

# Pertemuan 10

## HISTOGRAM

- Pertemuan ini membahas tentang :
  - Pembuatan Histogram
  - Algoritma Perhitungan
  - Pengubahan Histogram
  - Perataan Histogram (Histogram Equalization)
  - Spesifikasi Histogram

# Pembuatan Histogram

- Histogram Citra adalah

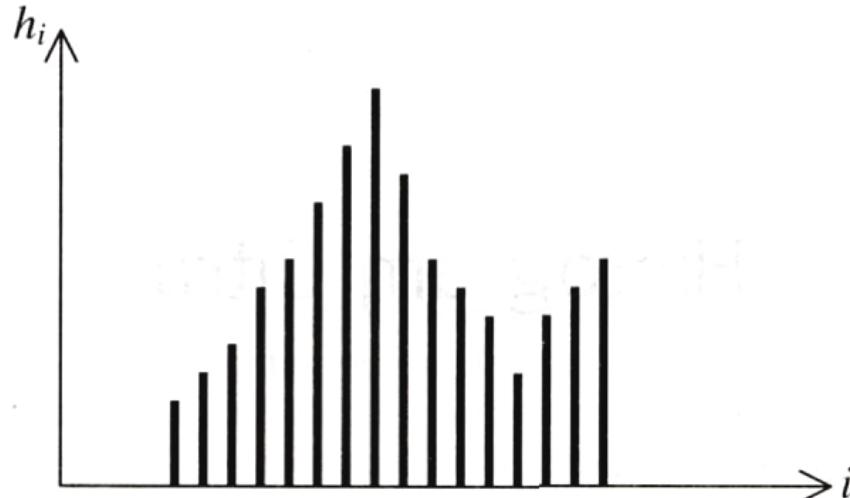
$$h_i = \frac{n_i}{n} \quad , i = 0, 1, \dots, L - 1$$

- Dimana

$L$  = derajat keabuan

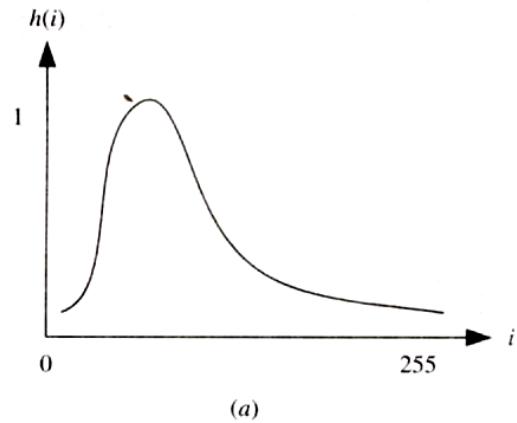
$n_i$  = jumlah *pixel* yang memiliki derajat keabuan  $i$

$n$  = jumlah seluruh *pixel* di dalam citra

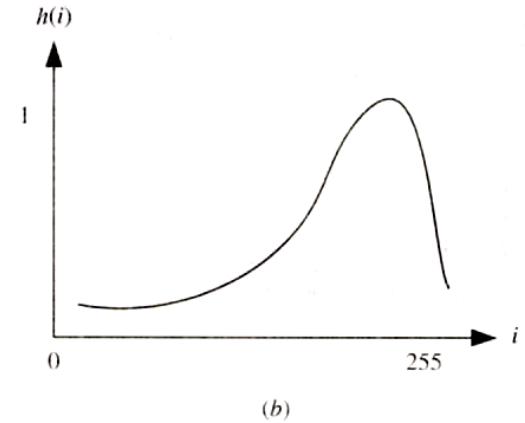


# Pembuatan Histogram

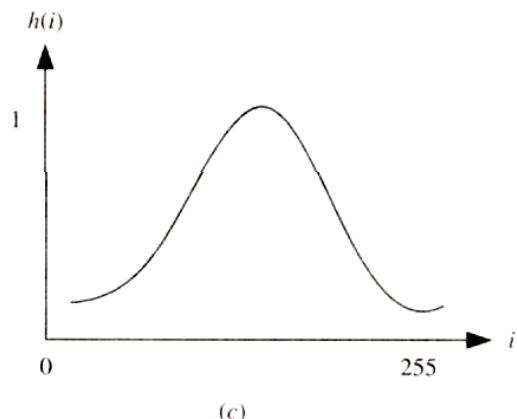
- Ciri citranya
    - a) Gelap
    - b) Terang
    - c) Normal
    - d) Normal Brightness
- dan Contrast



