



INTRA COLLEGE TECHFEST

YOUTH PARLIAMENT

Stop the BLAME
Play the GAME

It is a spearheading initiative for the students so that they can engage themselves in political dialogues and deliberations on issues that the country is up against. We will strive to bring together as many young, enthusiastic, politically active students to this platform where they will exercise their political knowledge and grow as leaders. We have to understand that mere denigration of the systems and processes in place will not solve the deeply rooted problems. Any radical and positive change is not possible unless the youth come out of political isolation and engage in the process.

TOPIC: DIGITAL INDIA

EVENT STRUCTURE

1. The students will be divided into two groups.
2. One group will act as the government side and will support the present structure of any BILL or action the government has taken in any issue.
3. The other group will act as the opposition and will oppose present structure of any BILL or action taken by the government in any issue.
4. Each student from both the sides will be given a chance to speak for 2 minutes to express his opinion on the matter.
5. Every student will be given 2 interjections of 30 seconds each and 30 seconds rebuttals time for interjection.
6. There will a system to bang the desk in order to show support to any speaker.
7. Delegates can speak at any time of the discussion.
8. The discussion will start with the first speaker from the government side followed by interjections from the opposition.
9. Motion and Opposition team would be decided on the same day using lottery system.

MARKING SCHEME

1. The total marks for every speaker in the whole discussion process will be 100.
2. 40 marks are on the opinion of the speaker.
3. 10 marks for each interjection. ($10 \times 2 = 20$)
4. 10 marks for each rebuttal answer. ($10 \times 2 = 20$)
5. 10 marks on sound of support to a speaker opinion or on his/her rebuttal answer.
6. 10 marks on his/her overall behavior. (i.e. whether he/she is making it easy for others to continue the discussion)

Date: 26th February, 2016 , **Time:** 3.00 P.M, **Venue:** HU Lab