Rafael Pazini

Profile

Young developer. Dedicated, which is interested in learn new technologies and overcome challenges. Very interested in open source technology, that can help the community.

General information

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Location: Ribeirão Preto - São Paulo - Brazil

Nationality: Brazilian

Experience

RESEARCHER AND DEVELOPER at VISUAL MIDIA PROGRAMAS INTERATIVOS — May/2013 - Oct/2015

Develop applications in ActionScript 3.0, C, HTML/CSS and JavaScript;

Participate in developer team of internal projects "Readiness"

(<u>www.construtordecursos.com.br</u>), "Estudar Online" (<u>www.estudaronline.com.br</u>) and "Evolua Educação" (<u>www.evoluaeducacao.com.br</u>).

Create a custom framework based on bootstrap and development guides (guia.evoluaeducacao.com.br).

Research new technologies which can improve the productivity and try implant in the enterprise.

INSTRUCTOR at VISUAL MÍDIA FORMAÇÃO PROFISSIONAL — Aug/2011 - May/2013

Manage courses of Word, Excel, Flash Pro, Visual Studio, 3Ds Max, C#; Manage computer network;

INTERN at ETREINAMENTO - Jul/2010 - Aug/2011

Teaching course of Photoshop, Flash Professional and AutoDesk Maya; Develop applications in AS3;

Skills

- Experience with software development;
- Expert in HTML5/CSS3 and JavaScript;
- Good programming logic;
- Advanced English;
- Bootstrap;
- Grunt;
- Sass;
- Git/GitHub;
- Basic Android development knowledge;
- Code skills:
 - C/C++;
 - Java;
 - ActionScript 3;

Research activities and monitoring

Scientific Initiation Scholarship SANTANDER, UNIP at Institute of Engineering and Technology (ICET), with date of 01/June/2014 finished in July/2015.

Project "Crisfa - Criatividade sem fronteiras", supervised by teacher Plotze, Rodrigo de Oliveira.

Education

Attending Universidade Paulista - Unip

BS in Computer Science.

Attending seventh period in Ribeirão Preto - SP, Brazil.

Expected to finish Dec/2016.

2010 - 2011 ETEC "Manoel dos Reis Araújo" - Technical College

IT with focus on programming.