# Lazy AWS

A.k.a Unemployed DevOps Professionals



## Problems

## My Problems

#### Your Problems

you've heard this before

## Magical problem-fixing tool!

```
.... 02 breaks abedTL5 on ARR
        we to AXIS_TOP_DIR - change to wherever your AMS SDK lives)
                nable this for debug logs
lenovo
  CapsLock
```



# What is the ?

Datacenter with buttons?
Buzzword?
Something different?

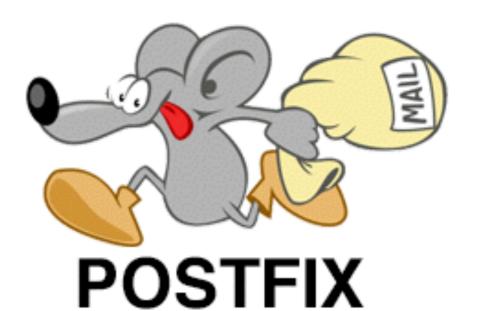
# Not total hype

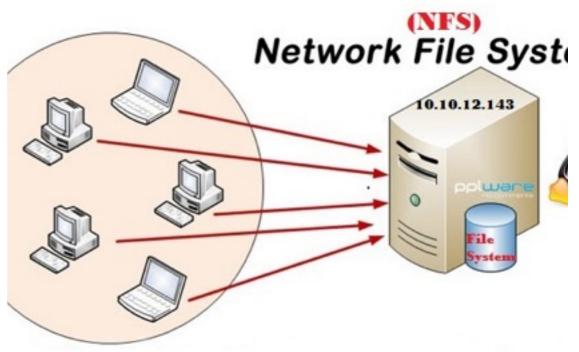


## Datacenter

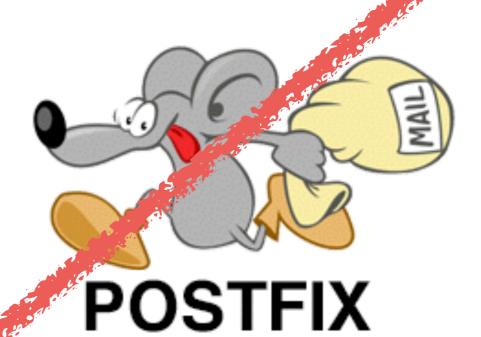
```
pbuckley> Cache all the things
pbuckley> Consider the flow of a request thru the system. Client to api, api to db. This basic flow has at least three points of fail
          networks, HTML5 application cache, etc)
pbuckley> Consider a fall-back static object cache that enables a safe mode level of functionality in case of DB failure
pbuckley> Design your system so that you pay for failure without giving the appearance of being down or unavailable
pbuckley> Not all of the user experience require sync with the back-end
pbucklev> Fast and flexible
pbuckley> No upfront investment
pbuckley> Better precise cost control over the resources you NEED
pbuckley> This is not your father's datacenter
pbuckley> You don't control the network, you ask nicely
pbuckley> You can't buy an extra power supply
pbuckley> You can't buy a diesel generator
pbuckley> You can't build a crazy raid storage device (Think Hitachi USPv 5 chassis SAN, yeh nope)
pbuckley> If you try to compensate in the same ways as you would in a datacenter, your costs will run out of control
pbuckley> AWS can and does fail
pbuckley> April 21, 2011 June 29, 2012 October 22, 2012 December 24, 2012 aws outages (software bugs, human error, thunderstorms)
pbuckley> Embrace failure. Your instance will randomly fail. API's will become unavailable. Your strengths are different then in a da
pbuckley> Define what your availability requirements are going to be and design your solution around it.
                               request thru the system. Client to api, api to db. This basic flow has at least three points of fail
pbuckley> Consider the flow o
                                                                                  th t has a ingle noce fall will take away less %
