Ryaan Farrukh

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EDUCATION

Seneca Polytechnic College

Jan 2024 - May 2026 Toronto, Ontario

Computer Programming & Analysis Co-op

SKILLS

LanguagesC/C++, Python, Go, JavaScript, HTML/CSS, SQLTechnologiesGit, Jira, Docker, AWS, MongoDB, PostgresFrameworksReact.js, Express, Node.js, Next.js, Tailwind, Flask

WORK EXPERIENCE

Software Developer Intern

Jan - Apr 2025 Toronto, Ontario

Unity Fitness

- Developed and deployed JavaScript-based automation workflows, reducing manual tasks and improving efficiency by 40%.
- Built interactive UI components using JavaScript and custom logic, enhancing user experience and platform responsiveness.
- Optimized MongoDB queries, cutting response times by 60% and ensuring 99.9% data accuracy across 10,000+ records.
- Independently designed and launched a full-stack web application with React, Node.js, and MongoDB, with GPT-3 integration
- Conducted API testing and validation with Postman, improving system reliability and reducing bugs during integration.

Electrical Apprentice

Jul 2022 - Dec 2023 Toronto, Ontario

Rapid Electric

- Assisted in the installation, repair, and maintenance of electrical systems, ensuring compliance with electrical safety codes.
- Conducted troubleshooting of circuits, wiring, and layouts, reducing downtime by 40% and saving 20% more material.
- Collaborated with team members to complete complex installations and house wiring, consistently meeting project deadlines.
- Supported senior electricians with wiring, conduit installation, and blueprint interpretation, increasing project efficiency by 15%.

PROJECTS

MarketVision | Go, Node.js, Next.js, SQL

Feb 2025 [주

- Developed a Go backend with Gin to process image-based Al requests and return structured product descriptions.
- Built a Next.js frontend with Tailwind CSS for a seamless user experience and real-time Al-generated results.
- Implemented user authentication with JWT and OAuth, enabling secure login for 15+ users via third-party providers.
- Designed a PostgreSQL database to store user prompts and generated descriptions for future access.
- Optimized API response handling and UI for improved performance, scalability and user retention.

Virtual File System | C++

Mar 2025 [₹

- Developed a virtual file system in C++ using a binary file to simulate disk storage with manual block-level allocation.
- Implemented core shell commands such as mkdir, touch, cd, write, cat and rm to manage files and directories
- Designed a custom metadata structure to maintain file hierarchies and support recursive traversal
- · Added user-login with hashed UIDs and enforced UNIX-style permission bits (rwx) for secure access control

Hand Gesture Recognition System | Python, OpenCV, MediaPipe

Sept 2024 📝

- Designed a hand gesture recognition system using Python with OpenCV and MediaPipe to control computer actions via webcam.
- Implemented hand detection and gesture tracking algorithms to identify open-palm, first, and thumbs-up like gestures.
- Mapped gestures to system actions, allowing hands-free control of media playback, mouse movements, and other actions.
- Optimized for best performance in real-time, ensuring smooth and responsive gesture recognition.