Homework 2 Statistical methods in AI/ML

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Available: Feb. 11,
Due date: Feb 27 via elearning (programming problems) and in class (other problems)

[Problems marked with ** are time consuming. Start early.]

Problem 1:[55 points]**

Write a C++ (or Python or Java) program for performing variable elimination. The program should take as input two files: (a) a Markov or a Bayesian network in UAI format and (b) Evidence (namely an assignment of values to some subset of variables) in UAI format and output the probability of evidence (if it is a Bayesian network) and the partition function given evidence (if it is a Markov network). Your program should eliminate the variables along the min-degree order (ties broken randomly). The UAI format is described here:

http://graphmod.ics.uci.edu/uai08/FileFormat Recall that the variable elimination algorithm has three steps:

- 1. Instantiate Evidence (Reduce the CPTs or factors).
- 2. Order the variables.
- 3. Eliminate variables one by one along the order. To eliminate a variable, we compute a product of all functions that mention the variable and sum-out the variable from the result. Then we replace all functions that mention the variable with this new function.

Thus, following the divide and conquer approach to programming, you can first develop the following helper functions and then put them together into a variable elimination algorithm.

(Note that either you can use the following approach or develop your own. The following might be easier).

1. Function Read: Create a class called GraphicalModel and create a object of this class from the given UAI file

- 2. Function Order: Compute a min-degree ordering over the non-evidence variables (you have to eliminate only the non-evidence variables if you instantiate the evidence properly).
- 3. Function Instantiate: Take a factor ϕ and evidence as input and instantiate evidence in the factor.
- 4. Function Product: Take two factors ϕ_1 and ϕ_2 as input and output $\phi_3 = \phi_1 \times \phi_2$.
- 5. Function Sum-out: Take a factor ϕ and a set of variables **Y** as input and output $\phi_1 = \sum_{\mathbf{y}} \phi$.

struct Variable
{
 // The number of values that the variable can take
 int d;
 bool is_evidence;
 int value;
}

struct Factor
{
 // The variables involved in the factor
 // Each variable is indexed by an integer
 vector<Variable*> variables;
 // Table storing the potential values
 vector<long double> table;
};

Here is some starter C++ code

struct GM

};

int num_variables;
vector<Factor*> factors;

How to test your code?. A number of networks along with their correct probability of evidence or partition function values are available on the course website.

What to turn in? Source code and a README file on how to compile/execute your code. Submit using E-learning. Please don't email me your code

Problem 2: [5 points] Do Exercise 6.5. from AD

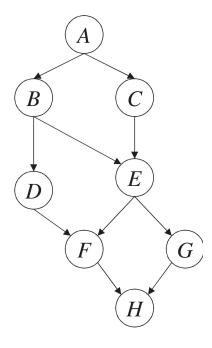


Figure 1: A Bayesian network

Problem 3: [5 points] Do Exercise 6.9 from AD

Problem 4: [5 points] Do Exercise 6.10 from AD

Problem 5: [15 points] Consider the Bayesian network given in Figure 1.

- Convert this Bayesian network into an equivalent Markov network. Convert the resulting Markov network into an equivalent Bayesian network.
- Let H be evidence variables. Trace the operations of Bucket elimination for computing Pr(H = h) along the order (A, E, B, C, D, F, G).
- Is the ordering (A, E, B, C, D, F, G) optimal? What is the treewidth of this network (assume that H is an evidence variable and so the resulting network does not contain H)?
- Construct a tree decomposition for this network (again assume that *H* is an evidence variable). Show how the junction tree propagation algorithm will operate on this tree decomposition. Show the expression for each message.

Problem 6: (15 points) Exercise 5.5 from Koller and Friedman