# TREE

#### **Depth-First Traversals**

• **Pre-order**: Root – Left – Right



• In-order: Left - Root - Right



• **Post-order**: Left – Right – Root



#### **Breadth-First Traversal (Level Order Traversal)**

Visit every node on a level before moving to a lower level.

#### **Depth-First Traversals**

Use a recursive algorithm to traverse according to the order

```
if (!root) return;
• Pre-order: Root – Left – Right
                                                       doSomething();
                                                       visit(node->left);
                                                       visit(node->right);
                                                       if (!root) return;
• In-order: Left – Root – Right
                                                       visit(node->left);
                                                       doSomething();
                                                       visit(node->right);
                                                       if (!root) return;
• Post-order: Left – Right – Root
                                                       visit(node->left);
                                                       visit(node->right);
```

doSomething();

#### **Example of pre-order and in-order**

```
struct TreeNode {
    int val;
    TreeNode *left, *right;
    TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
};
// Pre-order traversal
void preorderTraversal(TreeNode* root) {
    if (root == nullptr) return;
    cout << root->val << " ";</pre>
    preorderTraversal(root->left);
    preorderTraversal(root->right);
// In-order traversal
void inorderTraversal(TreeNode* root) {
    if (root == nullptr) return;
    inorderTraversal(root->left);
    cout << root->val << " ";</pre>
    inorderTraversal(root->right);
```

#### **Example of post-order and level-order**

```
struct TreeNode {
    int val;
    TreeNode *left, *right;
    TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
};
// Post-order traversal
void postorderTraversal(TreeNode* root) {
    if (root == nullptr) return;
    postorderTraversal(root->left);
    postorderTraversal(root->right);
    cout << root->val << " ";</pre>
// Level-order traversal using a queue
void levelOrderTraversal(TreeNode* root) {
    if (root == nullptr) return;
    queue<TreeNode*> q;
    q.push(root);
    while (!q.empty()) {
        TreeNode* current = q.front();
        q.pop();
        cout << current->val << " ";</pre>
        if (current->left != nullptr) q.push(current->left);
        if (current->right != nullptr) q.push(current->right);
```

# **BFS Using Stack**

#### **BFS** with std::stack

 This might be useful for problems when you want to return and resume (for example, <u>872. Leaf-Similar Trees</u>)

```
struct TreeNode {
    int val;
    TreeNode *left, *right;
    TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
};

// Pre-order traversal
void bfs(std::stack<TreeNode*>& tree) {
    while(!tree.empty()) {
        TreeNode* root = tree.top();
        tree.pop();
        // do something ...
        if (root->right) tree.push(root->right);
        if (root->left) tree.push(root->left);
    }
}
```





LeetCode https://leetcode.com/problems/maximum-depth-of-binary-tree

#### **Problem Statement**

- Given the root of a binary tree, find the <u>maximum depth</u>
- Example:

Output: 4



# Solution – Maximum Depth of Binary Tree



LeetCode https://leetcode.com/problems/maximum-depth-of-binary-tree

#### **Solution**

- Perform post-order traversal: left right root
- Recursively go left and right to find each value
- Return the max of each one

# Code – Maximum Depth of Binary Tree

LeetCode https://leetcode.com/problems/maximum-depth-of-binary-tree

```
int maxDepth(TreeNode* root) {
   if (!root) return 0;
   // find max left
   int maxLeft = maxDepth(root->left);
   // find max right
   int maxRight = maxDepth(root->right);
   // return max +1 (account for root)
   return std::max(maxLeft, maxRight) + 1;
```



https://leetcode.com/problems/path-sum

#### **Problem Statement**

- It is given the root of a binary tree and an integer target sum
- Example:



Output: true

Node 
$$1 + Node 7 + Node 2 = 10$$





https://leetcode.com/problems/path-sum

#### **Solution**

- Start from root node (1)
- Subtract from target number (example 10 1 = 9)
- Continue going down the tree, until the target is 0, return true
- After visiting all nodes, if the target is not zero, return false



## Code – Path Sum

```
E LeetCode
```

https://leetcode.com/problems/path-sum

```
bool hasPathSum(TreeNode* root, int targetSum) {
    if (!root) {
        return false;
    // we want targetSum to be zero
   targetSum -= root->val;
   // if there is no left, no right, we've reached the end of the path
    // so if the targetSum is zero, then the nodes summed up to the targetSum
    if (!root->left && !root->right && targetSum == 0) {
        return true;
    // propagate to left and right
    return hasPathSum(root->left, targetSum) || hasPathSum(root->right, targetSum);
```

Also, a small performance tweak can be made by avoiding writing targetSum: targetSum -= root->val

This will avoid a memory write access, making the calculation directly in the CPU, but also at a cost of readability

```
if (!root->left && !root->right && targetSum - root->val == 0) {
    ...
return hasPathSum(root->left, targetSum - root->val) || hasPathSum(root->right, targetSum - root->val);
```



LeetCode leetcode.com/problems/kth-smallest-element-in-a-bst

#### **Problem Statement / Solution**

- You are given the root of a binary search tree and an integer k
- Find the k<sup>th</sup> smallest value

#### Example

From all values in the tree: 1,2,3,4,5,6

 $\mathbf{k} = \mathbf{3}$  so find the  $3^{th}$  smallest value

**Output** is 3: 1,2,**3**,4,5,6 (3th)





leetcode.com/problems/kth-smallest-element-in-a-bst

#### **Solution**

- Note that the smallest element is in the left leaf.
- Therefore, there is an order from small  $\rightarrow$  big values from left  $\rightarrow$  root  $\rightarrow$  right
- Perform in-order traversal k times and stop in the desired node



```
LeetCode
```

LeetCode leetcode.com/problems/kth-smallest-element-in-a-bst

#### Time: O(k) Space: O(h) where h is the height of the tree // in-order traversal: left, node: right void traverse(TreeNode\* node, int& k, int& result) { // base case if (!node) return; // visit left first traverse(node->left, k, result); // visit node k--; if (k == 0) { result = node->val; return; // visit right traverse(node->right, k, result); int kthSmallest(TreeNode\* root, int k) { // perform pre-order traversal int result; traverse(root, k, result); return result;