

# GRAPH (BFS/DFS)

# Problem - Keys and Rooms

Medium

<https://leetcode.com/problems/keys-and-rooms>

```
int maxProfit(vector<int>& prices) {  
    int profit = 0;  
    int buy = prices[0];  
    for (auto i = 1; i < prices.size(); i++) {  
        if (prices[i] < buy) {  
            buy = prices[i];  
        } else if (prices[i] - buy > profit) {  
            profit = prices[i] - buy;  
        }  
    }  
    return profit;  
}
```

# Problem – Clone Graph

Medium



LeetCode

<https://leetcode.com/problems/clone-graph>

## Problem Statement

- Given a node reference, create a deep copy of the graph
- The class node has two variables: val and neighbours

```
class Node {  
    public int val;  
    public List<Node> neighbors;  
}
```

- **Output** is the node reference of the copy



LeetCode

<https://leetcode.com/problems/clone-graph>

## Solution

- First check the edge cases (is the node null?)
- Create a hash map to store the nodes that is already created  
`unordered<int, Node*> graph;`
- Check if the current node already exists in the graph
- If not, create a new Node object and store in the hashmap
- Visit all the neighbors and add the neighbors to this current node

# Code – Clone Graph

Medium



LeetCode

<https://leetcode.com/problems/clone-graph>

```
std::unordered_map<int, Node*> graph;

Node* cloneGraph(Node* node) {
    if (node == NULL) {
        return NULL;
    }
    // does this node object exists?
    if (graph.find(node->val) == graph.end()) {
        // node wasn't visited yet, store in the hashmap
        graph[node->val] = new Node(node->val);
        // visit all neighbours
        for (const auto& n : node->neighbors) {
            graph[node->val]->neighbors.push_back(cloneGraph(n));
        }
    }
    return graph[node->val];
}
```

# Problem – 207. Course Schedule

Medium



LeetCode

[leetcode.com/problems/course-schedule](https://leetcode.com/problems/course-schedule)

## Problem

- You are given the number of courses and a course pre-requisite array
- Course pre-requisite indicates the dependency between courses

- **Example:**

`numCourses = 2, prerequisites = [[1,0],[0,1]]`

To take course 1, you must take course 0 first

to take course 0, you must take course 1 first

- In this example, this schedule is not possible since one course depends on the other
- Return if the schedule is valid or not



LeetCode

[leetcode.com/problems/course-schedule](https://leetcode.com/problems/course-schedule)

## Solution

- Model as a graph problem
- Create a dependency graph between courses: **course A** depends on **course B**
- If there is a cycle, **A** to **B** and **B** to **A**, the schedule is invalid
- For the implementation: first convert the schedule to adjacency list
- Use DFS and track two status: **VISITING** and **VISITED**
- Go over each node in the adjacency list, and perform a DFS
- Once you find a node which status is **VISITING**, you've detected a cycle

# Code – 207. Course Schedule

Medium



LeetCode

[leetcode.com/problems/course-schedule](https://leetcode.com/problems/course-schedule)

**Code** Time:  $O(n + p)$  Space:  $O(n + p)$  where  $n$  is the number of courses and  $p$  the number of edges in the graph

```
enum class VisitState {
    NOT_VISITED,
    VISITING,
    VISITED
};

bool hasCycle(int node, const unordered_map<int, vector<int>>& adjList,
              unordered_map<int, VisitState>& visited) {
    // if we are revisiting a node in the current path, there's a cycle
    if (visited[node] == VisitState::VISITING) return true;

    // if we've already completed visiting this node, no need to check again
    if (visited[node] == VisitState::VISITED) return false;

    // mark the node as being visited
    visited[node] = VisitState::VISITING;

    for (int neighbor : adjList.at(node)) {
        if (hasCycle(neighbor, adjList, visited)) return true;
    }

    // mark the node as fully visited
    visited[node] = VisitState::VISITED;
    return false;
}
```

```
bool canFinish(int numCourses, const vector<vector<int>>& prerequisites) {
    // build the adjacency list: course -> list of its prerequisites
    unordered_map<int, vector<int>> adjList;
    for (const auto& dependencyPair : prerequisites) {
        int course = dependencyPair[0];
        int prerequisite = dependencyPair[1];
        adjList[course].push_back(prerequisite);
    }

    unordered_map<int, VisitState> visited;

    // check each course for cycles
    for (int course = 0; course < numCourses; ++course) {
        if (adjList.count(course)) {
            if (hasCycle(course, adjList, visited)) return false;
        }
    }

    return true; // no cycles detected
}
```



