

Meta Paths and Meta Structures: Analysing Large Heterogeneous Information Networks

Reynold Cheng

Department of Computer Science

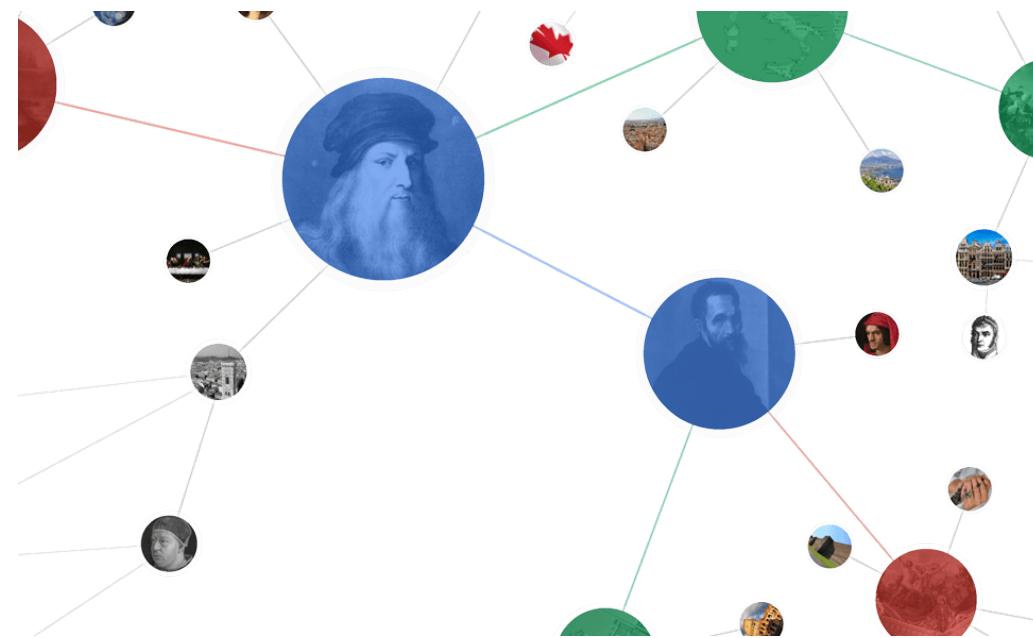
University of Hong Kong

<http://www.cs.hku.hk/~ckcheng/>

ckcheng@cs.hku.hk



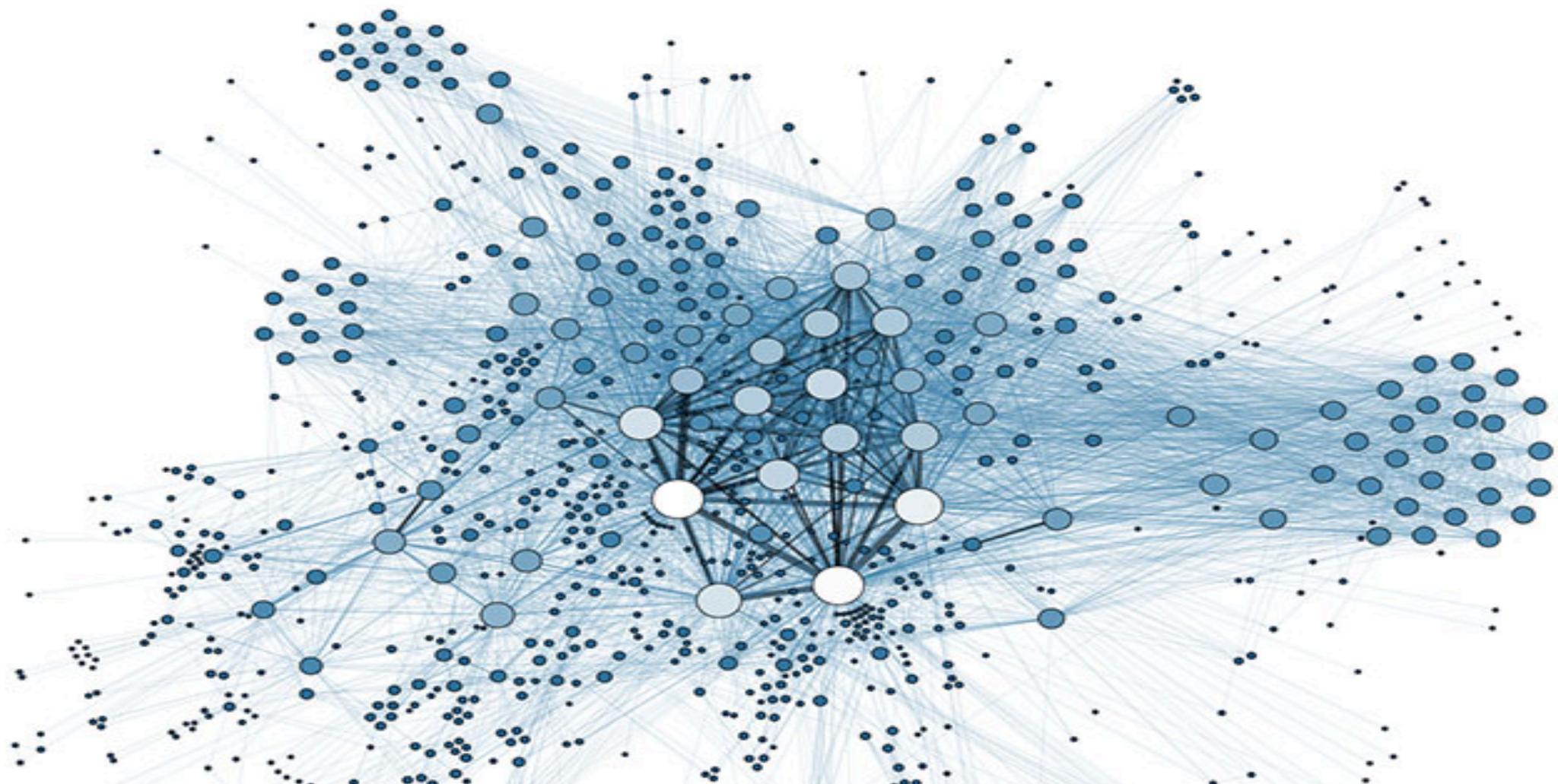
Knowledge Graphs



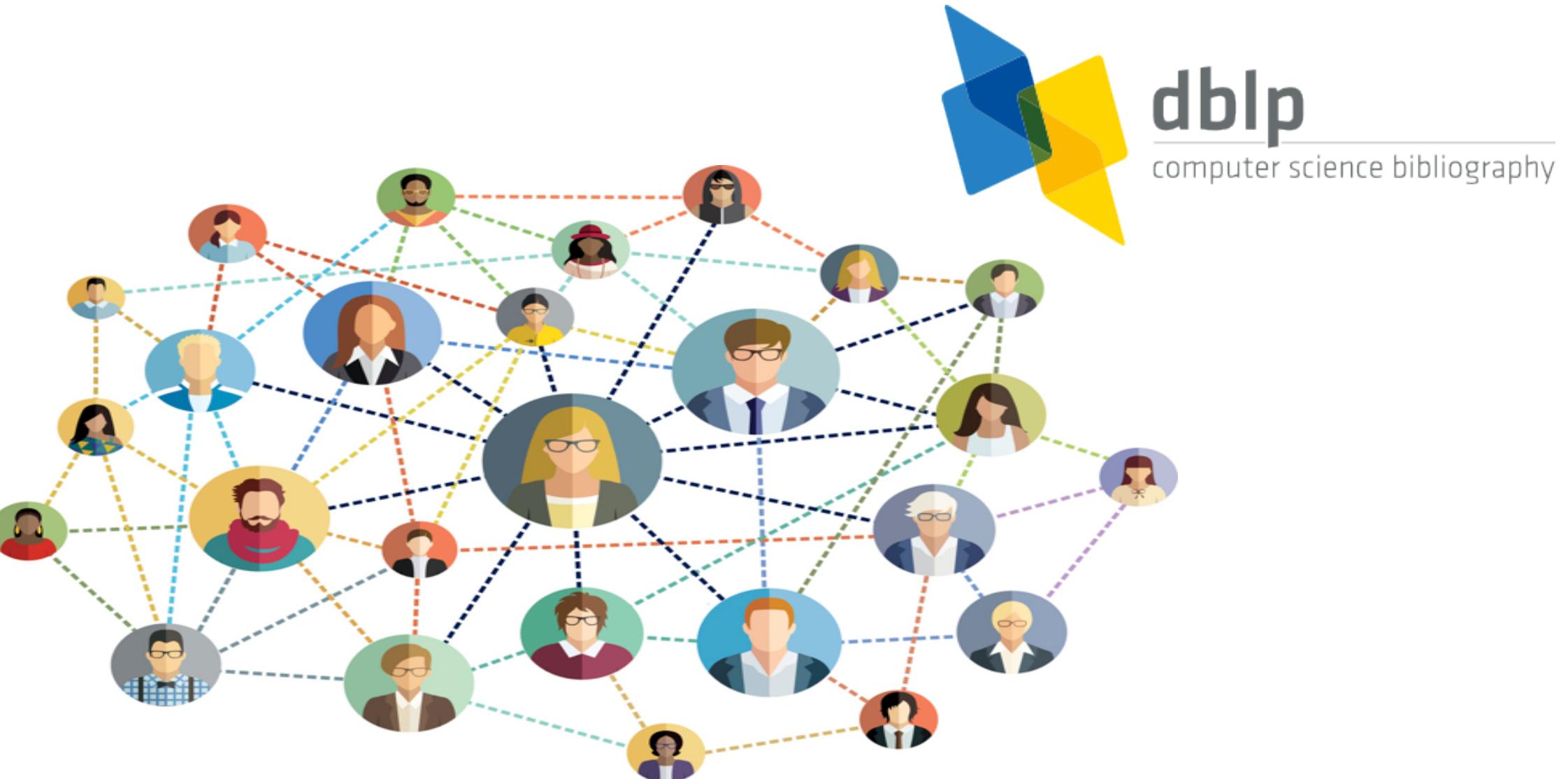
Social Networking Websites



Biological Network

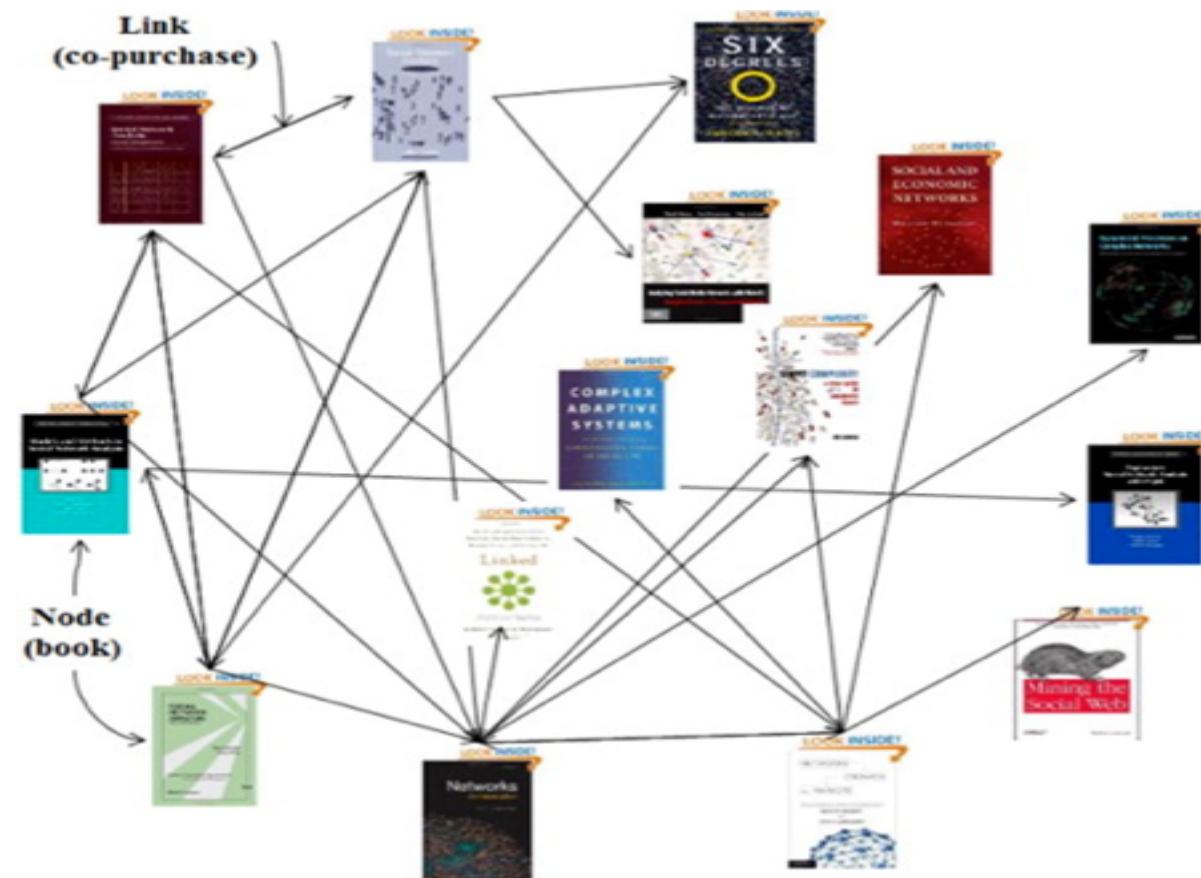


Research Collaboration Network



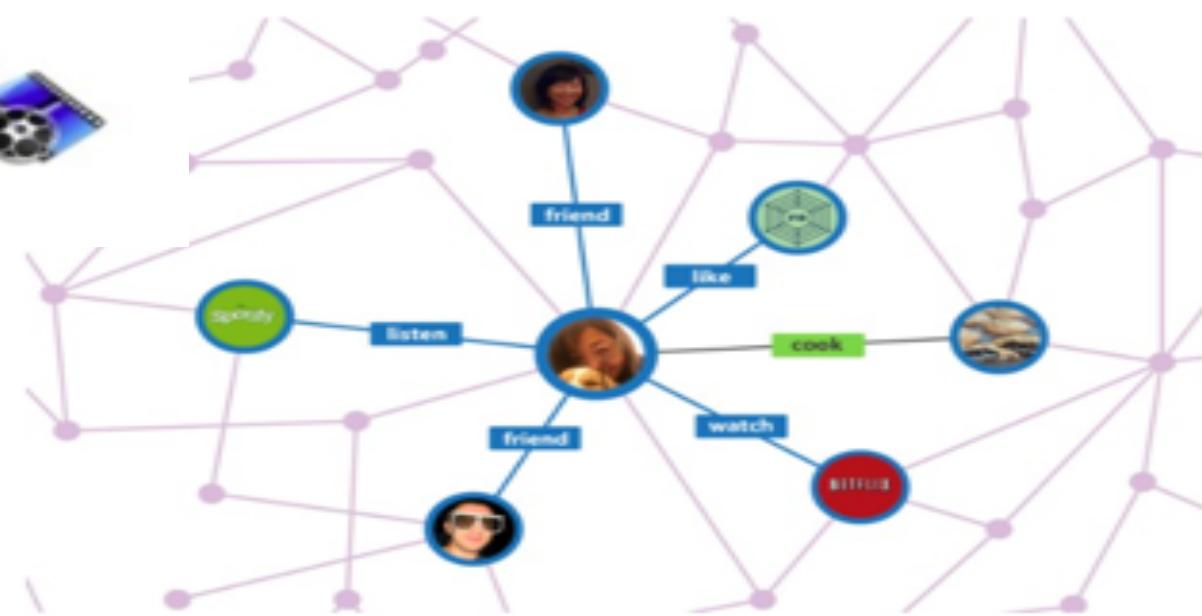
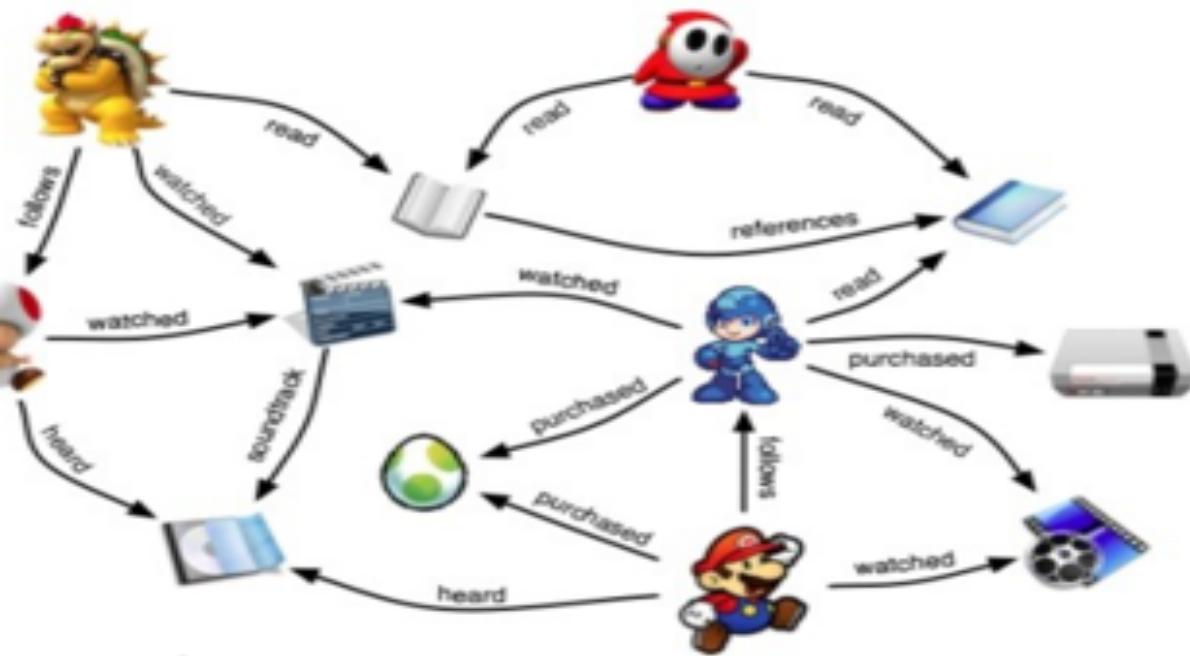
dblp
computer science bibliography

Product Recommendation Network



Byunghak Leem. Heuiju Chun. An impact of online recommendation network on demand

Heterogeneous Information Network (HIN)



HINs are Ubiquitous !

- **Healthcare**
 - Doctor, Patient, Disease



- **Source Code Repository**
 - Project, Developer, Repository



- **E-Commerce**
 - Seller, Buyer, Product



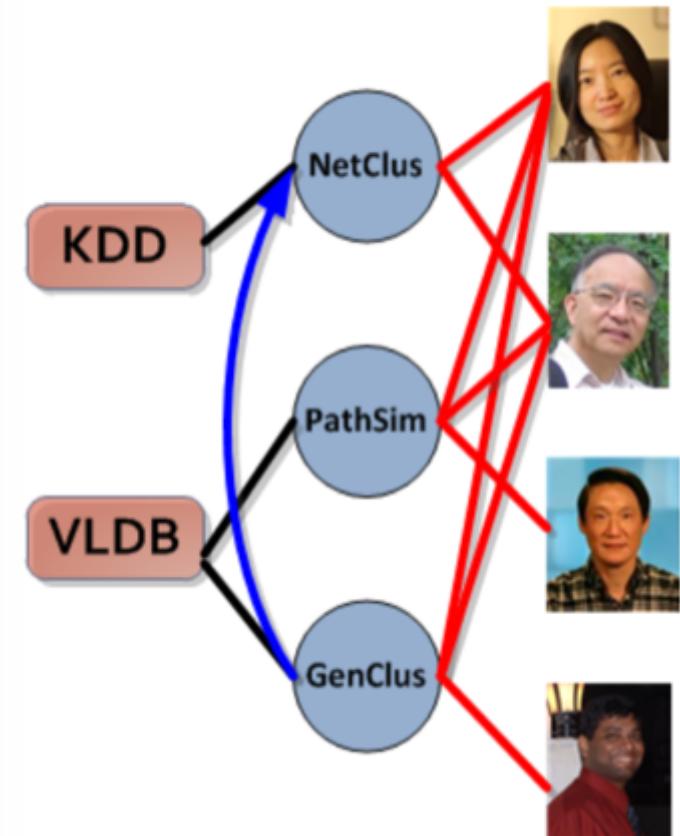
- **News**
 - Author, Organization



Example HINs

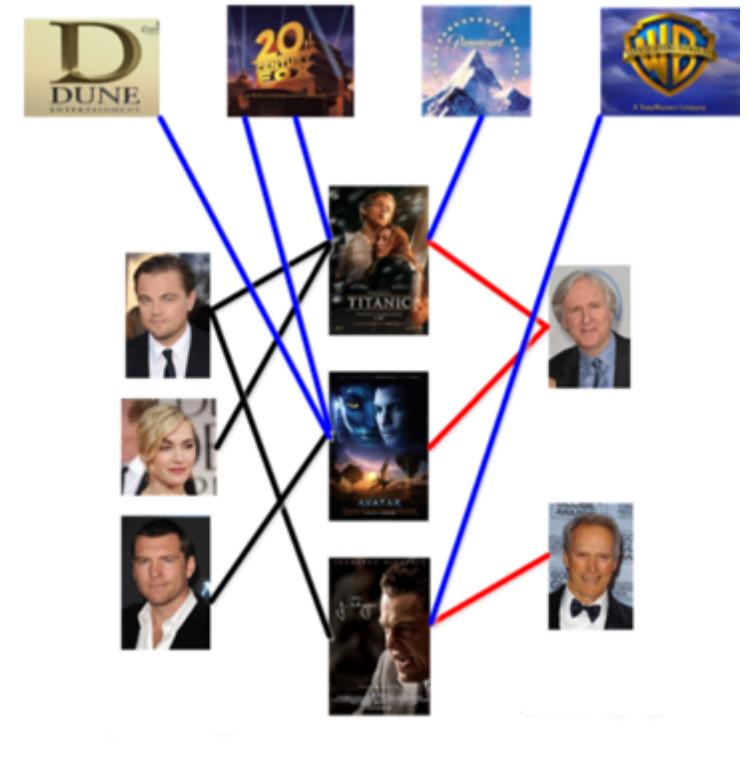
- DBLP Bibliographic Network

- Node (Type):
 - KDD (Venue)
 - Jiawei Han (Author)
- Link (Type):
 - Write (Author → Paper)
 - Publish (Paper → Venue)



Example HINs

- The IMDB Movie Network
