

# Tutorial 10

## COMP 5361: Discrete Structures and Formal Languages

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- 1 Finite Automata With Epsilon-Transitions
- 2 Regular Expressions
- 3 Finite Automata and Regular Expressions

# Contents of the section

1 Finite Automata With Epsilon-Transitions

2 Regular Expressions

3 Finite Automata and Regular Expressions

## Definition

- We allow for our Finite Automato to transition with empty string i.e  $\epsilon$  transition. In other words we are allowing the NFA to make a transition without receiving an input symbole.

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- We call NFA with this property  $\epsilon$ -NFA.

## Definition

- We allow for our Finite Automato to transition with empty string i.e  $\epsilon$  transition. In other words we are allowing the NFA to make a transition without receiving an input symbole.
- We call NFA with this property  $\epsilon$ -NFA.
- This feature does not make our machinery any more powerful!

# Finite Automata With Epsilon-Transitions

## Example

For the  $\epsilon$ -NFA below find the final state(s) the  $\epsilon$ -NFA will be at, given the following inputs:

1 010

2 011

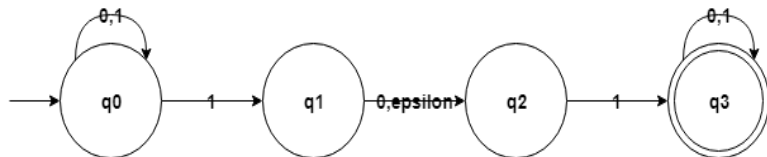


Figure: An example of  $\epsilon$ -NFA

# Finite Automata With Epsilon-Transitions

## Solution: First Input

- 1 010
- 2 Upon reading 0 we will end up at  $\{q_0\}$

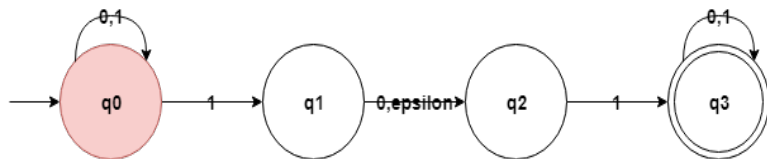


Figure: An example of  $\epsilon$ -NFA



# Finite Automata With Epsilon-Transitions

## Solution: First Input

- 1 010
- 2 Upon reading 1 from  $\{q_0\}$  we will end up at  $\{q_0, q_1\}$ .



Figure: An example of  $\epsilon$ -NFA

# Finite Automata With Epsilon-Transitions

## Solution: First Input

- 1 010
- 2 Upon reading 0 from  $\{q_0, q_1\}$  we will end up at  $\{q_0, q_2\}$ .
- 3 Note: When we are at  $q_1$  and we are presented with an input we have the option of acting on that input or taking the  $\epsilon$  instead.

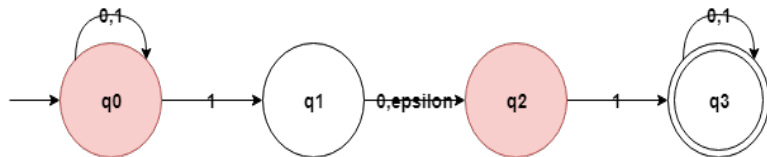


Figure: An example of  $\epsilon$ -NFA

# Finite Automata With Epsilon-Transitions

## Solution: Second Input

- 1 011
- 2 Upon reading 0 we will end up at  $\{q_0\}$

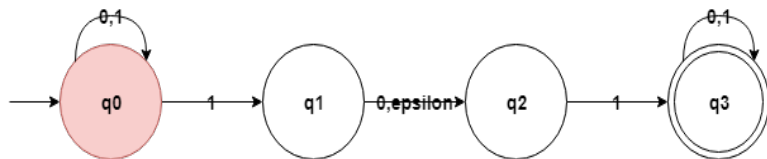


Figure: An example of  $\epsilon$ -NFA

# Finite Automata With Epsilon-Transitions

## Solution: Second Input

- 1 011
- 2 Upon reading 1 from  $\{q_0\}$  we will end up at  $\{q_0, q_1\}$ .



Figure: An example of  $\epsilon$ -NFA

# Finite Automata With Epsilon-Transitions

## Solution: Second Input

- 1 011
- 2 Upon reading 1 from  $\{q_0, q_1\}$  we will end up at  $\{q_0, q_3\}$ .
- 3 Note: When we are at  $q_1$  and we are presented with an input we have the option of acting on that input or taking the  $\epsilon$  instead.

