Last name:	<u>~1</u>	First name	. Xianh	ang sid#:	1465904
Collaborators:					

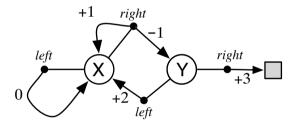
CMPUT 366/609 Assignment 2: Markov Decision Processes 1

Due: Tuesday Oct 2, 11:59pm by Gradescope

There are a total of 100 points on this assignment, plus 15 extra credit points available.

Be sure to explicitly answer each subquestion posed in each exercise.

Question 1: Trajectories, returns, and values (15 points total). This question has six subparts.



Consider the MDP above, in which there are two states, X and Y, two actions, right and left, and the deterministic rewards on each transition are as indicated by the numbers. Note that if action right is taken in state X, then the transition may be either to X with a reward of +1 or to Y with a reward of -1. These two possibilities occur with probabilities 2/3 (for the transition to X) and 1/3 (for the transition to state Y). Consider two deterministic policies, π_1 and π_2 :

$$\pi_1(\mathsf{X}) = left$$
 $\pi_2(\mathsf{X}) = right$ $\pi_2(\mathsf{Y}) = right$ $\pi_2(\mathsf{Y}) = right$

(a) (2 pts.) Show a typical trajectory (sequence of states, actions and rewards) from X for policy π_1 : X. left, 0, X, left, 0 ----.

policy π_2 : x, right, 1, x, right, 1, x, right-1,7, right, 3,

(c) (2 pts.) Assuming the discount-rate parameter is $\gamma = 0.5$, what is the return from the

(d) (2 pts.) Assuming $\gamma = 0.5$, what is the value of state Y under policy π_1 ?

$$v_{\pi_1}(\mathsf{Y}) = \left\{ \begin{array}{c} \cdot \ \mathbf{3} \end{array} \right\} \supset \mathbf{3}$$

(e) (2 pts.) Assuming $\gamma = 0.5$, what is the action-value of X, left under policy π_1 ?

$$q_{\pi_1}(\mathsf{X}, left) = \left[\begin{array}{cc} & & \\ & & \\ \end{array}\right]$$

$$q_{\pi_{1}}(X, left) = \left[\begin{array}{c} \cdot \bigcirc + \left(\sqrt{\chi_{1}(X)} \right) = 0 \\ \text{(f) (5 pts) Assuming } \gamma = 0.5, \text{ what is the value of state X under policy } \pi_{2}? \\ v_{\pi_{2}}(X) = \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{1}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3} \left[\begin{array}{c} \cdot \bigcirc + \sqrt{\chi_{2}(X)} \right] + \frac{2}{3}$$

Question 2 [85 points total]. This question has **ten** subparts. The questions are questions from SB textbook, second ed.

- (a) Exercise 3.1 [6 points] (Example RL problems). chess; maze; Tower of Handi.
- (b) Exercise 3.7 [6 points, 3 for each subquestion] (problem with maze running). See
- (c) Exercise 3.8 [6 points] (computing returns).
- (d) Exercise 3.9 [9 points] (computing an infinite return).
- (e) Exercise 3.14 [12 points] (verify Bellman equation in gridworld example).
- (f) Exercise 3.15 [9 points] (Adding a constant reward in a continuing task).
- (g) Exercise 3.16 [9 points, 3 for each subquestion, 3 for the example] (Adding a constant reward in an episodic task)
- (h) Exercise 3.17 [12 points] (Bellman equation for action values, q_{π}).
- (i) Exercise 3.18 [8 points, 4 points for each equation]. First write the answer with expected value notation, then replace the expected value with a summation.
- (j) Exercise 3.24 [8 points, 4 for symbolic form, 4 points for numeric answer]

Bonus Questions [total 15 points available]. There are two bonus questions.

Question 3: Trajectories, returns, and values (10 Bonus points)

Consider the following fragment of an MDP graph. The fractional numbers indicate the world's transition probabilities and the whole numbers indicate the expected rewards. The three numbers at the bottom indicate what you can take to be the value of the corresponding states. The discount is 0.8. What is the value of the top node for the equiprobable random policy (all actions equally likely) and for the optimal policy? Show your work.

$$v_{\pi} = \{ \frac{1}{4} : 5 ? 3 \} \quad v_{*} = \frac{1}{6} . 7 \}$$

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Question 4 [5 honus points]. Complete Evercise 3.6 (episodic pole balancing). See SB teytbook, secon	d
Question 4 [5 bonus points]. Complete Exercise 3.6 (episodic pole balancing). See SB textbook, secon ed.	u

the agent will always get to as remard ofter e scaped, no matter how slow or fast we noted like to make the agent get out as fast as possible, so the remard we set was mong.

we have to tell the agent the defination of time penalty, we can make each step inside mare get I reward, or give a discount rate \$ 20.9.

Exercise 3.8

$$G_{4} = 2 + 0.5.0 = 2$$

Exercise 3.9.

Exercise 3.14
$$V_{2}(s) = \sum_{\alpha} \sum_{\beta, r} (A|s) \sum_{\beta', r} P(\beta', r|\beta, \alpha) \left[r + \{V_{2}(s')\} \right]$$

Exercise 3.15

$$V_{c} = \sum_{k=0}^{\infty} y^{k} \cdot C$$

$$= \sum_{k=0}^{\infty} y^{k} = C \cdot \frac{1}{1-y}$$

Since cland & are two constants, Vc is a contant aswell

Exercise 3.16.

for example, the agent will receive a -1 remard while it is in the more, if he add a contant C=1, the agent will preter to stay in the more (reward will alway be a positive number and increase).

The agent will trying to max the reward, so the agent will stay in the more forever.

Exercise 3.17 $V_{NS} = \sum_{\alpha} \pi(\alpha | s) \sum_{s',r} P(s',r|s,\alpha) [r+\gamma V_{N}(s')]$ $Q_{n}(s,\alpha) = \sum_{s',r} P(s',r|s,\alpha) [r+\gamma V_{N}(s')]$ $Q_{n}(s',\alpha')$

Exercise 3.18

$$V_{\mathcal{D}}(S) = \mathbb{E}_{\mathcal{D}} \left[Q_{\mathcal{D}} \left(S_{t}, A_{t} \right) \middle| S_{t} = S \right]$$

$$= \sum_{\alpha} \mathcal{D} \left(\alpha | S \right) Q_{\mathcal{D}} \left(S, \alpha \right).$$

Exercise 3.24 $V_{*}(S) = \mathbb{E} \left[\sum_{k=0}^{\infty} V^{k} R_{t+k+1} \right] S_{t} = S$ $= [0 + 80 + 8^{2}0 + 8^{3}0 + 8^{4}0 + 8^{6}0 + 8^{3}0 + 8^{6}0 + 8^$

=
$$V^{\circ}_{10} + Y^{\circ}_{10} + Y^{\circ}_{10} + \cdots$$

= $10 = \frac{1}{1 + 1}$ when $Y = 0.9$, $V_{*}(s) = 24.419$.

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