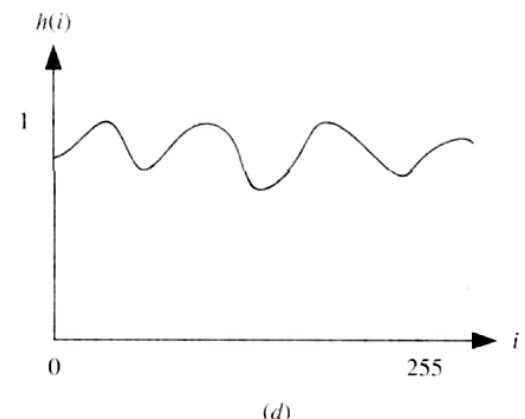
(a)



(b)



(c)



(d)

# Algoritma Histogram

- Contoh, citra 8x8 dengan skala keabuan 0 - 15

3	7	7	8	10	12	14	10
2	0	0	0	1	8	15	15
14	6	5	9	8	10	9	12
12	12	11	8	8	10	11	1
0	2	3	4	5	13	10	14
4	5	0	0	1	0	2	2
15	13	11	10	9	9	8	7
2	1	0	10	11	14	13	12

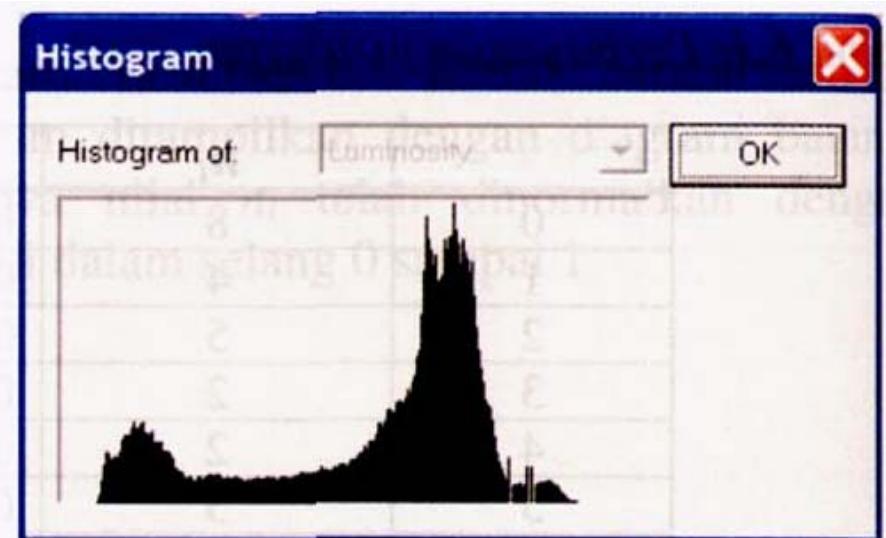
	$n_i$	$h_i = n_i/n \ (n = 64)$
0	8	0.125
1	4	0.0625
2	5	0.078125
3	2	0.03125
4	2	0.03125
5	3	0.046875
6	1	0.015625
7	3	0.046875
8	6	0.09375
9	3	0.046875
10	7	0.109375
11	4	0.0625
12	5	0.078125
13	3	0.046875
14	4	0.0625
15	3	0.046875

