Weight Chapter Outline

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1 Introduction

Consider three different items of match evidence: ¹ The suspects dog's fur matches the dog fur found in a carpet wrapped around one of the bodies. A hair found on one of the victims matches that of the suspect. Carpet fibers in a carpet used to wrap a victim's body matches carpet fibers in the suspect's house. What are the fact-finders to make of this evidence? To start with, some probabilistic evaluation thereof should be useful.

2 Three probabilisms

This section outlines three version of probabilism: precise, imprecise and higher-order. Precise probabilism, as the name suggests, posits that an agent' credal state is modeled by a single, precise probability measure. Imprecise probabilism replaces precise probabilities by sets of probability measures, while higher-order probabilism relies on distributions over probability measures. There are good reasons to

¹These are stylized after the evidence in the notorious Wayne Williams case. Probabilities have been slightly but not unrealistically shifted to be closer to each other to make a conceptual point. The original probabilities were 1/8000 for the carpet evidence, 1/100 for the dog fur, and 29/1148 for Wayne Williams' hair. Also, in our example we assume carpets have been sampled, whereas the way the actual probability has been arrived at was by tracking down the carpet producer, investigating their sales record, assuming the carpets were evenly distributed in 10 southeastern states, assuming the average carpet is 12 feet long, and taking an estimate of total amount of carpet in the country for granted. We abstract from such considerations in this chapter.

abandon precise probabilism and endorse higher-order probabilism. Imprecise probabilism is a step in the right direction, but as we will see, it suffers from too many difficulties of its own.

2.1 Precise Probabilism

Precise probabilism (PP) holds that a rational agent's uncertainty about a hypothesis H is to be represented as a single, precise probability measure. This is an elegant and simple theory. But representing our uncertainty about a proposition in terms of a single, precise probability runs into a number of difficulties. Precise probabilism fails to capture an important dimension of how our uncertainty connects with the evidence we have or have not obtained. For consider this example:

No evidence v. fair coin You hold a coin in your hands but have no evidence whatsoever about its bias. You are completely ignorant. Compare this situation with when you start tossing the coin and observe the outcome of ten tosses, half of which turn out to be heads and half of which turns out to be tails. That half of the outcomes were heads is some evidence that the coin is fair: its real bias should be be around .5.

How do you represent your stances before and after the observations? Precise probabilism has difficulties modeling the difference between the two situations. If you deploy the principle of insufficient evidence, you would start with $P_0(H) = .5$ and end with $P_1(H) = .5$, as if nothing changed. If you do not deploy the principle of insufficient evidence, what do you do?

Precise probabilism runs into trouble even without complete lack of evidence. An example from the 1872 manuscript 'The Fixation of Belief' (W3 295) by C. S. Peirce makes this clear:

Peirce's beans: When we have drawn a thousand times, if about half [of the beans] have been white, we have great confidence in this result ... a confidence which would be entirely wanting if, instead of sampling the bag by 1000 drawings, we had done so by only two.

The difficulty for precise probabilism is this. Your best estimate of the probability of 'the next bean will be white' is .5 if half of the beans you have drawn randomly so far have been white, no matter whether you have drawn a thousand or only two of them. There is an intuitive difference between the two cases, but expressing one's uncertainty with a precise probability does not capture it.²

Both examples—Peirce's bean example and the earlier one about lack of evidence—suggest that precise probabilism is not appropriately responsive to evidence. It ends up assigning a probability of .5 to situations in which one's evidence is quite different: when no evidence is available about the coin's bias; when there is little evidence that the coin is fair (say, after only 2 draws); when there is strong evidence that the coin is fair (say, after 1000 draws).³

2.2 Imprecise Probabilism

What if we give up the assumption that probability assignments should be precise? **Imprecise probabilism** (IP) holds that an agent's credal stance towards a hypothesis H is to be represented by means of a *set of probability measures*, typically called a representor \mathbb{P} , rather than a single measure \mathbb{P} . The representor should include all and only those probability measures which are compatible (in a sense to be specified) with the evidence. For instance, if an agent knows that the coin is fair, their credal state would be captured by the singleton set $\{\mathbb{P}\}$, where \mathbb{P} is a probability measure which assigns .5 to \mathbb{P} . If, on the other hand, the agent knows nothing about the coin's bias, their credal state would rather be represented by means of the set of all probabilistic measures, as none of them is excluded by the available evidence. Note that the set of probability measures does not represent admissible options that the agent could legitimately pick from. Rather, the agent's credal state is essentially imprecise and

²Similar remarks can be found in Peirce's 1878 *Probability of Induction*. There, he also proposes to represent uncertainty by at least two numbers, the first depending on the inferred probability, and the second measuring the amount of knowledge obtained; as the latter, Peirce proposed to use some dispersion-related measure of error (but then suggested that an error of that estimate should also be estimated and so, so that ideally more numbers representing errors would be needed).

