```
File: adc2.c, Date: 4/23/2016, Time: 8:13:25 AM
/*******************
This program was produced by the
CodeWizardAVR V2.05.3 Standard
Automatic Program Generator
© Copyright 1998-2011 Pavel Haiduc, HP InfoTech s.r.l.
http://www.hpinfotech.com
Project :
Version :
Date : 4/16/2016
Author : Reza
Company :
Comments:
Chip type
                       : ATmega64
Program type : Almega64

Program type : Application
AVR Core Clock frequency: 8.000000 MHz
Memory model : Small
External RAM size : 0
Data Stack size : 10
Data Stack size
                       : 1024
*************************************
#include <mega64.h>
#include <delay.h>
// Alphanumeric LCD functions
#include <alcd.h>
#include <string.h>
#define ADC VREF TYPE 0x00
// Read the AD conversion result
unsigned int read adc(unsigned char adc input)
{
ADMUX=adc input | (ADC VREF TYPE & 0xff);
// Delay needed for the stabilization of the ADC input voltage
delay us(10);
// Start the AD conversion
ADCSRA | = 0 \times 40;
// Wait for the AD conversion to complete
while ((ADCSRA \& 0x10) == 0);
ADCSRA = 0 \times 10;
return ADCW;
}
// Declare your global variables here
void main(void)
// Declare your local variables here
   int buf;
   char charBuff[5];
// Input/Output Ports initialization
// Port A initialization
// Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In
```

```
File: adc2.c, Date: 4/23/2016, Time: 8:13:25 AM
// State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T
PORTA=0 \times 00:
DDRA=0 \times 00;
// Port B initialization
// Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In
// State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T
PORTB=0\times00;
DDRB=0 \times 00;
// Port C initialization
// Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In
// State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T
PORTC=0 \times 00;
DDRC=0x00;
// Port D initialization
// Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In
// State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T
PORTD=0 \times 00;
DDRD=0 \times 00;
// Port E initialization
// Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In
// State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T
PORTE=0 \times 00:
DDRE=0 \times 00;
// Port F initialization
// Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In
// State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T
PORTF=0 \times 00;
DDRF=0 \times 00;
// Port G initialization
// Func4=In Func3=In Func2=In Func1=In Func0=In
// State4=T State3=T State2=T State1=T State0=T
PORTG=0 \times 00;
DDRG=0 \times 00;
// ADC initialization
// ADC Clock frequency: 1000.000 kHz
// ADC Voltage Reference: AREF pin
ADMUX=ADC VREF TYPE & 0xff;
ADCSRA=0x83;
// Alphanumeric LCD initialization
// Connections are specified in the
// Project|Configure|C Compiler|Libraries|Alphanumeric LCD menu:
// RS - PORTC Bit 0
// RD - PORTC Bit 1
// EN - PORTC Bit 2
// D4 - PORTC Bit 4
// D5 - PORTC Bit 5
// D6 - PORTC Bit 6
// D7 - PORTC Bit 7
// Characters/line: 20
lcd init(20);
//char* adcString = "%000";
```

```
File: adc2.c, Date: 4/23/2016, Time: 8:13:25 AM
while (1)
      {
//
        // Place your code here
//
            x=read adc(0)
//
            x = (x / 1023) * 100;
//
            //sprintf(adcString,"%d",x);
//
        1cd gotoxy(0,0);
//
        lcd puts((string) x);
//
      buf = read_adc(0);
      if (buf >= \overline{1000}) buf = 1000;
      buf/=10;
      charBuff[0]=buf/100;
      buf%=100;
      charBuff[1]=buf/10;
      charBuff[2]=buf%10;
//
        buf = (buf/1023) *100;
//
//
        charBuff[2]=buf % 10;
//
        charBuff[0]=buf/10 % 10;
//
        charBuff[1]=buf/100;
      lcd gotoxy(0,0);
      lcd putchar('%');
      lcd gotoxy(1,0);
      lcd putchar(charBuff[0]+'0');
      lcd gotoxy(2,0);
      lcd putchar(charBuff[1]+'0');
      lcd gotoxy(3,0);
      lcd putchar(charBuff[2]+'0');
}
```