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Paulo Rezeck

Software Engineer / Ph.D. Student

Portfolio: rezeck.github.io scholar.google.com.br/rezeck linkedin.com/in/rezeck

EDUCATION

 $06/2019 - 10/2022^*$ DOCTOR OF PHILOSOPHY (PHD) IN COMPUTER SCIENCE Universidade Federal de Minas Gerais (UFMG) Brazil 🔤 08/2016 - 02/2019MASTER OF SCIENCE (MSC) IN COMPUTER SCIENCE Universidade Federal de Minas Gerais (UFMG) Brazil 📀 BACHELOR OF SCIENCE (BSC) IN COMPUTER SCIENCE 08/2010 - 07/2016Universidade Federal de Minas Gerais (UFMG) Brazil 🔤 MASTER OF SCIENCE (MSC) / INTERNSHIP IN COMPUTER SCIENCE 02/2014 - 09/2015Eberhard Karls University of Tübingen Germany ==

PROFESSIONAL & ACADEMIC EXPERIENCE

Tech Leader / Digital Inspection of Industrial Painting Activities using Computer Vision

08/2020 - 07/2022

Petrobras / Universidade Federal de Minas Gerais (UFMG)

Brazil 📀

Description: Recognition of human actions for industrial painting activity using deep learning approaches.

- Technical leader of graduate students and design of microservice architecture using containerization (Docker);
- Experience with **neural networks** (CNN/GCN) and **algorithm optimization** (C++/Python/Ceres/Eigen/CUDA);

ROBOTICS ENGINEER / ARTIFICIAL INTELLIGENCE ROBOTIC RACING

02/2019 - 04/2020

XQuad Team

Brazil 🔯 / USA 📕

Description: Worked with a team specialized in UAV to create an AI for racing drones that can beat a human pilot. Awarded 7th/424 place at the Artificial Intelligence Robotic Racing (AIRR) competition.

- Experience in Linux embedded system and algorithm optimization (C++/Ceres/Eigen/CUDA/CMake);
- Experience with visual odometry (ORBSLAM2/ROVIO/VINS) and object detection algorithms (YOLO/OpenCV);

STUDENT RESEARCHER / ADVANCED TELEOPERATION OF EXCAVATORS IN THE MINING INDUSTRY

10/2017 - 08/2020

Vale Institute of Technology (ITV) / Universidade Federal de Minas Gerais (UFMG)

Brazil 📀

Description: Develop a framework for excavator teleoperation using haptic technologies and visual immersion.

- Robotic manipulator haptic control (C++/ROS/MOVEit);
- Development of a master/slave systems for teleoperation (Unity/WebRTC/ROS);

STUDENT RESEARCHER/ COOPERATIVE MAGNETIC-MAPPING USING SMALL UAVS

09/2015 - 08/2017

Vale Institute of Technology (ITV) / Universidade Federal de Minas Gerais (UFMG)

Brazil 📀

Description: Control of multiple drones creating a magnetic mapping for planning the ore deposits exploration.

- Built visual interface for real-time control of drones (Python/JavaScript/QT);
- Developed applications for custom data acquisition and signal processing (Android Studio/Java/C++);

LANGUAGES & OTHER PROFESSIONAL QUALIFICATIONS

Programming Languages Python, C, C++, Java, MATLAB, ROS, OpenCV, Unity, Docker, Git. Experience with good

& Framewoks programming practices, clean code, debugging, and testing;

Teaching Assistant Mobile Robotics (2018) & Introduction to Artificial Intelligence (2021) both at UFMG.

Scientific Production 8 journals, 12 conferences, 4 workshop/abstracts.

Languages Portuguese (native), English (proficient), German (limited working proficiency).

Full CV available at rezeck.github.io.