# Pembuatan Histogram

- Contoh citra hitam-putih



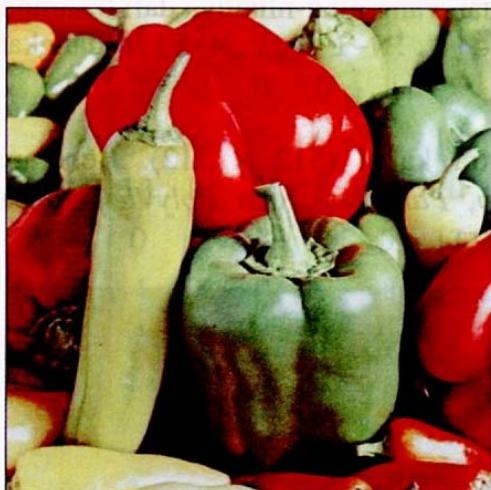
(a) kapal 512 x512, 8-bit



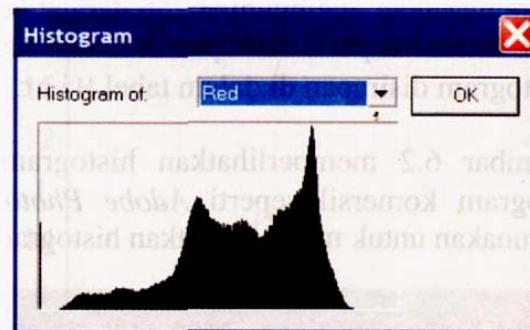
(b) Histogram citra kapal (*by PolyView*)