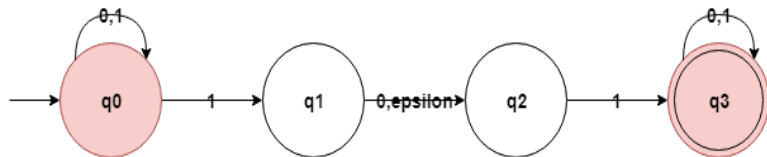


Figure: An example of  $\epsilon$ -NFA

## Formal Definition of $\epsilon$ -NFA

The formal definition of  $\epsilon$ -NFA is exactly like NFA with a small change in the definition of the transition function. Hence  $\epsilon$ -NFA is a 5-tuple  $M = (Q, \sigma, \delta, q_0, F)$  where  $\delta$  is defined by as a function whose inputs are:

- 1 A state  $q \in Q$ .
- 2 An input symbol in  $\Sigma \cup \{\epsilon\}$

## $\epsilon$ -Closure

The  $\epsilon$ -Closure of a state  $q$  is given by following all transitions out of  $q$  that are labeled  $\epsilon$ . However, when we get to other states by following  $\epsilon$ , we follow the  $\epsilon$ -transitions out of those states, and so on, eventually **finding every state that can be reached from  $q$  along any path whose arcs are all labeled  $\epsilon$ .**

# Finite Automata With Epsilon-Transitions

## Example 1

Find the  $\epsilon$ -closure of each states of the following  $\epsilon$ -NFA

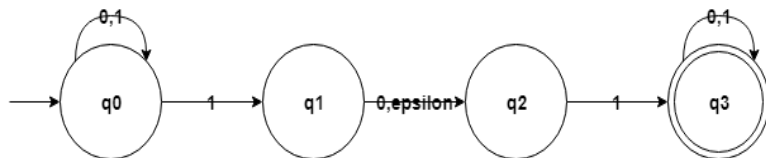


Figure: An example of  $\epsilon$ -NFA



# Finite Automata With Epsilon-Transitions

## Solution

- $\epsilon$ -closure of  $q_0$ :

## Solution

- $\epsilon$ -closure of  $q_0$ :  $\emptyset$
- $\epsilon$ -closure of  $q_1$ :

# Finite Automata With Epsilon-Transitions

## Solution

- $\epsilon$ -closure of  $q_0$ :  $\emptyset$
- $\epsilon$ -closure of  $q_1$ :  $\{q_2\}$
- $\epsilon$ -closure of  $q_2$ :

# Finite Automata With Epsilon-Transitions

## Solution

- $\epsilon$ -closure of  $q_0$ :  $\emptyset$
- $\epsilon$ -closure of  $q_1$ :  $\{q_2\}$
- $\epsilon$ -closure of  $q_2$ :  $\emptyset$
- $\epsilon$ -closure of  $q_3$ :

# Finite Automata With Epsilon-Transitions

## Solution

- $\epsilon$ -closure of  $q_0$ :  $\emptyset$
- $\epsilon$ -closure of  $q_1$ :  $\{q_2\}$
- $\epsilon$ -closure of  $q_2$ :  $\emptyset$
- $\epsilon$ -closure of  $q_3$ :  $\emptyset$

# Finite Automata With Epsilon-Transitions

## Example 2

Find the  $\epsilon$ -closure of each states of the following  $\epsilon$ -NFA

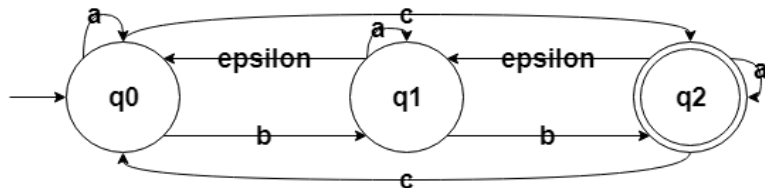


Figure: An example of  $\epsilon$ -NFA

# Finite Automata With Epsilon-Transitions

## Solution

- $\epsilon$ -closure of  $q_0$ :

## Solution

- $\epsilon$ -closure of  $q_0$ :  $\emptyset$
- $\epsilon$ -closure of  $q_1$ :



