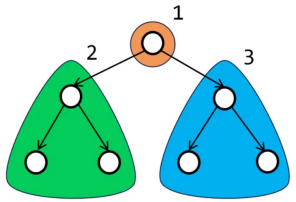


**TREE**

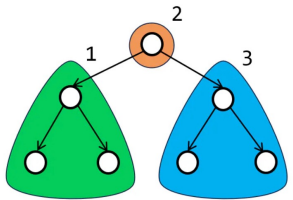
# Tree Traversals

## Depth-First Traversals

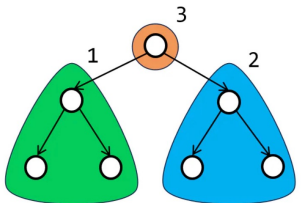
- **Pre-order:** Root - Left - Right



- **In-order:** Left - Root - Right



- **Post-order:** Left - Right - Root



## Breadth-First Traversal (Level Order Traversal)

Visit every node on a level before moving to a lower level.

# Tree Traversals

## Depth-First Traversals

Use a recursive algorithm to traverse according to the order

- **Pre-order:** Root - Left - Right



```
if (!root) return;  
doSomething();  
visit(node->left);  
visit(node->right);
```

- **In-order:** Left - Root - Right



```
if (!root) return;  
visit(node->left);  
doSomething();  
visit(node->right);
```

- **Post-order:** Left - Right - Root



```
if (!root) return;  
visit(node->left);  
visit(node->right);  
doSomething();
```

# Tree Traversals

## Example of pre-order and in-order

```
struct TreeNode {
    int val;
    TreeNode *left, *right;
    TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
};

// Pre-order traversal
void preorderTraversal(TreeNode* root) {
    if (root == nullptr) return;
    cout << root->val << " ";
    preorderTraversal(root->left);
    preorderTraversal(root->right);
}

// In-order traversal
void inorderTraversal(TreeNode* root) {
    if (root == nullptr) return;
    inorderTraversal(root->left);
    cout << root->val << " ";
    inorderTraversal(root->right);
}
```

# Tree Traversals

## Example of post-order and level-order

```
struct TreeNode {
    int val;
    TreeNode *left, *right;
    TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
};

// Post-order traversal
void postorderTraversal(TreeNode* root) {
    if (root == nullptr) return;
    postorderTraversal(root->left);
    postorderTraversal(root->right);
    cout << root->val << " ";
}

// Level-order traversal using a queue
void levelOrderTraversal(TreeNode* root) {
    if (root == nullptr) return;
    queue<TreeNode*> q;
    q.push(root);
    while (!q.empty()) {
        TreeNode* current = q.front();
        q.pop();
        cout << current->val << " ";
        if (current->left != nullptr) q.push(current->left);
        if (current->right != nullptr) q.push(current->right);
    }
}
```

# BFS Using Stack

## BFS with std::stack

- This might be useful for problems when you want to return and resume (for example, [872. Leaf-Similar Trees](#))

```
struct TreeNode {
    int val;
    TreeNode *left, *right;
    TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
};

// Pre-order traversal
void bfs(std::stack<TreeNode*>& tree) {
    while(!tree.empty()) {
        TreeNode* root = tree.top();
        tree.pop();
        // do something ...
        if (root->right) tree.push(root->right);
        if (root->left) tree.push(root->left);
    }
}
```

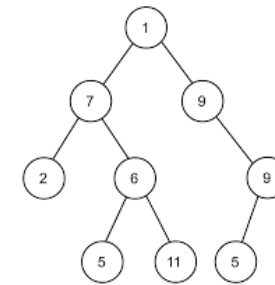
# Problem – Maximum Depth of Binary Tree

Easy

 <https://leetcode.com/problems/maximum-depth-of-binary-tree>

## Problem Statement

- Given the root of a binary tree, find the maximum depth
- Example:**  
root = [1,7,9,2,6,null,9,null,null,5,11,5,null]
- Output:** 4



# Solution – Maximum Depth of Binary Tree

Easy

 LeetCode <https://leetcode.com/problems/maximum-depth-of-binary-tree>

## Solution

- Perform **post-order** traversal: left - right - root
- Recursively go left and right to find each value
- Return the max of each one



# Code – Maximum Depth of Binary Tree

Easy

 [LeetCode https://leetcode.com/problems/maximum-depth-of-binary-tree](https://leetcode.com/problems/maximum-depth-of-binary-tree)

```
int maxDepth(TreeNode* root) {  
    if (!root) return 0;  
    // find max left  
    int maxLeft = maxDepth(root->left);  
    // find max right  
    int maxRight = maxDepth(root->right);  
    // return max +1 (account for root)  
    return std::max(maxLeft, maxRight) + 1;  
}
```