³Precise probabilism suffers from other difficulties. For example it has problems with formulating a sensible method of probabilistic opinion aggregation Stewart & Quintana (2018). A seemingly intuitive constraint is that if every member agrees that X and Y are probabilistically independent, the aggregated credence should respect this. But this is hard to achieve if we stick to PP (Dietrich & List, 2016). For instance, a *prima facie* obvious method of linear pooling does not respect this. Consider probabilistic measures p and q such that p(X) = p(Y) = p(X|Y) = 1/3 and q(X) = q(Y) = q(X|Y) = 2/3. On both measures, taken separately, X and Y are independent. Now take the average, r = p/2 + q/2. Then $r(X \cap Y) = 5/18 \neq r(X)r(Y) = 1/4$.

should be represented by means of the entire set of probability measures.⁴

Imprecise probabilism shares some similarities with what we might call **interval probabilism** due to [KYBURG 1961]. On interval probabilism, precise probabilities are replaced by intervals of probabilities. On imprecise probabilism, instead, precise probabilities are replaced by sets of probabilities. This makes imprecise probabilism more general since the probabilities of a proposition in the representor set do not have to form a closed interval. Both approaches, however, can model situations of complete lack of evidence by probability measures that assign values in the interval [0, 1].

As more evidence is gathered, the interval might widen or shrink (in Kyburg's approach) or some probability measures will be added to, and others removed from, the representor set (in imprecise probabilism). Learning is modeled in a somewhat idiosyncratic way in Kyburg's interval probabilism by performing operations on intervals.⁵ The advantage of imprecise probabilism, instead, is that it provides a straightforward picture of learning from evidence, that is a natural extension of the classical Bayesian approach. This makes imprecise probabilism much preferable to interval probabilism. When faced with new evidence E between time t_0 and t_1 , the representor set should be updated point-wise, running the standard Bayesian updating on each probability measure in the representor:

$$\mathbb{P}_{t_1} = \{\mathsf{P}_{t_1} | \exists \, \mathsf{P}_{t_0} \in \mathbb{P}_{t_0} \, \forall \, H \, \left[\mathsf{P}_{t_1}(H) = \mathsf{P}_{t_0}(H|E) \right] \}.$$

Marcello's comment: can imprecise probabilism model Peirce's bean example? Not clear to me. Did not find mention of this in the draft. Seems we need to mention this. Here would be a good place to illustrate how the point-wise updating work in the bean's example.

Unfortunately, because of this point-wise updating, imprecise probabilism runs into the problem of **belief inertia**. (Levi, 1980). Consider again Peirce bean's example. Say you start drawing beans knowing only that the true proportion of red beans is in the interval (0,1). This models a situation of lack of evidence. As you draw beans from the urn and discover their color, you should be able to learn something about the proportion of colors in the urn. This is not so with imprecise probabilism, however. For suppose you draw two beans both of which are red. On imprecise probabilism, your initial credal state is to be modeled by the set of all possible probability measures over your algebra of propositions. Once you observe the two beans, each particular measure from your initial representor gets updated to a different one that assigns a higher probability to "red," but also each measure in your original representor can be obtained by updating some other measure in your original representor on the evidence (and the picture does not change if you continue with the remaining 2998 observations). Thus, if you are to update your representor point-wise, you will end up with the same representor set. Consequently, the edges of your resulting interval will remain the same. In the end, it is not clear how you are supposed to learn that the proportion of beans is such and such.

Some downplay the problem of belief inertia. They insist that vacuous priors should not be used and that imprecise probabilism gives the right results when the priors are non-vacuous. After all, if you started with knowing truly nothing, then perhaps it is right to conclude that you will never learn anything. Another strategy is to say that, in a state of complete ignorance, a special updating rule should be deployed. But no matter what we think about belief inertia, other problems plague imprecise probabilism. Two problems are particularly pressing.

