

The Applekeys Package

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Let's test the `applekeys` package commands to see if it works correctly. This is a stretch of the command to find something in the Finder:

①-↶-↷-↻-→|←|←-✎-▲-⬆-🍏-🍏-⊗-⬆-^-∇-⌘-F.

and here is a list of the commands:

Key Name	Key Command	Result
Command	<code>\cmdkey</code>	⌘
Option	<code>\optkey</code>	⌥
Control	<code>\ctlkey</code>	⌃
Shift	<code>\shiftkey</code>	⇧
Delete	<code>\delkey</code>	⌫
Apple	<code>\applekey</code>	🍏
Open Apple	<code>\openapplekey</code>	🍏
Caps Lock	<code>\capslockkey</code>	⌵
Eject	<code>\ejectkey</code>	⏏
Pencil	<code>\pencilkey</code>	🖋
Tab	<code>\tabkey</code>	→
Reverse Tab	<code>\revtabkey</code>	←
Escape	<code>\esckey</code>	⌫
Return	<code>\returnkey</code>	↵
Reverse Return	<code>\revreturnkey</code>	↵
Power	<code>\power</code>	⏻

Since the Apple Keys are simply included graphics files they will work with any font you use. The sizes and vertical placement look fine *to my eyes* with the fonts I use; you are free to change them in the `applekeys.sty` package file but please don't ascribe the changes to me.

The Symbols were extracted from Apple fonts and converted into `.eps` format by Kino Quinon. They were then converted to `.pdf` by simply dropping them onto TeXShop. Both formats are included so that the symbols can

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be used with `pdflatex` (which prefers the `.pdf` form) or `latex+ghostscript` (which prefers the `.eps` form) without change to the package file.