- Node (Type):
 - Forrest Gump (Movie)
 - Tom Cruise (Actor)
- Link (Type):
 - Make (Producer → Movie)
 - Act (Author → Movie)



Example HINs

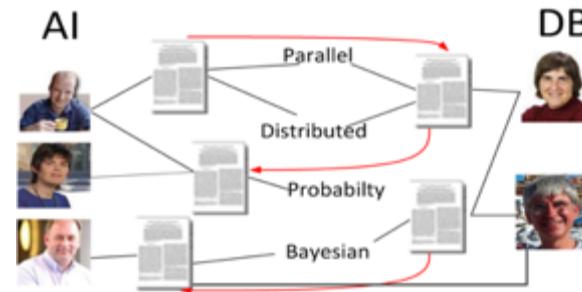
- **The Facebook Network**

- **Node (Type):**
 - Jimmy (User)
 - Coca Cola (Product)
- **Link (Type):**
 - Like (User → Product)
 - Follow (User → User)



HIN Applications

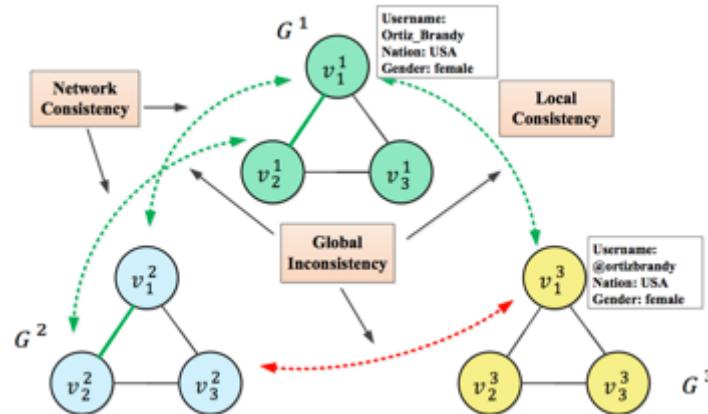
- Link Prediction



- Entity Profiling



- Data Integration



Yangqiu Song. Recent Development of Heterogeneous Information Networks: From Meta-paths to Meta-graphs
Yutao Zhang, Jie Tang, Zhilin Yang, Jian Pei, and Philip S. Yu. COSNET: Connecting Heterogeneous Social Networks with Local and Global Consistency, KDD 2015.

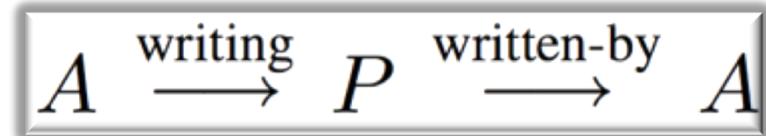
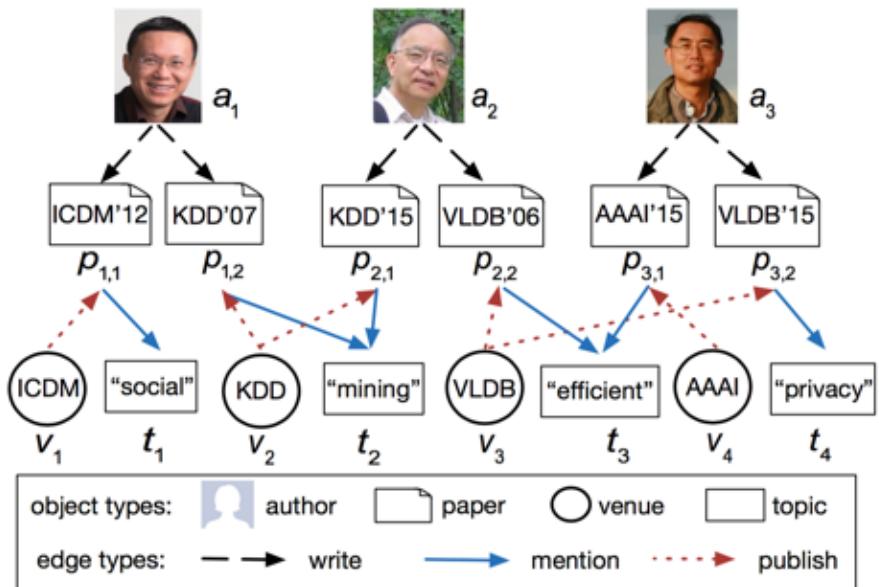
Overview of the Tutorial



Relevance Search

Find **Similar/Relevant** Objects in Networks

Examples



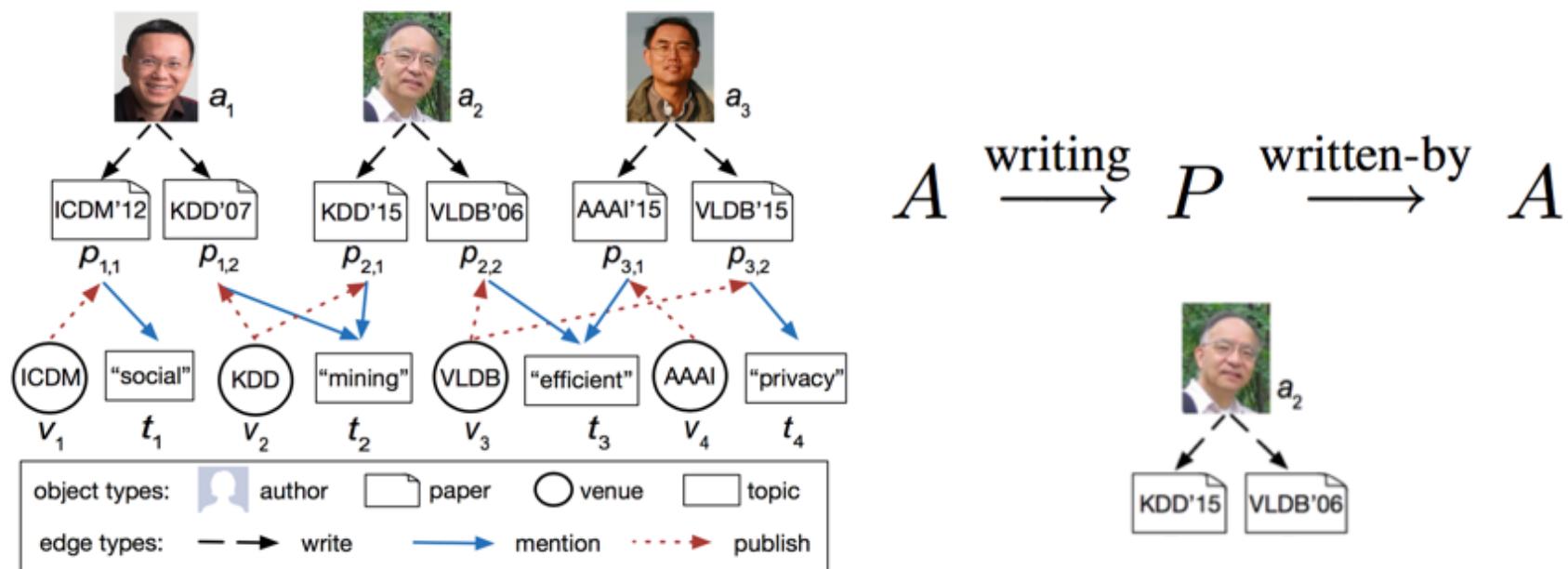
DBLP¹

Who are most similar to *Jiawei Han* ?

Whose recent publication is relevant with *Jiawei Han's* research ?

Overview of the Tutorial

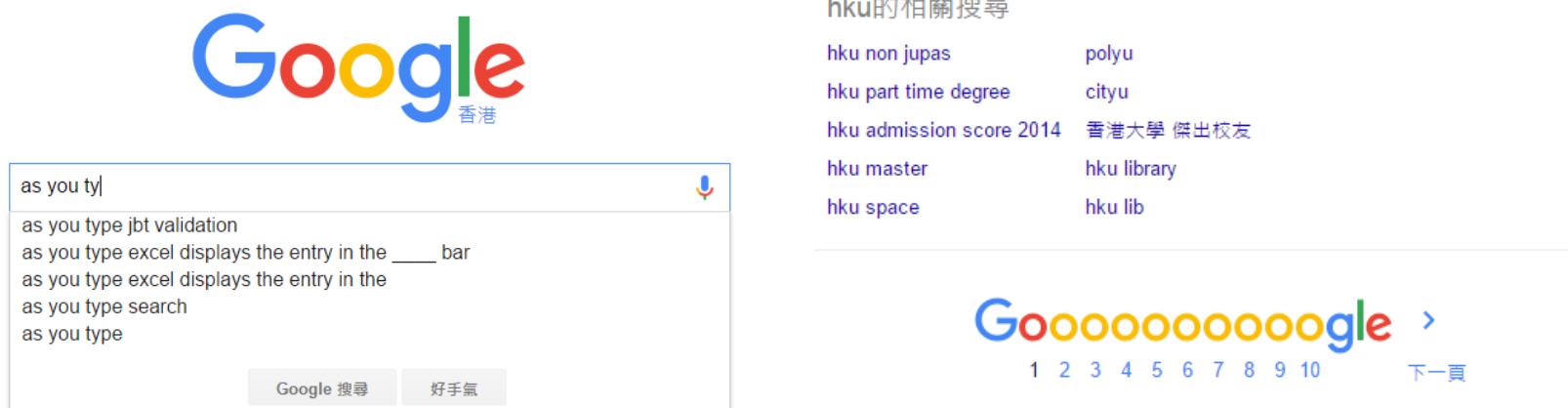
- Where do relations (meta-path) come from?
 - Provided by experts [Sun VLDB'11]
 - Not easy for a complex schema!



