

HW#4

1.

Each PUSH and POP operation needs $O(1)$ cost.

Because the stack size never exceeds k , so that each COPY operation needs at most $O(k)$ cost.

Since k PUSH and POP operations occur between two consecutive COPY operations. It needs $O(k)$ cost for k PUSH and POP operations. And one COPY operation need at most $O(k)$ cost.

Totally, k PUSH and POP operations and one COPY operation need $O(k)$ cost.

So the amortized cost of each operation is $O(1)$.

Then we can show that the total cost of n operations is $O(n)$

2.

a)

Let S_1 be the enqueue stack, S_2 be the dequeue stack.

<pre> ENQUEUE(x){ S1.push(x) } </pre>	<pre> DEQUEUE(){ if S2 is not empty return S2.pop(); else while S1 is not empty S2.push(S1.pop()) return S2.pop(); } </pre>
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b)

operation	actual cost	amortized cost	
ENQUEUE	1	3	} — $O(1)$ amortized cost
DEQUEUE	1	1	

Intuition: When ENQUEUEing an object, pay \$3

- \$1 pays for the actual cost to push an element into S_1 :

$S_1.push(x)$

- \$2 is the prepayment for it being moved from S_1 to S_2 :

$S_2.push(S_1.pop())$

And the DEQUEUE pay \$1 for itself.

Amortized cost:

Each object has $credit \geq 0$, so total amortized cost is $O(n)$ for n operations, $O(1)$ for each operation.

c)

Define the potential cost $\Phi(D_i) = \#$ of the elements in the enqueue stack, denoted as m_i in the following statement..

$\Phi(D_0) = 0$, the enqueue stack is empty initially.

➤ cost of operation ENQUEUE:

$$\begin{aligned}\hat{c}_i &= c_i + \Phi(D_i) - \Phi(D_{i-1}) \\ &= 1 + m_i - m_{i-1} \\ &= 1 + (m_{i-1} + 1) - m_{i-1} \\ &= 1 + 1 = 2 = O(1)\end{aligned}$$

➤ cost of operation DEQUEUE – dequeue stack is not empty:

$$\begin{aligned}\hat{c}_i &= c_i + \Phi(D_i) - \Phi(D_{i-1}) \\ &= 1 + m_i - m_{i-1} \\ &= 1 + (m_{i-1}) - m_{i-1} \\ &= 1 + 0 = 1 = O(1)\end{aligned}$$

➤ cost of operation DEQUEUE – dequeue stack is empty:

$$\begin{aligned}\hat{c}_i &= c_i + \Phi(D_i) - \Phi(D_{i-1}) \\ &= (m_{i-1} + 1) + m_i - m_{i-1} \\ &= (m_{i-1} + 1) + 0 - m_{i-1} \\ &= 1 = O(1)\end{aligned}$$

So, amortized cost of each operation is $O(1)$.

Amortized cost of a sequence of n operations is $O(n)$

※The definition of potential cost above is not the only solution.

3.

a)

First, do MAKE-SET on the n elements.

Then create a single set whose depth is $\lg n$ with $n-1$ UNIONS:

$\text{UNION}(x_1, x_2), \text{UNION}(x_3, x_4), \dots \text{UNION}(x_{n-1}, x_n)$

$\text{UNION}(x_2, x_4), \text{UNION}(x_6, x_8), \dots \text{UNION}(x_{n-2}, x_n)$

...

$\text{UNION}(x_{n/2}, x_n)$

Last, perform $m - 2n + 1$ FIND-SETs on the deepest node in the tree. Since the tree's depth is $\lg n$, the running time of each FIND-SET is $\Omega(\lg n)$.

The total time for the entire sequence is bounded below by the time to perform all the FIND-SET operations. So letting $m \geq 3n$, we have more than $m/3$ FIND-SET operations, so the total running time is $\Omega(m \lg n)$.

b)

We will prove by induction that any node of rank r has at least $f(r) \geq 2^r$ descendants (including itself).

When $r = 0$, the node has 1 descendant.

Assume $f(r) \geq 2^r$ for $r < k$. For $r = k$, the rank k node first becomes rank k when two nodes of rank $k - 1$ are linked. By the inductive assumption, each of these two nodes has at least 2^{k-1} descendants. Therefore the node with rank k has at least $2^{k-1} + 2^{k-1} = 2^k$ descendants.

This proves that any node of rank r has at least $f(r) \geq 2^r$ descendants. It follows that every node has rank at most $\lfloor \lg n \rfloor$.

c)

We only need to show that every operation takes $O(\lg n)$ time. This is easy given the result of 21.4-2.

MAKE-SET and LINK takes $O(1)$ time.

Recall that the rank of a node is an upper bound on the height of the node.

This implies that every tree has height at most $\lfloor \lg n \rfloor$. FIND-SET in a tree of height at most $\lfloor \lg n \rfloor$ takes $O(\lg n)$ time.

UNION is a combination of two FIND-SET and one LINK, which takes $O(\lg n)$ time in total. This finishes the proof that a sequence of m operations take $O(m \lg n)$ time.

4.

1)

Suppose that for every cut of G , there is a unique light edge crossing the cut.

Let's consider two minimum spanning trees T and T' of G .

Consider any edge $(u, v) \in T$. If we remove (u, v) from T , then T becomes disconnected, resulting in a cut $(S, V - S)$. The edge (u, v) is a light edge crossing the cut $(S, V - S)$.

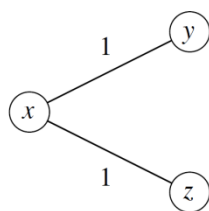
Now consider the edge $(x, y) \in T'$ that crosses $(S, V - S)$. It is also a light edge crossing this cut.

Because the light edge crossing $(S, V - S)$ is unique, so that the edges (u, v) and (x, y) are the same edge.

Then we can show that every edge in T is also in T' .

2)

Here's a counterexample for the converse:



The graph is unique minimum spanning tree.

Consider the cut $(\{x\}, \{y, z\})$. Both of the edges (x, y) and (x, z) are light edges crossing the cut, and they are both light edges.