Marcello's comment: I did not add the bit about how we learn about constraints in imprecise probabilism. Might need to go here as a further difficulty about imprecise probabilism. I could not understand the argment. To be discussed.

REF Kyburg. Probability and the Logic of Rational Belief. Wesleyan University Press, Middletown Connecticut, 1961 and H. E. Kyburg and C. M. Teng. Uncertain Inference. Cambridge University Press, Cambridge, 2001.

M: open or closed interval?

M: Can this be more clear? Not sure I completely follow...

⁴For the development of imprecise probabilism, see (Fraassen, 2006; Gärdenfors & Sahlin, 1982; Joyce, 2005; Kaplan, 1968; Keynes, 1921; Levi, 1974; Sturgeon, 2008; Walley, 1991), (Bradley, 2019) is a good source of literature.

⁵EXPLAIN

⁶Here's another example from (Rinard, 2013). Either all the marbles in the urn are green (H_1) , or exactly one tenth of the marbles are green (H_2) . Your initial credence [0,1] in each. Then you learn that a marble drawn at random from the urn is green (E). After conditionalizing each function in your representor on this evidence, you end up with the the same spread of values for H_1 that you had before learning E, and no matter how many marbles are sampled from the urn and found to be green.

⁷(Elkin, 2017) suggests the rule of *credal set replacement* that recommends that upon receiving evidence the agent should drop measures rendered implausible, and add all non-extreme plausible probability measures. This however, is tricky: one needs a separate account of what makes a distribution plausible or not. Elkin admits that he has no solution to this: "But how do we determine what the set of plausible probability measures is relative to *E*? There is no precise rule that I am aware of for determining such set at this moment, but I might say that the set can sometimes be determined fairly easily" [p. 83] He goes on to a trivial example of learning that the coin is fair and dropping extreme probabilities. This is far from a general account. One also needs a principled account of why one should use a separate special update rule when starting with complete ignorance.

One problem is that imprecise probabilism fails to capture intuitions we have about evidence and uncertainty in a number of scenarios. Consider this example:

Even v. uneven bias: You have two coins and you know, for sure, that the probability of getting heads is .4, if you toss one coin, and .6, if you toss the other coin. But you do not know which is which. You pick one of the two at random and toss it. You do not know the probability of heads on that toss, but you know it must be either .4 or .6. Contrast this with a case of uneven bias. Say the two coins have different weights, and you have information that the lighter coin is three times more likely to have a .4 bias than a .6 bias. Suppose you pick the lighter coin. So, upon tossing this coin, you should be three times more confident that the probability of getting heads is .4. rather than .6.

The first situation can be easily represented by imprecise probabilism. The representor would contain two probability measures, one that assigns .4. and the other that assigns .6 to the hypothesis 'this coin lands heads.' But imprecise probabilism cannot represent the second situation, at least not without moving to higher-order probabilities, in which case it is no longer clear whether the object-level imprecision performs any valuable task.⁸

Besides descriptive inadequacy, an even deeper, foundantional problem exists for imprecise probabilism. This problem affects imprecise probabilism, but not precise probabilism. It arises when we reflect on the notion of the accuracy of imprecise credal states. A variety of workable **scoring rules** for measuring the accuracy of a single credence function, such as the Brier score, are available. One key feature that some key candidates have is that they are *proper*: any agent will score her own credence function to be more accurate than every other credence function. After all, if an agent thought a different credence is more accurate, they should switch to it. The availability of such scoring rules underlies an array of accuracy-oriented arguments for precise probabilism (roughly, if your precise credence follows the axioms of probability theory, no other credence is going to be more accurate than yours whatever the facts are). When we turn to imprecise probabilism, there are impossibility results to the effect that no proper scoring rules are available for representors. So, as many have noted, the prospects for an accuracy-based argument for imprecise probabilism look dim (Campbell-Moore, 2020; Mayo-Wilson & Wheeler, 2016; Schoenfield, 2017; Seidenfeld, Schervish, & Kadane, 2012).

Marcello's comment: tried to keep the difficulties for imprecise probabilism to a minimum. Some can go in footnotes. We need to discuss which other difficulties you think should be added, if any, and in what order.