Changping Meng, Reynold Cheng, Silviu Maniu, Pierre Senellart, and Wangda Zhang. “Discovering Meta-Paths in Large Heterogeneous Information Networks”, in WWW 2015.

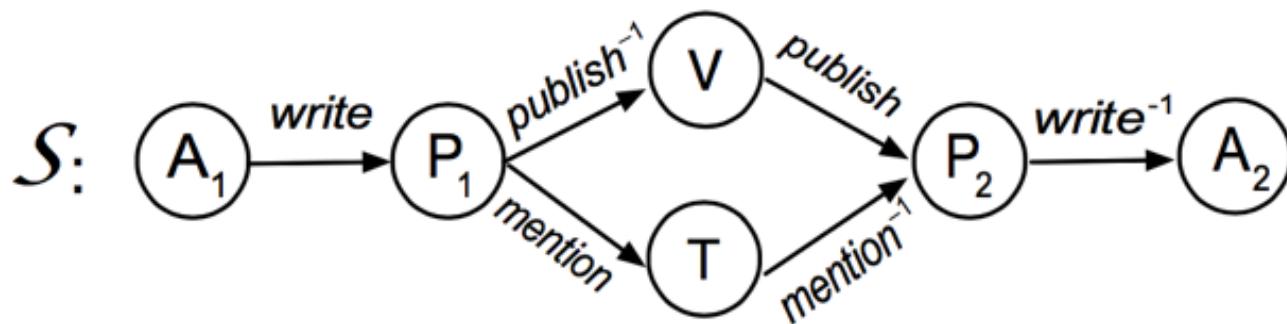
Overview of the Tutorial

- **Query Recommendation: to suggest alternate relevant queries to a search engine user**
- **How will HIN benefit query recommendation ?**



Overview of the Tutorial

- How can we express using more complex structure?



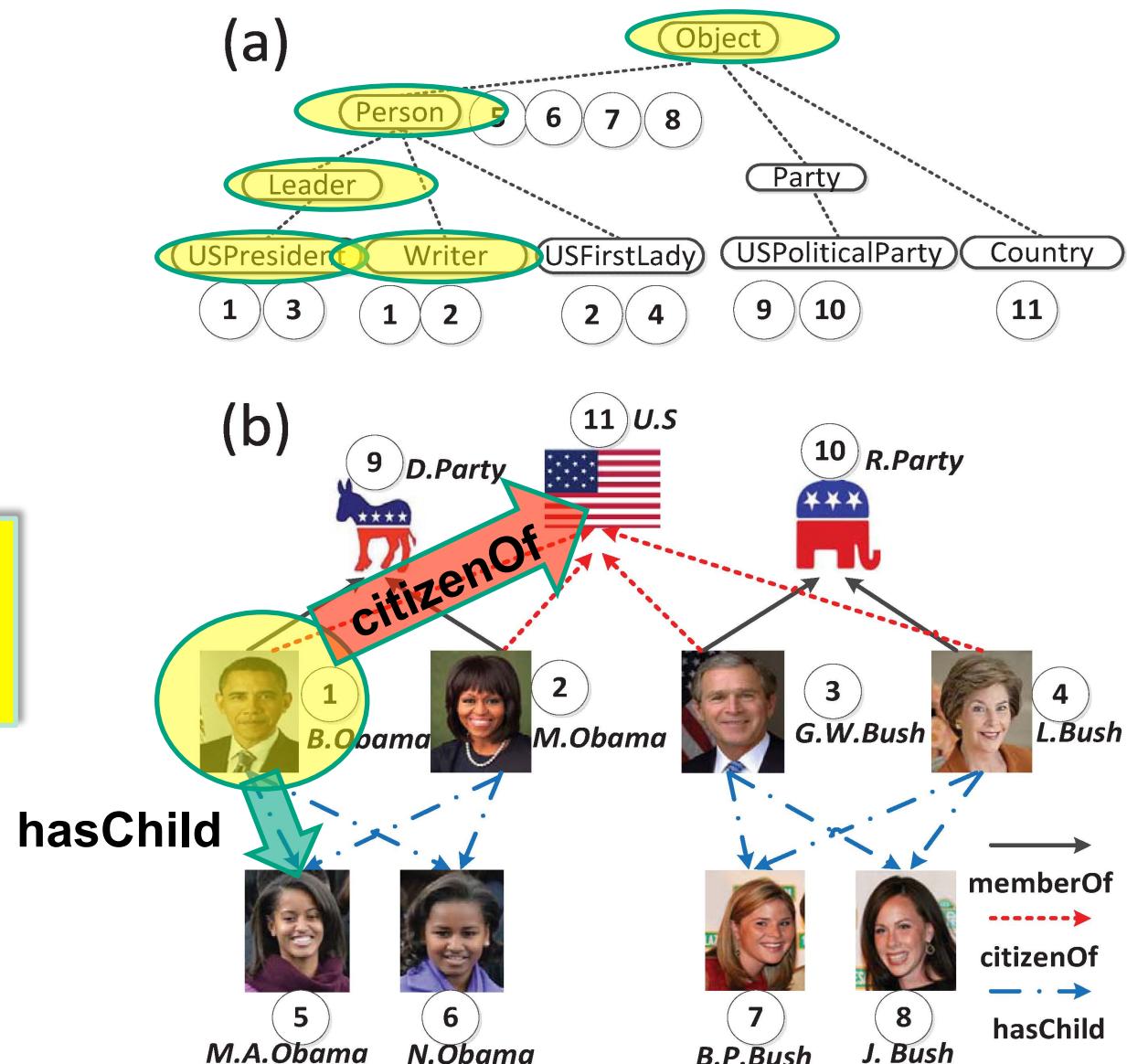
- More Expressive (i.e., contain more information) than a meta path.

Outline

- **Introduction**
 - Motivation
 - Heterogeneous Information Network (HIN)
 - Applications
- **Meta-Path**
 - Relevance Search
 - Meta-Path Discovery
 - Query Recommendation
- **Meta-Structure**
 - Definition
 - Relevance Search
- **Conclusions & Future Work**

Fundamental question: Relevance Computation

Is B. Obama relevant to G. W. Bush?



Relevance Search

- How to measure the similarity?
 - Define a **Effective Similarity Function** like Cosine, Euclidean distance, Jaccard coefficient.
- Structure similarity or Semantic similarity?
 - Structure Similarity: Based on structural similarity of **sub-network** structures. (like SimRank and PPR)
 - **Semantic Similarity:** **influenced** by **similar network** structures.
This matters more for HIN! Semantic->edge relations

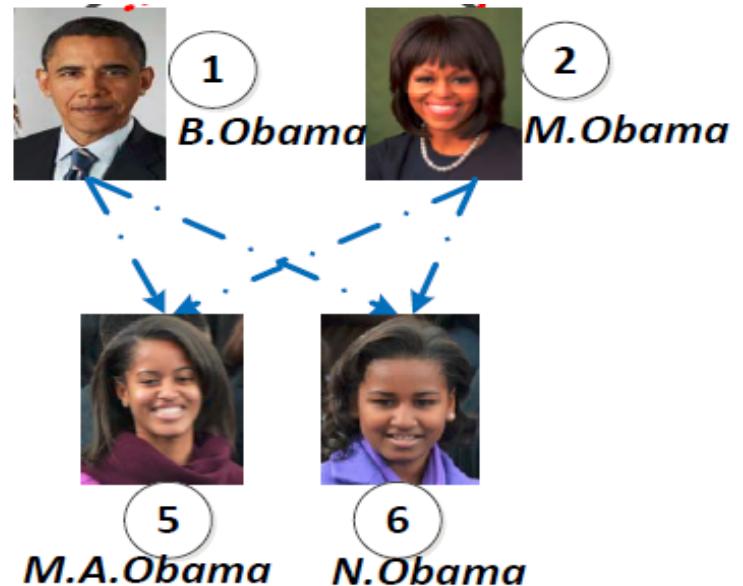
Meta Path [Sun VLDB'11]

Meta path: a sequence of **node classes** connected by **edge types**

$m1 : \text{USPresident} \xrightarrow{\text{hasChild}} \text{Person} \xrightarrow{\text{hasChild}^{-1}} \text{USFirstLady},$

$m2 : \text{USPresident} \xrightarrow{\text{memberOf}} \text{USPoliticalParty} \xrightarrow{\text{memberOf}^{-1}} \text{USFirstLady},$

$m3 : \text{USPresident} \xrightarrow{\text{citizenOf}} \text{Country} \xrightarrow{\text{citizenOf}^{-1}} \text{USFirstLady}.$

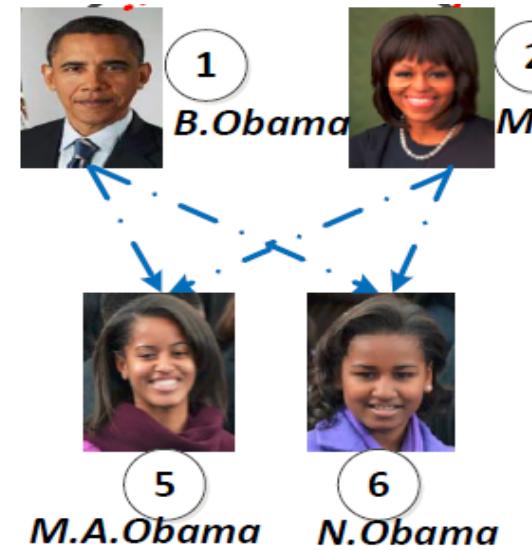


Meta paths can be used to define **relevance** between 2 nodes.

Meta Path Relevance 1: Path Count (PC)

- **Path Count(PC)** [Sun VLDB'11]
 - Number of the paths following a given meta path
 - $\text{PC(B.Obama, M.Obama)} = 1+1=2$, because there are two path instances.

$m1 : \text{USPresident} \xrightarrow{\text{hasChild}} \text{Person} \xrightarrow{\text{hasChild}^{-1}} \text{USFirstLady}$,



- PC biases popular objects with a large no. of links.

Meta Path Relevance 2: Path Constrained Random Walk

- **Model**

Random walk on given paths.

- **Definition**

- Performing random walks on given meta-paths between source and target node.
- **PCRW:** Transition probability of the random walk following **a given meta-path**.

$$\text{PCRW}(s,t|\Pi) = P(s \rightarrow t | \Pi)$$

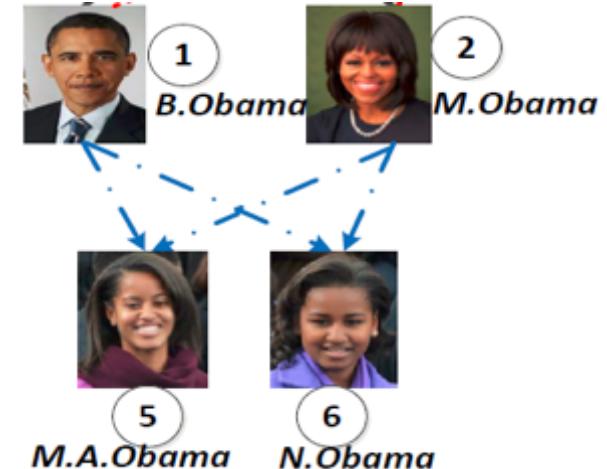
- Between [0, 1].

PCRW

○ Example

m_1 Person $\xrightarrow{\text{hasChild}}$ Person $\xrightarrow{\text{hasChild-1}}$ Person

$$m_1 = P1 \rightarrow P2 \rightarrow P3$$



$$\text{PCRW}(B. \text{ Obama}, M. \text{ Obama}) = 0.5$$

1. $\Pr(B. \text{ Obama} | P1) = 1$
2. $\Pr(M. A. \text{ Obama} | P2) = \Pr(B. \text{ Obama} | P1) / 2 = 0.5$
 $\Pr(N. \text{ Obama} | P2) = \Pr(B. \text{ Obama} | P1) / 2 = 0.5$
3. $\Pr(M. \text{ Obama} | P3) = \Pr(M. A. \text{ Obama} | P2) / 2 + \Pr(N. \text{ Obama} | P2) / 2 = 0.5$
 $\Pr(B. \text{ Obama} | P3) = \Pr(M. A. \text{ Obama} | P2) / 2 + \Pr(N. \text{ Obama} | P2) / 2 = 0.5$

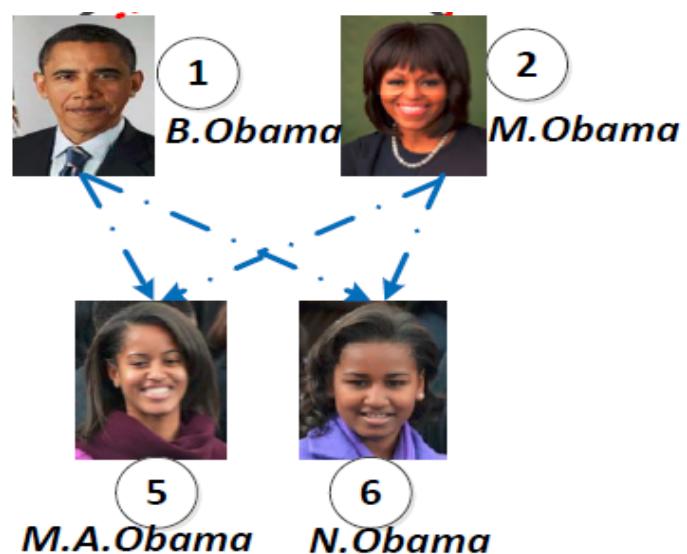
Meta Path Relevance 3: BPCRW

- Biased Path Constrained Random Walk(BPCRW)

[Meng WWW'15]

- Generalization of PC and PCRW.
- Biased factor α in $[0,1]$.
 - When $\alpha = 0$, BPCRW becomes PC;
 - When $\alpha = 1$, BPCRW becomes PCRW.

$m1 : \text{USPresident} \xrightarrow{\text{hasChild}} \text{Person} \xrightarrow{\text{hasChild}^{-1}} \text{USFirstLady},$



Meta Path Relevance 4: PathSim (PS)

- **PathSim(PS)** [Sun VLDB'11]

- For symmetric meta paths only
- PS is a normalized version of PC, with a value in [0, 1].

