

CONTROL AND CONDITIONAL STATEMENT

Ex no : 1a	PERFECT NUMBERS
Date:	

AIM:

To check whether a number is prime or not.

ALGORITHM:

STEP 1 : start.

STEP 2 : Declare all required variables and Get all the required inputs from the users.

Step 3 : Using while loop , add all the divisors of the respected number.

Step 4 : Check whether the sum is equal to the respected number.

Step 5 : If sum = respected number. Print that it is a perfect number ,Else print It is not a perfect number.

Step 6 : STOP.

Source code:

```
#include<stdio.h>
```

```
int main() {
```

```
    int n,i=1,sum=0;
```

```
    printf("Enter a number: ");
```

```
    scanf("%d",&n);
```

```
while(i<n){  
  
    if(n%i==0)  
  
        sum=sum+i;  
  
        i++;  
  
}  
  
if(sum==n)  
  
    printf("%d is a perfect number",i);  
  
else  
  
    printf("%d is not a perfect number",i);  
  
return 0;  
  
}
```

Sample output:

Enter a number: 6

Result:

The Program has been successfully executed and the result is found to be right.

Ex no. 1b	AREA of GEOMETRIC SHAPES
Date:	

AIM:

To find area of the 4 Geometrical shapes.

ALGORITHM:

Step 1 : START

Step 2 : Declare all required variable and get input for required variables from the user.

Step 3 : Find area of circle using formula $\pi * r * r$,Rectangle using formula $l * b$, Triangle using formula $1/2 * b * h$ and Square using formula $a * a$.

Step 4 : Print The area of the respected shapes.

Step 5 : STOP.

SOURCE CODE:

#include <math.h>

#include <stdio.h>

#define PI 3.141

int a_circle()

{

float r, a;

printf("Radius: ");

scanf("%f", &r);

a = PI * r * r;

printf("The area of the circle is:%f\n", a);

```
printf("The area of the circle is:%f\n", a);  
return 0;  
}
```

```
int a_rectangle()  
{  
    float l,w;  
    float area;  
  
    printf("Enter size of each sides of the rectangle : ");  
    scanf("%f%f",&l,&w);  
  
    area = l * w;  
    printf("Area of rectangle is: %.3f\n",area);  
  
    return 0;  
}
```

```
int a_square()  
{  
    float number1,number2;  
    printf("The length is : ");  
    if(scanf("%f",&number1)==1)  
    {  
        number2=number1*number1;  
        printf("The area of square is : %f\n",number2);  
    }  
}
```

```
else
{
    printf("error,enter correct value");
}
}
```

```
int a_triangle()
{
    float h,w;
    float area;

    printf("Enter height and width of the right angled triangle : ");
    scanf("%f%f",&h,&w);

    area = 0.5 * h * w;

    printf("Area of right angled triangle is: %.3f\n",area);

    return 0;

}
```

```
int main(void)
{
    a_circle();
    a_rectangle();
    a_triangle();
    a_square();
}
```

Sample output:

Radius: 30

The area of the circle is:2826.899902

Enter size of each sides of the rectangle : 10 5

Area of rectangle is: 50.000

Enter height and width of the right angled triangle : 20 10

Area of right angled triangle is: 100.000

Enter The side length of the the square : 20

The area of square is : 400.000000

Result:

The Program has been successfully executed and the result is found to be right.

Ex no. 1c	CALCULATOR
Date:	

AIM:

TO design a calculator using switch case.

Algorithm:

Step 1 : START.

Step 2 : Get two operands and the operator character from the user.

Step 3 : If the operator is `+` then add the operands.

Step 4 : If the operator is `-` then subtract one operand from the other operand.

Step 5 : If the operator is `*` then multiply the operands

Step 6 : If the operator is `/` then divide one operand by the other.

Step 7 : If the entered character is not matching any of these above four operators then print the default statement —Enter the correct operator||

Step 8: STOP.

Source code:

```
#include <stdio.h>
int main()
{
    char o;
    float num1,num2;
    printf("Enter operator either + or - or * or / : ");
    scanf("%c",&o);
    printf("Enter two operands: ");
    scanf("%f%f",&num1,&num2);
    switch(o) {
        case '+':
            printf("%.1f + %.1f = %.1f\n",num1, num2, num1+num2);
            break;
        case '-':
            printf("%.1f - %.1f = %.1f\n",num1, num2, num1-num2);
            break;
        case '*':
            printf("%.1f * %.1f = %.1f\n",num1, num2, num1*num2);
            break;
```

```
case '/':  
    printf("%.1f / %.1f = %.1f\n",num1, num2, num1/num2);  
    break;  
default:  
    /* If operator is other than +, -, * or /, error message is shown */  
    printf("Error! operator is not correct \n");  
    break;  
}  
return 0;  
}
```

Sample output:

Enter operator either + or - or * or / : *

Enter two operands: 3.14

99.2

3.1 * 99.2 = 311.5

Result:

The Program has been successfully executed and the result is found to be right..

