Week 1 -- Nachbearbeitungen -- Lilian Hung

1. Write down your project vision.

Creating a picture entry which shows you photos including title, description, location, path.

2. Write down your product backlog. Roughly prioritise it for business value. Don’t hesitate to write down as many stories as you want, you don’t have to implement them all.

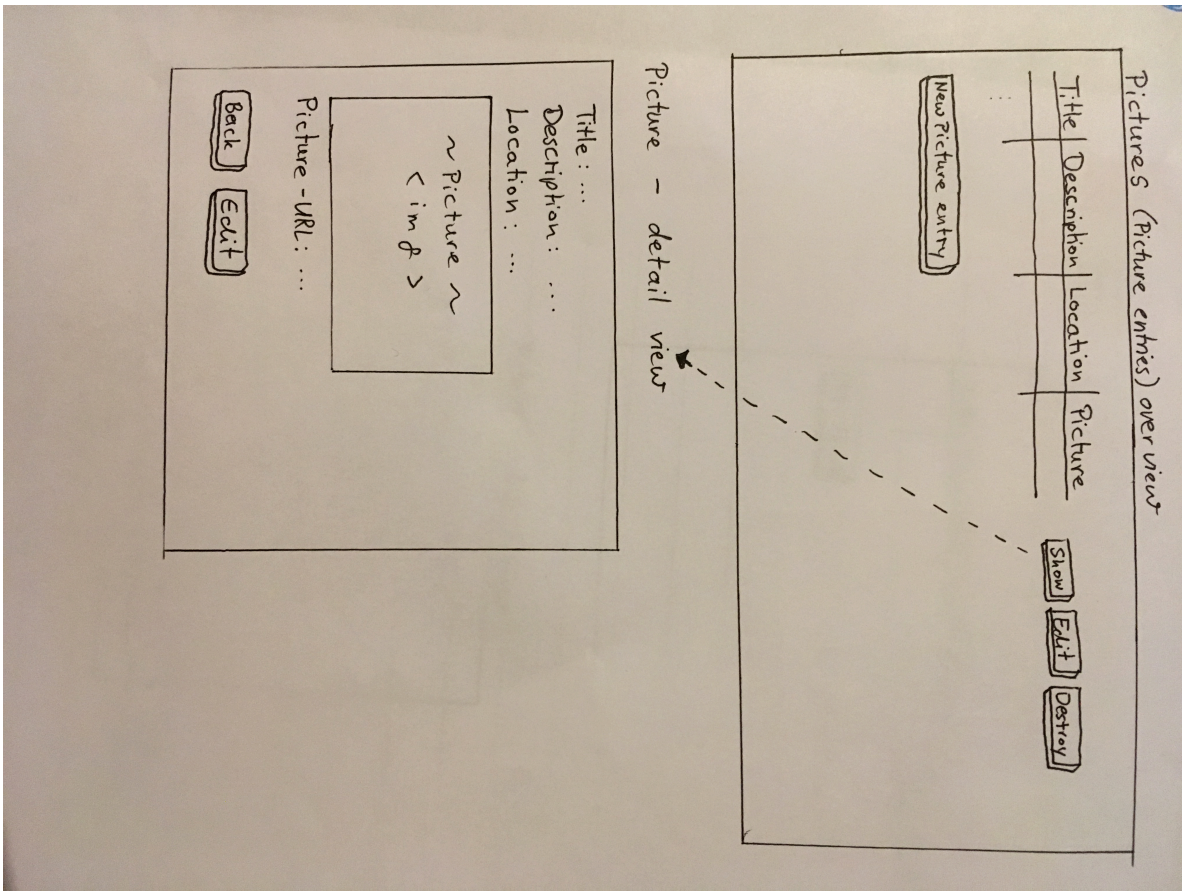
- User can see a list of pictures (gallery) as the main page.
- The user can add a picture to the gallery or edit an existing one.
- The user can open a detail view of a picture.

- In the picture's detail view the user can apply or remove a black and white filter on the image.

3. Pick a user story that you can implement with simple CRUD operations.

- The user can add a picture to the gallery or edit an existing one.

4. Draw a scribble for the screens involved.



5. Draw a first sketch of the data model that is suffcient for this story.

Picture_entries	
Model: picture_entry	
id	integer
title	string
description	text
location	string
picture	string (URL)
filteroget	boolean

6. Create a new rails application.

7. Generate your first model/view/controller using rails generate scaffold

8. Have a look at the generated html templates (find dem in app/views). Change and document one thing that makes sense within your application.

- By default only the path to the picture file is added to the picture entry. I changed it to an actual uploader.

9. Next, pick a user story that requires to add a little bit of functionality to your app.

Story:
- In the picture's detail view the user can apply or remove a black and white filter on the image.

10. Implement it by at least creating a new controller action and route by hand.