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In [93]: n = int(input('Enter the number of the objects which you want to put into the box: '))
m = int(input('Enter the number of boxes which you want to use: '))
k = int(input('Enter the size of each box: '))
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In [94]: objects_size = list()

for i in range(n):
    size = int(input('Enter the size for your object: '))
    objects_size.append(size)
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In [95]: objects_size
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Out[95]: [4, 2, 3, 4, 1]
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In [96]: def create_boxes_list():
    box_list = []

    for i in range(m):
        box_size = []

        for j in range(k):
            box_size.append(0)

        box_list.append(box_size)

    return box_list
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In [97]: import sys
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In [98]: ones_list = list()
box_list = create_boxes_list()

def check_the_box(box_list , objects_size , flag , ones_list):
    index_of_num = 0

    for box in box_list:
        if flag == False:
            print(f'Finish the process -----> {box_list}')
            -----> {box_list}')
            break

        for num in objects_size[index_of_num :]:
            zero_count = box.count(0)

            if num > len(box):
                continue

            if num < zero_count:

                index_of_element = box.index(0)

                for i in range(num):
                    box[index_of_element + i] = 1

                print(f'Number: {num} is less than our box but we can use that -----> Box: {box_list}')
                one_count = box.count(1)
                ones_list.append(one_count)

                if objects_size.index(num) == len(objects_size) - 1:
                    print('We are out of numbers')
                    flag = False
                    break
                #         objects_size.remove(num)
                continue

            if num == zero_count:

                index_of_element = box.index(0)

                for i in range(num):
                    box[index_of_element + i] = 1

                print(f'Number: {num} is equal to our box and we can use that -----> Box: {box_list}')
                one_count = box.count(1)
                ones_list.append(one_count)
                index_of_num = objects_size.index(num) + 1
                break

            elif num > zero_count:
                if zero_count == 0:
                    if objects_size.index(num) == len(objects_size) - 1:
                        print("the deadline")
                        one_count = box.count(1)
                        ones_list.append(one_count)
                        flag = False
                        break

                print(f'Number: {num} is The stop point -----> Box: {box_list}')
                one_count = box.count(1)
                ones_list.append(one_count)
                box_list = create_boxes_list()
                objects_size = objects_size[objects_size.index(num) :]
                check_the_box(box_list , objects_size , True , ones_list)
                sys.exit("The End")
```

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In [99]: check_the_box(box_list , objects_size , True , ones_list)

Number: 4 is equal to our box and we can use that -----> Box: [[1, 1, 1, 1]]
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In [100]: ones_list[:]
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Out[100]: [4]
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In [101]: max_value = max(ones_list)
max_value
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Out[101]: 4
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In [102]: sum_value = 0

for i in range(len(objects_size)):

    sum_value = objects_size[i] + sum_value

    if sum_value > max_value:
        sum_value = objects_size[i]
        continue

    if sum_value < max_value:
        continue

    if sum_value == max_value:
        print(i+1)
        break
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In [ ]:
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In [103]: sum_value
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Out[103]: 4
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In [ ]:
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