# Finite Automata With Epsilon-Transitions

## Solution

- $\epsilon$ -closure of  $q_0$ :  $\emptyset$
- $\epsilon$ -closure of  $q_1$ :  $\{q_0\}$
- $\epsilon$ -closure of  $q_2$ :

# Finite Automata With Epsilon-Transitions

## Solution

- $\epsilon$ -closure of  $q_0$ :  $\emptyset$
- $\epsilon$ -closure of  $q_1$ :  $\{q_0\}$
- $\epsilon$ -closure of  $q_2$ :  $\{q_1, q_0\}$

# Finite Automata With Epsilon-Transitions

## Example 3

Find the  $\epsilon$ -closure of each states of the following  $\epsilon$ -NFA

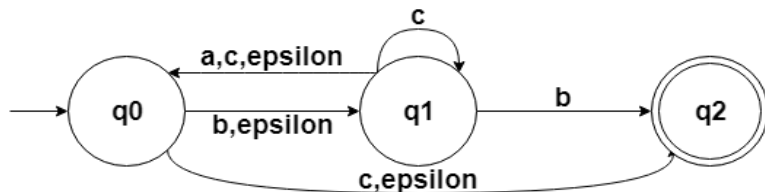


Figure: An example of  $\epsilon$ -NFA

## Solution

- $\epsilon$ -closure of  $q_0$ :

## Solution

- $\epsilon$ -closure of  $q_0$ :  $\{q_1, q_2, q_0\}$
- $\epsilon$ -closure of  $q_1$ :

# Finite Automata With Epsilon-Transitions

## Solution

- $\epsilon$ -closure of  $q_0$ :  $\{q_1, q_2, q_0\}$
- $\epsilon$ -closure of  $q_1$ :  $\{q_0, q_1, q_2\}$
- $\epsilon$ -closure of  $q_2$ :

# Finite Automata With Epsilon-Transitions

## Solution

- $\epsilon$ -closure of  $q_0$ :  $\{q_1, q_2, q_0\}$
- $\epsilon$ -closure of  $q_1$ :  $\{q_0, q_1, q_2\}$
- $\epsilon$ -closure of  $q_2$ :  $\emptyset$

## Language of $\epsilon$ -NFA

The language of  $\epsilon$ -NFA consists of all the strings in  $\Sigma^*$  such that **at least one** of their state expansions lead to **an accept state**. Note that when the input is traveling through the machine, for each state that has  $\epsilon$  transition, we branch out by considering:

- 1 What if the machine reads a symbol and ignores the  $\epsilon$ .
- 2 What if the machine does not read a symbol and instead takes advantage of  $\epsilon$  transition.



## Theorem

The followings are all equivalent:

- 1 DFA
- 2 NFA
- 3  $\epsilon$ -NFA

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The followings are all equivalent:

- 1 DFA
- 2 NFA
- 3  $\epsilon$ -NFA

## Note

- By definition a DFA is an NFA and also an  $\epsilon$ -NFA.
- We have already shown an algorithm for converting NFA to DFA, hence if we show that we can also convert  $\epsilon$ -NFA to DFA the theorem is proved.

## Converting $\epsilon$ -NFA to DFA

The algorithm we use for this conversion is exactly the same as for the algorithm we used for the conversion of NFA to DFA. The only difference is in filling the transition table of  $\epsilon$ -NFA, where we also need to consider the  $\epsilon$ -closure of each state.

# Finite Automata With Epsilon-Transitions

## Example 1

Convert the following  $\epsilon$ -NFA to DFA.

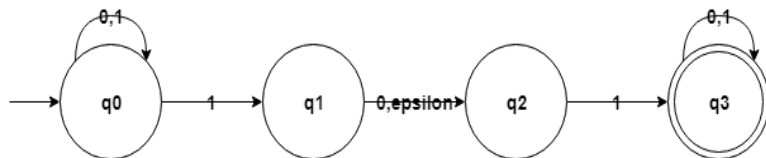


Figure: An example of  $\epsilon$ -NFA

# Finite Automata With Epsilon-Transitions

Solution: Step 1 - Transition Table for  $\epsilon$ -NFA

$\delta$	0	1
$\rightarrow q_0$	$q_0$	$\{q_0, q_1\}$

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$q_1$	$q_2$	$q_3$

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## Solution: Step 1 - Transition Table for $\epsilon$ -NFA