pbuckley> Many small nodes virsu a few larger pides. A larger pool of imal
pbuckley> CAP Theorem lives
                                                ristency a
                                                          nd availabi
                                                                       ty.
pbuckley> Some gotchas wit the su systems
pbuckley> S3 is awesome. Not fast, but speed remains consistent when many n des are hitting it. Compress everything. Use lzo for hado
pbuckley> Autoscale is beautiful, not only because of what it does, but due to the architectural constraints it places on you. Your b
pbuckley> Elastic load balancers take a little while to warm up. They don't support web sockets without tcp pass through. Though other
pbuckley> Global load balancing is your friend (DNS, personal plug for Dynect). Don't depend on the uptime of a single avaibility zon
pbuckley> Use identity manager roles for access. Give least privelage. Setup accounts by app and user
pbuckley> Don't try to send email from an instance. Many of them have been blacklisted by RBLs. Instead use simple email service.
pbuckley> Cloudformation can be cool, templating language is finicky and doesn't support comments. Investigate use of fog (ruby) or b
pbuckley> ELB -> ELB x N Too support cool things like having the ability to remove pools of machines for canary deploys
pbuckley> Manage costs!
pbuckley> Elastic map reduce + Spot instances or redshift is typically cheaper and requires less engineering hours then running your
pbuckley> Prices and features vary by region
pbuckley> Age out files stored in S3 to glacier. They are still visible thru the S3 api.
pbuckley> Investigate instance marketplace, potential to buy instances to get upfront savings without going with reserved instances.
pbuckley> Reserved instances have a higher upfront cost but will eventually be cheaper if the instance capacity is used over n time.
pbuckley> Maximize IOPS, use tricks like compression to reduce the amount of data that needs to be read off disk
pbuckley> Use m1.xlarge or c1.xlarge or ssds and raid 0 ephemeral drives for cheaper fast IOPS
pbuckley> EBS optimized, provisioned iops for more expensive but "promised" IOPS. Increases the number of failure points. EBS has a h
pbuckley> AWS is a nickle and dime economy, watch out or it will take your leq.
```