# Pembuatan Histogram

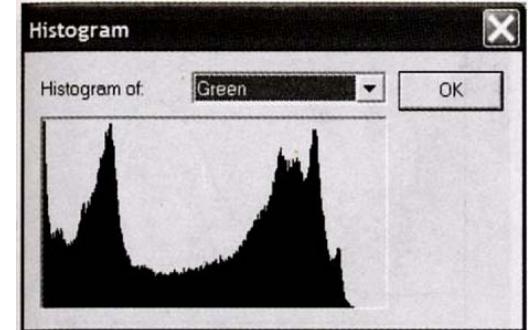
- Contoh citra berwarna



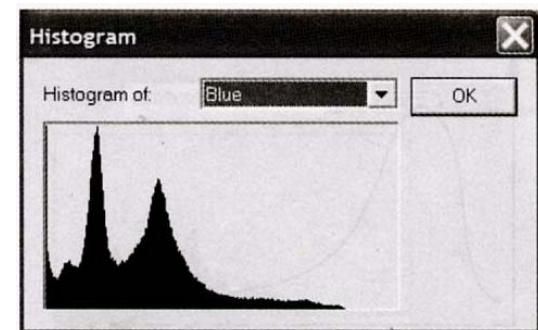
(a) *pepper (color)*, 512x512, 24-bit



(b) Histogram untuk kanal merah



(c) Histogram untuk kanal hijau

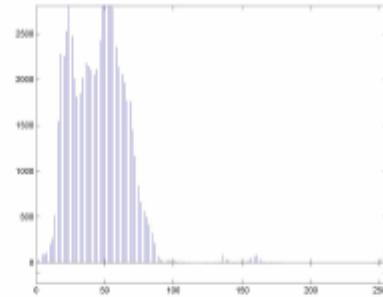


(d) Histogram untuk kanal biru

# Pengubahan Histogram



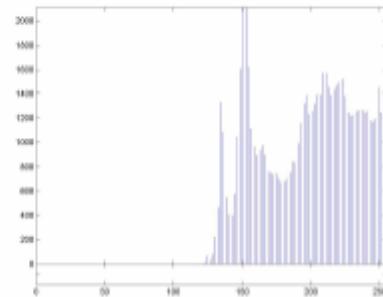
(a) Citra Gelap



(b) Histogramnya

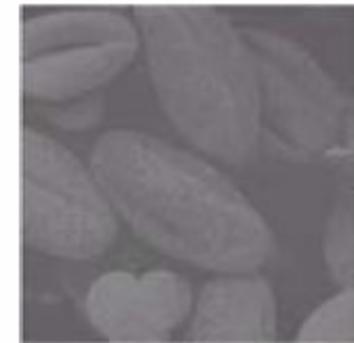


(c) Citra Terang

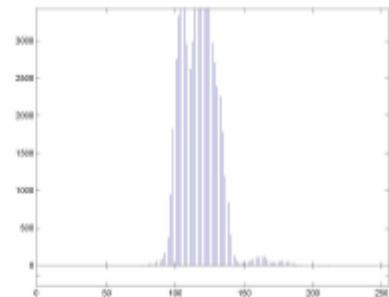


(d) Histogramnya

# Pengubahan Histogram



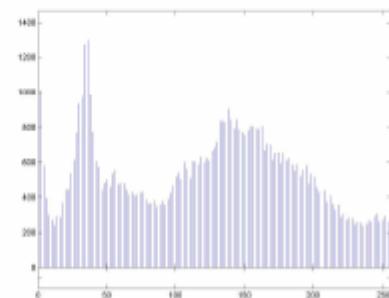
(e) Citra Kontras  
Rencah



(f) Histogramnya

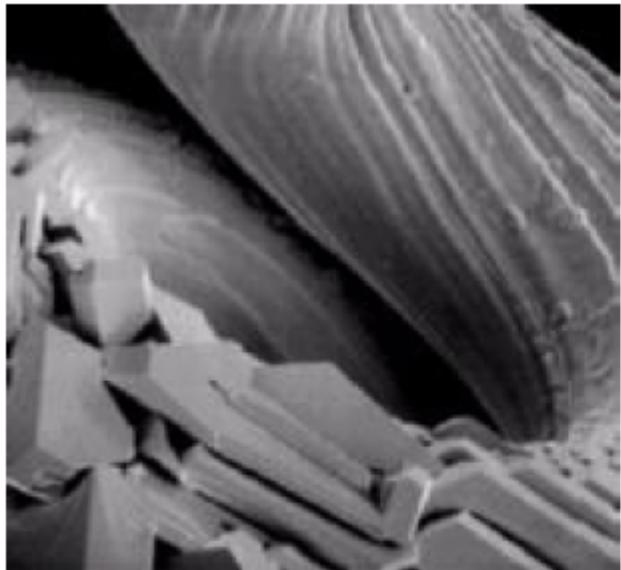


