

```
/*
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 */

/*
 * File:   FTPCommandInterpreter.h
 * Author: Reza Naeemi
 *
 * Created on May 30, 2016, 11:32 PM
 */

#ifndef FTP_COMMAND_INTERPRETER_H
#define FTP_COMMAND_INTERPRETER_H

#include <map>           // <map> is needed to define map
#include <vector>        // <vector> needed to define vector

#include "FTPNetAccess.h"
#include "FTPCommandInterpreter.h"

class FTPCommandInterpreter {
public:
    FTPCommandInterpreter();
    FTPCommandInterpreter(const FTPCommandInterpreter& orig);
    virtual ~FTPCommandInterpreter();

    // Open a connection automatically
    bool Open(const char* hostName, int hostPortNumber);

    // Open a connection manually
    bool Open(vector<string> instruction);

    bool isClientRunning() const;
```

```
// (cd) Change Directory Command
bool Cd(vector<string> instruction);

// (pwd) Display the Present Working Directory
bool Pwd();

// (syst) Display the type of server
bool SysT();

// (get) Get (download) a file from the FTP Server
bool Get(vector<string> instruction);

// (put) Put (upload) a file to the FTP Server
bool Put(vector<string> instruction);

// (del) Delete a remote file from the FTP Server
bool Del(vector<string> instruction);

// (ls) List the remote directory file list and details
bool Ls();

// (close) Close the connection to the FTP Server
bool Close();

// (quit) Close the connection to the FTP Server and quit the client software.
bool Quit();
```

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private:
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```
    FTPNetAccess ftpNetAccess;
    FTPCommandInterpreter ftpCommandInterpreter;
```

```
// Supported command types
enum commandType
{
```

```
    UNDEFINED, // Must be the first in the list to define an invalid command
    OPEN,
    CD,
    PWD,
    SYST,
    LS,
    GET,
    PUT,
    DEL,
    CLOSE,
    QUIT
};

// Use map to associate the string commands to the enum values
map<string, commandType> mappedCommandTypes;

// Set command mapping values;
void initialize() const;

// Command parser
bool parse(vector<string> instruction);

// Private Helper functions for Public functions.
bool login();
bool open(vector<string> instruction);
bool open(const char *hostName, int hostPort);
bool cd(vector<string> instruction);
bool pwd();
bool syst();
bool get(vector<string> instruction);
bool put(vector<string> instruction);
bool del(vector<string> instruction);
bool ls();
bool close();
bool quit();
```

```
};
```

```
#endif /* FTPCOMMANDINTERPRETER_H */
```