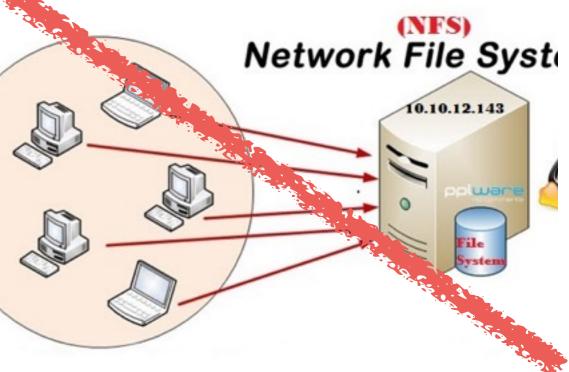




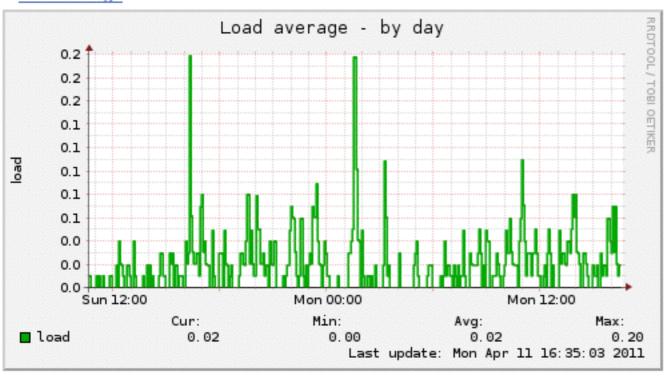


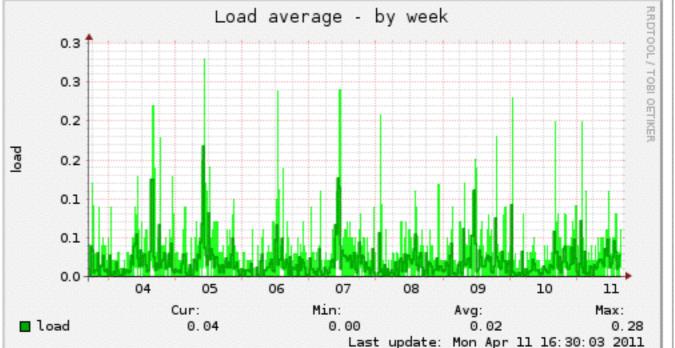




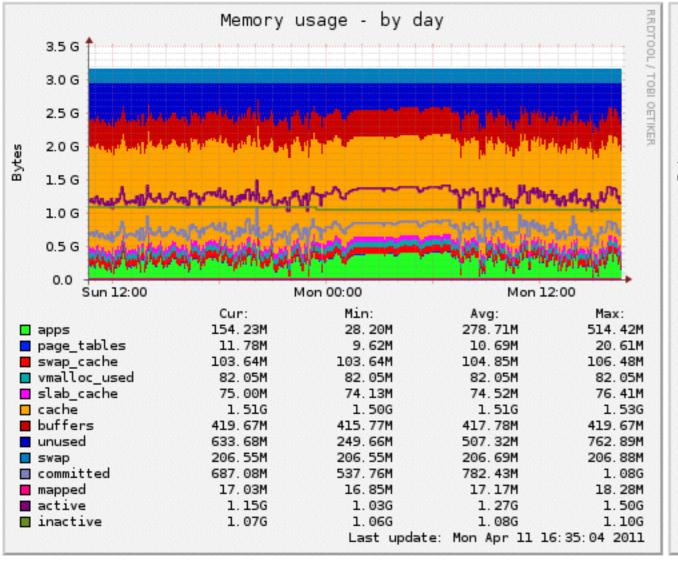


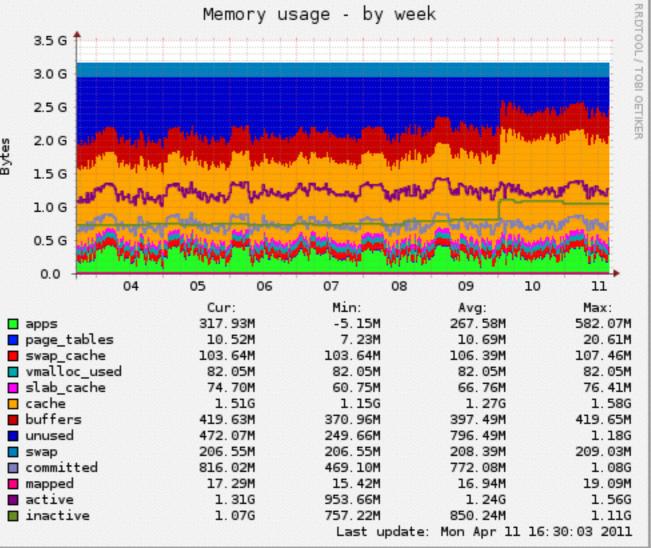
#### Load average



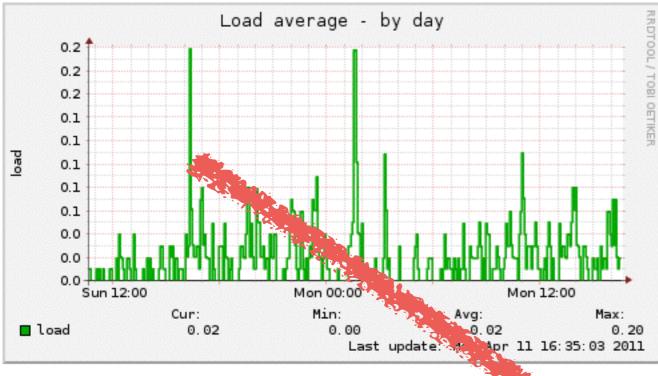


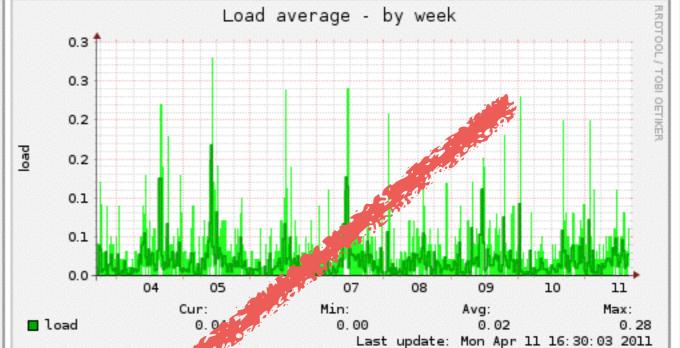