# Problem – Path Sum

Easy



LeetCode

<https://leetcode.com/problems/path-sum>

## Problem Statement

- It is given the **root** of a binary tree and an integer **target sum**

- Example:**

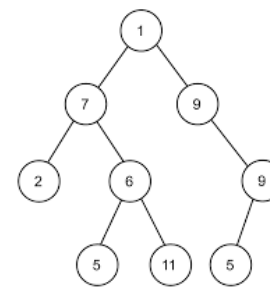
root = [1,7,9,2,6,null,9,null,null,5,11,5,null]

target sum = 10

- Return true if there is a path from root to leaf that adds up to 10

- Output:** true

Node 1 + Node 7 + Node 2 = 10



# Solution – Path Sum

Easy

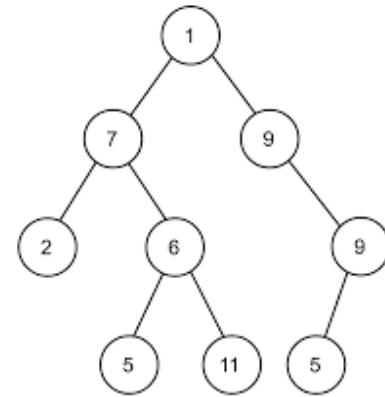


LeetCode

<https://leetcode.com/problems/path-sum>

## Solution

- Start from root node (1)
- Subtract from target number (example  $10 - 1 = 9$ )
- Continue going down the tree, until the target is 0, return true
- After visiting all nodes, if the target is not zero, return false



# Code – Path Sum

Easy



LeetCode

<https://leetcode.com/problems/path-sum>

```
bool hasPathSum(TreeNode* root, int targetSum) {
    if (!root) {
        return false;
    }
    // we want targetSum to be zero
    targetSum -= root->val;
    // if there is no left, no right, we've reached the end of the path
    // so if the targetSum is zero, then the nodes summed up to the targetSum
    if (!root->left && !root->right && targetSum == 0) {
        return true;
    }
    // propagate to left and right
    return hasPathSum(root->left, targetSum) || hasPathSum(root->right, targetSum);
}
```

Also, a small performance tweak can be made by avoiding writing *targetSum*: *targetSum -= root->val*

This will avoid a memory write access, making the calculation directly in the CPU, but also at a cost of readability

```
if (!root->left && !root->right && targetSum - root->val == 0) {
    ...
    return hasPathSum(root->left, targetSum - root->val) || hasPathSum(root->right, targetSum - root->val);
}
```

# Problem – 297. Serialize and Deserialize Binary Tree

Hard

 [leetcode.com/problems/serialize-and-deserialize-binary-tree](https://leetcode.com/problems/serialize-and-deserialize-binary-tree)

## Problem

- Design an algorithm to serialize and deserialize a binary tree
- You have to build two interfaces: serialize that returns a string, and deserialize that returns the whole tree as `TreeNode` pointer
- The string can be represented at any format (comma-separated, space separated etc)

# Solution – 297. Serialize and Deserialize Binary Tree

Hard

 LeetCode [leetcode.com/problems/serialize-and-deserialize-binary-tree](https://leetcode.com/problems/serialize-and-deserialize-binary-tree)

## Solution

- **Serialize:** traverse the tree pre-order, and append its value to a string

Null value should also be represented

Example: [1,2,null,null,3 ...]

Call "traverse" to do it recursively

- **Deserialize:** split the string into tokens  
read each token and re-build the tree by adding a new node  
Call "buildTree" to do it recursively

# Code – 297. Serialize and Deserialize Binary Tree

Hard

 [leetcode.com/problems/serialize-and-deserialize-binary-tree](https://leetcode.com/problems/serialize-and-deserialize-binary-tree)

**Code** Time:  $O()$  Space:  $O()$

```
string serialize(TreeNode* root) {
    // traverse the tree in pre-order: root, left, right
    // generate a string with comma separator,
    // example: 1,2,N,N,3 ...
    string result;
    traverse(root, result);
    return result;
}

TreeNode* deserialize(string data) {
    // split the input data
    vector<string> tokens = split(data);
    // index to be used to access the elements from tokens recursively.
    // Hence, we need to create it here to pass by reference.
    // Note that index is bounded by the number of tokens, so it won't overflow
    int index = 0;
    TreeNode* root = buildTree(tokens, index);
    return root;
}
```

continue...