# Code – 207. Course Schedule

Medium



LeetCode

[leetcode.com/problems/course-schedule](https://leetcode.com/problems/course-schedule)

**Code (simplified)** Time:  $O(n + p)$  Space:  $O(n + p)$  where  $n$  is the number of courses and  $p$  the number of edges in the graph

```
bool canFinish(int numCourses, vector<vector<int>>& prerequisites) {
    // construct the graph
    vector<vector<int>> adjList(numCourses);
    // states:
    // unvisited = 0, visiting = -1, visited = 1
    vector<int> visited(numCourses, 0);
    for (const auto& pre : prerequisites) {
        adjList[pre[1]].push_back(pre[0]);
    }
    for (int n = 0; n < adjList.size(); ++n) {
        if (hasCycle(adjList, visited, n /* starting node */)) {
            return false;
        }
    }
    return true;
}

bool hasCycle(vector<vector<int>>& adjList, vector<int>& visited, int node) {
    if (visited[node] == -1) return true;
    if (visited[node] == 1) return false;

    // visiting
    visited[node] = -1;
    for (const auto& n: adjList[node]) {
        if (hasCycle(adjList, visited, n)) {
            return true;
        }
    }
    // already visited
    visited[node] = 1;
}
```

# Problem – 417. Pacific Atlantic Water Flow

Medium



LeetCode

[leetcode.com/problems/pacific-atlantic-water-flow](https://leetcode.com/problems/pacific-atlantic-water-flow)

## Problem

■ ...

# Solution – 417. Pacific Atlantic Water Flow

Medium



LeetCode

[leetcode.com/problems/pacific-atlantic-water-flow](https://leetcode.com/problems/pacific-atlantic-water-flow)

## Solution

- ...

# Code – 417. Pacific Atlantic Water Flow

Medium



LeetCode

[leetcode.com/problems/pacific-atlantic-water-flow](https://leetcode.com/problems/pacific-atlantic-water-flow)

**Code** Time:  $O(-)$  Space:  $O(-)$

■ ...

# Problem – 200. Number of Islands

Medium



LeetCode

[leetcode.com/problems/number-of-islands](https://leetcode.com/problems/number-of-islands)

## Problem

- ...

# Solution – 200. Number of Islands

Medium



LeetCode

[leetcode.com/problems/number-of-islands](https://leetcode.com/problems/number-of-islands)

## Solution

- ...

# Code – 200. Number of Islands

Medium



LeetCode

[leetcode.com/problems/number-of-islands](https://leetcode.com/problems/number-of-islands)

**Code** Time:  $O(-)$  Space:  $O(-)$

■ ...

# Problem – 128. Longest Consecutive Sequence

Medium



LeetCode

[leetcode.com/problems/longest-consecutive-sequence](https://leetcode.com/problems/longest-consecutive-sequence)

## Problem

- ...



# Solution – 128. Longest Consecutive Sequence

Medium



LeetCode

[leetcode.com/problems/longest-consecutive-sequence](https://leetcode.com/problems/longest-consecutive-sequence)

## Solution

- ...

# Code – 128. Longest Consecutive Sequence

Medium



LeetCode

[leetcode.com/problems/longest-consecutive-sequence](https://leetcode.com/problems/longest-consecutive-sequence)

**Code** Time:  $O(-)$  Space:  $O(-)$

■ ...

# Problem – 261. Graph Valid Tree

Medium



LeetCode

[leetcode.com/problems/graph-valid-tree](https://leetcode.com/problems/graph-valid-tree)

## Problem

- ...

# Solution – 261. Graph Valid Tree

Medium



LeetCode

[leetcode.com/problems/graph-valid-tree](https://leetcode.com/problems/graph-valid-tree)

## Solution

- ...