#### : Memory usage



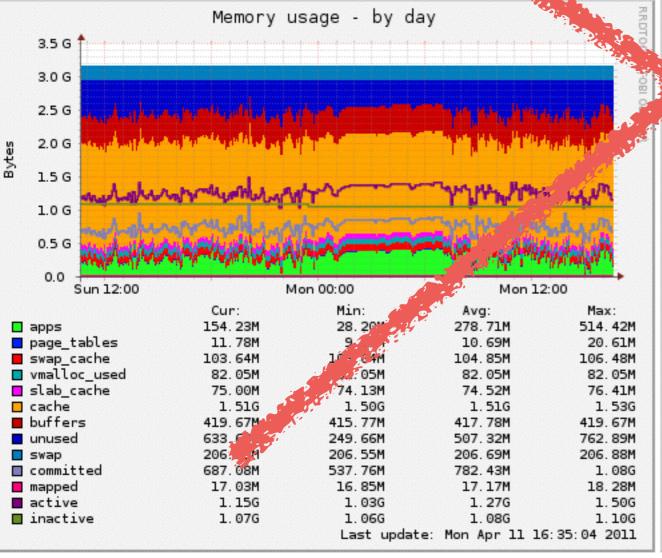


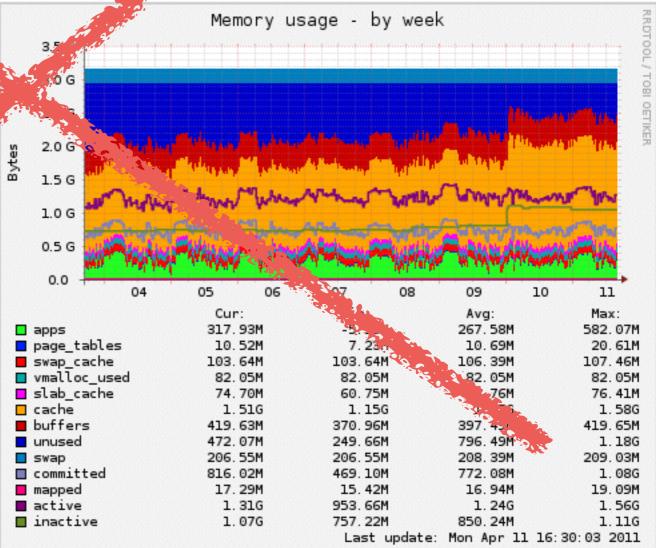
#### Load average





#### Memory usage



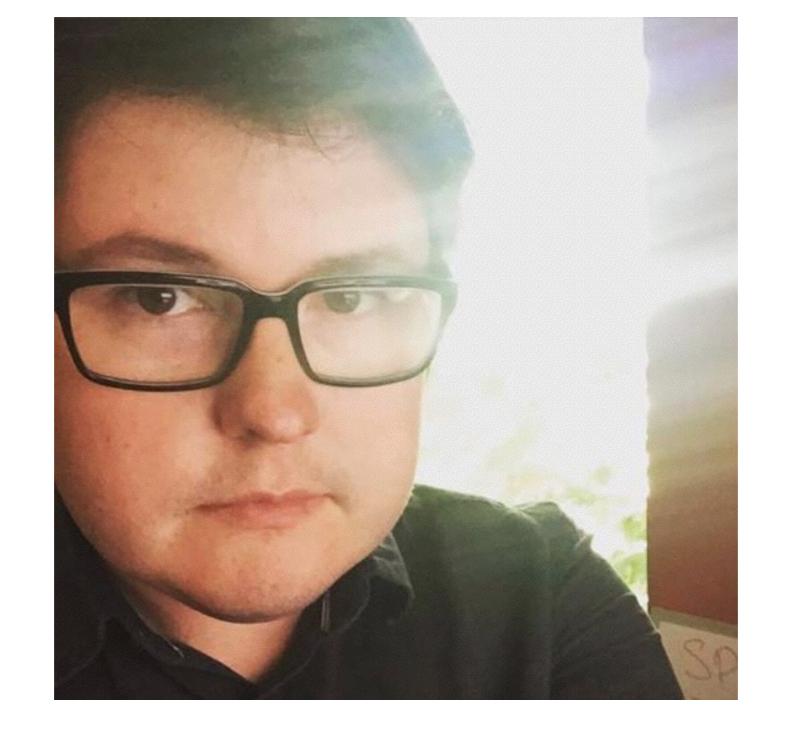






# "B- B- But I need my configuration management engine!!"

# "B-B-But I need my configuration management engine!!"



DevOps Hipsters