(g) Citra Kontras  
Tinggi

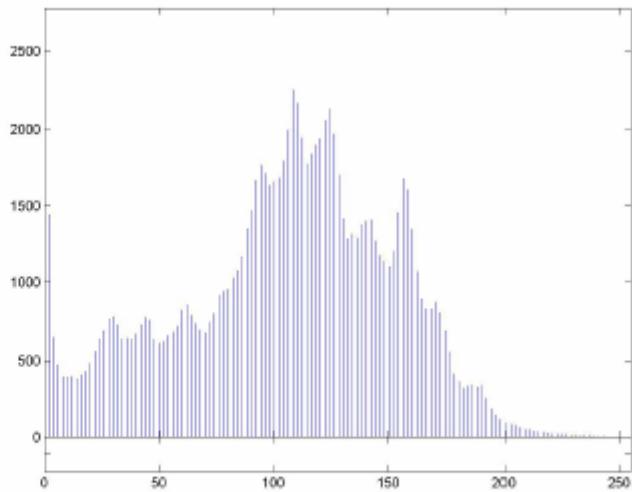


(h) Histogramnya

# Pengubahan Histogram



(a) Citra Asli

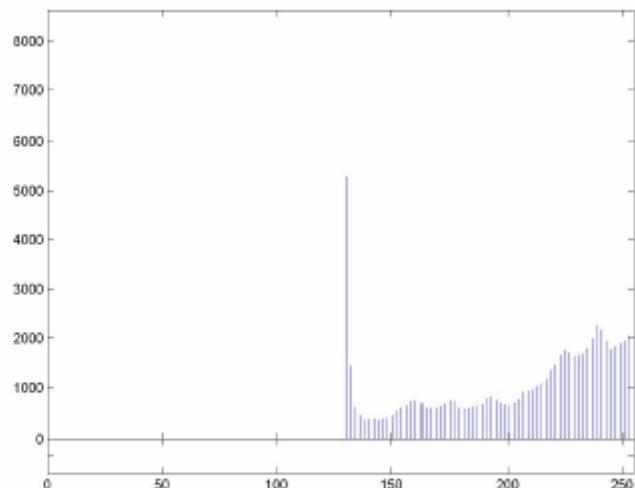


(b) Histogram Citra Asli

# Pengubahan Histogram



(c) Citra Asli ditambah tingkat keabuan  
130

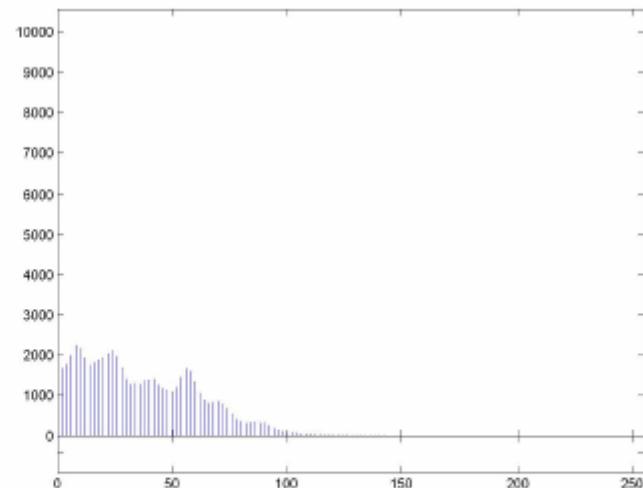


(d) Histogramnya

# Pengubahan Histogram



(e) Citra Asli dikurangi tingkat keabuan  
100

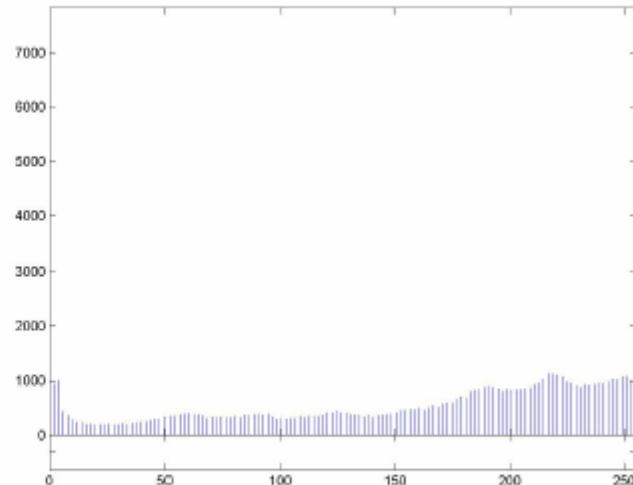


(f) Histogramnya

# Pengubahan Histogram

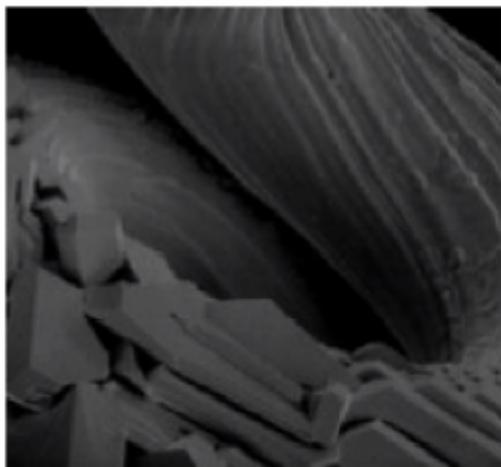


(c) Citra Asli dikalikan 2

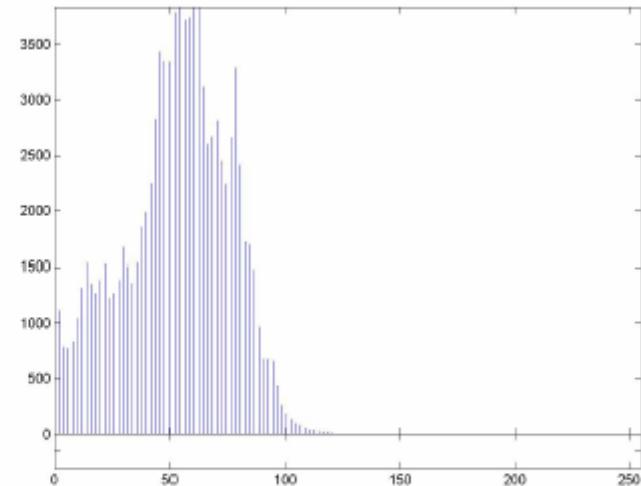


(d) Histogramnya

# Pengubahan Histogram



(e) Citra Asli dikalikan 0.5



(f) Histogramnya