



## Finite State Machine | 177

**Solution:**

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Present State	Next State,Z	
	X=0	X=1
A	A,0	B,0
B	C,0	D,0
C	D,1	C,1
D	B,1	A,1

**Solution:**

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First, we need to prove whether the machine is information lossless. For this, we need to construct a testing table for information lossless.

Present State	$z = 0$	$z = 1$
A	AB	–
B	CD	–
C	–	CD
D	–	AB
AB	(AC)(BC) (AD)(BD)	–
CD	–	(BD)(BC) (AD)(AC)
AC	–	–
AD	–	–
BC	–	–
BD	–	–

Present State	$z = 0$	$z = 1$
A	AB	—
B	CD	—
C	—	CD
D	—	AB
AB	(AC)(BC) (AD)(BD)	—
CD	—	(BD)(BC) (AD)(AC)
AC	—	—
AD	—	—
BC	—	—
BD	—	—

The testing table does not contain any repeated entry. So, the machine is information lossless. Now, we need to construct the output successor table

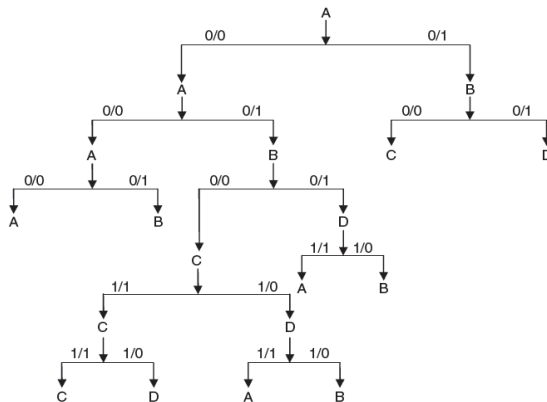


Fig. 4.26



After traversing the total output string by the output successor table, we have got a state B. So, the input string is 01000.(Input string retrieval is possible only for an information lossless machine. This can be illustrated in the following example.)



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Convert the given Mealy machine to an equivalent Moore machine.

**Solution:**

Present State	Next State,Z	
	X=0	X=1
A	B,0	B,0
B	C,0	D,0
C	D,0	C,0
D	A,0	C,1

The machine is not information lossless as, in the testing table, for information losslessness, there is a repeated entry BB for the state 'A' and output '0'. Yet, again we try to find the input sequence by constructing the output successor table.

## Finite State Machine | 179

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Present State	Next State, Z	
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The input string is applied on the state A and has produced output 0. From the output successor table, it is clear that the next states are B with input 0 or B with input 1.

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By this process, the transition is given in Fig.4.27.

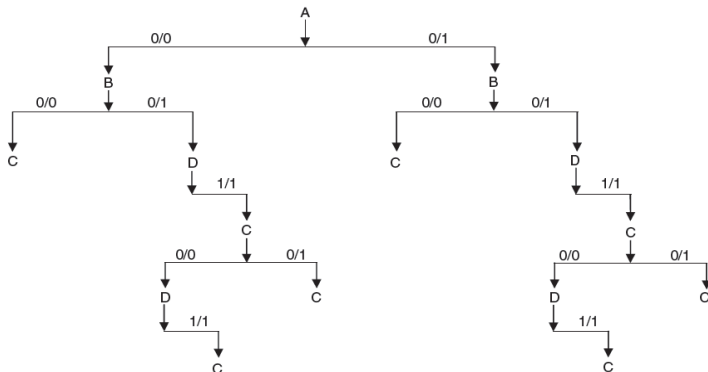


Fig. 4.27



We are getting C as the final state for two input sequences 01101 and 11101. So, we cannot uniquely determine the input string. We can conclude that input string retrieval is not possible for the information lossy machine.

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**Example 4.21** Test whether the following machine is information lossless or not. If lossless, find its order.

**180****| Introduction to Automata Theory, Formal Languages and Computation**

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180

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**Solution:**

Present State	Next State,Z	
	X=0	X=1
A	B,0	C,0
B	D,0	E,1
C	A,1	E,0
D	E,0	D,0
E	A,1	E,1

180

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**Solution:**

Present State	Next State,Z	
	X=0	X=1
A	B,0	C,0
B	D,0	E,1
C	A,1	E,0
D	E,0	D,0
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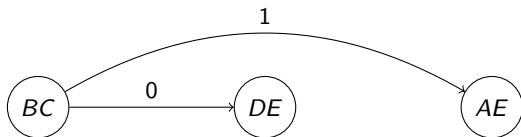
The first step to test whether a machine is lossless or not is to construct a testing table. The testing table is divided into two halves.

Present State	$z = 0$	$z = 1$
A	BC	–
B	D	E
C	E	A
D	DE	–
E	–	AE
BD	DE	AE
DE	–	–
AE	–	–

Present State	$z = 0$	$z = 1$
A	BC	–
B	D	E
C	E	A
D	DE	–
E	–	AE
BD	DE	AE
DE	–	–
AE	–	–

The testing table does not contain any repeated entry. The machine is an information lossless machine. The testing graph for the machine is given in Fig. 4.28.





**Fig. 4.28** Testing Graph for Information Losslessness

The testing graph for information losslessness is loop-free. The order of losslessness is  $m = 1 + 2 = 3$ . The length of the longest path of the graph is 1.

## 4.11 Inverse Machine

An inverse machine  $M_i$  is a machine which is developed from the given machine  $M$  with its output sequence and produces the input sequence given to machine  $M$ , after at most a finite delay. A deterministic inverse machine can be constructed if and only if the given machine is lossless. The machine can produce the input sequence applied to the original machine after at most a finite delay if and only if  $M$  is lossless of a finite order. Consider the following example.