## Simply your life

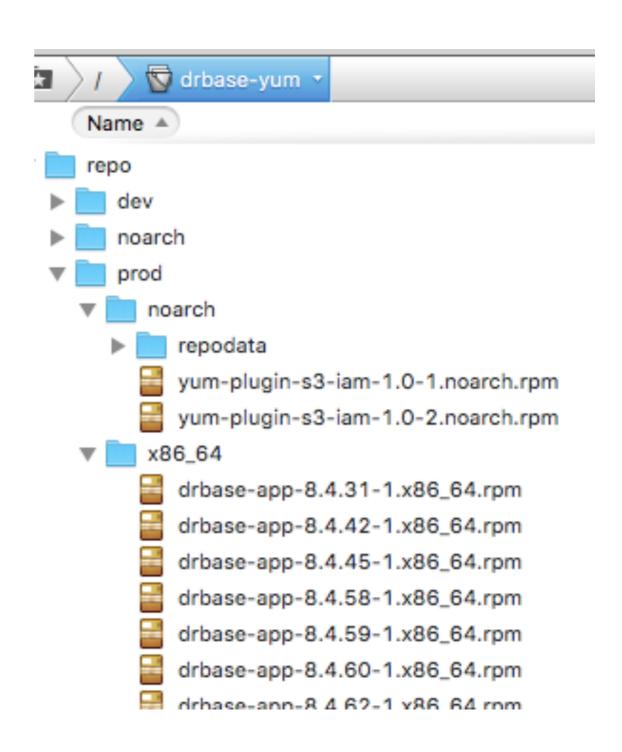
Why make things complicated?

# Simplify!

Amazon Linux yum-s3-iam Shell scripts/boto CodeDeploy AutoScaling Udo

# yum-s3-iam

- \* Yum (RPM)
- \* S3
- \* IAM
- \* rpmbuild
- \* s3sync



- \* Provisioning
- \* Dependencies
- Config files
- \* Run commands
- \* Initscripts
- \* Application