2.3 Higher order probabilism

p. 157]

There is, however, a view in the neighborhood that fares better: a second-order perspective. In fact, some of the comments by the proponents of imprecise probabilism go in this direction. Richard Bradley compares the measures in a representor to committee members, each voting on a particular issue, say the true chance or bias of a coin. As they acquire more evidence, the committee members will often converge on a specific chance hypothesis. Bradley writes:

...the committee members are "bunching up". Whatever measure you put over the set of probability functions—whatever "second order probability" you use—the "mass" of this measure gets more and more concentrated around the true chance hypothesis' [BRADLEY

Note, however, that such bunching up cannot be modeled by imprecise probabilism.⁹

And the idea that one should use higher-order probabilities has also been suggested by critics of imprecise probabilism. For example, Carr (2020) argues imprecise evidence requires uncertainty about

M: embellished example a bit. check!

Maybe add reference to Jouyce here as well?

⁸Other scenarios can be constructed in which imprecise probabilism fails to capture distinctive intuitions about evidence and uncertainty; see, for example, (Rinard, 2013). Suppose you know of two urns, GREEN and MYSTERY. You are certain GREEN contains only green marbles, but have no information about MYSTERY. A marble will be drawn at random from each. You should be certain that the marble drawn from GREEN will be green (G), and you should be more confident about this than about the proposition that the marble from MYSTERY will be green (M). In line with how lack of information is to be represented on IP, for each $T \in [0, 1]$ your representor contains a P with $T \in [0, 1]$ with the case that it is not the case that for any probability measure P in your representor, $T \in [0, 1]$ what is, it is not the case that RA is more confident of $T \in [0, 1]$ than of $T \in [0, 1]$ than is, it is highly counter-intuitive.

⁹Bradley seems to be aware of that, which would explain the use of scare quotes: when he talks about the option of using second-order probabilities in decision theory, he insists that 'there is no justification for saying that there is more of your representor here or there.' ~[p.~195]

what credences to have. On Carr's approach, one should use vague credences, assigning various weights to probabilities—agent's credence in propositions about either what credences the evidence supports, or about objective chances. Carr, however, does not articulate this suggestion more fully and does not explain how her approach would fare against the difficulties pestering precise ad imprecise probabilism.

Our goal now is to develop a higher-order approach that can handle the problems that imprecise probabilism runs into. The key idea is that uncertainty is not a single-dimensional thing to be mapped on a single one-dimensional scale such as a real line. It is the whole shape of the whole distribution over parameter values that should be taken under consideration. From this perspective, sometimes, when an agent is asked about her credal stance towards X, they can refuse to summarize it in terms of a point value P(X), instead expressing it in terms of a probability (density) distribution f_X treating P(X) as a random variable. Coming back to an example we already argued imprecise probabilism cannot handle, when the agent knows that the real chance is either .4 or .6 but the former is three times more likely, she might refuse to summarize her credal state by saying that $PR(H) = .75 \times .4 + .25 \times .6 = .45.^{11}$ This approach in fact lines up with common practice in Bayesian statistics, where the primary role of uncertainty representation is assigned to the whole distribution, and summaries such as the mean, mode standard deviation, mean absolute deviation, or highest posterior density intervals are only summary ways of representing the uncertainty involved in a given study, to be used mostly due to practical restrictions.

From this perspective, the scenarios we discussed—some of which imprecise probabilism has hard time distinguishing—can be easily represented in the manner illustrated in Figure 1.

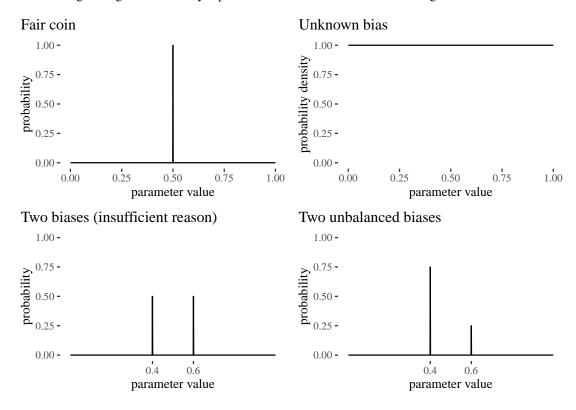


Figure 1: Examples of RA's distributions responding to various types of evidence for typical cases brought up in the literature.