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$q_2$	$\emptyset$	$q_3$

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## Solution: Step 1 - Transition Table for $\epsilon$ -NFA

$\delta$	0	1
$\rightarrow q_0$	$q_0$	$\{q_0, q_1\}$
$q_1$	$q_2$	$q_3$
$q_2$	$\emptyset$	$q_3$
$\star q_3$	$q_3$	$q_3$



# Finite Automata With Epsilon-Transitions

## Solution: Step 2 - Transition Table for DFA

$\delta$	0	1
$\rightarrow q_0$	$q_0$	$\{q_0, q_1\}$

# Finite Automata With Epsilon-Transitions

## Solution: Step 2 - Transition Table for DFA

$\delta$	0	1
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$\delta$	0	1
$\rightarrow q_0$	$q_0$	$\{q_0, q_1\}$
$\{q_0, q_1\}$	$\{q_0, q_2\}$	$\{q_0, q_1, q_3\}$
$\{q_0, q_2\}$	$q_0$	$\{q_0, q_1, q_3\}$

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$\delta$	0	1
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$\{q_0, q_2\}$	$q_0$	$\{q_0, q_1, q_3\}$
$\star \{q_0, q_1, q_3\}$	$\{q_0, q_2, q_3\}$	$\{q_0, q_1, q_3\}$

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$\{q_0, q_2\}$	$q_0$	$\{q_0, q_1, q_3\}$
$\star \{q_0, q_1, q_3\}$	$\{q_0, q_2, q_3\}$	$\{q_0, q_1, q_3\}$
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# Finite Automata With Epsilon-Transitions

## Solution: Step 3 - Transition Diagram for DFA

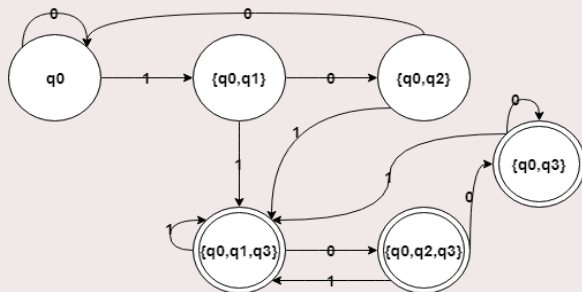


Figure: DFA transition diagram.

# Finite Automata With Epsilon-Transitions

## Example 2

Convert the following  $\epsilon$ -NFA to DFA.

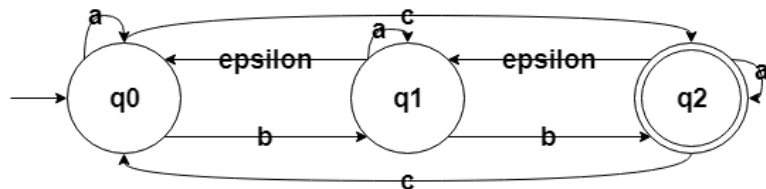


Figure: An example of  $\epsilon$ -NFA



# Finite Automata With Epsilon-Transitions

Solution: Step 1 - Transition Table for  $\epsilon$ -NFA

$\delta$	a	b	c
$\rightarrow q_0$	$q_0$	$\{q_1, q_0\}$	$\{q_2, q_1, q_0\}$

# Finite Automata With Epsilon-Transitions

## Solution: Step 1 - Transition Table for $\epsilon$ -NFA

$\delta$	a	b	c
$\rightarrow q_0$	$q_0$	$\{q_1, q_0\}$	$\{q_2, q_1, q_0\}$
$q_1$	$\{q_1, q_0\}$	$\{q_2, q_1, q_0\}$	$\{q_2, q_1, q_0\}$

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$\delta$	a	b	c
$\rightarrow q_0$	$q_0$	$\{q_1, q_0\}$	$\{q_2, q_1, q_0\}$
$q_1$	$\{q_1, q_0\}$	$\{q_2, q_1, q_0\}$	$\{q_2, q_1, q_0\}$
$\star q_2$	$\{q_2, q_1, q_0\}$	$\{q_2, q_1\}$	$\{q_0, q_2\}$

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# Finite Automata With Epsilon-Transitions

## Solution: Step 3 - Transition Diagram for DFA

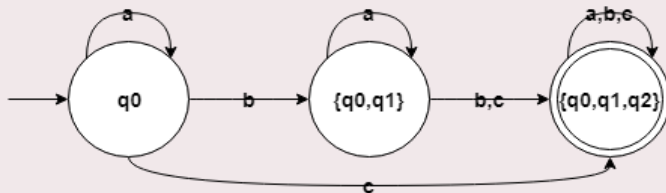


Figure: DFA transition diagram.