### RPM

```
# sync up to s3 drbase-pub/$env/repo
S3PUT=s3put --region us-west-2 -c 4
sync-yum-plugin:
    $(S3PUT) --bucket drbase-pub --prefix $(NOARCH) --key_pr
sync-dev: sync-yum-plugin sumologic-download-rpm repo
    $(S3PUT) --bucket drbase-yum --prefix $(REPODIR) --key_p
sync-qa: sync-yum-plugin sumologic-download-rpm repo
    $(S3PUT) --bucket drbase-yum --prefix $(REPODIR) --key_p
sync-stage: sync-yum-plugin sumologic-download-rpm repo
    $(S3PUT) --bucket drbase-yum --prefix $(REPODIR) --key_p
sync-prod: sync-yum-plugin sumologic-download-rpm repo
    $(S3PUT) --bucket drbase-yum --prefix $(REPODIR) --key_p
# build everything a cluster needs
all-rpms: rpmprep base logger static configs app wsnoting
# rpm builds:
base: rpmprep
    rpmbuild -bb SPECS/drbase-base.spec
logger: rpmprep
    rpmbuild -bb SPECS/drbase-papertrail.spec
    rpmbuild -bb SPECS/drbase-sumologic.spec
static: rpmprep
    rpmbuild -bb SPECS/drbase-static.spec
configs: rpmprep
    rpmbuild -bb SPECS/drbase-cfg-dev.spec
    rpmbuild -bb SPECS/drbase-cfg-qa.spec
    rpmbuild -bb SPECS/drbase-cfg-stage.spec
    rpmbuild -bb SPECS/drbase-cfg-prod.spec
    rpmbuild -bb SPECS/drbase-cfg-prod-replicated.spec
```

```
Summary: Static file webserver
                                          %post
                                          /sbin/service nginx start >/dev/null
Name: myapp-static
                                          2>&1
Version: 1.0
                                          /sbin/chkconfig nginx on
Release: 1
                                          %preun
Source0: myapp-static-nginx.conf
                                          if [ $1 -eq 0 ] ; then
BuildRoot: %{_tmppath}/%{name}-%
{version}-%{release}-root
                                              /sbin/service nginx stop >/dev/
                                          null 2>&1
Requires: nginx myapp-static-files
                                              /sbin/chkconfig --del nginx
%description
                                          fi
Sets up nginx to serve static files
from disk
                                          %clean
%prep
rm -rf $RPM_BUILD_ROOT
                                          rm -rf $RPM_BUILD_ROOT
%build
mkdir -p $RPM_BUILD_ROOT/etc/nginx/
                                          %files
conf.d
                                          %attr(-,root,root)
cp %{SOURCE0} $RPM_BUILD_ROOT/etc/
nginx/conf.d/myapp-static.conf
                                          /etc/nginx/conf.d/myapp-static.conf
%install
```

### make(1)

Pre-packaged commands
Dependencies
Shell

Not just for compiling!

```
vagrant-update-dev: vagrant-destroy vagrant-login
vagrant-reload-dev: vagrant-destroy run
vagrant-destroy:
    vagrant destroy -f
init-dev-vagrant: init-vagrant-db init-schema init-
init-vagrant-db:
    sudo su - postgres --session-command="createus
    createdb
init-local-db: pgsetup create-local-db init-schema
pgsetup:
    $(PGSETUP)
create-local-db:
    dropdb --if-exists "$(USER)"
    createdb
    psql < bootstrap/extensions.sql</pre>
init-schema:
    psql -c "ALTER USER \"$(USER)\" SET search_pat
    psql < bootstrap/mwschema.sql</pre>
    if [ -e bootstrap/updates.sql ]; then psql < bo</pre>
populate-dev: populate-sql dev-migrations
init-travis: dep-deploy init-travis-config init-tra
init-travis-config:
    cp config/travis/mw_local.yml ./
init-travis-db:
    psql -U postgres travis < bootstrap/extensions</pre>
populate-sql:
    psql < bootstrap/populate.sql</pre>
    psql < bootstrap/materialized_view_for_reports</pre>
init-local-config:
    cp config/local/mw_local.yml ./mw_local.yml
    sed -e 's/host=localhost/host=$(PGHOST)/' mw_localhost/host=
    mv mw_local.yml-pghost mw_local.yml
init-vagrant-config:
    cp config/vagrant/mw_local.yml ./mw_local.yml
```

