

# Glasses for HDRP

by Çağlayan Karagözler

Premium quality glass material presets for HDRP

## Requirements:

- 1-Unity 2019.3.1+
- 2-HDRP v7.1.8
- 3-VFX Graph v7.1.8
- 4-Shader Graph v7.1.8
- 5-HDRP Config v7.1.8

## Folder Structure:

- Example Scene
- Materials
- Settings
- Textures

## How-to:

Just go under the Materials folder and drag & drop the materials you want on your objects. You may check the demo scenes under the Example Scene folder.

## Troubleshooting

### -Materials are pink!

Make sure you have activated HDRP and are using it in your project in the Graphics settings panel

## Customization

Each material can be customized to any need as they are just HDRP/Lit materials. None of them use any layers and no special settings.