## Example 3

Convert the following  $\epsilon$ -NFA to DFA.

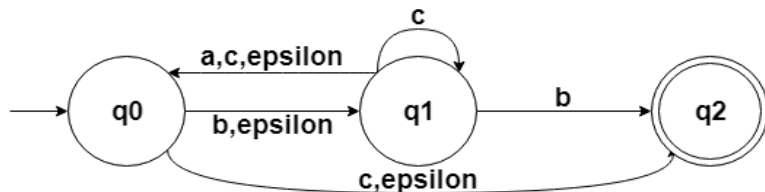


Figure: An example of  $\epsilon$ -NFA



# Finite Automata With Epsilon-Transitions

Solution: Step 1 - Transition Table for  $\epsilon$ -NFA

$\delta$	a	b	c
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## Solution: Step 1 - Transition Table for $\epsilon$ -NFA

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$q_1$	$\{q_0, q_1, q_2\}$	$\{q_0, q_1, q_2\}$	$\{q_0, q_1, q_2\}$

# Finite Automata With Epsilon-Transitions

## Solution: Step 1 - Transition Table for $\epsilon$ -NFA

$\delta$	a	b	c
$\rightarrow q_0$	$\{q_0, q_1, q_2\}$	$\{q_0, q_1, q_2\}$	$\{q_0, q_1, q_2\}$
$q_1$	$\{q_0, q_1, q_2\}$	$\{q_0, q_1, q_2\}$	$\{q_0, q_1, q_2\}$
$\star q_2$	$\emptyset$	$\emptyset$	$\emptyset$

# Finite Automata With Epsilon-Transitions

## Solution: Step 2 - Transition Table for DFA

$\delta$	a	b	c
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## Solution: Step 2 - Transition Table for DFA

$\delta$	a	b	c
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$\star \{q_0, q_1, q_2\}$	$\{q_0, q_1, q_2\}$	$\{q_0, q_1, q_2\}$	$\{q_0, q_1, q_2\}$

# Finite Automata With Epsilon-Transitions

## Solution: Step 3 - Transition Diagram for DFA

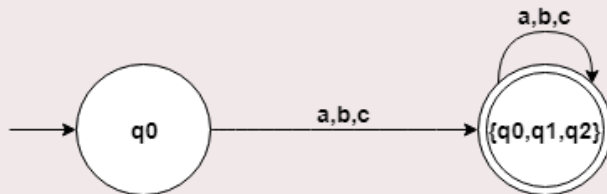


Figure: DFA transition diagram.

# Contents of the section

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2 Regular Expressions

3 Finite Automata and Regular Expressions

## Introduction

- We have worked so far with Finite Automata to represent regular languages (a regular language is the language accepted by a FA).



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- We have worked so far with Finite Automata to represent regular languages (a regular language is the language accepted by a FA).
- Regular Expressions are the algebraic way of denoting regular languages.

## Formal Definition of Regular Expressions

We describe the regular expressions recursively as follows:

- **Basis:**

- 1 The constants  $\epsilon$  and  $\emptyset$  are regular expressions, denoting the languages  $\{\epsilon\}$  and  $\emptyset$  respectively.
- 2 If  $a$  is any symbol then  $a$  is a regular expression.
- 3 A variable, usually capitalized and italic such as  $L$  is a variable, representing any language.

## Formal Definition of Regular Expressions

### • Induction:

- 1 If  $E$  and  $F$  are regular expressions, then  $E + F$  is a regular expression denoting the union ( $\cup$ ) of  $L(E)$  and  $L(F)$ .
- 2 If  $E$  and  $F$  are regular expressions, then  $EF$  is a regular expression denoting the concatenation of  $L(E)$  and  $L(F)$ .
- 3 If  $E$  is a regular expression, then  $E^*$  is a regular expression, denoting the Kleene closure of  $L(E)$ .
- 4 If  $E$  is a regular expression, then  $(E)$  a parenthesized  $E$ , is also a regular expression denoting the same language as  $E$ .

