

Simple Harmonic Motion (SHM) — Algebra-Based Notes

Mass-Spring Oscillator: Position, Velocity, Acceleration

1. What SHM Looks Like (Big Picture)

Simple harmonic motion is periodic motion where the restoring force is proportional to the displacement from equilibrium:

$$F = -ky.$$

For a mass-spring system, this produces a sinusoidal motion in time.

Key time ideas

- **Period** T : time for one full cycle.
- **Frequency** $f = \frac{1}{T}$.
- **Angular frequency** $\omega = 2\pi f = \frac{2\pi}{T}$.

2. Position Function

If the mass is at its **maximum height/displacement at** $t = 0$, the cleanest choice is a cosine:

$$y(t) = y_{\max} \cos(\omega t) = y_{\max} \cos\left(\frac{2\pi}{T} t\right).$$

Why cosine here?

Because $\cos(0) = 1$, so at $t = 0$:

$$y(0) = y_{\max}.$$

That matches “starting at maximum.”

3. Velocity Function

Velocity is the time derivative of position:

$$v(t) = \frac{dy}{dt}.$$

Differentiate $y(t) = y_{\max} \cos(\omega t)$:

$$v(t) = -y_{\max} \omega \sin(\omega t) = -y_{\max} \left(\frac{2\pi}{T}\right) \sin\left(\frac{2\pi}{T} t\right).$$

Maximum speed

The sine function ranges from -1 to $+1$, so the velocity ranges from $-y_{\max}\omega$ to $+y_{\max}\omega$:

$$v_{\max} = y_{\max}\omega = y_{\max} \left(\frac{2\pi}{T} \right).$$

So you can also write:

$$v(t) = -v_{\max} \sin\left(\frac{2\pi}{T} t\right).$$

4. Acceleration Function

Acceleration is the derivative of velocity (or the second derivative of position):

$$a(t) = \frac{dv}{dt} = \frac{d^2y}{dt^2}.$$

Differentiate $v(t) = -y_{\max}\omega \sin(\omega t)$:

$$a(t) = -y_{\max}\omega^2 \cos(\omega t) = -y_{\max} \left(\frac{2\pi}{T} \right)^2 \cos\left(\frac{2\pi}{T} t\right).$$

Maximum acceleration

$$a_{\max} = y_{\max}\omega^2 = y_{\max} \left(\frac{2\pi}{T} \right)^2.$$

Important relationship

Because $y(t) = y_{\max} \cos(\omega t)$ and $a(t) = -y_{\max}\omega^2 \cos(\omega t)$:

$$\boxed{a(t) = -\omega^2 y(t)}$$

Acceleration always points toward equilibrium (opposite the displacement).

5. Phase Relationships (Who Leads/Lags?)

- $y(t)$ is a cosine wave.
- $v(t)$ is a negative sine wave: shifted by $\frac{T}{4}$ relative to $y(t)$.
- $a(t)$ is a negative cosine wave: exactly opposite $y(t)$.

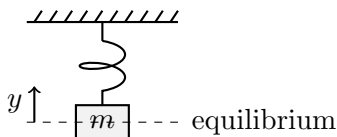
Checkpoint times (starting at $y = y_{\max}$ at $t = 0$)

Let $\theta = \omega t = \frac{2\pi}{T} t$.

Time	θ	y	v	a
0	0	$+y_{\max}$	0	$-a_{\max}$
$T/4$	$\pi/2$	0	$-v_{\max}$	0
$T/2$	π	$-y_{\max}$	0	$+a_{\max}$
$3T/4$	$3\pi/2$	0	$+v_{\max}$	0
T	2π	$+y_{\max}$	0	$-a_{\max}$