Marcello's: Should we say how high order probabilism (1) handles the Peirce's bean example

¹⁰Bradley admits this much [90], and so does Konek in his rejection of locality [59]. For instance, Konek disagrees with: (1) X is more probable than Y just in case p(X) > p(Y), (2) D positively supports H if $p_D(H) > p(H)$, or (3) A is preferable to B just in case the expected utility of A w.r.t. p is larger than that of B.

¹¹More generally, on this perspective, the agent might deny that $\int_0^1 x f(x) dx$ is their object-level credence in X, if f is the probability density over possible object-level probability values and f is not sufficiently concentrated around a single value for such a one-point summary to do the justice to the complexity of the agent's credal state. Whether this expectation should be used in betting behavior is a separate problem, here we focus on epistemic issues.

and also (2) how learning is modelled in the higher order approach. I did not see these items (1) clerarly discussed in the draft, there is some discussion of (2), see below, but perhpas it should more upfront? What is the updating rule exactly and how does it differ from the point-wise rule in imprecise probabilism? To be discussed.

Another difficulty for imprecise probabilism is belief inertia. In the higher-order probabilism, the problem does not arise, as there is no problem with modeling learning from observation starting from a uniform prior. If you just start with a uniform density over [0,1] as your prior, use binomial probability as likelihood, observing any non-zero number of heads will exclude 0 and observing any non-zero number of tails will exclude 1 from the basis of the posterior. Let's see an example with a grid approximation (n = 1k). For simplicity assume there are only green and black balls. Our prior is uniform, and then, in subsequent steps, we observe one green ball, another green ball, and then a black ball. This is what happens with the posterior as we go (Figure 2).

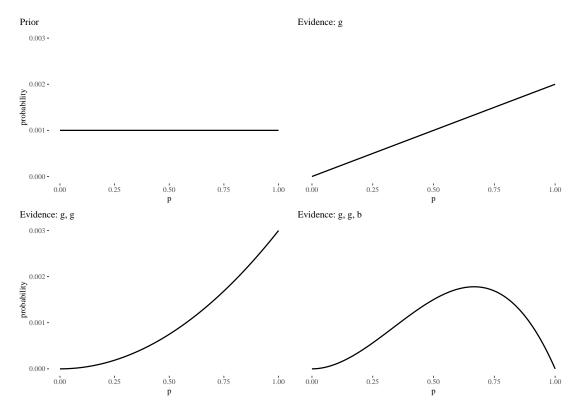


Figure 2: As observations of green, green and black come in, extreme parameter values drop out of the picture and the posterior is shaped by the evidence.

3 Higher-order legal probabilism

Marcello: After coin tossing examples, turn to legal examples that illustrate why high order probabilism outperform precise and impreicse probabilism in legal applications. For simplicity, might be better to separate the more philosohical discussion (previous section) from the legal discussion (this section), or else things might become too messy too quickly. To be discussed.

- Give an example like Peirce's using varying sample sizes to estimate relative proportion of some identifying feature in match evidence, handwriting, genetic profile, fiber, etc. DNA evidence or a simpler form of match evidence (see e.g. the Georgia v. Wayne Williams case) should do here. This can connect back to DNA evidence example in the introduction.
- The "negation problem" by Cohen (little evidence in favor of H, so Pr(H) is low, cannot mean there is a lot of evidence in favor of not-H, Pr(not-H) is high).

Comment: What is now in **sections 8, 9** and **10** should go in these two sections. I would remove all the stuff about Joyce (since this is about weight), but basically all the materials we need are in those

I'm thinking severed fingers, dogs and DNA, will cook up an example preparing for later critical comments about Taroni

sections. Also, what is now in **section 12** ("Higher order probability and weight in BNs") should be part of these two sections. To talk about "higher ordar Bayesian networks" there is not need to introduce all the stuff about weight. In fact, a reader interested in Bayesian networks might want to learn about higher order Bayesian networks even though they are not interested in weight.

