

Rex Wang

Summary	Experienced software developer with expertise in computer vision, user interface, Windows OS development, research project prototyping and performance analysis. Skilled in modern C++, C, Python, Matlab, XAML, and WinRT.	
Work Experience	Software Engineer II , Microsoft Windows 365 - Authentication UX Team	2016 - Present
	<ul style="list-style-type: none">• Owner of biometric sign-in, biometric enrollment and sign-in settings experience across multiple Windows 10 products.• Architect and implement brand new user authentication experience for Surface Hub 2 and next generation Windows products.• Maintain and improve user authentication experience on desktop logon screen, in App, and in browser.• Developer contact of the team and mentor for junior team members.	
	Senior Software Engineer , Qualcomm Multimedia Software Architecture Team	2012 - 2016
	<ul style="list-style-type: none">• Touch screen algorithm Launched commercial touch screen solution for mobile devices. The solution provides advanced features such as gesture recognition and water resistance. Owned noise mitigation, edge compensation and smooth filter algorithms.• Optical character recognition Developed an optical character recognition engine for text recognition and tracking using realtime camera feed. Focused on performance optimization using Arm Neon assembly.• Computer vision algorithms performance analysis and optimization Worked on analyzing critical performance metrics (CPU cycles, memory usage, power consumption) for computer vision algorithms and optimizing them with heterogeneous computing.	
Education	University of California - San Diego , San Diego, CA	2011
	MS, Computer Science	
	National Taiwan University , Taipei, Taiwan	2009
	BS, Computer Science and Information Engineering	
Projects	Vehicle detector	
	Designed a vehicle detector using tensorflow, scikit-learn, and OpenCV in Python. The program produces vehicle bounding boxes using HOG feature with SVM model.	
	3D object classifier	
	Implemented a pedestrian and vehicle classifier based on VoxNet with LIDAR scanned 3D objects.	
	Dog breed classifier	
	Experimented and developed multiple CNN based dog breed classifiers using tensorflow in Python. Compared results from various top performant CNN architectures.	
	Character and face verification via sequence matching	
	Computer Vision Lab, UCSD	
	Developed and improved a data driven algorithm to measure the similarity of two characters or face images. A sequence of most similar (nearest neighbors) characters or face images are used as feature to measure the similarity.	
	Photometric stereo	
	Built an application to reconstruct surface normals of an object from different illuminating conditions photos.	