# Code – 297. Serialize and Deserialize Binary Tree

Hard

 [leetcode.com/problems/serialize-and-deserialize-binary-tree](https://leetcode.com/problems/serialize-and-deserialize-binary-tree)

```
TreeNode* buildTree(vector<string>& tokens, int& index) {
    // read the current token based on the index
    const string& token = tokens[index];
    // increment index before checking for null
    ++index;
    // base case: null node
    if (token == "N") {
        return nullptr;
    }
    // build root
    TreeNode* node = new TreeNode(stoi(token));
    // build left
    node->left = buildTree(tokens, index);
    // build right
    node->right = buildTree(tokens, index);
    return node;
}
```

```
// traverse in pre-order (root, left, right)
// and append the values to the string 's'
// append 'N' if it is NULL
void traverse(TreeNode* root, string& s) {
    if (!s.empty()) s += ",";
    // base case, we need to append null
    if (!root) {
        s += "N";
        return;
    }
    // visit root
    s += to_string(root->val);
    // visit left
    traverse(root->left, s);
    // visit right
    traverse(root->right, s);
}
```

```
// helper function in C++ to split string
vector<string> split(const string& s) {
    vector<string> result;
    stringstream ss(s);
    string token;
    while(getline(ss, token, ',')) {
        result.push_back(token);
    }
    return result;
}
```



# Code – 297. Serialize and Deserialize Binary Tree

Hard

 [leetcode.com/problems/serialize-and-deserialize-binary-tree](https://leetcode.com/problems/serialize-and-deserialize-binary-tree)

## Some interesting alternative to split

- C++ 23 have an interesting way to split using `std::views::split`

```
vector<string> split(string s) {  
    auto result = s |  
        views::split(',') |  
        views::transform([](auto&& subRange) {  
            return string(subRange.start(), subRange.end());  
        });  
}
```

- To understand, this follow a structure similar to unix pipes:

```
echo "123,N,556" | split | transform
```

- `std::views::split` returns ranges, something like:

```
[ range("123"), range("N"), range("556") ]
```

- `std::views::transform` converts each subrange into an actual string

# Problem – Kth Smallest Element in a BST

Medium



LeetCode

[leetcode.com/problems/kth-smallest-element-in-a-bst](https://leetcode.com/problems/kth-smallest-element-in-a-bst)

## Problem Statement / Solution

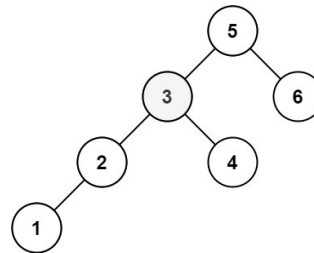
- You are given the **root** of a binary search tree and an **integer k**
- Find the  $k^{\text{th}}$  smallest value

- **Example**

From all values in the tree: 1,2,3,4,5,6

**k = 3** so find the 3<sup>th</sup> smallest value

**Output** is 3: 1,2,**3**,4,5,6 (3th)



# Solution – Kth Smallest Element in a BST

Medium

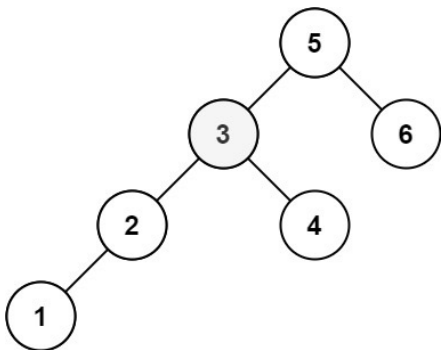


LeetCode

[leetcode.com/problems/kth-smallest-element-in-a-bst](https://leetcode.com/problems/kth-smallest-element-in-a-bst)

## Solution

- Note that the smallest element is in the left leaf
- Therefore, there is an order from small  $\rightarrow$  big values from left  $\rightarrow$  root  $\rightarrow$  right
- Perform in-order traversal **k** times and stop in the desired node



# Code – Kth Smallest Element in a BST

Medium



LeetCode

[leetcode.com/problems/kth-smallest-element-in-a-bst](https://leetcode.com/problems/kth-smallest-element-in-a-bst)

**Code** Time:  $O(k)$  Space:  $O(h)$  where  $h$  is the height of the tree

```
// in-order traversal: left, node: right
void traverse(TreeNode* node, int& k, int& result) {
    // base case
    if (!node) return;
    // visit left first
    traverse(node->left, k, result);
    // visit node
    k--;
    if (k == 0) {
        result = node->val;
        return;
    }
    // visit right
    traverse(node->right, k, result);
}

int kthSmallest(TreeNode* root, int k) {
    // perform pre-order traversal
    int result;
    traverse(root, k, result);
    return result;
}
```