Possible addition: To give the reader an intuitive picture, we could provide three Bayesian networks for the diagnostic example from the introduction section. The first network has the shape with $D \to T$, and is just how one would do things in the standard way with sharp probabilities. The second network contains multiple probability measures about (a) the prior probability of D and second-order uncertainty about the error rates that go into the conditional table for P(T|D). This is the network using imprecise probabilism. This is also something like "sensitivity analysis." Finally, the third network contains distributions over multiple probability distributions—the higher order approach. The same could be done for the DNA match example. This comparison would convey succinctly the first major contribution of the chapter. The three Bayesian networks will also nicely connect with the two motivating examples right at the start of the chapter. You use the Sally Clark case as an illustration. This goes even one step further, but it might be good to have a simple illustration even with a simple match-source Bayesian network.

Right, but not with the diagnosis; let's use the legal examples to start with

4 Weight of evidence

The chapter now turns to the weight of evidence and its formalization.

Comment: It is conceptually important to separate the discussion about precise, imprecise, and higher order probabilism (previous sections) from weight (this section). Weight of evidence is one way in which higher order probabilism can be put to use. It can be confusing to run the discussion of higher order probabilism together with weight of evidence. Higher order probabilism can still make perfect sense even if no theory of weight cen be worked out.

Yeh, I think in the end this will be another chapter

4.1 Motivating examples

This section should start with illustrative examples of the weight/balance distinction and why "balance alone" isn't enough to model the evidential uncertainty relative to a hypothesis of interest. These examples should be chosen carefully. We can use legal and non-legal examples. The driving intuition is given by Keynes with the weight/balance distinction. Some of the examples we saw earlier in talking about imprecise probabilism can be mentioned here again, such as (a1) and (a2), and perhaps also (b) and (c).

Upshot is that uncertainty cannot be captured by balance of evidence alone. There is a further dimension to uncertainty. So we need a theory that can accommodate this further level of uncertainty. This theory is essentially the higher order probabilism introduced before.

4.2 Desiderata

Here we can discuss monotonicity, completeness, strong increase, etc (see current **section 1**). We can list the intuitive properties (based on the example we presented in both philosophy and law) that any theory of weight (and perhaps also of completeness/resilience, but on these notions, see later) should be able to capture. We should try to keep these requirements as simple as possible and leave complications to footnotes.

4.3 Formal characterization of weight

Higher order probabilism is then put to use to deliver a theory of weight. What is now in **section 11** ("Weight of a distribution") and **sections 13** and **14** (" Weight of evidence" and "Weights in Bayesian Networks") forms the bulk of the theory.

We should also demonstrate that the proposed theory of weight does meet the intuitive desiderata and can handle the motivating examples. To better apprecise the novelty of the proposal, It might be interesting to raise the following questions:

- q1 what does a theory of weight based on precise probabilism look like? (maybe it consists of something like Skyrms' resilience or Kaye's completeness, the problem being that these are not measures of weight, but of something else, more on these later)
- q2 what does a theory of weight based on imprecise probabilism look like? (is Joyce's theory essentially an attempt to use imprecise probabilism to construct a theory of weight?)
- q3 what does a theory of weight based on higher order probabilism look like?

Here we are defending a theory fo weight based on higher order probabilism, but it is interesting to contrast it with a theory of weight based on the other version of legal probabilism. Here we can also show why Joyce's theory of weight does not work (either in the main text or a footnote).

Comment: The current exposition in chapter 11, 13 and 14, however, is complicated—perhaps overly so. The move from "weight of a distribution" to "weight of evidence" is not intuitive and can confuse the reader. Is there a simpler story to be told here? I think so. See below.

Suggestion: There seems to be a nice symmetry. Start with precise probabilism. We can use sharp probability theory to offer a theory of the value of the evidence (i.e. likelihood ratio). Actually, I think that the likelihood ratio model the idea of balance of the evidence. What Keynes distinction weight/balance shows is that likelihood ratio are not, by themselves, enough to model the value of the evidence. The straightforward move here seems to just have **higher order likelihood ratios**. Wouldn't higher order likelihood ratio be essentially your formal model of the weight of the evidence? Your measure of weight tracks the difference between (the weight of the) prior distribution (and the weight of the) posterior distribution. But higher order likelihood ratios essentially do the same thing, just like precise likelihood ratios track the difference between prior and posterior. Is this right?

Comment: If weight if measured by higher order likelihood ratios, then this can be seen as a generalization of thoughts that many other had – say that the absolute value of the likelihood ratio is a measure of weight (Nance, Glenn Shafer) or that likelihood ratio must be a measure of weight (Good; see current **section 4**). So I think using ""higher order likelihood ratio" could be a more appealing way to sell the idea of weight of evidence since most people are already familiar with likelihood ratios.