# AutoScaling Groups

Not just for autoscaling

Deployment Group qa

Deployment ID d-RFPETA80F

Deployment Config CodeDeployDefault.AllAtOnce

Minimum Healthy Hosts 0 of 3 instances

Revision Created Apr 8, 2016 11:09:46 PM UTC

Description Application revision registered by Deploym

ent ID: d-CMGU35OYE

Filter Status ▲   Viewing 1 to 3 instances >						
Instance ID	Start Time	End Time	Duration	Status	Most Recent Event	Events
i-1c62bedb	1 minute ago			In Progress	ApplicationStop	View Events
i-999b445e	1 minute ago			In Progress	ApplicationStart	View Events
i-f59c4332	1 minute ago			In Progress	ApplicationStart	View Events

# CodeDeploy

#### Alarm: workers-outstanding

#### **Details**

#### History

State Details: State changed to ALARM at 2016/04/11. Reason: Threshold

Crossed: 5 datapoints were greater than or equal to the

threshold (100.0). The most recent datapoints: [554.0, 660.0].

**Description:** 

Threshold: PMI >= 100 for 5 minutes

Actions: In ALARM: • For group prod-worker use policy outstand-

scale-up (Add 2 instances)

In OK:

· For group prod-worker use policy outstand-

scale-down (Remove 1 instance)

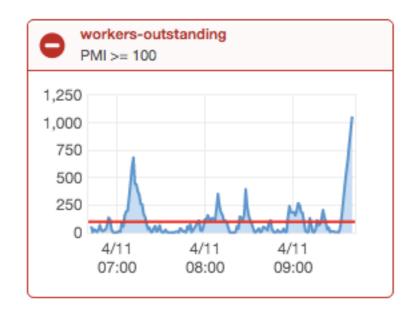
Namespace: WorkersOutstanding

Metric Name: PMI

**Dimensions:** 

Statistic: Maximum

Period: 1 minute



## CloudWatch

Custom data are sweet!
Trigger AutoScaling actions!
Trigger alerts!

# UDO

Unemployed DevOps

## Configuration

Declarative config

(Okay maybe it's a bit like configuration management... sue me)

Just wrappers around handy API methods

Lazy CLI interface

## udo.sample.yml

```
# create a "development" cluster
    # human-readable name
    description: "Development"
    # override default
    repo_url: https://s3-us-west-2.amazonaws.com/mya
    # yum packages to install
    packages:
          'myapp-prov-dev'
        'myapp-cfg-dev'
    keypair_name: 'dev'
    subnets_cidr:
        - '10.10.0.0/16'
        - '10.20.0.0/16'
    # for instance roles
    iam_profile: 'developer'
    # optional
    tenancy: 'dedicated' # VPC 'default' or 'dedica
    # application roles for instances
    # (sub-clusters that can be managed as distinct
    roles:
        webapp:
            instance_type: 'm3.medium'
            scale_policy:
                min_size: 1
                max_size: 3
                desired: 2
                - 'dev-https'
            security_groups:
                - 'sg-abcdef123'
                                  # you'll want to s
            packages:
                  'myapp-app'
                  'myapp-app-deps'
```



UdoBot BOT 3:21 PM

bobo@nobhill.lan

Deploying commit 1e2a541063 to deployment group: qa



UdoBot BOT 3:24 PM

#### bobo@nobhill.lan

Deployment of commit 1e2a5410636a48799ac14b988e9eeb81081f8e8f to deployment group: qa successful.

# CodeDeploy Integration

(And Slack 🗱)

# Quick Demo

# Questions?

Happy 4/20!