

Striving For Excellence Together

Year 9 Art Curriculum Map

Key Concepts: Threshold Concepts <i>State the big ideas or skills that students will revisit throughout the curriculum</i>	SKILLS: Drawing skills: outline, detail, tone, texture. Colour skills: Painting: Mixing colours, applying paint, blending colours. Blending/fading with colour pencils. Creativity: Design skills, colour choices. Media: Pencils, IT, watercolour paint, clay, Acrylic paint, pens.	KNOWLEDGE: Surrealism, Salvador Dali, Rene Magritte. Colour wheel knowledge. Grid system. Day of the Dead, Calan Ree How to analyse a piece of artwork and recognise characteristics.
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9	Topics	Assessment	Key Concepts	Key Vocabulary	Our Pillars	Knowledge and skills tracking
Term 1	SURREALISM	Introduction to Surrealism: The teacher describes a Surrealist painting to the students. They learn the characteristics of Surrealism by drawing from the description. Surrealism Mind Map: Students learn about Salvador Dali and Rene Magritte, then transfer what they have learnt into a mind map. Melting Object Drawing: Students learn about 'Persistence of Memory' by Dali, then choose an everyday object and draw it. They then add drip effects to link it to the artwork.	Drawing skills: outline, detail, tone, texture. Media: pencils. Knowledge: mind maps, Surrealism, Salvador Dali, Rene Magritte. Creativity: Drawing a melting object.	Surrealism, outline, detail, tone, texture, blending.	Literacy and Oracy Life Beyond SWR	Drawing skills (outline, tone, detail,) covered during all Year 7 and 8 projects. Texture introduced during Year 8 Greek Myths project. Mind maps introduced during Year 8 Greek Myths project. All the above skills and knowledge are revisited and built progressively at GCSE
Term 2	SURREALISM	Final Piece Design: Students learn how to create a design for a final piece using IT. They can choose from a less challenging Magritte template or a more challenging Dali template. Final Piece Outline: Students learn how to use a grid system to get outlines accurate. Final Piece Watercolour Washes: Students learn how to add watercolour washes to their final piece.	Drawing skills: outline, detail, tone, texture. Colour skills: Blending with watercolours. Media: Pencil, IT, watercolour paint. Knowledge: Surrealism, Dali, Magritte, grid system, colour wheel. Creativity: Designing a final piece, colour choices.	Surrealism, outline, detail, tone, texture, blending, harmonious.	Life Beyond SWR	Students use the valuable knowledge of how to use a grid system at GCSE. Painting skills, designing and colour choices are all revisited at GCSE and built upon progressively.
Term 3	SURREALISM	Final Piece Watercolour Washes: Students learn how to add watercolour washes to their final piece. Final Piece Object/Character Washes: Students learn how to add watercolour washes to their characters/objects. Final Piece Detail and Tone: Students learn how to use different media to add detail and tone to their final piece.	Drawing: outline, detail, tone, texture. Colour skills: Blending with watercolours. Media: Pencil, pen, watercolour/Acrylic paint. Knowledge: Surrealism, Dali, Magritte, colour wheel. Creativity: Colour choices.	Surrealism, outline, detail, tone, texture, blending, wash, harmonious.	Literacy and Oracy	Painting skills, designing and colour choices are all revisited at GCSE and built upon progressively.
Term 4	DAY OF THE DEAD	Day of The Dead Intro: Draw a Skull: Students learn the characteristics of the Day of The Dead festival and develop their drawing skills by producing a skull study. Calan Ree Design: Students learn about the work of Calan Ree and produce a design in her style.	Drawing skills: outline, detail, tone, texture. Media: Pencil, pen. Knowledge: Day of The Dead, Calan Ree. Creativity: Designing final piece.	Ofrenda, outline, detail, tone, texture.	Life Beyond SWR Life after SWR Diversity and Inclusivity	Drawing skills (outline, tone, detail,) covered during all Year 7, 8 and 9 projects. Texture introduced during Year 8 Greek Myths project and Year 9 Surrealism. Design skills are evident throughout.
Term 5	DAY OF THE DEAD	Final Piece Clay Figure: Students develop their clay knowledge by producing a clay figure based upon their design. Final Piece Decoration: Students learn how to use a variety of Acrylic paint and pen media to decorate their clay models.	Drawing skills: outline, detail. Media: Pencil, pen, Acrylic paint Knowledge: Day of The Dead, Calan Ree, clay. Creativity: Using clay to make a 3D figure.	Outline, detail, tone, texture.	/	Clay skills covered during Year 8 Greek Myths project and will be revisited at GCSE during the Me, Myself and I project. Acrylic painting skills will be revisited and developed further at GCSE.



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Term 6	DAY OF THE DEAD	Final Piece Decoration: Students learn how to use a variety of Acrylic paint and pen media to decorate their clay models.	Drawing skills: outline, detail. Media: Pencil, pen, Acrylic paint. Knowledge: Day of The Dead, Calan Ree. Creativity: Decorating final piece.	Outline, detail, tone, texture.	Life Beyond SWR	Acrylic painting skills will be revisited and developed further at GCSE.
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