Sprint 3 Plan

Coding to End Code

CTEC Team

Sprint Completion Date: July 20

Rev 1/July 13

Goal: Sprint 3 is add functionality to the GUI

Task Listing:

User Story 1: As a user I need working drag and drop

Task 1: Fix/Upgrade Flowchart item swapping: 5

Total for user story 1: 5

User Story 2: As a user I need to be able to scroll to see the entire flowchart

Task 1: Handle event 1

Task 2: link scroll event and relevant vsp 2

Task 3: manipulate vsp appropriately 2

Total for user story 3: 5

User Story 3: As a user I need to be able to pass text input to blocks

Task 1: create and format text field object 2

Task 2: pass and store input in command block class 3

Task 3: pass it to scriptstruct 5

Total for user story 5: 10

User Story 4: As a user I want an appealing, consistent gui design

Task 1: Styling for button 1

Task 2: Styling for canvas 1

Task 3: Styling for sidebar 1

Task 4: Styling for command blocks 1

Taks 5: Styling for scollbar 1

Total: 5

User Story 5: As a user I need to add command blocks to flow by clicking blocks on sidebar

Task 1: create event 3

Task 2: create new command blocks and add block to flow 2

Total for user story 7: 5

User Story 6: As a developer I don't want to lose points for having unclean code

Task 1: go through files and implement style guide 1

Task 2: style review 1

Task 3: task completion review 1

Total: 3

Low Priority:

User Story 7: As a user I need tooltips to understand the commands on the sidebar.

Task 1: Create field to display tooltips 1

Task 2: Create event for tooltips, be it hover or context menu 1

Task 3: get relevant tooltip 2

Task 4: display properly formatted tooltip 3

Total for user story 3: 7

User Story 8: As a user I need a wiki so I understand the scope of the program and how to use

it

Task 1: create wiki or page 2
Task 2: write info to page 3
Total for user story 4: 5

Team Roles:

Rory Landau: Product Owner {Developer}

Thomas Applewhite: Developer

Max Nibler: Developer {Scrum Master}

Wil Johnson: Developer

Initial Task Assignment:

Rory Landau: User Story 2, Task 1

Thomas Applewhite: User Story 1, Task 1

Max Nibler: User Story 5, Task 1 Wil Johnson: User Story 6, Task 1

Initial burnup chart:

https://www.vivifyscrum.com/

A graph giving the initial burnup chart for this sprint and is labeled as such with sprint number and project name and is located in the lab.

Scrum times:

Monday 6pm-7pm Wednesday 5pm-6pm Saturday 1pm-3pm