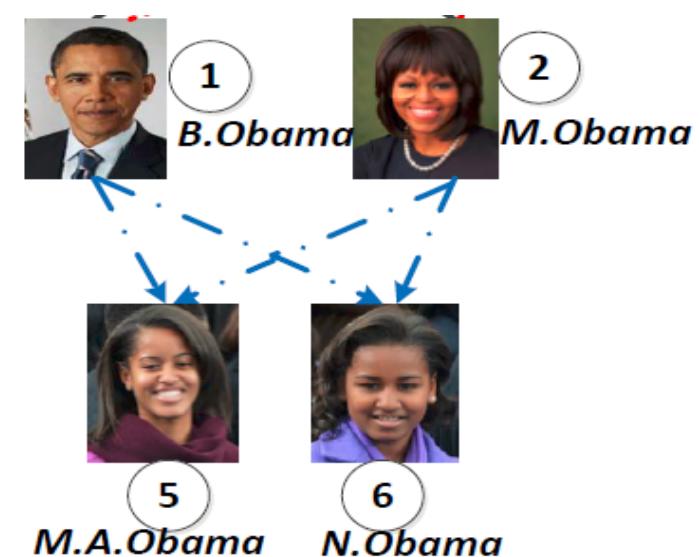


$m_1 : \text{USPresident} \xrightarrow{\text{hasChild}} \text{Person} \xrightarrow{\text{hasChild}^{-1}} \text{USFirstLady},$



$m_2 \quad \text{Person} \xrightarrow{\text{hasChild}} \text{Person} \xrightarrow{\text{hasChild-1}} \text{Person}$

- $\text{PS}(B.\text{Obama}, M.\text{Obama} | m_2) = 1$



Recent Developments

- **HeteSim** (APWeb'14)
 - Enhanced version of SimRank
- **KnowSim** (APWeb'14)
 - Based on given meta-path and the reverse meta-path
- **AvgSim** (ICDM'16)
 - Measure the similarity of documents in HIN
- **RelSim** (SDM'16)
 - Measure the similarity of relations in HIN

Questions

- Where do meta paths come from?
 - Provided by experts [Sun VLDB'11]
 - Not easy for a complex schema!
 - Enumeration within a given length of meta paths [Cohen ECML'11]
 - No clue about the length!
 - How do I know the weights ?

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 - Relevance Search

Conclusions & Future Work

Our Contributions (WWW'15)

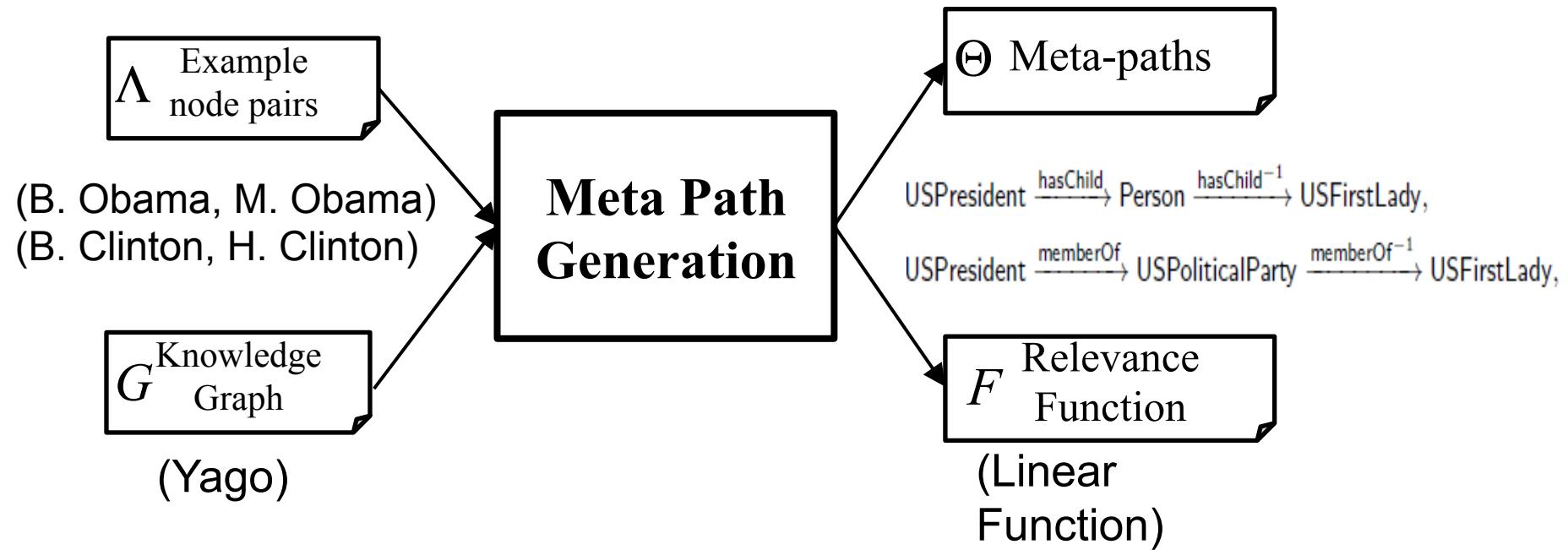
- Design a solution that:
 - (1) Discovers the best meta paths
 - (2) Learns the weights, without maximum weight specified.

[Meng WWW'15] Changping Meng, Reynold Cheng, Silviu Maniu, Pierre Senellart, and Wangda Zhang. “Discovering Meta-Paths in Large Heterogeneous Information Networks”, in WWW 2015.



Meta-Path Framework

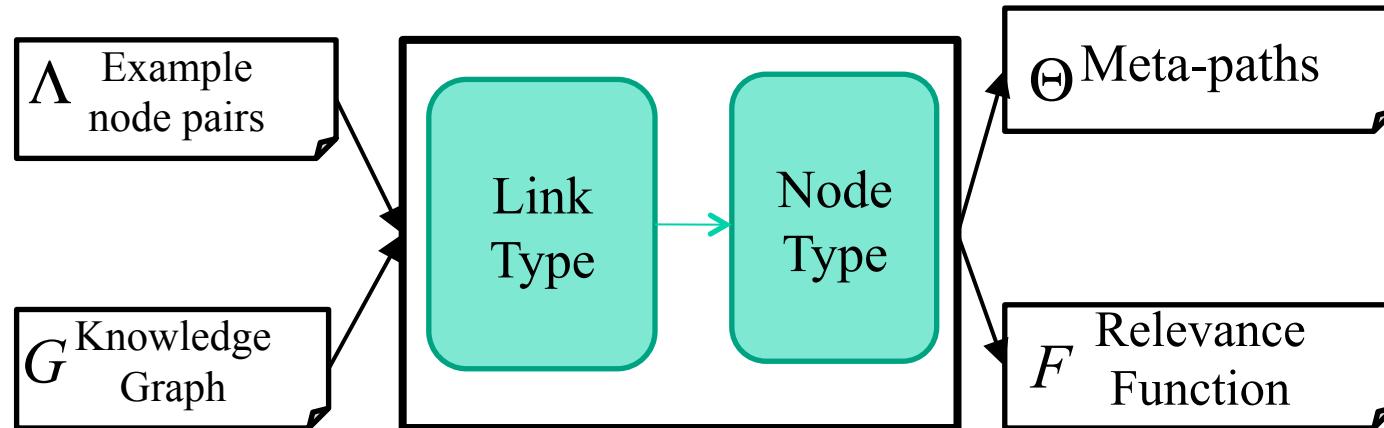
○ Framework



Challenge: Each node and edge can have many class labels. The number of candidate meta paths grows exponentially with their path lengths.

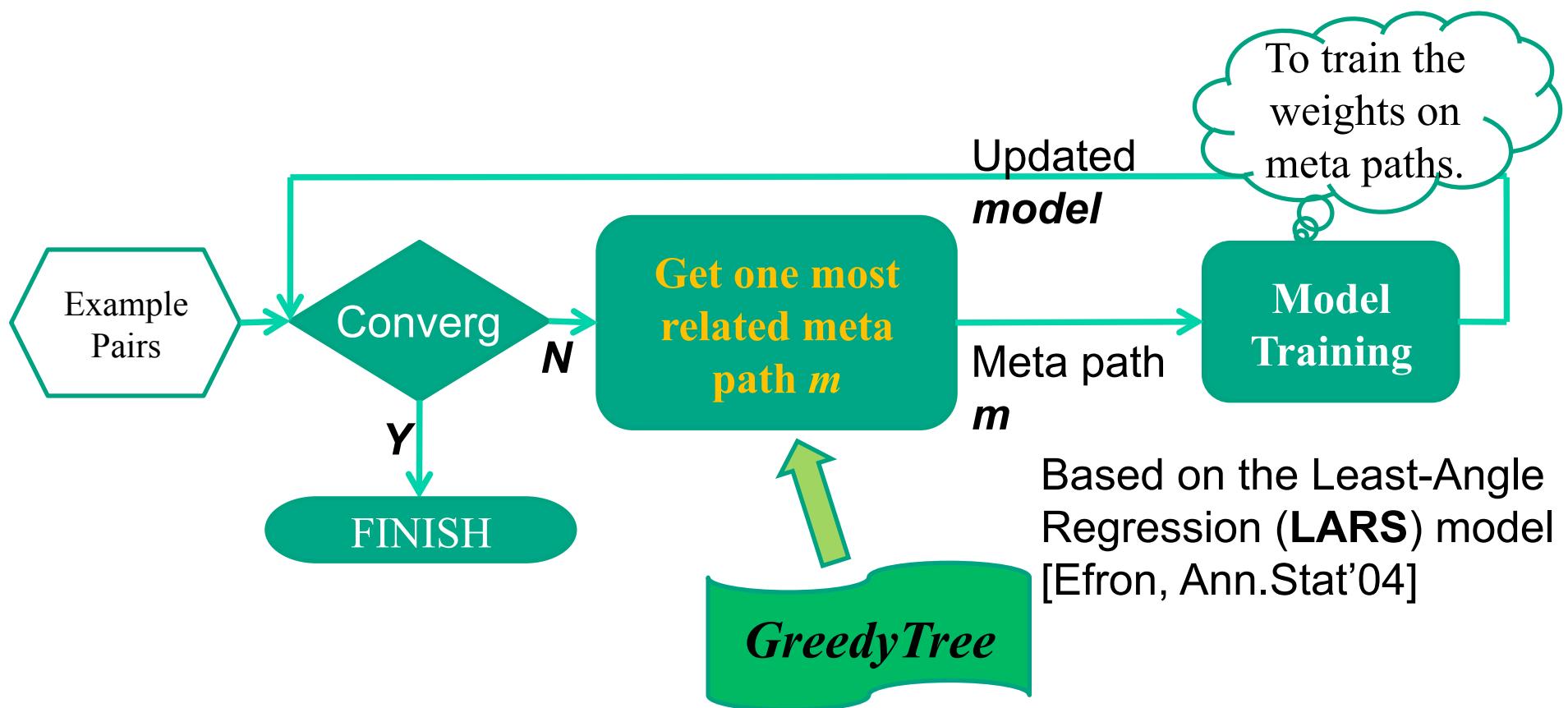
Generating Meta-Paths

- In Two Phases



Phase 1: Link-Only Path Generation

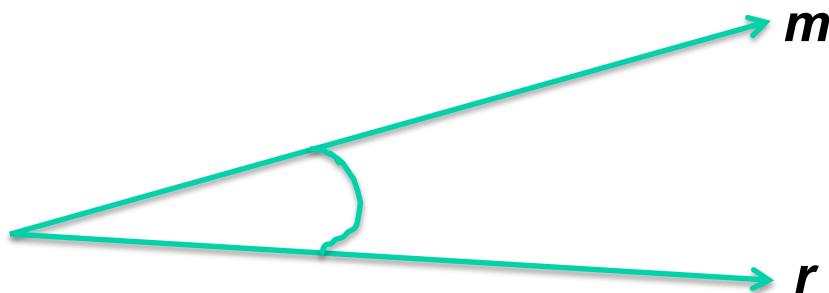
- Forward Stage-wise Path Generation (FSPG)
 - iteratively generate the most related meta-paths and update the model



Meta path Generation

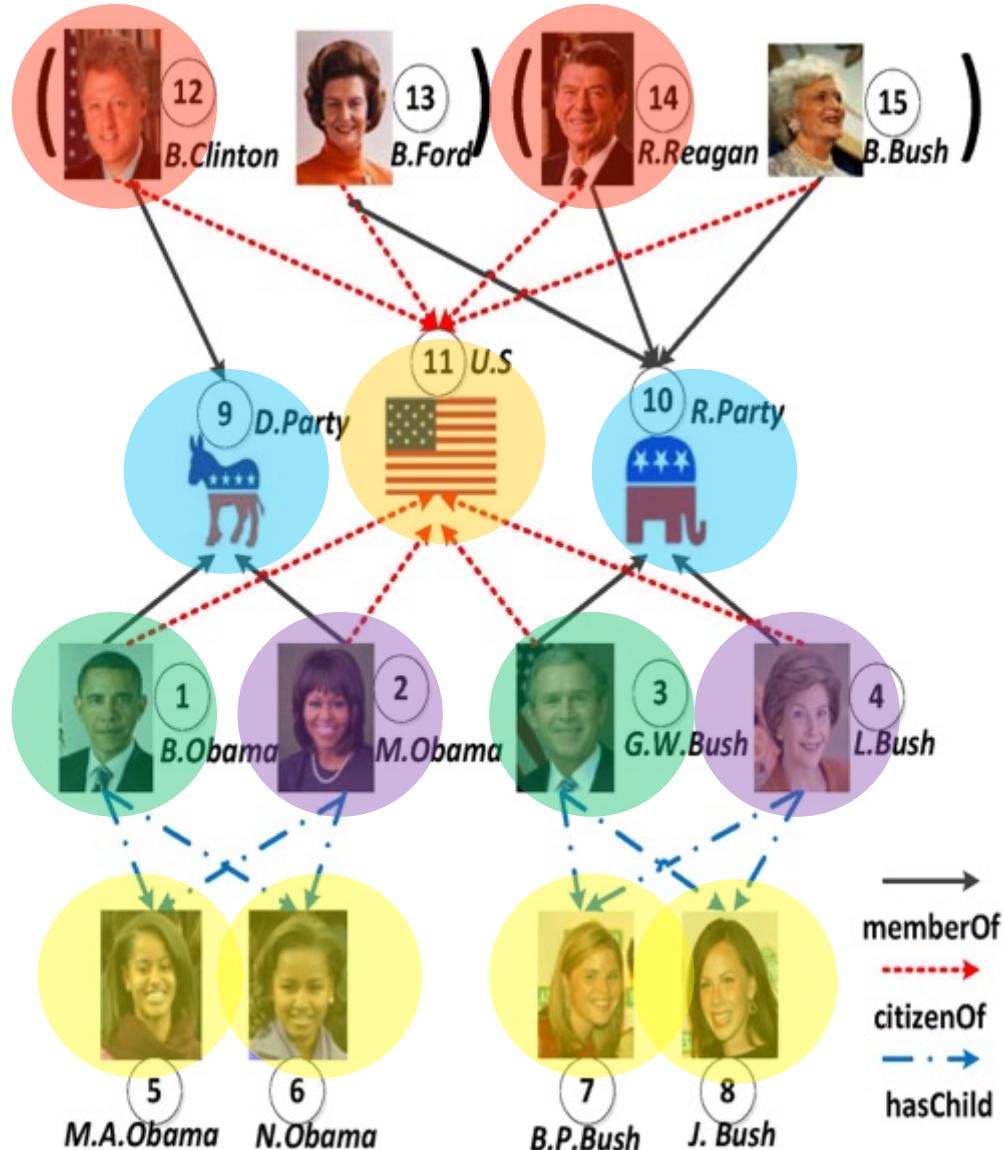
- **GreedyTree**

- A tree that greedily expands the node which has the largest priority score
- Priority Score : related to the correlation between m and r
 - m is the vector expression of a meta path, r is the residual vector which evaluates the gap between the truth and current model



Details in WWW'05

Phase 1: Link-Only Path Generation

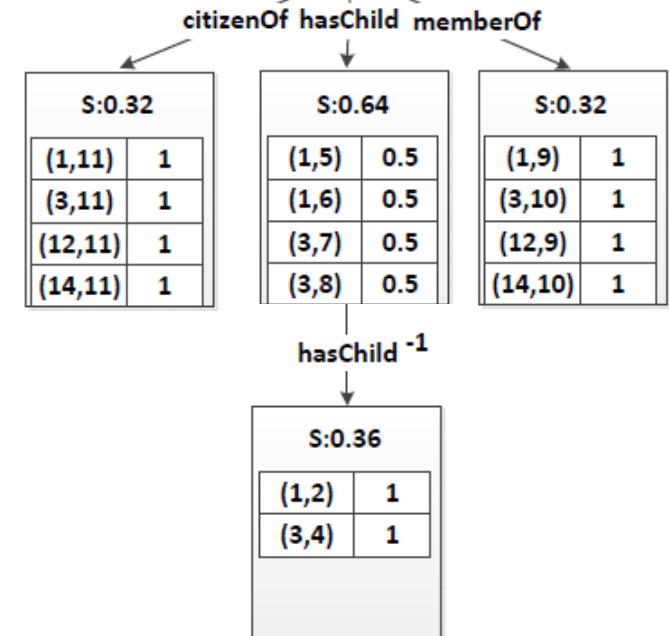


S: Priority Score	
(u,v)	BPCRW

Node Structure

GreedyTree

S:0.5	
(u,v)	1
(1,1)	1
(3,3)	1
(12,12)	1
(14,14)	1



Phase 2: Node Class Generation

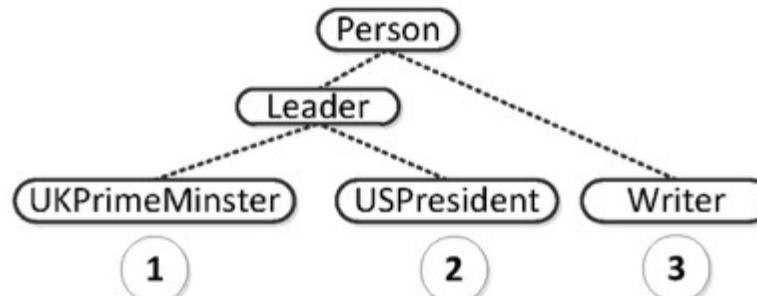
- Why node classes?

