

**Reynold D'mello**  
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**EDUCATION:**

**University of Bridgeport, Bridgeport, CT**

MASTER'S in Computer Science (Anticipated 2017).

**Mumbai University, Mumbai**

Bachelor's Degree in Information Technology, June 2014

**HONORS/AWARDS:**

- Ranked 2<sup>nd</sup> at state level technical project presentation (2011).
- Crowd choice award winner at a start up weekend of Central Connecticut (September 2015).

**TECHNICAL SKILLS:**

**Programming Languages:**

C++, C, ASP.Net, VB.net, MVC, C#, ETL, ASP.net, SQL, POSTGRESQL, Oracle, Python, HTML/CSS, PHP, Ajax, JavaScript, Networking And Scripting, Java, Unity 3D, HTML5, Stored procedures.

**Standard Software:**

Visual Studio, SQL server 2012, Pycharm, Unity 3D, Office 2013 Enterprising Edition: Outlook, Excel, Publisher, PowerPoint, Word, Unreal Engine 4, Eclipse.

**WORK EXPERIENCE:**

- **NICH FERNS Software Company, Mumbai, India**  
**Software Developer** (August 2014-May 2015)
  - Developed Web pages using ASP.NET language and developed the back end using SQL SERVER.
  - Developed complete websites for Inventory System of a store, Resort and Health club and MIS (In House Project).
  - Outsourced to Miscot I.T and Banking Solutions, worked as an **ETL (Extract Transform Load)** developer.
  - Developed an ETL tool which was used in Banks as an objective of transferring raw data in bulk from one SQL server to another server in a faster, cheaper and efficient way using VB.net, Java languages and servers such as SQL, POSTGRESQL, and ORACLE.
  - Implemented the ETL tool in Sutex bank for RBI processing.
- **University of Bridgeport, Computer Science Department, Bridgeport, CT**  
**Graduate Assistant** (January 2016-January 2017)
  - Assist professor with project and grading of students.
  - Record and upload lectures online.

**PROJECTS:**

- **Currently developing a game with an advanced A.I that learns from every move the player makes.**
- Developed a Tic-tac-toe game using C++ Language (November 2015).
- Designed and Developed mini games such as Tic-tac-toe, minesweeper, 3D games using PYTHON language, unity 3D, Unreal Engine 4.
- Developed software for prediction of items in shopping cart using java language (2013-2014).
- Developed inventory system website using ASP.net language as front end and ORACLE server as back end (August 2015-December 2015).

**INVOLVEMENTS:**

- Founder and creator of the youth festival 'GIOVINEZZA' in the year 2011.
- Director head of rock band competition held in GIOVINEZZA festival in the year 2011.
- Member of youth committee and NGO.
- Participated in cleanliness drives, health camp, awareness campaigns etc.
- President of the youth festival GIOVINEZZA in the year 2012.
- Member of Information Technology Student Association (ITSA).

- Organized ITSA industrial visit for 270 students to Infosys in the year 2012.