

Applications of Information Bottleneck in DL

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Presentation Overview

- ① Introduction
- ② Prerequisites
 - Definitions
 - Relevant Information
 - Information Bottleneck
- ③ Deep Neural Networks
 - The Information Plane
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 - Information Bottleneck and VAEs
- ④ Beyond the IB method
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Introduction

- Information Theory & Information Transfer
- Machine Learning & Prediction of Parameters
- Information Bottleneck and DNNs

Definitions

- Input Space : \mathcal{X}
- Output Space : \mathcal{Y}
- random variables $X \in \mathcal{X}$, $Y \in \mathcal{Y}$ with joint distribution $p_{X,Y}$
- x, y represent examples of X, Y respectively

Definitions

Definition

- 1 Conditional Entropy : $H(X|Y) = \mathbb{E}_{X,Y}[-\log p(X, Y)]$
- 2 Mutual Information : $I(X; Y) = \mathbb{E}_{X,Y} \left[\log \frac{p(X,Y)}{p(X)p(Y)} \right]$

a property of MI:

for every bijective functions f and g : $I(X; Y) = I(f(X), g(Y))$

Relevant Information

a shared concept in Information Theory, Statistics and Machine Learning
a mathematical formulation of "Relevant Information" is Sufficient Statistics.

Relevant Information

Definition (Sufficient Statistic)

given $S \triangleq f(X)$ for sum function f , S is a **sufficient statistic** of Y if :

$$\forall x \in \mathcal{X}, y \in \mathcal{Y} : \mathbb{P}[X = x | Y = y, S = s] = \mathbb{P}[X = x | S = s]$$

Theorem

S is a **sufficient statistic** for Y iff:

$$I(S; Y) = I(X; Y)$$

Relevant Information

Definition (Minimal Sufficient Statistic)

S is a **MSS** if:

$$\forall T; T \text{ is sufficient statistic} \Rightarrow \exists g; S = g(T)$$

Theorem

given $X \sim P_{Y|X}$, S is an **MSS** for Y iff:

$$S \in \underset{T: \text{SS}}{\operatorname{argmin}} I(X; T)$$

subsequently :

Corollary

given $X \sim P_{Y|X}$, S is an **MSS** for Y iff:

$$S \in \underset{T: I(Y; T) = I(X; Y)}{\operatorname{argmin}} I(X; T)$$

Relevant Information

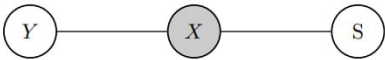
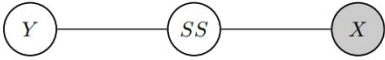
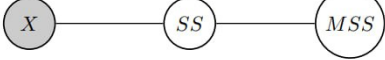
	Markov Chain	Data Processing Inequality
Statistic		$I(S; Y) \leq I(X; Y)$
Sufficient		$I(SS; Y) \geq I(X; Y)$
Minimal		$\forall SS : I(MSS; X) \leq I(SS; X)$

Figure: intuition of **MSS**

The Information Bottleneck framework

let $P_{T|X}$ be a transition kernel from \mathcal{X} to \mathcal{T} .

The kernel $P_{T|X}$ can be viewed as transforming $X \sim P_X$ into a representation of $T \sim P_T(\cdot) \triangleq \int P_{T|X}(\cdot|x) dP_X(x)$ in the \mathcal{T} space.

We seek for $P_{T|X}$ s.t extracts information about Y , i.e., high $I(Y; T)$, while maximally compressing X , which is quantified as keeping $I(X; T)$ small.

the IB problem is formulated through the constrained optimization :

$$\inf_{P_{T|X}: I(Y; T) \geq \alpha} I(X; T)$$

α is a parameter which capture the trade-off between $I(X; T)$ and $I(Y; T)$.

Lagrange Dual Form

$$\mathcal{L}_\beta(P_{T|X}) \triangleq I(X; T) - \beta I(Y; T)$$

minimize $\mathcal{L}_\beta(P_{T|X})$ over all possible $P_{T|X}$ kernels.

Varying $\beta \in [0, \infty)$ regulates the tradeoff between informativeness and compression.

as $\beta \rightarrow \infty$, this problem is equivalent to the **MSS** optimization problem

β and its relation to bias-variance trade-off

Self-Consistent Equations

The Optimal assignment that minimizes $\mathcal{L}_\beta(P_{T|X})$, satisfies the equation:

$$p(t|x) = \frac{p(t)}{Z(x, \beta)} \cdot \exp \left(-\beta \sum_y p(y|x) \log \frac{p(y|x)}{p(y|t)} \right)$$

where $Z(\cdot, \cdot)$ is the normalization factor; due to the Markov chain condition $Y \rightarrow X \rightarrow T$,

$$p(y|t) = \frac{1}{p(t)} \sum_x p(y|x) \cdot p(t|x) \cdot p(x)$$

The IB Iterative Algorithm

every iteration (i) consists of three steps:

$$p_i(t|x) \leftarrow \frac{p_i(t)}{Z_i(x, \beta)} \cdot \exp(\beta d(x, t))$$

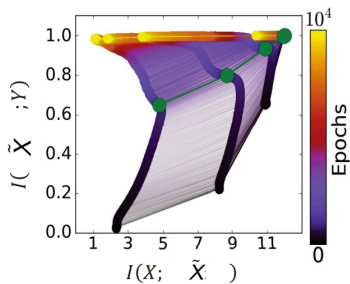
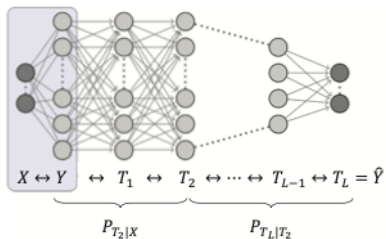
$$p_{i+1}(t) \leftarrow \sum_x p(x) p_i(t|x)$$

$$p_{i+1}(y|t) \leftarrow \sum_y p(y|x) p_i(x|t)$$

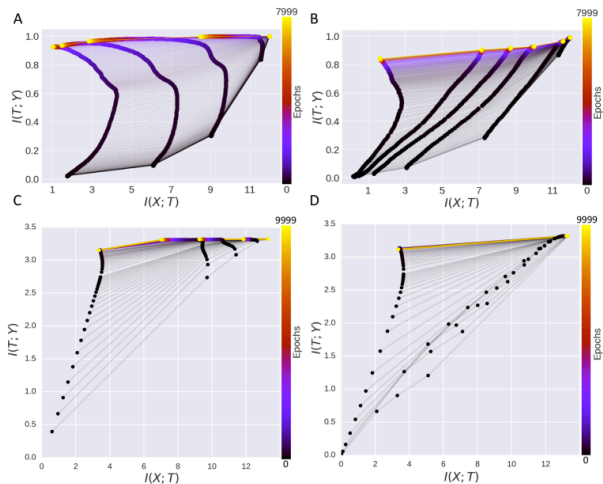
The IB method and Deep Neural Networks

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Information Plane



Information Plane with different Activation functions

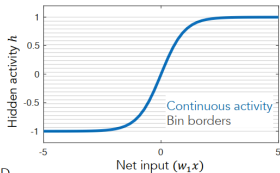


Information Plane with different Activation functions

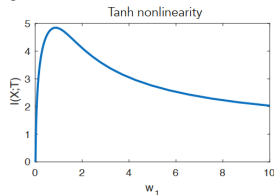
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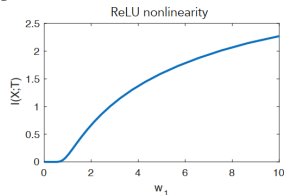
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C



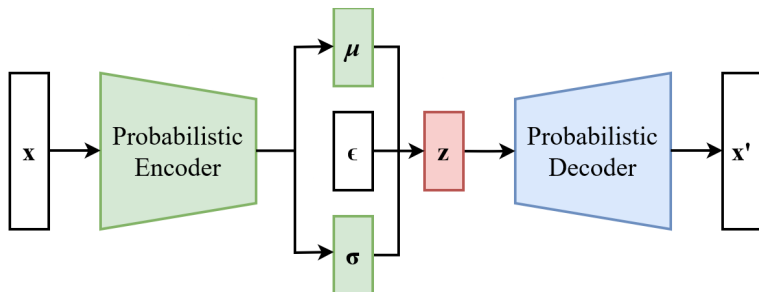
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Information Bottleneck and SGD

- continuous outputs causes infinite values of MI
- the binning method and the Data Processing Principle
- applying binning to the actual activation values
- make the NN stochastic (Amjed et al. 2018, section 5.4)

Variational Auto-Encoders



$$Z \sim p_0(Z)$$

objective : $\tilde{X} \sim p_\phi(\tilde{x}|x)p(X)$ close to $p_0(z)$ and $X' \sim p_\theta(x'|z)p_0(z)$ close to X

Variational Auto-Encoder

- an alternative representation :

$$\min_{p(\tilde{x}|x)} I(\tilde{X}; X) + \beta H(Y|\tilde{X})$$

- approximating the loss function:

$$\mathcal{L}_{approx.} \triangleq \frac{1}{N} \sum_{i=1}^N \underbrace{\mathbb{E}_{p(\tilde{x}|x^{(i)})} \left[-\log \mathbb{P} \left[y^{(i)} | \tilde{x} \right] \right]}_{\text{Cross Entropy Loss}} + \beta \underbrace{D_{\text{KL}}(P(\tilde{x}|x^{(i)}) || P(\tilde{x}))}_{\text{regularization}}$$

- a loss function for VAE:

$$\mathcal{L}(\phi, \theta) \triangleq \frac{1}{N} \sum_{i=1}^N \underbrace{\mathbb{E}_{p(\tilde{x}|x^{(i)})} \left[-\log \mathbb{P} \left[x^{(i)} | \tilde{x} \right] \right]}_{\text{marginal likelihood of data}} + \underbrace{D_{\text{KL}}(P(\tilde{x}|x^{(i)}) || P_0(\tilde{x}))}_{\text{distance to the prior } P_0}$$

differences of VAE and the IB method

- $\beta = 1$
- separate optimization

Beyond the IB method

- $I(X; T)$ vs $I(S; \mathcal{A}(S))$
- a bound for generalization error :
$$\mathbb{P} [|err_{test} - err_{train}| > \epsilon] < O\left(\frac{I(S; \mathcal{A}(S))}{n\epsilon^2}\right)$$

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