- A link only meta path may introduce some unrelated result pairs
- It is less specific

? $\xrightarrow{\text{liveIn}}$? : Scientist $\xrightarrow{\text{liveIn}}$ CapitalCity

- Solution : Lowest Common Ancestor (LCA)

- Record the LCA in the node of GreedyTree

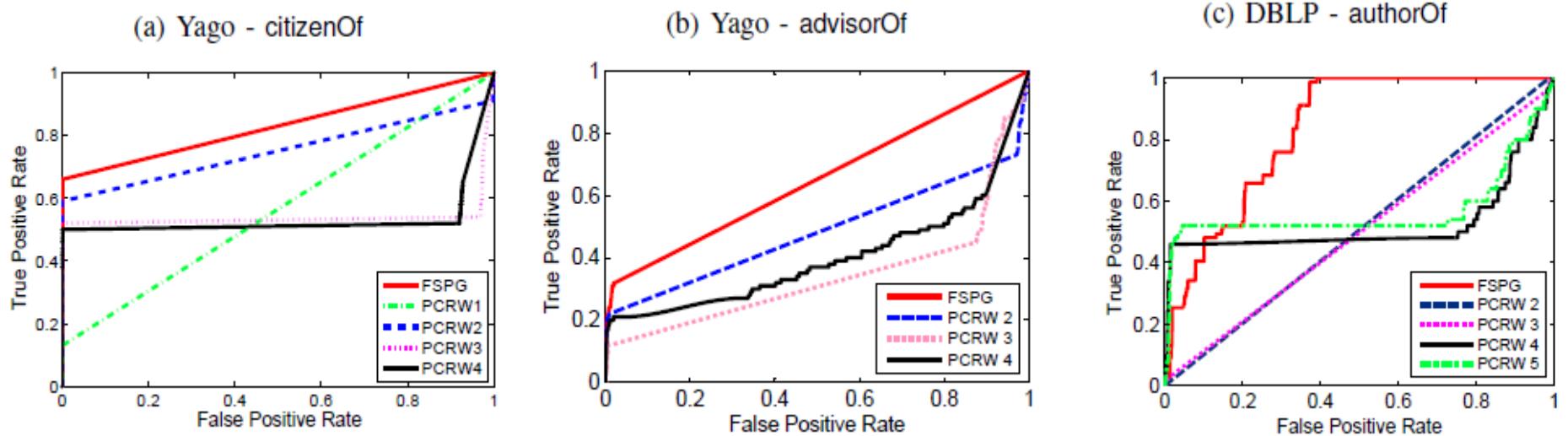


Experiments

- **Datasets**
 - **DBLP (4 areas: DB, DM, AI, IR)**
 - 14K papers, 14K authors, 9K topics, 20 venues.
 - **Yago**
 - A KG derived from Wikipedia, WordNet and GeoNames.
 - CORE Facts: 2.1 million nodes, 8 million edges, 125 edge types, 0.36 million node types
- **Link-prediction evaluation**
 - Select n pairs of certain relationships as example pairs
 - Randomly select another m pairs to predict the links

Experiment 1: Effectiveness

- Baseline: enumerate all meta paths within a given max length $L = 1, 2, 3, 4$
 - L is small \rightarrow low recall.
 - L is large \rightarrow low precision.

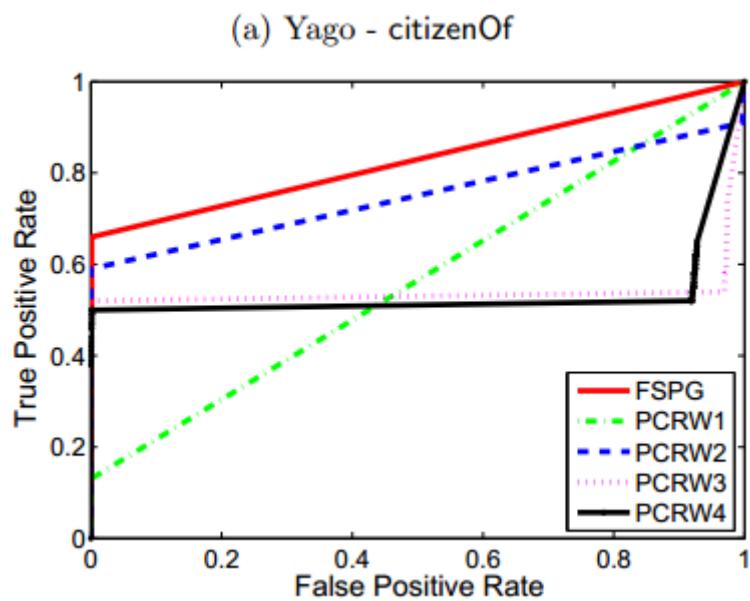


ROC for link prediction

Experiment 2

- Case study: Yago citizenOf

- Better than direct link (PCRW 1)
- Better than best PCRW 2
- Better than PCRW 3,4



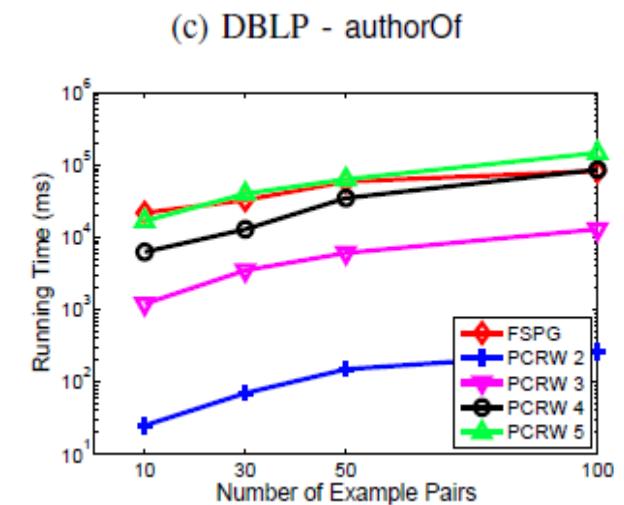
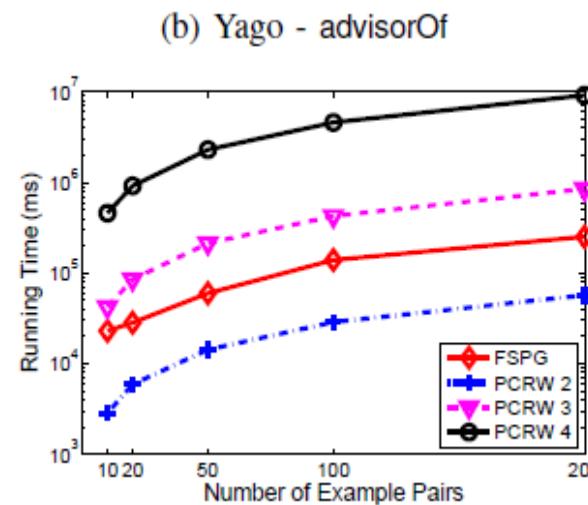
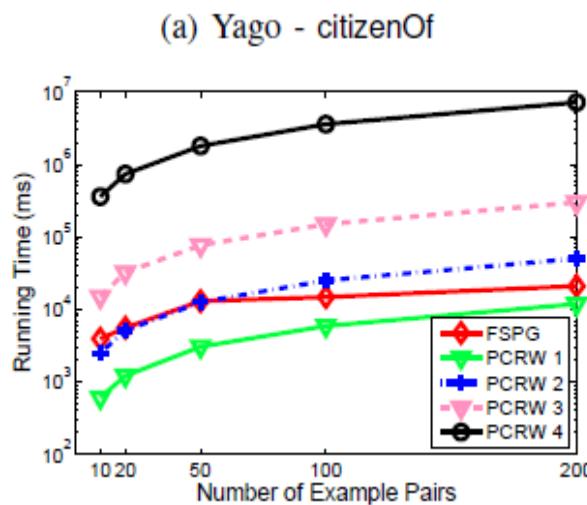
meta-path	w
Person $\xrightarrow{\text{bornIn}}$ City $\xrightarrow{\text{locatedIn}}$ Country	5.477
Person $\xrightarrow{\text{livesIn}}$ Country	0.361
Person $\xrightarrow{\text{graduateOf}}$ University $\xrightarrow{\text{locatedIn}}$ Country	0.023
Person $\xrightarrow{\text{diedIn}}$ City $\xrightarrow{\text{locatedIn}}$ Country	0.245
Person $\xrightarrow{\text{bornIn}}$ City $\xrightarrow{\text{happenedIn}^{-1}}$ Event $\xrightarrow{\text{happenedIn}}$ Country	0.198

5 most relevant meta paths
for “citizenOf”

Experiment 3: Efficiency

- Findings:

- In Yago, 2 orders of magnitude better than paths with lengths more than 2.
- In DBLP, the running time is comparable to PCRW 5, but the accuracy is much better.



Running time of FSPG

Demo

Knowledge Graph QBE Search



→

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Query Recommendation

- Suggest relevant queries to a search engine user
 - 1) As you type;
 - 2) *Related queries*

The screenshot shows a Google search page. In the search bar, the text "as you ty" is typed. Below the search bar, several suggestions are listed:

- as you type jbt validation
- as you type excel displays the entry in the ____ bar
- as you type excel displays the entry in the
- as you type search
- as you type

At the bottom of the search bar area, there are two buttons: "Google 搜尋" and "好手氣". To the right of the search bar, there is a sidebar titled "hku的相關搜尋" which lists related queries:

hku non jupas	polyu
hku part time degree	cityu
hku admission score 2014	香港大學 傑出校友
hku master	hku library
hku space	hku lib

Below the sidebar, there is a decorative footer with the text "Goooooooooooooogle >" followed by a page navigation bar with numbers 1 through 10 and a "下一页" button.

Query Log

- Existing methods rely on query logs to analyze the flow among queries.
- A set of user log $\langle q, u, t, C \rangle$
 - **q: the query**
 - **u: user id**
 - **t: time stamp**
 - **C: the clicked URLs**

Boldi, Paolo, et al. "The query-flow graph: model and applications." Proceedings of the 17th ACM conference on Information and knowledge management. ACM, 2008.

Bonchi, Francesco, et al. "Efficient query recommendations in the long tail via center-piece subgraphs." Proceedings of the 35th international ACM SIGIR conference on Research and development in information retrieval. ACM, 2012.

Long Tail Distribution

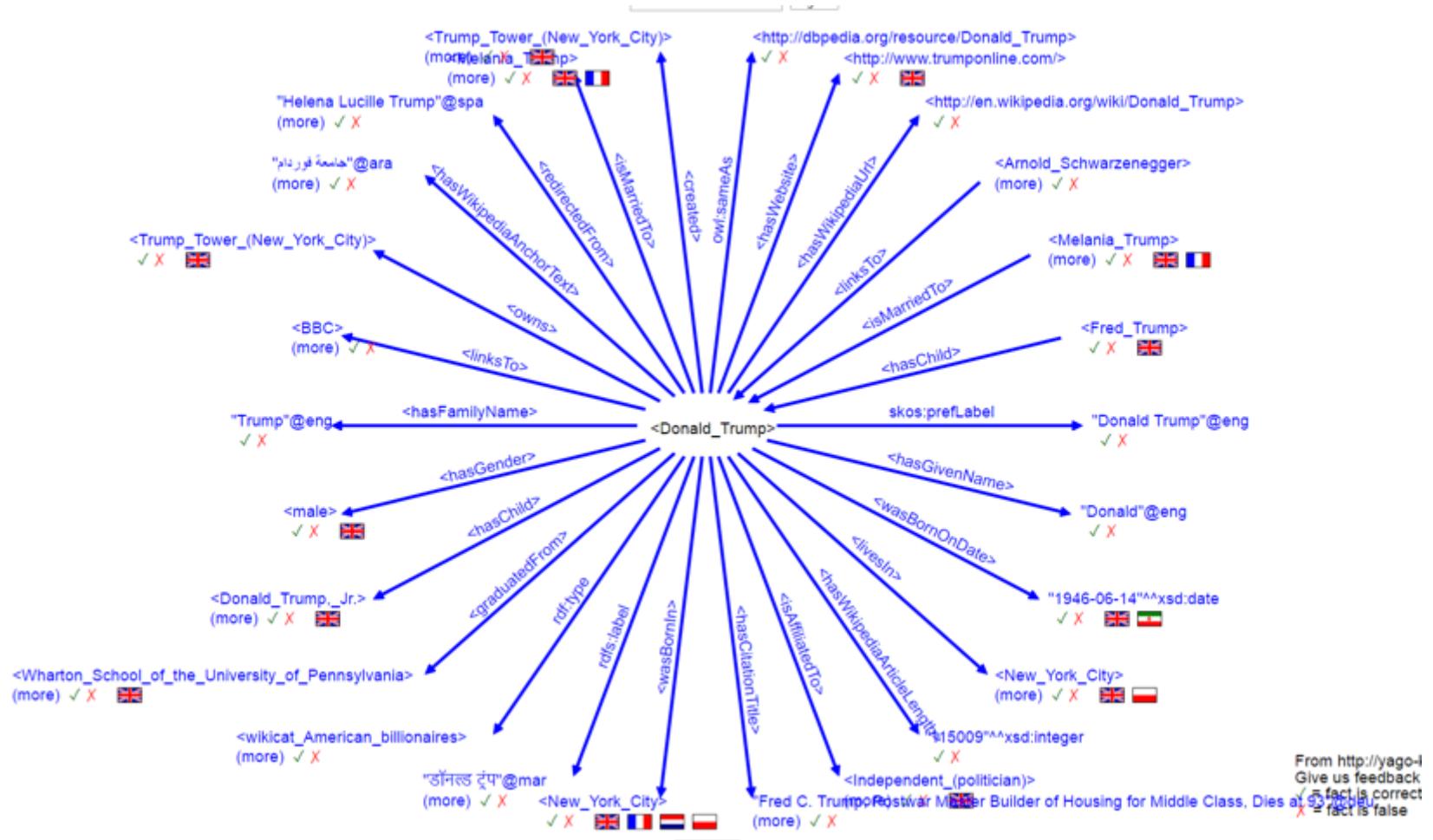
- Long-tail queries: queries that are not commonly requested by users
 - “*akira kurosawa influence george lucas*”



Motivation

- **Ubiquity:**
 - 84% of 10M queries appear no more than 3 times.
- **Necessity:**
 - Existing works often only rely on query log alone

Knowledge Graph



Hoffart, Johannes, et al. "Yago2: a spatially and temporally enhanced Knowledge Graph from wikipedia." (2012).