## Example

Express the following languages using regular expressions.

- 1  $L$  is the language that consists of alternating 0's and 1's.
- 2  $L$  is the language that consists of either 1's or 0's in multiples of 3.
- 3  $L$  is the language consists of words of length 5 using English alphabet that start with  $ax$ .

# Regular Expressions

## Example

Express the following languages using regular expressions.

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- 2  $L$  is the language that consists of either 1's or 0's in multiples of 3.
- 3  $L$  is the language consists of words of length 5 using English alphabet that start with  $ax$ .

## Solution

- 1  $L = (01)^*$
- 2  $L = (000)^* + (111)^*$
- 3  $L = ax(\{\epsilon\} + \Sigma + \Sigma^2 + \Sigma^3)$  where  $\Sigma$  is English alphabet.

## Regular Expressions: Order of Operation

- 1 The star operator has the highest priority! That is it applies only to the smallest sequence of symbols to its left that is a well formed regular expression.
- 2 Concatenation has the second highest order of operation.
- 3 Union (+) has the lowest order of operation.

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## Reminder

We have already shown that the followings are equivalent and we covered an algorithm for their conversion.

- DFA
- NFA
- $\epsilon$ -NFA

Now we want to add one more item to the list: **Regular Expressions**.



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We have already shown that the followings are equivalent and we covered an algorithm for their conversion.

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- NFA
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Now we want to add one more item to the list: **Regular Expressions**.  
Next we will cover the conversion algorithms.

## Finite Automata to Regular Expression

Our conversion starts with first converting the FA to a Generalized NFA (GNFA). GNFA has the following characteristics/conditions:

- 1 The start state has transition arrows going to every other state but **no arrows** coming in from any other states.
- 2 There is only a **single accept** state, and it has arrows coming in from every other state but no arrows going to any other state. Furthermore, the accept state is not the same as the start state.
- 3 Except for the start and accept states, one arrows go from every state to every other state and also from each state to itself.

## GNFA Construction

- If condition 1 is not already satisfied then create a new start state and connect it to the old start state with  $\epsilon$  connection.
- If condition 2 is not satisfied then create a new accept state and connect the old accept state(s) by  $\epsilon$  connection to it. Turn the old accept states to non-accept states.
- If condition 3 is not satisfied for some state  $q$  create *dummy* connections with  $\emptyset$  transitions.

# Finite Automata and Regular Expressions

## Example

Turn the following NFA to a GNFA.

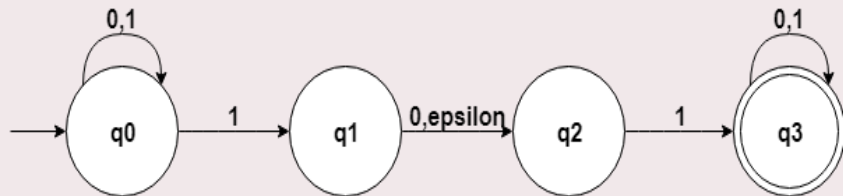


Figure: NFA diagram.

# Finite Automata and Regular Expressions

## Solution: Part 1

Condition 1 is not met, we fix it as instructed and the result will be:

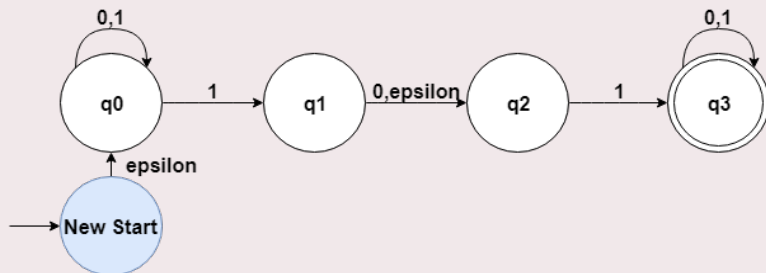


Figure: NFA diagram.

# Finite Automata and Regular Expressions

## Solution: Part 2

Condition 2 is not met, we fix it as instructed and the result will be:

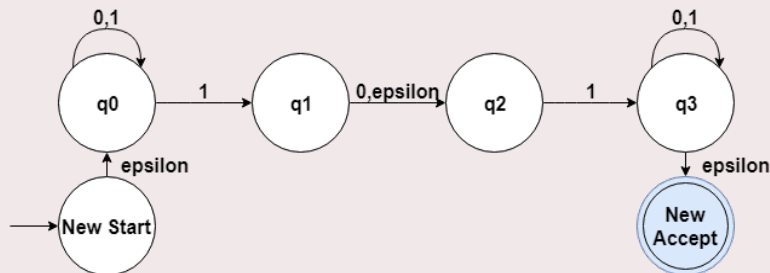


Figure: NFA diagram.

