# ACCEPTANCE TESTING WORKSHOP

Ingeniería de Software II

Autor:

Juan Guadalupe

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### Repository

https://github.com/rexman10/Taller6-IS

#### Introduction

The workshop report is all about this neat Python tool that helps handle to-do lists using the console. We taught people how to do stuff like add, delete, and update tasks with simple commands. Everybody got hands-on with Python scripting, and we made to-do list management really simple. The report tells the story of how people from different backgrounds learned to use the console and Python commands to make their task management super easy. It shares what we all learned together, how we used it in real situations, and the practical skills we gained in a straightforward and easy-to-understand way.

## Developement

The development of this program consists on a series of functions that work together to complete the functionality of the to-do list.

To begin the process it's needed to write the core functions to be able to manipulate the tasks of the list.

```
🥏 main.py > ...
  1
      tasks = []
      status = []
      def add_task(tarea):
           tasks.append(tarea)
           status.append("Pending")
      def remove_task(tarea):
           indice = search task(tarea)
           removedTask = tasks.pop(indice)
 10
           removedStatus = status.pop(indice)
 11
           return (removedTask, removedStatus)
 12
 13
      def list tasks(lista):
 14
           print("Tasks:")
 15
 16
           for tarea in lista:
               print("- "+tarea)
 17
 18
      def search_task(entrada):
 19
 20
           i = 0
           for tarea in tasks:
 21
 22
               if entrada == tarea:
                   return i
 23
 24
               else:
 25
                   i += 1
 26
      def mark_completed(tarea):
 27
 28
           for i in range(len(tasks)):
               if tasks[i] == tarea:
 29
 30
                   status[i] = "Completed"
 31
 32
      def mark inProgress(tarea):
           for i in range(len(tasks)):
 33
               if tasks[i] == tarea:
 34
                   status[i] = "In Progress"
 35
 36
      def clear_todo_list():
 37
           for i in range(len(tasks)):
 38
               tasks.pop()
 39
 40
               status.pop()
```

Once the core functions are done we need to manage the loop for the console program to works constantly until a certain input is entered by the user. This loop is achieved by implementing the following method.

```
def print_opciones():
    print("1. Show Tasks\n2. Add tasks\n3. Remove tasks\n4. Complete tasks\n5. Progress task\n6. Clear tasks")
def todo_list():
   print_opciones()
   while True:
       entrada = int(input("Choose an option: "))
       if entrada == 1:
          list_tasks(tasks)
           print()
           print_opciones()
        elif entrada == 2:
         entrada = input("Write a task to add: ")
           add_task(entrada)
           print()
           print_opciones()
        elif entrada == 3:
          list_tasks(tasks)
           entry = input("Write a task to remove: ")
           remove_task(entry)
           print()
           print_opciones()
        elif entrada == 4:
         task_to_complete = input("Write a task to complete: ")
           mark_completed(task_to_complete)
           print()
           print_opciones()
       elif entrada == 5:
          task_to_progress = input("Write a task to set in progress: ")
           mark_inProgress(task_to_progress)
           print()
           print opciones()
       elif entrada == 6:
          clear_todo_list()
           print()
           print_opciones()
           print("Invalid choice")
           break
```

The combination of functions implemented in the main.py file make possible to fulfill the requieremtns.

Now its required to create the acceptance test statements for every functionality in the program. The code to be implemented is required to be written according to a certain syntaxis, which is Gherkin, this includes every function as an acceptance test in the form of a "Feature".

```
features > 🧳 todo_list.feature
Ø 1
        Feature: To-do list
            Scenario: Add a task to the to-do list
               Given the to-do list is empty
               When the user adds a task "Buy groceries"
               Then the to-do list should contain "Buy groceries"
            Scenario: List all tasks in the to-do list
               Given the to-do list contains tasks "Buy groceries" and "Pay bills"
                When the user lists all tasks
                Then the output should print the string "Tasks:\\n- Buy groceries\\n- Pay bills"
✓ 12
            Scenario: Mark a task as completed
                Given the to-do list contains tasks and statuses:
                Task Status
                | Buy groceries | Pending |
               When the user marks task "Buy groceries" as completed
                Then the to-do list should show task "Buy groceries" as completed
✓ 19
            Scenario: Mark a task as in progress
               Given the to-do list contains tasks and statuses:
                | Task | Status |
                | Buy groceries | Pending |
                When the user marks task "Buy groceries" as in progress
                Then the to-do list should show task "Buy groceries" as in progress
Scenario: Remove one task from the to-do list
               Given the to-do list contains tasks:
                | Task |
                Buy groceries
                Pay bills
                When the user removes "Buy groceries" from the to-do list
                Then the to-do list should no longer contain that task
Scenario: Clear the entire to-do list
               Given the to-do list contains tasks:
                Task
                Buy groceries
                Pay bills
               When the user clears the to-do list
                Then the to-do list should be empty
```

Each of these scenarios establishes certain circumstances for each test to be validated.

