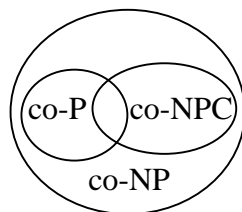


INTRO TO ALGORITHMS FINAL

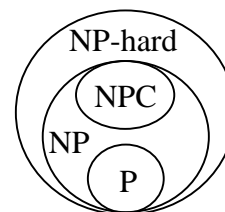
- 1 True or False, and **Justify**.
- a) The problem of computing Fibonacci numbers is polynomial-time solvable. (6%)
- b) The LONGEST-SIMPLE-PATH problem can be solved by dynamic programming. (4%)

- 2 Each diagram below contradicts the current state of our knowledge about the complexity classes. Explain and draw a correct diagram. (12%)

a)



b)



- 3 Consider the MATRIX-CHAIN MULTIPLICATION problem.

The dynamic programming recurrence for $m[i, j]$, i.e. the minimal number of multiplications needed to compute the matrix $A_i A_{i+1} \dots A_j$ is defined by

$$m[i, j] = 0, \quad \text{if } i = j$$

$$= \min_{i \leq k < j} \{m[i, k] + m[k + 1, j] + p_{i-1} p_k p_j\}, \quad \text{if } i < j$$

- a) Write pseudocode for the *memorized* recursive algorithm that solves the recurrence. (6%)
- b) Show that the *memorized* recursive algorithm of part a) runs in $\Theta(n^3)$ time (6%)
- 4 Consider the knapsack optimization problem

$$\text{Maximize } \sum_{i=1}^n v_i x_i \quad \text{subject to } \sum_{i=1}^n w_i x_i \leq W, \quad \text{where } x_i = 0 \text{ or } 1$$

Let $c[i, w]$ be the value of the solution for items $1, 2, \dots, i$ and knapsack weight w

- a) Write down the recurrence for $c[i, w]$. (4%)
- b) Show how to compute $c[n, W]$ by bottom-up tabulation. (DON'T write any pseudocode, just explain how.)
- What is the time complexity of your method? (6%)

- 5 Prove that the problem of determining an optimal prefix code satisfies the greedy-choice property stated below.

Let x and y be two characters having the lowest frequencies. Then, there is an optimal prefix code tree in which x and y are siblings.

(Note: You may use the fact that an optimal prefix code tree is a full binary tree i.e. every internal node has two children.) (8%)

- 6 Consider a sequence of insertion or deletion operations on a dynamic table T discussed in class.

Let $\alpha_i = \text{num}_i / \text{size}_i =$ load factor after the i^{th} operation

- a) Use the accounting method to determine the amortized cost of each operation below. (6%)

1. Insertion, $\alpha_{i-1} \geq 1/2$

2. Deletion, $\alpha_i \geq 1/2$

- b) Use the potential method to determine the amortized cost of each operation below. (6%)

1 Insertion, $\alpha_{i-1} < 1/2$

2 Deletion, $\alpha_{i-1} \leq 1/2$

- 7 Let KANPSACK-OPT be the knapsack optimization problem and KANPSACK be the language of the corresponding knapsack decision problem.

- a) Define the language KANPSACK. (4%)

- b) Prove that if KANPSACK \in P, then KANPSACK-OPT can be solved in polynomial time. (8%)

- 8 Let HAM-PATH = $\{\langle G \rangle \mid G \text{ has a Hamiltonian path}\}$

Show that HAM-PATH is NPC. (8%)

- 9 Prove the following theorem.

THEOREM

If $P \neq NP$, then for any constant $\rho \geq 1$, \nexists polynomial-time ρ -approximation algorithm for the general TSP. (8%)

- 10 Consider the following approximation algorithm for the set covering problem.

```

GREEDY-SET-COVER( $X, \mathcal{F}$ ) //  $X = \bigcup_{S \in \mathcal{F}} S$ 
 $U = X$ 
 $\mathcal{C} = \emptyset$ 
while  $U \neq \emptyset$  do
    select an  $S \in \mathcal{F}$  that maximizes  $|S \cap U|$ 
     $U = U - S$ 
     $\mathcal{C} = \mathcal{C} \cup \{S\}$ 
return  $\mathcal{C}$ 

```

Show that this is a polynomial-time $\rho(n)$ -approximation algorithm, where $\rho(n) = H(\max\{|S| : S \in \mathcal{F}\})$. (8%)

Hint: You may use the fact that for any $S \in \mathcal{F}$, $\sum_{x \in S} c_x \leq H(|S|)$.

N.B. $H(d) = \sum_{i=1}^d 1/i$ is the d^{th} harmonic number, and c_x is the cost assigned to x .