# Finite Automata and Regular Expressions

## Solution: Part 3

Condition 3 is not met, we fix it as instructed and the result will be the following: (Please note that all red arrows are  $\emptyset$  transitions)

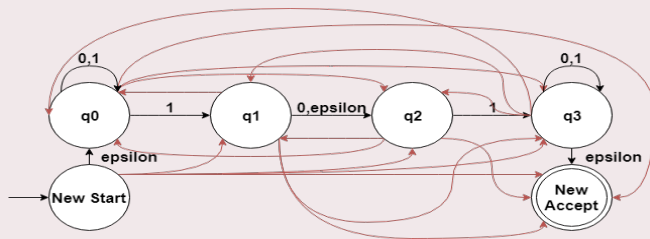


Figure: NFA diagram.

## Finite Automata to Regular Expression

Once we obtained the GNFA from the FA we perform the following to obtain the regular expression.

- Let  $k$  be the number of states of GNFA.
- Replace all “,” with  $+$ .
- If  $k = 2$  then the GNFA consists of a start state, an accept state, and a single arrow connecting them and labeled with regular expression  $R$ . Return  $R$ .



## Finite Automata to Regular Expression

- If  $k > 2$  we select any state  $q_{del} \in Q$  different from  $q_{start}$  and  $q_{accept}$  and delete it while adding the following transitions:

$$\delta(q_i, q_j) = (R_1)(R_2)^*(R_3) + (R_4)$$

for  $R_1 = \delta(q_i, q_{del})$ ,  $R_2 = \delta(q_{del}, q_{del})$ ,  $R_3 = \delta(q_{del}, q_j)$  and  $R_4 = \delta(q_i, q_j)$ .

- Repeat the above until you are done.

# Finite Automata and Regular Expressions

## Example

Find the regular expression of the following GNFA over  $\Sigma = \{a, b\}$ :

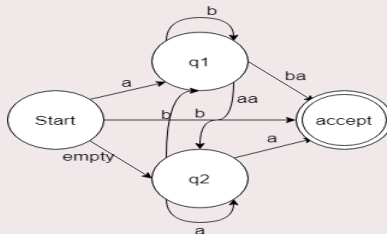


Figure: GNFA to RegEx.

# Finite Automata and Regular Expressions

## Solution: Part 1

In this step we will remove  $q_1$  and perform the algorithm to obtain the new transitions.

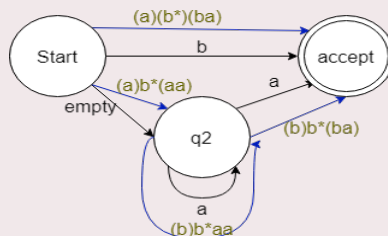


Figure: GNFA to RegEx.

# Finite Automata and Regular Expressions

## Solution: Part 2

In this step we will just simplify the previous diagram and we have:

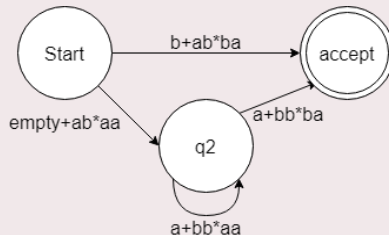


Figure: GNFA to RegEx.

# Finite Automata and Regular Expressions

## Solution: Part 3

In this step we will remove  $q_2$  and perform the algorithm to obtain the new transitions.

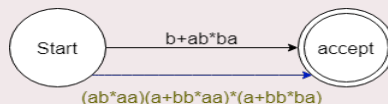


Figure: GNFA to RegEx.

## Solution: Part 4

In this step we will just simplify the previous diagram and we have:

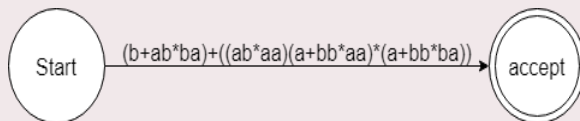


Figure: GNFA to RegEx.