Relationship in KG

- Meta path representation:

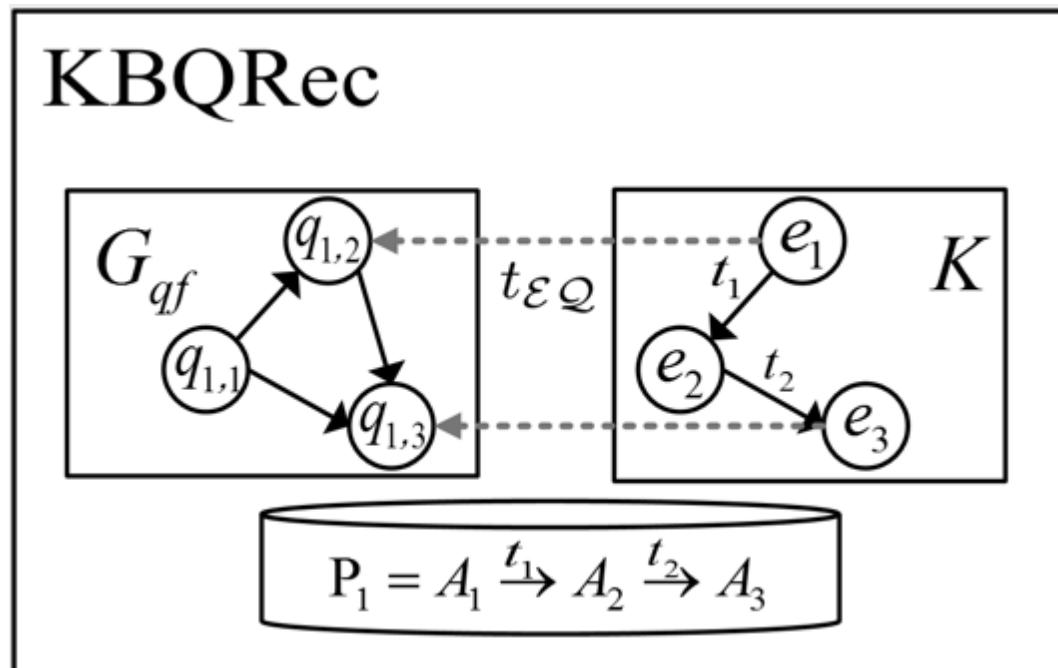
- P: city nextTo city →

- Q: “weather Los Angeles”

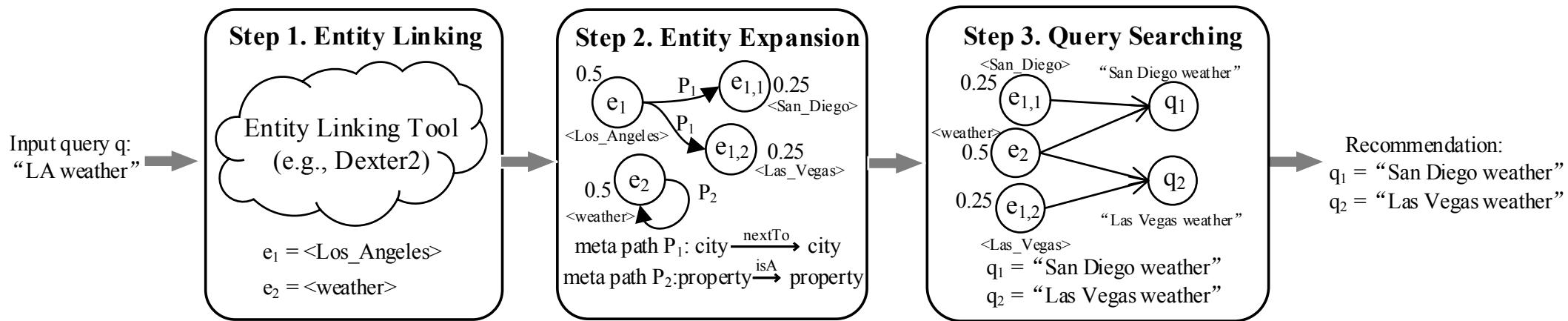
- Rec:
 - “weather Las Vegas”
 - “weather San Diego”

System Overview

- $\mathbf{G} = (G_{qf}, K, t_{eq}, P)$
 - G_{qf} is a query-flow graph
 - K is a Knowledge Graph
 - t_{EQ} is a set of entity-query links
 - P is a set of meta path to be extracted from query log

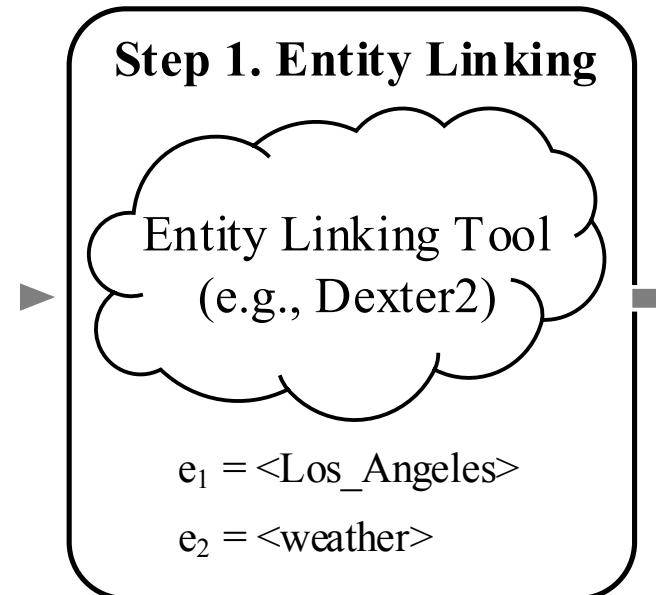


Online Process



Step 1: Entity Linking

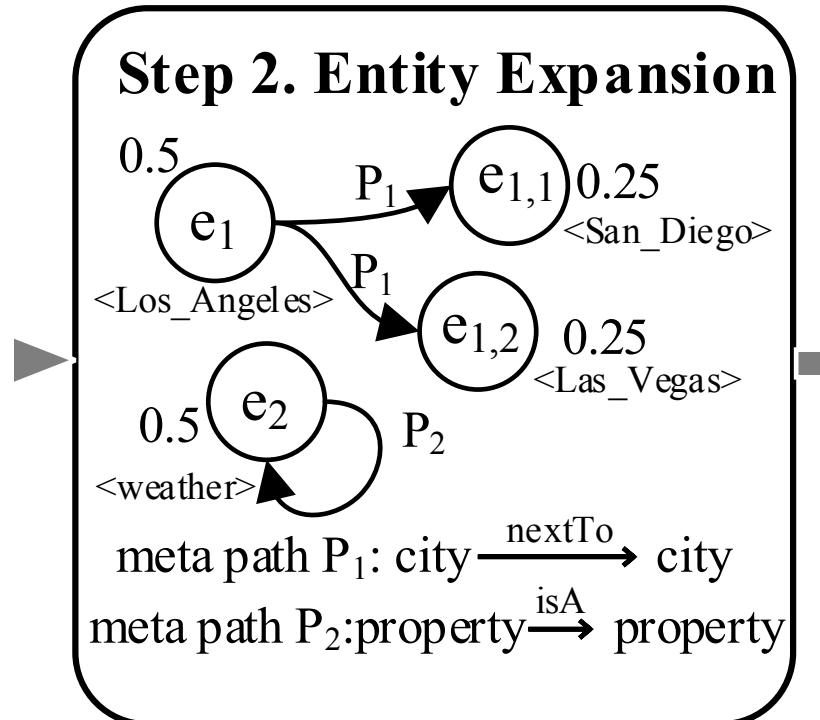
- Given
 - $q = \text{"weather Los Angeles"}$
- Return:
 - $e_1 = \text{Los_Angeles}$



Ceccarelli, Diego, et al. "Dexter: an open source framework for entity linking." Proceedings of the sixth international workshop on Exploiting semantic annotations in information retrieval. ACM, 2013.

Step 2. Entity Expansion

- Given
 - $e_1 = \text{Los_Angeles}$
- Using P:
 - city $\xrightarrow{\text{NextTo}}$ city
- Return
 - $e_2 = \text{Las_Vegas}$
 - $e_3 = \text{San_Diego}$



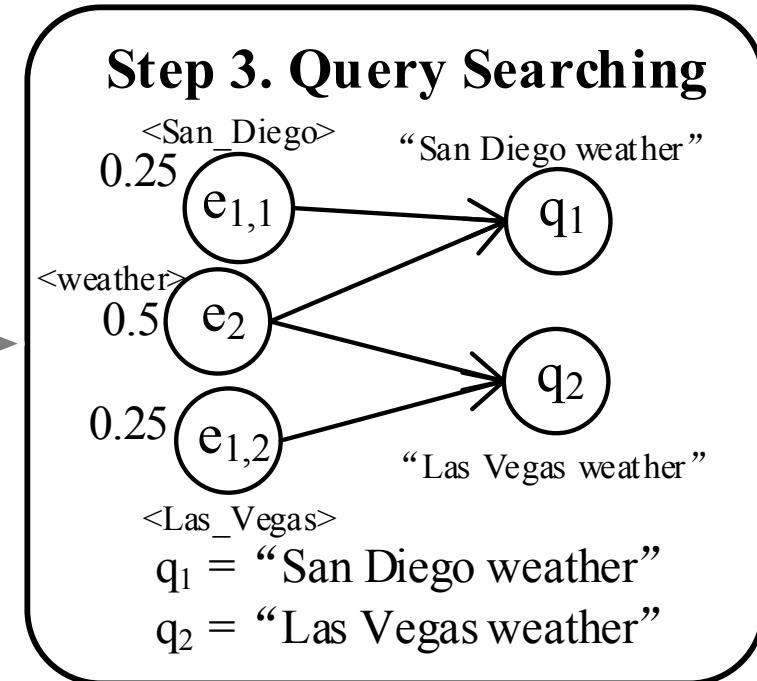
Step 3. Query Searching

- Given:

- $e_2 = \text{Las_Vegas}$
- $e_3 = \text{San_Diego}$

- Return:

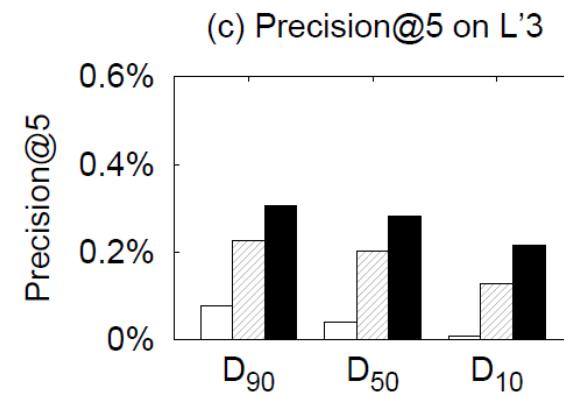
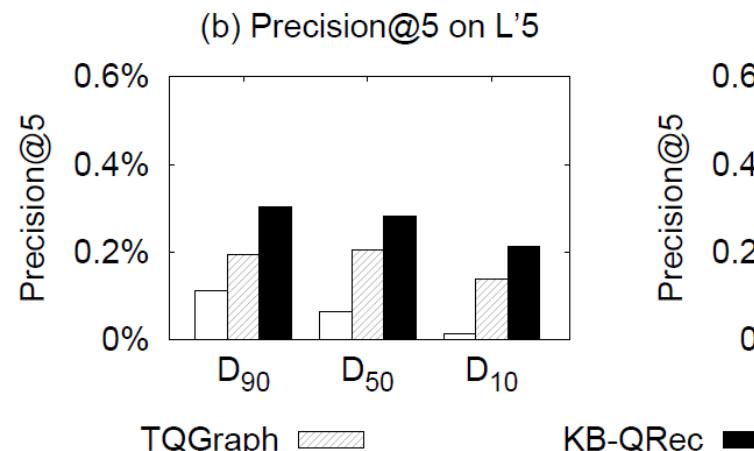
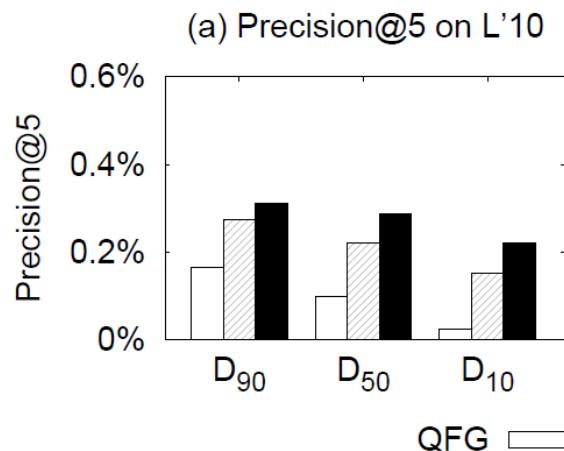
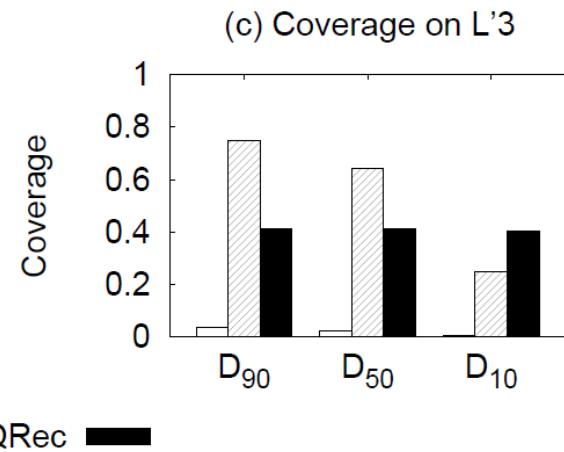
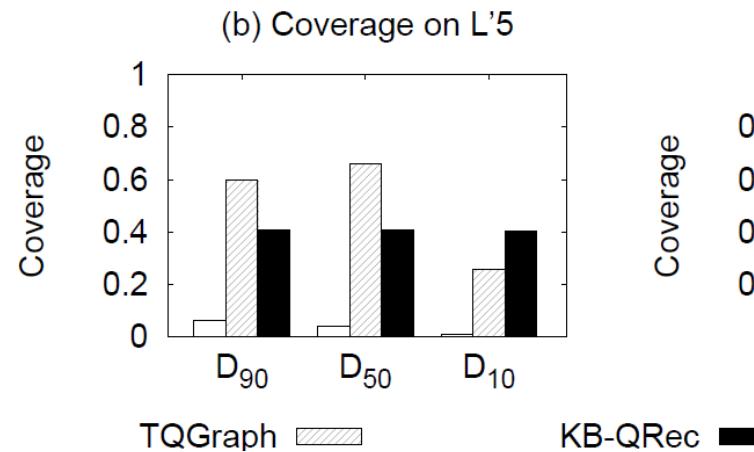
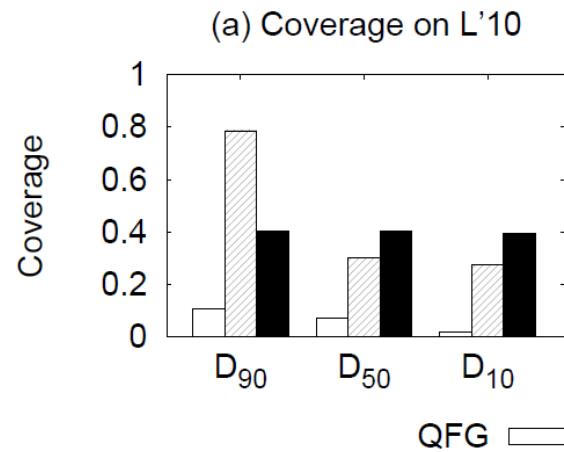
- $q_1 = \text{"weather las vegas"}$
- $q_2 = \text{"weather san diego"}$



Experiments

- **Dataset: AOL.** 20M query instances from 9M distinct queries.
- Use 10%, 50%, 90% for building the query log, and 10% for testing.
- **Testing sets:** We use 3, 5, 10 as the threshold for long-tail queries. We name them L'3, L'5 and L'10.
- **Measures:**
 - Coverage
 - Precision@5

Experimental Results



Efficiency

- **Time for offline:**

Table 4: Efficiency for building KB-QREC's index.

