

# University of Science and Technology Chittagong



## Department of Computer Science and Engineering

### Lab Task 4

Object Oriented Programming (Java)

Programming Basics

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# Java Switch

```
switchs.java X
switchs.java > ...
1  public class switchs {
2      public static void main(String[] args) {
3          int day = 4;
4          switch (day) {
5              case 1:
6                  System.out.println(x: "Monday");
7                  break;
8              case 2:
9                  System.out.println(x: "Tuesday");
10                 break;
11             case 3:
12                 System.out.println(x: "Wednesday");
13                 break;
14             case 4:
15                 System.out.println(x: "Thursday");
16                 break;
17             case 5:
18                 System.out.println(x: "Friday");
19                 break;
20             case 6:
```

Thursday

Instead of writing **many** `if..else` statements, you can use the `switch` statement.

Think of it like ordering food in a restaurant: *If you choose number 1, you get Pizza. If you choose 2, you get a Burger. If you choose 3, you get Pasta. Otherwise, you get nothing.*

- The `switch` expression is evaluated once.
- The result is compared with each `case` value.
- If there is a match, the matching block of code runs.
- The `break` statement stops the switch after the matching case has run.
- The `default` statement runs if there is no match.

# The default Keyword

```
J switches.java X
J switches.java > switches
1 public class switches {
2     Run | Debug
3     public static void main(String[] args) {
4         int day = 4;
5         switch (day) {
6             case 6:
7                 System.out.println(x: "Today is Saturday");
8                 break;
9             case 7:
10                System.out.println(x: "Today is Sunday");
11                break;
12            default:
13                System.out.println(x: "Looking forward to the Weekend");
14        }
15    }
}
```

Code & Output

```
Looking forward to the Weekend
```

The **default** keyword specifies some code to run if there is no case match.  
if the **default** statement is used as the last statement in a switch block, it does not need a break.

END