```csharp
using System;

namespace MyProgram
{
    class Program
    {
        static void Main(string[] args)
        {
            Random random = new Random();
            bool playAgain = true;
            String player;
            String computer;
            String answer;

            while (playAgain)
            {
                player = "";
                computer = "";
                answer = "";

                //PLAYER:
                while (player != "ROCK" && player != "PAPER" && player !=    ⮐
                  "SCISSORS")
                {
                    Console.Write("Enter ROCK, PAPER or SCISSORS: ");
                    player = Console.ReadLine();
                    player = player.ToUpper();
                }

                //COMPUTER:
                switch (random.Next(1, 4))
                {
                    case 1:
                        computer = "ROCK";
                        break;
                    case 2:
                        computer = "PAPER";
                        break;
                    case 3:
                        computer = "SCISSORS";
                        break;
                }

                Console.WriteLine("Player: " + player);
                Console.WriteLine("Computer: " + computer);

                switch (player)
                {
                    case "ROCK":
                        if (computer == "ROCK")
                        {
                            Console.WriteLine("It's a draw!");
                        }
```

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                    else if (computer == "PAPER")
                    {
                        Console.WriteLine("You lose!");
                    }
                    else
                    {
                        Console.WriteLine("You win!");
                    }
                    break;
                case "PAPER":
                    if (computer == "ROCK")
                    {
                        Console.WriteLine("You win!");
                    }
                    else if (computer == "PAPER")
                    {
                        Console.WriteLine("It's a draw!");
                    }
                    else
                    {
                        Console.WriteLine("You lose!");
                    }
                    break;
                case "SCISSORS":
                    if (computer == "ROCK")
                    {
                        Console.WriteLine("You lose!!");
                    }
                    else if (computer == "PAPER")
                    {
                        Console.WriteLine("You win!");
                    }
                    else
                    {
                        Console.WriteLine("It's a draw!");
                    }
                    break;
            }

            Console.Write("Would you like to play again (Y/N): ");
            answer = Console.ReadLine();
            answer = answer.ToUpper();

            if (answer == "Y")
            {
                playAgain = true;
            }
            else
            {
                playAgain = false;
            }
        }
```

```csharp
            Console.WriteLine("Thanks for playing!");

            Console.ReadKey();
        }
    }
}
```