	D_{10}	D_{50}	D_{90}
Building Time	14 min	56 min	132 min

- **Time for entity linking:**

- 60ms for Dexter2; can be reduced to 0.4ms if we use FEL method.

Table 5: Efficiency (in ms)

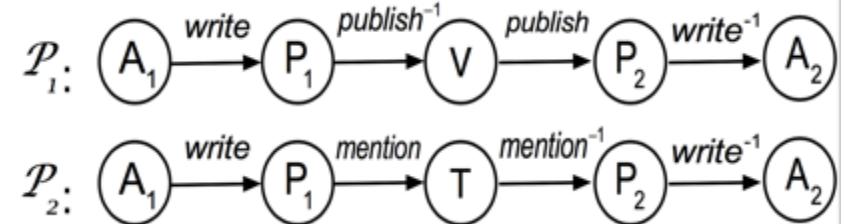
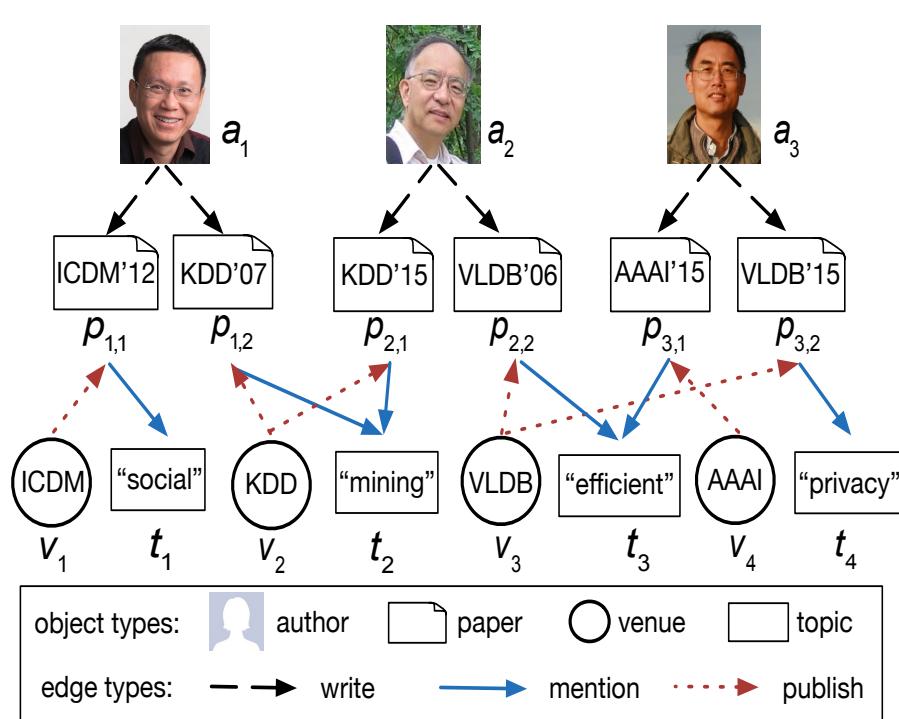
	entity expansion	PPR (no cache)	PPR (cache)	KB-QREC (no cache)	KB-QREC (cache)
D_{90}	34 ms	91 ms	9 ms	143 ms	60 ms
D_{50}	34 ms	55 ms	5 ms	100 ms	47 ms
D_{10}	33 ms	13 ms	1 ms	59 ms	37 ms

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Limitations of Meta Paths

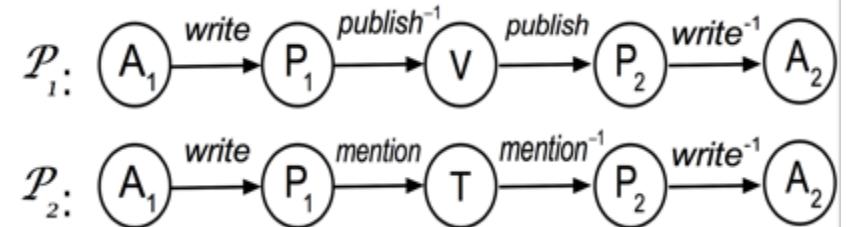
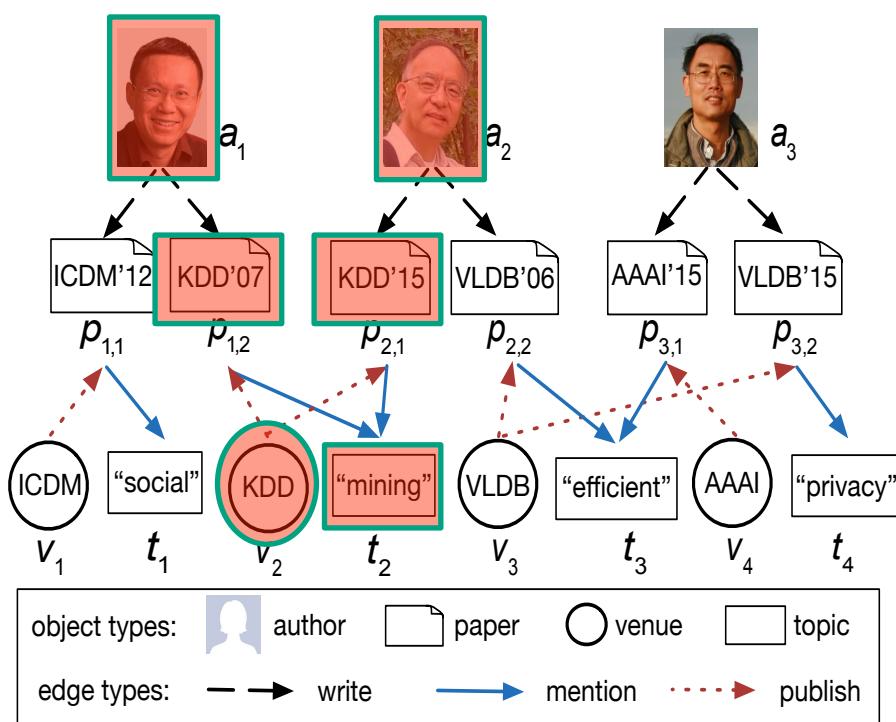
- Fail to discover common nodes in different meta paths!
 - E.g., a researcher wants to search for some authors who have published papers in the same venue *and* in the same topic with his



Pair	Meta Path Measures		
	PathCount	PathSim	PCRW
a_2, a_1	2	0.5	0.25
a_2, a_3	2	0.5	0.25

Limitations of Meta Paths

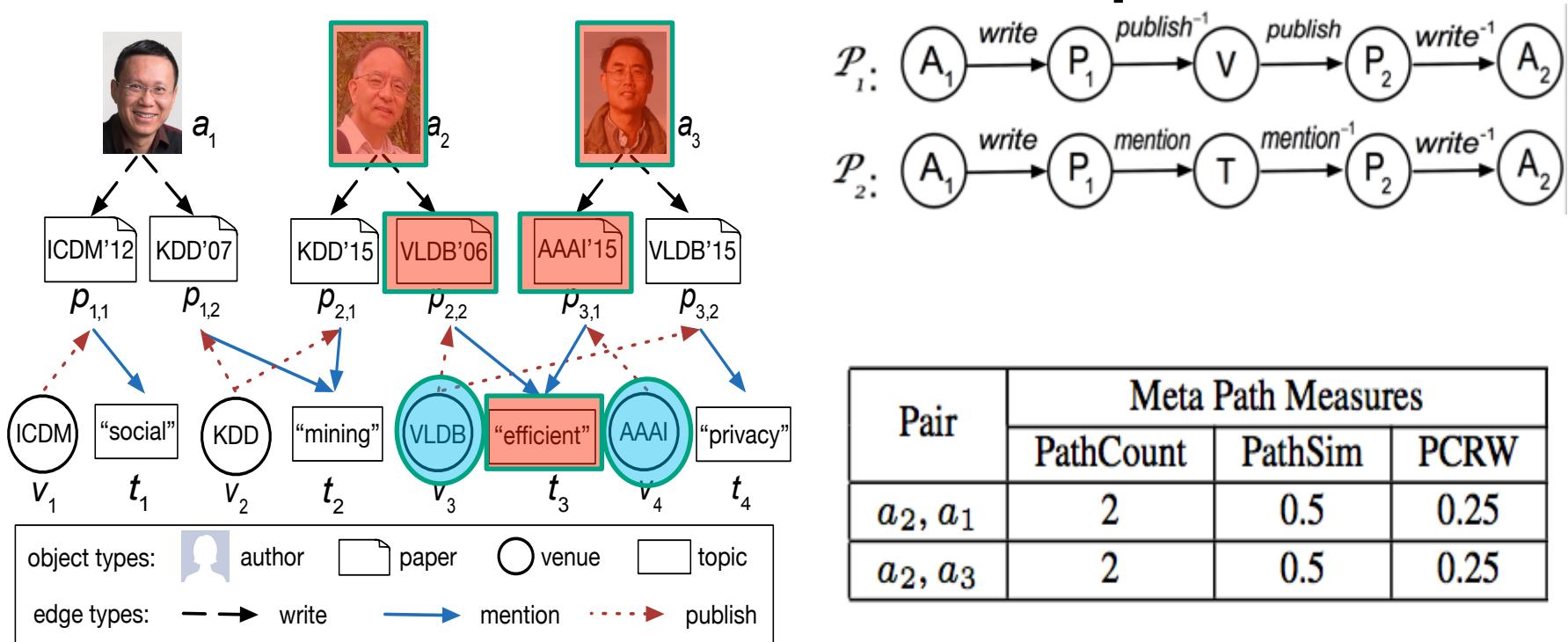
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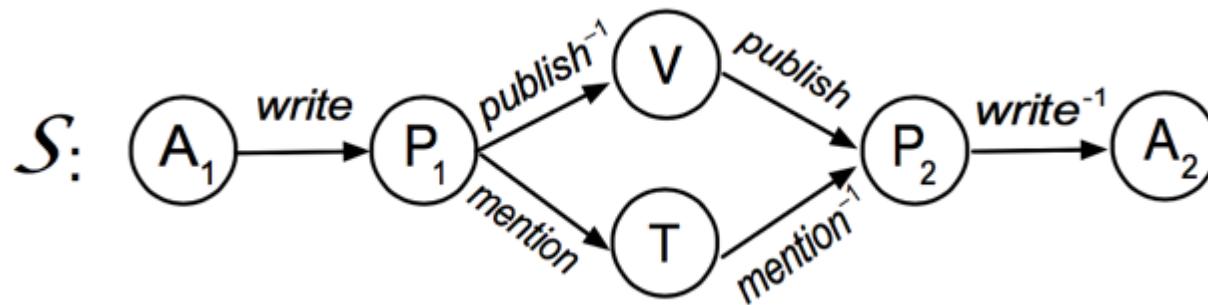
Limitations of Meta Paths

- Fail to discover common nodes in different meta paths!
 - E.g., a researcher wants to search for some authors who have published papers in the same venue *and* in the same topic with his



Meta Structure

- A meta structure is a directed acyclic graph (DAG) with a single source and sink (target) node



- More Expressive (i.e., contain more information) than a meta path.

[Huang KDD'16] ZP. Huang “Meta Structure: Computing Relevance on Large Heterogeneous Information Networks” KDD 2016

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Relevance Measure 1: StructCount

- **StructCount: extension of PathCount**

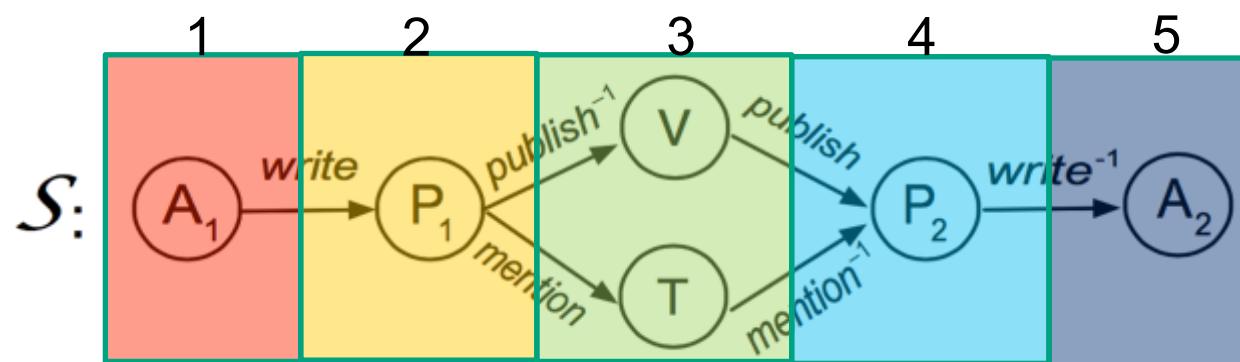
$$\text{StructCount}(x_0, y_0 \mid S) = |GraphIns(x_0, y_0 \mid S)|$$

- **StructCount biases towards popular objects with a large number of links.**

[Huang KDD'16] ZP. Huang “Meta Structure: Computing Relevance on Large Heterogeneous Information Networks” KDD 2016

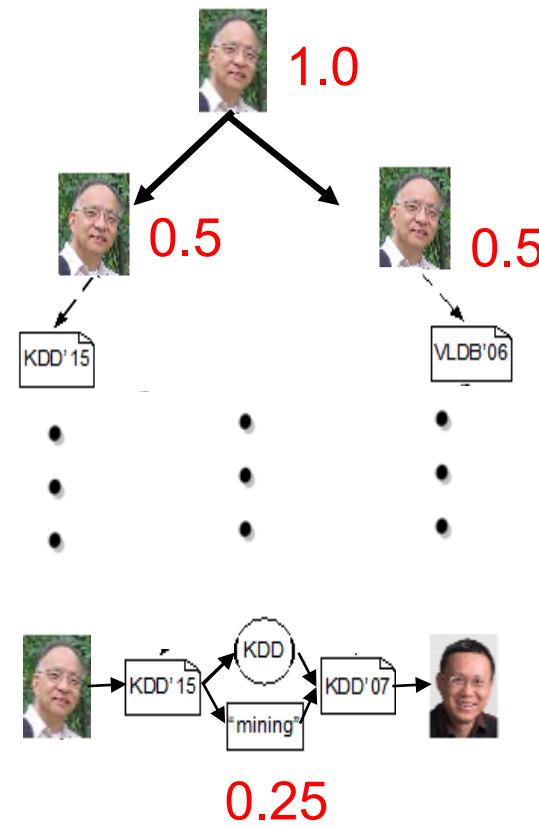
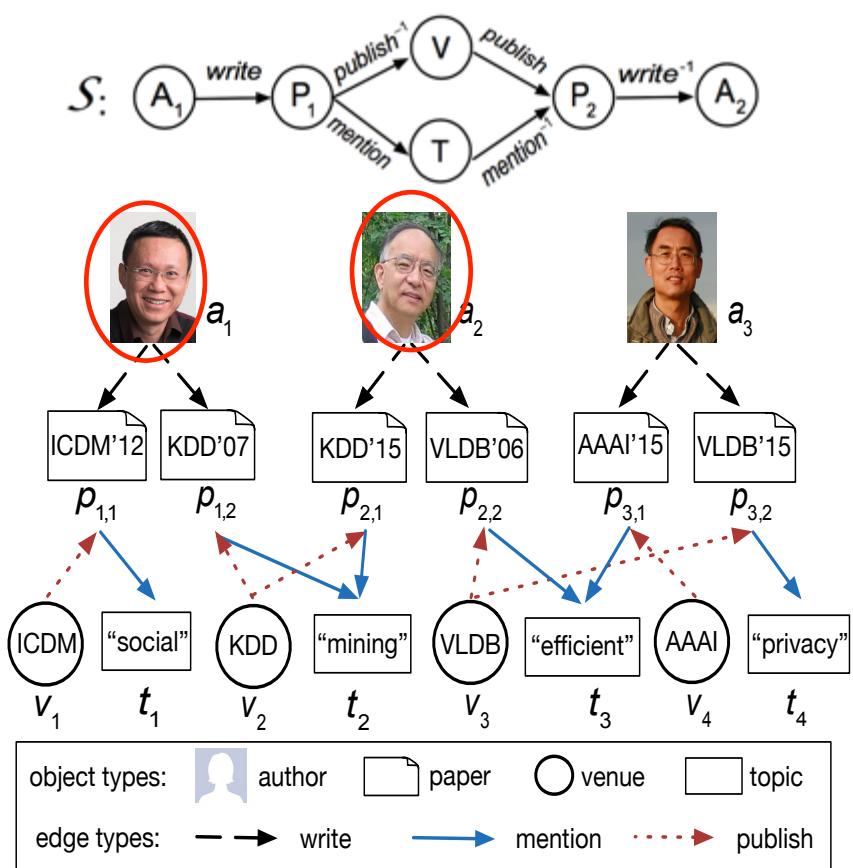
Layers of Meta Structure

