

Connecting words

1 second, 256MB

A nice children play proceeds as follows. One child start with a word. The next one should say a word that “follows” to the first word. Then, repeatedly, the next child should say a word that follows the previous one, and so on. In this game, every word is of length L . We say that word w_2 follows word w_1 if the prefix of length $L-1$ of w_2 is exactly the suffix of length $L-1$ of w_1 .

Consider the case where $L=5$. For example, ELLOF follows HELLO, but GOODE does not follow FOODE. A successful sequence of words starting from HELLO and ending with OFFIC is shown below.

HELLO → ELLOF → LLOFF → LOFFI → OFFIC

Clearly not every sequence of characters forms a word. You are given a list of N possible words and you have to answer T questions, as pairs of words w_1 and w_2 , if you can form a sequence of words starting from w_1 and ending with w_2 .

Input

The first line of the input contains three integers L N and T ($1 \leq L \leq 10$; $1 \leq N \leq 1,000$; $1 \leq T \leq 10$)

The next N lines contain all possible words. More specifically, line $1+i$, for $1 \leq i \leq N$, contains one word of length L . Each word consists of upper-case alphabets.

The next T lines contains T questions. Line $1+N+j$, for $1 \leq j \leq T$, contains two words w_1 and w_2 each of length L . It is guaranteed that w_1 and w_2 are words from the list.

Output

Your program should output, for each question, a message **yes** if it is possible for form a sequence of words starting from w_1 and ending with w_2 . Otherwise, it should output **no**.

HELLO → ELLOF → LLOFF → LOFFI → OFFIC

Example

Input	Output
5 10 4	yes
LOFFI	no
HELLO	no
LLOFF	yes
OFFIC	
ELLOF	
GOODE	
FOODE	
OODEN	
GARDE	
ARDEN	
HELLO OFFIC	
GOODE FOODE	
FOODE GARDE	
GARDE ARDEN	

Notes:

To read all words, you can define an array as follows

```
char words[1000][12];
```

and then `cin` for each word; e.g.:

```
for(int i=0; i<n; i++) {  
    cin >> words[i];  
}
```

If you have problems reading inputs, please ask the TA. With this string representation, you can either directly manipulate strings or use standard string functions in C.