

1. Write down your project vision.

Creating a picture entry which shows you photos including title, description, location, path and a date when the picture was created and updated.

2. Write down your product backlog. Roughly prioritize it for business value. Don't hesitate to write down as many stories as you want, you don't have to implement them all.



- User sees overview of photos and their characteristics.
- Through a click button you can add photos and their characteristics.
- You can also edit the photos which are shown.
- User can edit and delete photos.
- Photos can be sorted by category.
- User can rate photos via like button.

3. Pick a user story that you can implement with simple CRUD operations.

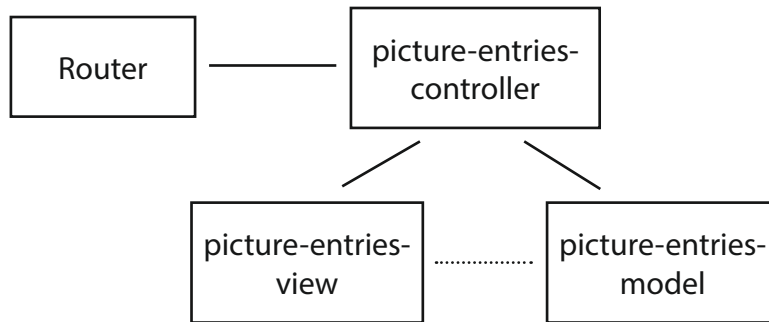
New pictures can be added including datapath, title, location and description.

4. Draw a scribble for the screens involved.

+ new picture

	
title	title
description	description
location	location
created_at	created_at
uploaded_at	uploaded_at
<input type="button" value="edit"/>	<input type="button" value="delete"/>
<input type="button" value="edit"/>	<input type="button" value="delete"/>

5. Draw a first sketch of the data model that is sufficient for this story.



6. **Create a new rails application.**
7. **Generate your first model/view/controller using `rails generate scaffold`**
8. **Have a look at the generated html templates (find `dem` in `app/views`). Change and document one thing that makes sense within your application.**

Adding upload feature instead of simple string entry.
9. **Next, pick a user story that requires to add a little bit of functionality to your app.**
10. **Implement it by at least creating a new controller action and route by hand.**