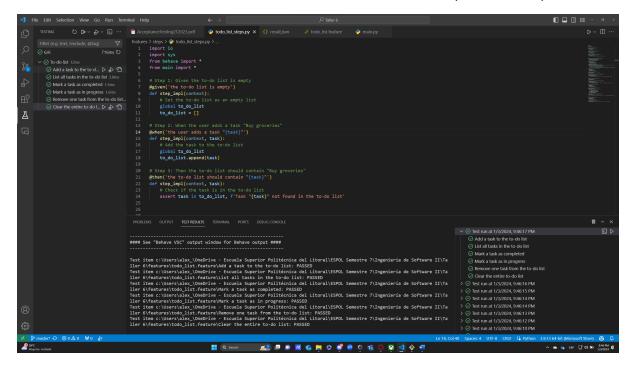
The next step for these tests to be validated is to write the assertion methods related to every scenario previously established, this is achieved by using the behave python library, it uses certain keywords to link the scenario to a Junit based test. The code written with behave is the following.

```
features > steps > 👶 todo_list_steps.py > ...
      import sys
      from behave import *
      @given('the to-do list is empty')
      def step_impl(context):
          global to_do_list
          to_do_list = []
      # Step 2: When the user adds a task "Buy groceries"
      @when('the user adds a task "{task}"')
      def step_impl(context, task):
          global to_do_list
          to_do_list.append(task)
      @then('the to-do list should contain "{task}"')
      def step_impl(context, task):
         assert task in to_do_list, f'Task "{task}" not found in the to-do list'
      @given('the to-do list contains tasks "{task1}" and "{task2}"')
      def step_to_do_list_contains_tasks(context, task1, task2):
          context.to_do_list = [task1, task2]
          context.captured_output = io.StringIO()
          sys.stdout = context.captured_output
      @when('the user lists all tasks')
      def step_impl(context):
          list_tasks(context.to_do_list)
          sys.stdout = sys.__stdout__
          context.captured_output.seek(0)
      @then('the output should print the string {printed_tasks}')
      def step_impl(context, printed_tasks):
          expected_output = printed_tasks.strip() if context.text else "" # Use an empty string if context.text is None
          expected_output_with_newlines = expected_output.replace("\\n", "\n")
```

```
features > steps > 🌼 todo_list_steps.py > .
           actual_output = context.captured_output.getvalue().strip()
           assert actual_output == expected_output_with_newlines, f"Expected: {expected_output} Actual:\n{actual_output}"
      @given('the to-do list contains tasks and statuses')
       def step_impl(context):
          prepare List()
 53
           context.to_do_list = tasks
          context.statuses = status
      @when('the user marks task "{task}" as completed')
      def step_impl(context, task):
          mark_completed(task)
      @then('the to-do list should show task "{task}" as completed')
      def step_impl(context, task):
          indice = search_task(task)
           task_status = context.statuses[indice]
           assert task_status == "Completed", f"Task '{task}' status is '{task_status}', expected 'Completed'"
      @when('the user marks task "{task}" as in progress')
      def step_impl(context, task):
          mark_inProgress(task)
      # Then step: Check if the to-do list shows the task as in progress
@then('the to-do list should show task "{task}" as in progress')
      def step_impl(context, task):
           indice = search task(task)
           task_status = context.statuses[indice]
           assert task_status == "In Progress", f"Task '{task}' status is '{task_status}', expected 'In Progress'"
```

```
eatures > steps > 🎨 todo_list_steps.py > 😚 step_impl
     @given('the to-do list contains tasks')
      def step impl(context):
         prepare_List()
          context.to_do_list = tasks
          context.statuses = status
     @when('the user removes {task} from the to-do list')
      def step_impl(context, task):
          context.task_to_remove = task
          for i in range(len(context.to_do_list)):
             if context.to do list[i] == task:
                 index = i
         context.to_do_list.remove(tasks[index])
          context.statuses.remove(status[index])
          tasks.remove(tasks[index])
          status.remove(status[index])
     @then('the to-do list should no longer contain that task')
      def step_impl(context):
         assert len(context.to do list) == len(tasks), f"Expected to-do list without {context.task to remove}, got {context.to do list}"
     @when('the user clears the to-do list')
     def step impl(context):
         clear_todo_list()
          context.to_do_list = tasks
          context.statuses = status
     # Then step: Check if the to-do list is empty @then('the to-do list should be empty')
         assert len(context.to_do_list) == 0, f"Expected empty to-do list, got {context.to_do_list}"
```

Once all the tests have been created the code must be tweaked until every one of them passes.



#### Conclutions and recomendations

In summary, employing Gherkin language in tandem with Behave for testing our To-Do List Management program has emerged as a crucial strategy for validating its functionality and dependability. Gherkin's straightforward and human-readable syntax enabled us to articulate test scenarios in a manner easily comprehensible to both technical and non-technical stakeholders. Behave, serving as the connector between Gherkin and Python, facilitated smooth integration with our underlying codebase. Through a well-defined set of scenarios, we conducted thorough testing across various aspects of our program, encompassing tasks such as adding, completing, and handling diverse inputs. The combination of Gherkin and Behave not only delivered a robust suite of tests but also acted as living documentation, enhancing the transparency and manageability of our codebase. Rooted in behavior-driven development principles, this approach empowers our team to iterate confidently on the To-Do List Management program, ensuring both reliability and a user-centric experience.