

## Lab Program - 6

public class Student

{

    public int USN;

    public String name;

    public float sem;

public Student (int USN, String name, float sem)

{

    this.USN = USN;

    this.name = name;

    this.sem = sem;

}

}

package cie;

public class Internals extends Student {

    public int[]cie Marks = new int[5];

    public Internals (int USN, String name, float sem,  
                       int[]cie Marks)

{

        super(USN, name, sem);

        this.cie Marks = cie Marks;

package sec;  
import cie;

public class ~~extern~~ external extends Student

{

int [] SeeMarks = new int [5]

public externals ( int USN, String name, int Sem,  
int [] SeeMarks )

{

super ( USN, name, Sem );

this . SeeMarks = SeeMarks ;

}

import sec \*;

import cie \*;

class Main E

public static void main ( String [ ] args )

{

```
int USN = 123; String name = "Sham"; int sem = 1;
int lie = {49, 50, 46, 47, 48};
int see = {91, 100, 89, 91, 90};
```

intervals in = new intervals (USN, name, Sem, 1);  
externals ex = new externals (USN, name, Sem, 1);

```
System.out.println ("Name: " + in.name);
```

```
System.out.println ("USN: " + ex.USN);
```

```
System.out.println ("Sem: " + in.Sem);
```

```
int total = 0;
for (int i=0; i<5; i++)
```

total = in.lieMarker[p] + ex.semMarker[i];

```
System.out.println ("Final marker " + total);
```

}

## Lab Program - 7

```
class Gen< T, S > {  
    private T obj;  
    private S obj1;  
    Gen( T value, S value2 ) {  
        obj = value;  
        obj1 = value2;  
    }  
    T getObj() {  
        return obj;  
    }  
}
```

```
S getObj() {  
    return obj1;  
}
```

```
void objType()  
{
```

```
    System.out.println ("The type of object" + obj.getClass().  
        getName());  
}
```

```
void objType()  
{
```

```
    System.out.println ("The type of object" + obj1.getClass().  
        getName());  
}
```

{ }

public class Generict {

public static void main (String [] args)

{

        Gen < Integer, Double > ob = new Gen < Integer, Double > (  
            122, 127.271);

ob. objType();

System.out.println ("object Value " + ob. getobj1());

ob. objType();

System.out.println ("object value " + ob. getobj1());

        Gen < String, Integer > ob2 = new Gen < String, Integer > (  
            ("Reanth", 128));

ob2. objType();

System.out.println ("object value " + ob2. getobj1());

ob2. objType();

System.out.println ("object value " + ob2. getobj1());

## Lab Program - 8

```
import java.util.*;
```

```
class ageException extends Exception {
```

```
    int detail;
```

```
    ageException(int a) {
```

```
        detail = a;
```

```
}
```

```
public String toString() {
```

```
    return "Exception: " + detail + " the entered age  
does not match";
```

```
}
```

```
}
```

~~public String toString()~~~~return~~

```
class Father {
```

```
{
```

```
    int age;
```

```
    Father(int age) throws ageException {
```

```
        this.age = age;
```

```
        if (this.age <= 0)
```

```
{
```

```
        throw new ageException(this.age);
```

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```
void display() {
```

```
    System.out.println("Father's age: " + this.age);
```

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```
class Son extends Father
```

```
    Father f;
```

```
Son (int age, Father f) throws age Exception
```

```
Super (age);
```

```
this.f = f;
```

```
if (this.age >= this.f.age)
```

```
{ throw new age Exception (this.age); }
```

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```
public class DemoExp {
```

```
    public static void main (String [] args)
```

{

try {

```
    Scanner input = new Scanner (System.in);
```

```
    System.out.print ("Enter father's age: ");
```

```
Father f = new Father (input.nextInt());
```

```
    System.out.print ("Enter son's age: ");
```

```
Son s = new Son (input.nextInt(), f);
```

}

catch (Exception e) {

System.out.println(e);

}

}

## Lab Program - 9

class Thread implements Runnable {

Thread t;

String name;

Thread t (String name)

{

this.name = name;

t = new Thread (this, this.name);

t.start();

}

public void ~~run~~ run() {

try {

for (int i=0; i<20; i++) {

System.out.println("YSE");

Thread.sleep(2000);

}

} catch (InterruptedException e) {

System.out.println(e);

}

}

class Thread2 implements Runnable {

Thread t;

String name;

Thread t (String name) {

```
this.name = name;  
t = new Thread(this, this.name);  
t.start();  
}  
public void run() {  
    try {  
        for (int i = 0; i < 5; i++) {  
            System.out.println("BMS");  
            Thread.sleep(1000);  
        }  
    } catch (InterruptedException e) {  
        System.out.println(e);  
    }  
}
```

```
class DemoThread {  
    public static void main(String[] args) {  
        Thread1 obj1 = new Thread1("Dept.name");  
        Thread2 obj2 = new Thread2("College.name");  
        try {  
            obj1.t.join();  
            obj2.t.join();  
        } catch (Exception e) {  
            System.out.println("Interrupted");  
        }  
    }  
}
```

## Lab Program-10

import javax.swing.awt.\*;

```
public class AWT PROG extends Frame  
implements ActionListener {  
    JTextField t1, t2;  
    String msg = " ";  
    JButton btn;
```

### AWT PROG

```
label l1 = new Label ("First number:", label.Right);  
t1 = new JTextField (10);  
button
```

```
label l2 = new Label ("Second number:", label.Right);  
t2 = new JTextField (10);
```

```
btn = new JButton ("Submit");
```

~~start~~ box

```
s1.setBackground (color.Yellow);
```

```
s2.setBackground (color.Yellow);
```

```
this.add (l1);
```

```
this.add (t1);
```

```
this.add (l2);
```

```
this.add (t2);
```

this. add (btm, BorderLayout. CENTER);  
this. setVisible (true);

this. setSize (600, 300);

this. setLayout (new FlowLayout  
(FlowLayout. CENTER, 20, 10));

btm. addActionListener (this);

addWindowListener (NewMyWindow());

## ② Override

public void actionPerformed (ActionEvent e)

{

String st1 = t1.getText();

String st2 = t2.getText();

double n1, n2;

n1 = 0.0;

n2 = 0.0;

if (st1.equals ("")) || st2.equals ("")) {

msg = "You cannot leave the text blank";

else {

try {

n1 = Double.parseDouble (st1);

n2 = Double.parseDouble (st2);

try {

double res = n1 / n2;

```
catch (ArithmeticException e1) {  
    msg = e1.toString();  
}
```

```
new MyDialog(this, "Rennet Dialog", false,  
    msg, n1, n2);  
}
```

```
public static void main (String [] args)  
{
```

```
    new AWTProgr();  
}
```

```
}  
}  
class MyDialog extends Dialog implements  
ActionListener {
```

```
public MyDialog (Frame owner, String title,  
boolean modal, String msg)  
{
```

```
super (owner, title, modal);
```

```
this.setVisible(true);
```

```
this.setSize (300, 400);
```

```
this.setLayout (new FlowLayout());
```

```
label 1 = new Label ("Updates on the road");
```

```
this.add(l1);  
this.add(newLabel("Second Number : " + n2));  
this.add(newLabel(msg));
```

```
Button b = new Button("close");  
this.add(b);  
b.addActionListener(this);
```

② override

```
public void actionPerformed(ActionEvent e)  
{  
    dispose();  
}
```

```
}  
class MyWindow extends WindowAdapter {
```

```
public void windowClosing(WindowEvent e)  
{
```

```
    System.exit(0);  
}
```