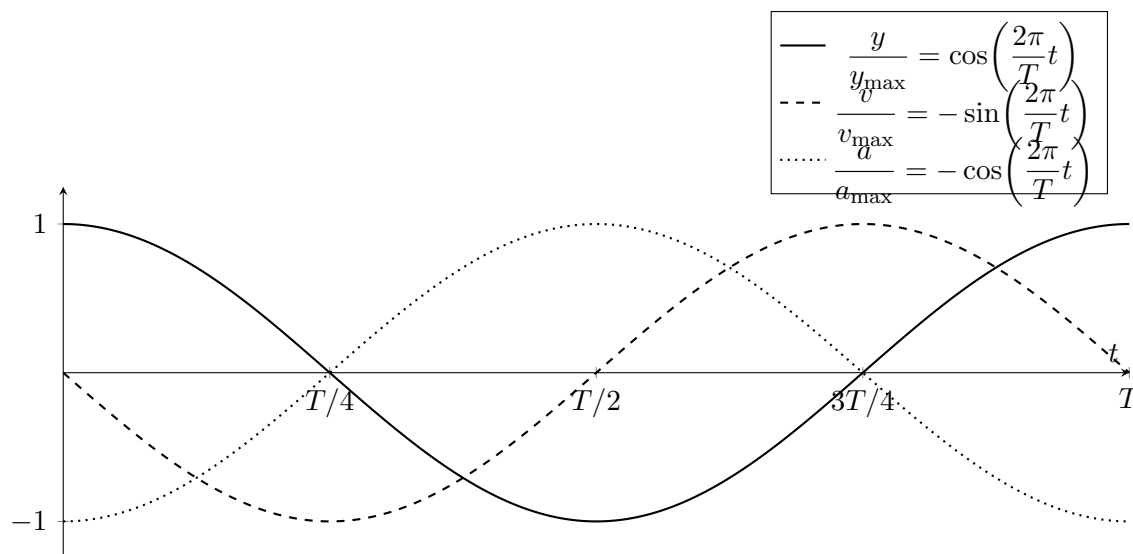
6. Quick Sketches (Spring + Graphs)

Spring-mass diagram (simple)



Position, velocity, acceleration vs. time (one period)

Below we plot one full period using $\theta = \frac{2\pi}{T}t$ on the horizontal axis.



7. Example

Problem. Write the position equation of a mass attached to a spring with period $T = 2\text{ s}$ and maximum height (amplitude) $y_{\max} = 2\text{ cm} = 0.02\text{ m}$. Assume the mass is at maximum height at $t = 0$. Draw the position diagram. Also write $v(t)$ and $a(t)$.

Step 1: Find ω

$$\omega = \frac{2\pi}{T} = \frac{2\pi}{2\text{ s}} = \pi \text{ rad/s}.$$

Step 2: Position

Starting at maximum means cosine:

$$y(t) = 0.02 \cos(\pi t) \text{ m}$$

Step 3: Velocity

$$v(t) = \frac{d}{dt}(0.02 \cos(\pi t)) = -0.02\pi \sin(\pi t).$$

$$\boxed{v(t) = -0.02\pi \sin(\pi t) \text{ m/s}}$$

Maximum speed:

$$v_{\max} = y_{\max}\omega = 0.02(\pi) = 0.02\pi \text{ m/s}.$$

Step 4: Acceleration

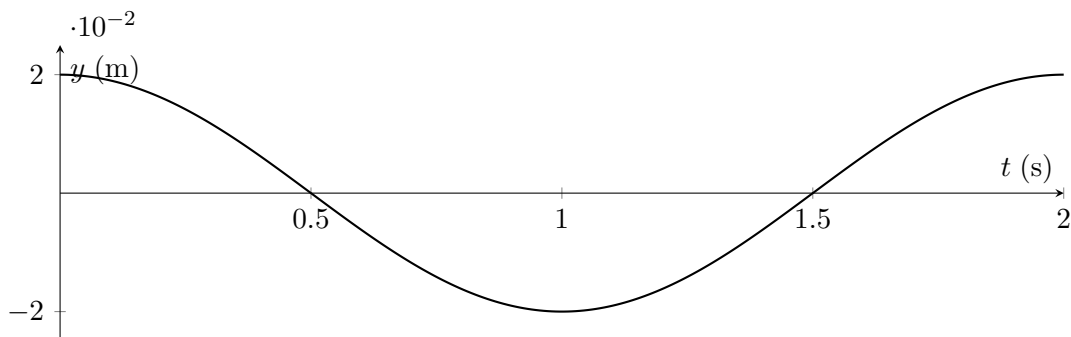
$$a(t) = \frac{d}{dt}(-0.02\pi \sin(\pi t)) = -0.02\pi^2 \cos(\pi t).$$

$$\boxed{a(t) = -0.02\pi^2 \cos(\pi t) \text{ m/s}^2}$$

Maximum acceleration:

$$a_{\max} = y_{\max}\omega^2 = 0.02(\pi^2) = 0.02\pi^2 \text{ m/s}^2.$$

Position sketch for the example (0 to 2 s)



8. Trig Range Reminder

Because

$$-1 \leq \cos \theta \leq 1 \quad \text{and} \quad -1 \leq \sin \theta \leq 1,$$

the maximum values come directly from the coefficients:

$$|y| \leq y_{\max}, \quad |v| \leq v_{\max} = y_{\max}\omega, \quad |a| \leq a_{\max} = y_{\max}\omega^2.$$

Core SHM Summary (starting at maximum):

$$y = y_{\max} \cos(\omega t), \quad v = -y_{\max}\omega \sin(\omega t), \quad a = -y_{\max}\omega^2 \cos(\omega t) = -\omega^2 y$$