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class Minesweeper

Instance Variables

- + String[][] squares
- + int[][] squareVals
- + int rows
- + int columns
- + int mines
- + int playState
- + String letters
- + String ANSI RED
- + String ANSI RESET
- + String ANSI CYAN BACKGROUND
- + String ANSI RED BACKGROUND
- + String ANSI YELLOW BACKGROUND

Methods

- + Minesweeper()
- + Minesweeper(int, int, int)
- + void processInputI(String)
- + void processInputC(String)
- + void select(int, int)
- + void printBoardC()
- + void printBoardI()
- + void printBoard(String)
- + void reveal(int, int)
- + boolean isRevealed(int, int)
- + void lose()
- + void checkWin()
- + void win()
- + public void printInstr()