4.4 Limits of our contribution

Work by Nance of Dahlman suggests that "weight" should play a role in the standard of proof. We do not take a position on that. Weight could be regulated by legal rules at the level of rules of decision, rule of evidence, admissibility, sanctions at the appellate level. All that matters to us is that, in general, legal decision-making is sensitive to these further levels of uncertainty (quantity, completeness, resilience), but whether this should be codified at the level of the standard of proof or somewhere else, we are not going to take a stance on that.

4.5 Objection

Ronald Allen or Bart Verheij might object as follows. Precise probabilism is bad because we do not always have the numbers we need to plug into the Bayesian network. Imprecise probabilism partly addresses this problem by allowing for a range instead of precise numbers. How does higher order probabilism help address the practical objection that we often we do not have the numbers we need to plug into the Bayesian network?

5 Completeness (and resilience?)

Next the chapter turns to notions related to the weight of evidence, such as completeness (and perhaps resilience as well). See current sections 5 and 6.

5.1 Motivating example

Give an example using completeness of evidence (pick one or more court cases). The court case we can use is Porter v. City of San Francisco (see file with Marcello's notes). 12 The jury is given an instruction

Well, it's a bit funny as Joyce's weight uses precise chance hypotheses instead of IP, so hard to say

Brilliant, I think I can start talking about conditional probabilities to begin with

Yup, more or less

¹² This is a wrongful death case in which victim was committed to a hospital facility, but escaped and then died under unclear circumstances. So the nurses and other hospital workers—actually, the city of San Francisco—are accused of contributing to

that a call recording is missing, but no instruction whether the call should be assumed to be favorable or not.

What is the jury supposed to do with this information? If the call could contain information that is favorable or not, shouldn't the jury simply ignore the fact that the call recording is missing (Hamer's claim)? Modelling with Bayesian network might turn out useful. Cite also David Kaye on the issue of completeness. His claim is that when evidence is known to be missing, then this information should simply be added as part of the evidence, which is precisely what the court in Porter does. But again, once we add the fact that the evidence is missing what is the evidentiary significance of that? What is te jury supposed to do with that? Does Pr(H) go up, down or stays the same? Kaye does not say...

5.2 Bayesian network model

Comment I am thinking that incompleteness is modeled by adding an evidence node to a Bayesian network but without setting a precise value for that node, and then see if the updated network yields a different probability than the previous network without the missing evidence node. The missing evidence node could be added in different places and this might changes things. In the Porter case the missing evidence seems to affect the credibility of the other evidence in the case, we would have a network like this: $H \to E \leftarrow C$, where C is the missing evidence node and E is the available evidence nose. My hunch is that (see also our paper on reverse Bayesianiam and unanticipated possibilities) the addition of this credibility node will affect the probability of the hypothesis (thus proving Hamer wrong).

5.3 Expected weight model

Question: If what I say above in the comment is correct, then a question arises, do we need higher order probabilism to model completeness?

Possible answer: We can use expected weight (see current **section 14**). If the expected weight of an additional item of evidence is null, that would mean that its addition (not matter the value the added evidence would take) cannot change the probability of the hypothesis. If the expected weight is different from zero (pace Hamer who thinks the expected weight is always null), then the evidence can change the probability of the hypothesis.

I think this will depend on how the probability of obtaining new evidence given guilt and given innocence are, I will keep thinking about this, we'll move to this once the earlier bits are done

LR ratio and weight

6 Weight and accuracy

This section addresses the question, why care about weight?

Conclusion

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this person's death. Need to check exact accusation—this is not a criminal case. A phone call was made to social services shortly after the person disappeared, but its content was erased from hospital records. Court agrees that content of phone call would be helpful to understand what happened and to assess the credibility of hospital's workers ("The Okupnik call is the only contemporaneous record of what information was reported to the SFSD about Nuriddin's disappearance, and could contain facts not otherwise known about her disappearance and CCSF's response. Additionally, the call is relevant to a jury's assessment of Okupnik's credibility"). The court thought that the hospital should have kept records of that call. But court did not think the hospital acted in bad faith or intentionally, so it did NOT issue an "adverse inference instruction" (=the missing evidence was favorable to the party that should have preserved it, but failed to do it).

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