# Code – 261. Graph Valid Tree

Medium



LeetCode

[leetcode.com/problems/graph-valid-tree](https://leetcode.com/problems/graph-valid-tree)

**Code** Time:  $O(-)$  Space:  $O(-)$

■ ...

# Problem – 323. Number of Connected Components

Medium

 [leetcode.com/problems/number-of-connected-components-in-an-undirected-graph](https://leetcode.com/problems/number-of-connected-components-in-an-undirected-graph)

## Problem

- You are given a graph of **n** nodes, and an array of **edges (source, destination)**
- Edges indicates the edge between node **source** and **destination**
- Find the total number of isolated components (subgraphs)

- **Example:**

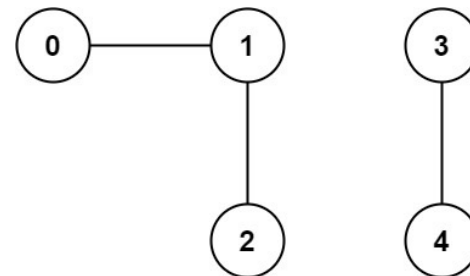
Input:

`n = 5, edges = [[0,1],[1,2],[3,4]]`

Output: 2

0 is connected to 1, 1 is connected to 2

3 is a new subgraph connected to 4



# Solution – 323. Number of Connected Components

Medium

 [leetcode.com/problems/number-of-connected-components-in-an-undirected-graph](https://leetcode.com/problems/number-of-connected-components-in-an-undirected-graph)

## Solution

- Build an adjacency list from edges
- From each node, check if its visited
- If it is not visited, mark as a new “component” or subgraph
- Perform a DFS from that node

# Code – 323. Number of Connected Components

Medium

 [leetcode.com/problems/number-of-connected-components-in-an-undirected-graph](https://leetcode.com/problems/number-of-connected-components-in-an-undirected-graph)

**Code** Time:  $O(n + E)$  Space:  $O(n + E)$  where  $n$  is the number of nodes and  $E$  is edges size

```
int countComponents(int n, vector<vector<int>>& edges) {
    vector<bool> visited(n, false);
    vector<vector<int>> adjList(n);

    // build adjacency list
    for (const auto& edge: edges) {
        adjList[edge[0]].push_back(edge[1]);
        adjList[edge[1]].push_back(edge[0]);
    }
    int totalComponents = 0;
    for (int i = 0; i < n; ++i) {
        if (!visited[i]) {
            dfs(adjList, visited, i);
            totalComponents++;
        }
    }

    return totalComponents;
}

void dfs(vector<vector<int>>& adjList, vector<bool>& visited, int node) {
    if (visited[node]) return;
    visited[node] = true;
    for (const auto& neighbour : adjList[node]) {
        dfs(adjList, visited, neighbour);
    }
}
```



# Problem – Maximum Level Sum of a Binary Tree

Medium

 LeetCode <https://leetcode.com/problems/maximum-level-sum-of-a-binary-tree>

## Problem Statement

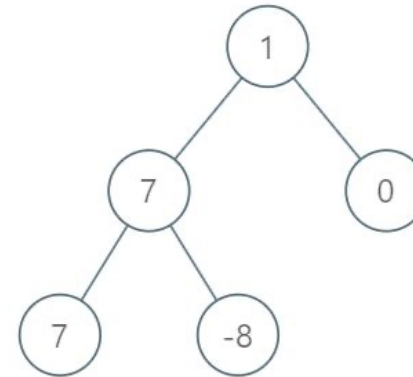
- Given the root of a binary tree, find the smallest level with the maximum sum
- For example, the tree below has the follow sums for each level:

level 1 (root) = 1

**level 2 = 7 + 0 = 7**

level 3 = 7 - 8 = -1

- Therefore, **level 2** has the maximum sum



# Solution – Maximum Level Sum of a Binary Tree

Medium

 LeetCode <https://leetcode.com/problems/maximum-level-sum-of-a-binary-tree>

## Solution

- Have a queue with the nodes for the current level
- Sum the values from that level by taking the nodes from the queue
- Example, we know that level 1 has one node. Hence, pop the first node from the queue  
If level 2 has 2 nodes, pop two nodes, sum the values
- In addition, add left and right to the end of the queue to process the next level