Note that our algorithm is finished at this point and the regular expression is given on the transition above.

## Regular Expression to $\epsilon$ -NFA

The idea here is to perform the reverse of what we had for the previous conversion. We will introduce a few *building blocks* that you will use a combination of to *translate* your regular expression into an  $\epsilon$ -NFA.

## Building Block: Part 1

The following Automata is our block for  $\epsilon$ .

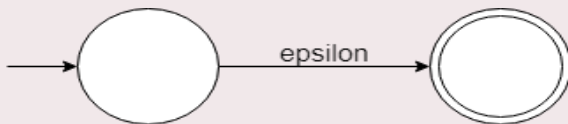


Figure: Building block.



## Building Block: Part 2

The following Automata is our block for  $\emptyset$ .

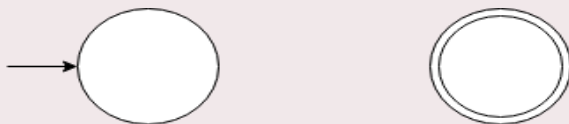


Figure: Building block.

# Finite Automata and Regular Expressions

## Building Block: Part 3

The following Automata is our block for any symbol  $a$  in  $\Sigma$ .

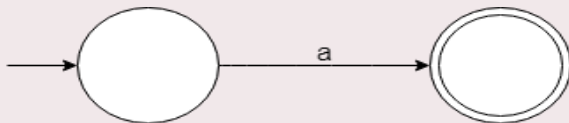


Figure: Building block.

## Building Block: Part 4

For any 2 regular expressions  $R$  and  $E$ , we build  $R + E$  as follows:

- 1 We first create a new start state and connect it to the start state of  $R$  and  $E$  with  $\epsilon$  connections.
- 2 We then create a new accept state and connect the accept state(s) of  $R$  and  $E$  to it with  $\epsilon$  connections.

# Finite Automata and Regular Expressions

## Building Block: Part 4

Below we will demonstrate a pictorial representation of the block mentioned in the previous slide.

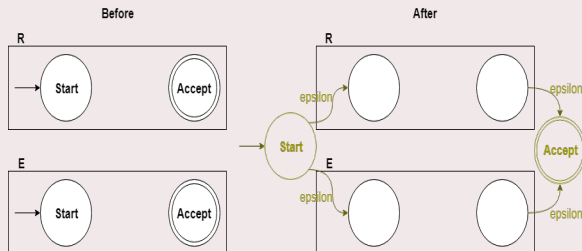


Figure: Building block.

## Building Block: Part 5

For any 2 regular expressions  $R$  and  $E$ , we build  $RE$  as follows:

- 1 We first use  $\epsilon$  connections to connect the accept state(s) of  $R$  to the start state of  $E$ .
- 2 We then turn the accept state(s) of  $R$  to non-accept state(s).

# Finite Automata and Regular Expressions

## Building Block: Part 5

Below we will demonstrate a pictorial representation of the block mentioned in the previous slide.

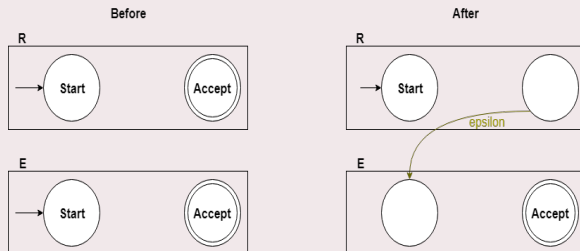


Figure: Building block.

## Building Block: Part 6

For any regular expressions  $R$ , we build  $R^*$  as follows:

- 1 We use  $\epsilon$  connections to connect the accept state(s) of  $R$  to the start state of  $R$  and vice versa.

# Finite Automata and Regular Expressions

## Building Block: Part 6

Below we will demonstrate a pictorial representation of the block mentioned in the previous slide.

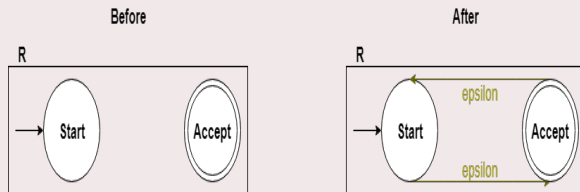


Figure: Building block.



## Example

Build an NFA for the following regular expression:

$$R = (00 + 11)^*1$$