Ex no. 1 d	NUMBERS DIVISIBLE BY 5
Date:	

AIM:

To find 'n' numbers divisible by 5.

Algorithm:

Step 1 : Start.

Step 2. Read the value of n.

Step 3 : Make a loop Declare variable i=4 Increment i by 1 upto n

Step 4 : if $i \% 5 = 0$ print i , else print “ ”.

Step 6 : Stop

Source code:

```
#include<stdio.h>
Void main()
{
    Int n,i;
    Puts(“Enter the limit-”);
    Scanf(“%d",&n);
    For(i=4;i<=n;i++)
    If(n%5==0)
    Printf(“%d ”,i);
}
```

Sample output:

```
Enter the limit-27
5  10 15 20 25
```

Result:

- The Program has been successfully executed and the result is found to be right..

Ex no. 1 e	SUM, REVERSE and LARGEST of digits
Date:	

AIM:

To find the sum of digits , reversal of digits and largest of digits.

Algorithm:

Step 1 : Start.

Step 2 : Accept the number, N

Step 3 : Assign max to 0.

Step 4 : Extract digit by digit and sum the digits in a variable sum.

Step 5 : Find the reverse of the number N by extracting the last digit, multiplying by 10 and reducing the number and store the reverse number in a variable rev

Step 6 : Extract digit by digit and compare it with max and store the largest digit in max.

Step 7 : print sum , rev , max.

Step 8 : Stop

Source code :

```
#include<stdio.h>
int main(void)
{
    int r=0,n,sum=0,d,lar=0;
    printf("Enter the number:");
    scanf("%d",&n);
    while(n>0)
    {
        d=n%10;
        sum=sum+d;
        r=(r*10)+d;
        n=n/10;
        if(lar<d)
            lar=d;
    }
    printf("\n sum of digits= %d",sum);
    printf("\n Reverse=%d",r);
    printf("\n largest of digits= %d",lar);}
```

Sample output:

Enter the number:123456

sum of digits= 21

Reverse=654321

largest of digits= 6

Result:

The Program has been successfully executed and the result is found to be right.

Ex no. 1 f	Armstrong number
Date:	

Aim :

— To generate armstrong numbers from 1 to 1000..

Algorithm :

Step 1 : Start.

Step 2. Make a loop Declare variable i=1 Increment i by 1 upto 1000

Step 3 : Find the sum of the cube of the individual digits of the number i and store in SUM1.

Step 4 : If SUM1 equals to i then print I else print “ ”.

Step 5 : Stop

Source code :

```
#include <stdio.h>
#include <math.h>

int main(void)
{
    int number, temp, digit1, digit2, digit3;
    number = 001;
    printf("\n Armstrong number from 1 to 1000 as follows \n");
    while (number <= 900)
    {
        digit1 = number - ((number / 10) * 10);
        digit2 = (number / 10) - ((number / 100) * 10);
        digit3 = (number / 100) - ((number / 1000) * 10);
        temp = pow(digit1,3) + pow(digit2,3) + (digit3,3);

        if (temp == number)
        {
            printf("%d\t", temp);
        }
        number++;
    }
    puts("\n");
}
```

Sample output:

Armstrong number from 1 to 1000 as follows

1 153 370 371 407

Result:

The Program has been successfully executed and the result is found to be right.

Ex no. 1 g	Prime numbers.
Date:	

AIM :

To generate first 'n' prime numbers..

Algorithm:

Step 1 : Start

Step 2 : Read the value of n.

Step 3 : To print the value 2 on screen.

Step 4 : Make a loop Declare variable i=3 Increment i by 1 upto n

Step 5 : Using another loop Declare variable j=2 From j=2 to j< i; divide i by j If $i \% j == 0$ then print the number.

Step 6 : Stop

Source code :

```
#include<stdio.h>
int main(void)
{
    int n, i = 3, count, c;

    printf("Enter the number of prime numbers required\n");
    scanf("%d",&n);

    if ( n >= 1 )
    {
        printf("First %d prime numbers are :\n",n);
        printf("2\n");
    }

    for ( count = 2 ; count <= n ; )
    {
        for ( c = 2 ; c <= i - 1 ; c++ )
        {
            if ( i%c == 0 )
                break;
        }
        if ( c == i )
        {
            printf("%d\t",i);
            count++;
        }
    }
}
```

```
}  
  
    i++;  
  
}  
  
puts("\n");  
  
}
```

Sample output :

```
-          Enter the number of prime numbers required  
          5  
          First 5 prime numbers are :  
          2 3 5 7 11
```

Result:

The Program has been successfully executed and the result is found to be right.

Ex no.	
Date:	