- The layer of meta structure is a topological ordering of a DAG

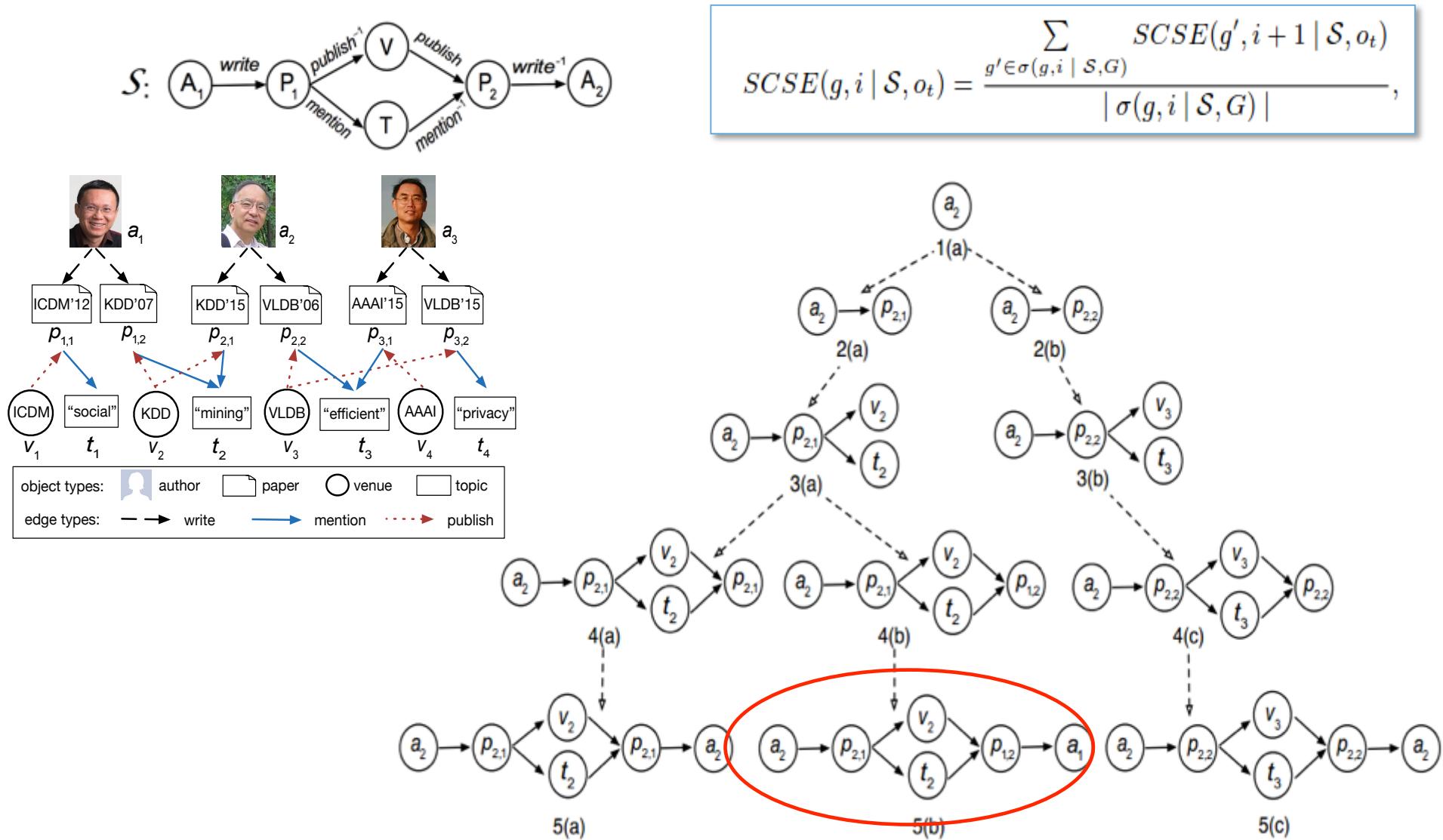


Relevance Measure 2: SCSE

- Structure Constrained Random Walk (SCSE): extension of PCRW.



Relevance Measure 2: SCSE



Relevance Measure 3: BSCSE

- Biased Structure Constrained Random Walk (BSCSE): extension of BPCRW.
 - A combination of SC and SCSE
 - SC $0 \leftarrow \rightarrow 1$ SCSE

$$BSCSE(g, i | \mathcal{S}, o_t) = \frac{\sum_{g' \in \sigma(g, i | \mathcal{S}, G)} BSCSE(g', i + 1 | \mathcal{S}, o_t)}{|\sigma(g, i | \mathcal{S}, G)|^\alpha},$$

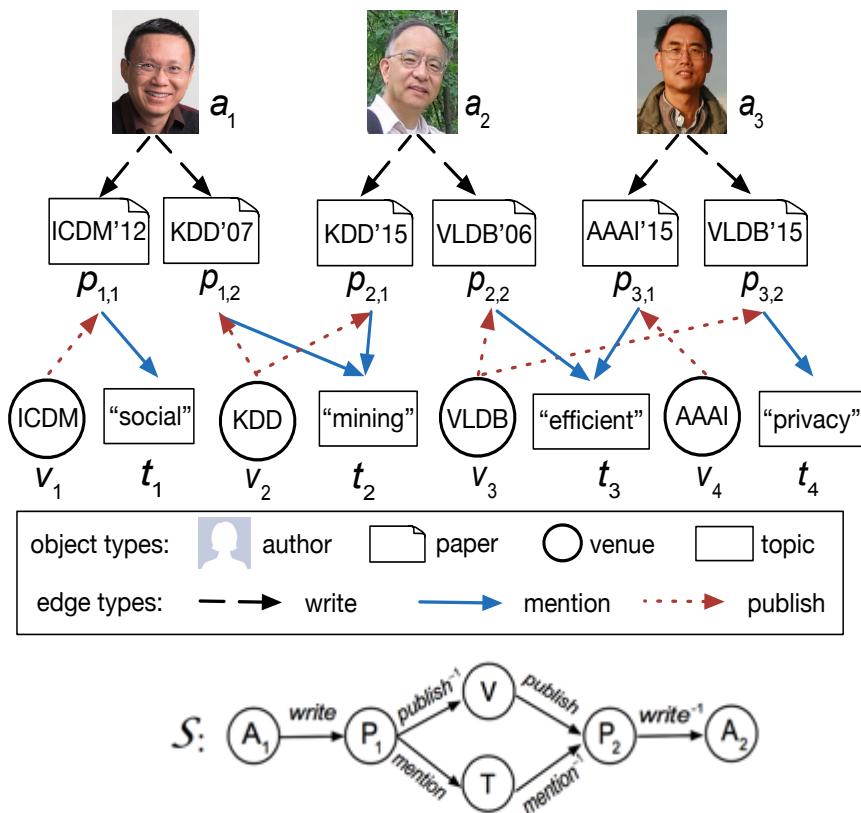
[Huang KDD'16] ZP. Huang “Meta Structure: Computing Relevance on Large Heterogeneous Information Networks” KDD 2016

Relevance Measures: Summary

Meta Path	Meta Structure	Meaning
PathCount	StructCount	# of meta-path/structure instances
PCRW	SCSE	Random walk probability on meta-path/structure
BPCRW	BSCSE	Combination of count and probability

i-LTable

- Index the probability distribution starting from the i-th layer of a meta structure.

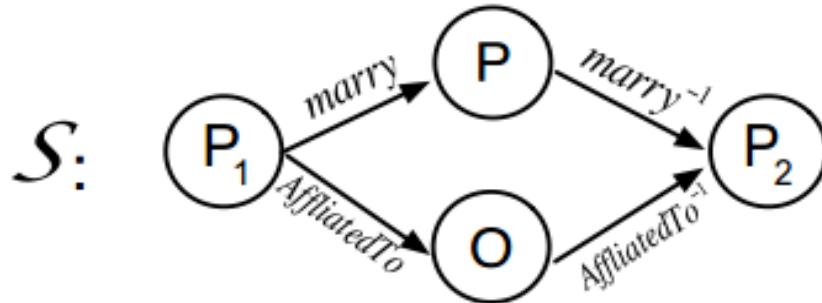


Key / layer 3	Value
<ICDM, social>	<Pei, 1.0>
<KDD, mining>	<Pei, 0.5>
<VLDB, efficient>	<Han, 0.5>
<VLDB, privacy>	<Han, 1.0>
<AAAI, efficient>	<Yang, 1.0>
<AAAI, privacy>	<Yang, 1.0>

Experiment: Entity Resolution

- On YAGO, we have duplicated entities, e.g., *Barack_Obama* and *Presidency_Of_Barack_Obama*
- We retrieve the top-k pairs; the high relevance of the node pairs indicates that the nodes are duplicated
- Area under PR-Curve (AUC)

Experiment: Entity Resolution

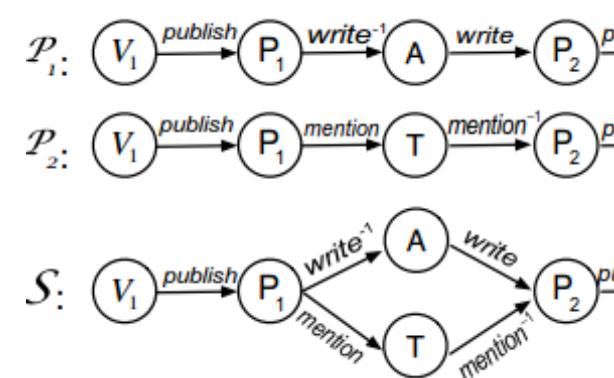


	P1			P2			
Measure	PathCount	PCRW	PathSim	PathCount	PCRW	PathSim	
AUC	0.1324	0.0120	0.0097	0.0003	0.0014	0.0002	
	Linear Combination(optimal)			Meta Structure S			
Measure	PathCount	PCRW	PathSim	SC	SCSE	BSCSE*	
AUC	0.2898	0.2606	0.2920	0.5556	0.5640	0.5640	

Relevance Ranking

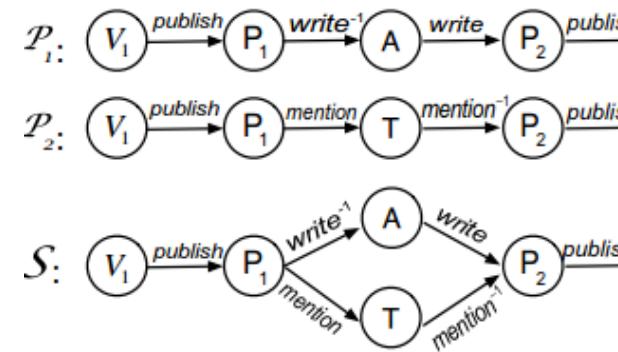
- We label the relevance of venues in DBLP_4_Area.
- 0 = not relevant; 1 = relevant; 2 = strongly relevant.
 - E.g., <SIGMOD, VLDB>: 2; <SIGMOD, CIKM>: 1
- Normalized Discounted Cumulative Gain (nDCG)

	P_1			P_2		
Metric	PathCount	PCRW	PathSim	PathCount	PCRW	PathSim
nDCG	0.9004	0.9047	0.9083	0.8224	0.8901	0.8834
	Linear Combination(optimal)			Meta Structure S		
Metric	PathCount	PCRW	PathSim	SC	SCSE	BSCSE*
nDCG	0.9004	0.9100	0.9083	0.9056	0.9104	0.9130



Clustering

- Clustering on venues in YAGO
- Normalized Mutual Information (NMI) and Purity



	P_1			P_2		
Measure	PathCount	PCRW	PathSim	PathCount	PCRW	PathSim
NMI	0.4932	0.6866	0.6780	0.3595	0.6866	0.6780
	Linear Combination(optimal)				Meta Structure S	
Measure	PathCount	PCRW	PathSim	SC	SCSE	BS
NMI	0.4932	0.6866	0.6780	0.3202	0.8065	0.6780
	P_1			P_2		
Measure	PathCount	PCRW	PathSim	PathCount	PCRW	PathSim
Purity	2.75	3.50	3.00	2.50	3.50	2.50
	Linear Combination(optimal)				Meta Structure S	
Measure	PathCount	PCRW	PathSim	SC	SCSE	BS
Purity	2.75	3.50	3.50	2.25	3.50	3.50

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Conclusions

- Relevance of HIN objects can be defined based on meta-paths.
- Query-by-Example can be used to discover meta-paths.
- Meta-structure captures more complex relationships among HIN objects.

Future Work 1: Efficient Queries on HIN

- Given the complexity of relevance measures, how can we perform graph-based queries on HIN in an efficient and scalable manner?
 - Shortest paths, Top-k, centrality,...
 - Single-disk or cloud-based?

Future Work 2: Meta-Path/Structure Discovery & Mining

- Design effective and efficient techniques to discover meta structures
- Use meta structures to perform data mining tasks on HINs, e.g., recommendation, classification and clustering.

Future Work 3: HIN and crowdsourcing

- Q1: Can we employ crowdsourcing solutions to discover meta-paths and structures?
- Q2: Can crowdsourcing be used to manage HIN?
- Q3: Can HIN be used to facilitate crowdsourcing? (**See our VLDB'17 paper on DOCS**)

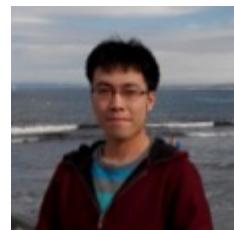
Many Thanks!



Dr. Reynold Cheng

URL: <http://www.cs.hku.hk/~ckcheng/>
email: ckcheng@cs.hku.hk

Our
HKUCS
Database
Group



Zhipeng
Huang



Yudian
Zheng



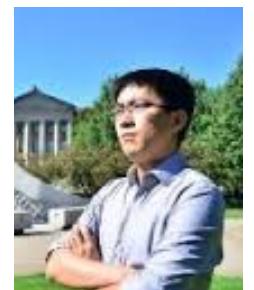
Jing
Yan



Ka Yu
Wong



Eddie
Ng



Jason
Meng
(Purdue)