# Code – Maximum Level Sum of a Binary Tree

Medium

 <https://leetcode.com/problems/maximum-level-sum-of-a-binary-tree>

```
int maxLevelSum(TreeNode* root) {
    std::queue<TreeNode*> nodes;
    int currentLevel = 0;
    int maxLevel = 1;
    int maxSum = INT_MIN;

    nodes.push(root);

    // traverse the graph
    while(!nodes.empty()) {
        int levelSum = 0;
        int levelSize = nodes.size();
        currentLevel++;

        // sum the values in current level
        for (int i = 0; i < levelSize; ++i) {
            TreeNode* node = nodes.front();
            levelSum += node->val;
            nodes.pop();

            if (node->left) nodes.push(node->left);
            if (node->right) nodes.push(node->right);
        }

        if (levelSum > maxSum) {
            maxLevel = currentLevel;
            maxSum = levelSum;
        }
    }

    return maxLevel;
}
```

# Problem – 1236. Web Crawler

Medium



LeetCode

<https://leetcode.com/problems/web-crawler>

## Problem

- You are given a starting URL `startURL` and an interface `HtmlParser` with a method `getUrls(url)`
- `getUrls(url)` returns a vector of strings with the URLs found on the given page
- Start crawling from `startUrl` and recursively visit all reachable URLs
- Only visit URLs that share the same hostname as `startUrl`
- Return a list of all visited URLs (in any order)



LeetCode

<https://leetcode.com/problems/web-crawler>

## Solution

- This is a graph problem framed as an object
- Both BFS and DFS are valid options
- Each url represent a node, and `getUr1s` retrieve the neighbours
- Visit each node and add to the result if they have the same hostname



LeetCode

<https://leetcode.com/problems/web-crawler>

**Code (BFS)** Time:  $O(n + m)$  Space:  $O(n + w)$  where  $n$  is the number of unique URLs,  $m$  the number of links (edges),  $w$  is the explicit queue

```
vector<string> crawl(string startUrl, HtmlParser htmlParser) {
    string hostname = getHostname(startUrl);
    queue<string> urls;
    unordered_set<string> visited;
    vector<string> result;

    urls.push(startUrl);
    visited.insert(startUrl);
    result.push_back(startUrl);

    while(!urls.empty()) {
        string url = urls.front();
        urls.pop();
        for (const auto& u : htmlParser.getUrls(url)) {
            // is it the same hostname?
            // have I already visited this one?
            if (visited.count(u)) continue;
            if (getHostname(u) != hostname) continue;
            urls.push(u);
            result.push_back(u);
            visited.insert(u);
        }
    }
    return result;
}
```

```
string getHostname(const string& url) {
    int start = url.find("://") + 3;
    int end = url.find("/", start);
    return url.substr(start, end - start);
}
```

# Problem – 1236. Web Crawler

Medium



LeetCode

<https://leetcode.com/problems/web-crawler>

**Code (DFS)** Time:  $O(n + m)$  Space:  $O(n + h)$  where  $n$  is the number of unique URLs,  $m$  the number of links (edges),  $h$  is the recursive stack

```
string getHostname(const string& url) {
    int start = url.find("://") + 3;
    int end = url.find("/", start);
    return url.substr(start, end - start);
}

void dfs(const string& hostname, const string& url, HtmlParser& htmlParser,
unordered_set<string>& visited, vector<string>& result) {
    if (visited.count(url)) return;
    result.push_back(url);
    visited.insert(url);

    for (const auto& u: htmlParser.getUrls(url)) {
        if (getHostname(u) == hostname) {
            dfs(hostname, u, htmlParser, visited, result);
        }
    }
}

vector<string> crawl(string startUrl, HtmlParser htmlParser) {
    string hostname = getHostname(startUrl);
    unordered_set<string> visited;
    vector<string> result;
    dfs(hostname, startUrl, htmlParser, visited, result);
    return result;
}
```