The adephylo package

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1 Introduction

This document describes the adephylo package for the R software. adephylo aims at implementing exploratory methods for the analysis of phylogenetic comparative data, i.e. biological traits measured for taxa whose phylogeny is also provided. Procedures implemented in this package rely on exploratory data analysis. They include data visualization and manipulation, tests for phylogenetic autocorrelation, multivariate analysis, computation of phylogenetic proximities and distances, and modelling phylogenetic signal using orthonormal bases.

These methods can be used to visualize, test, remove or investigate the phylogenetic signal in comparative data. The purpose of this document is to provide a general view a the main functionalities of adephylo, and to show how this package can be used along with ape, phylobase and ade4 to analyse comparative data.

2 First steps into adephylo

2.1 Data representation: why we are not reinventing the weel

Data representation can be defined as the way data are stored in a software (R, in our case). Technically, they are classes of objects containing the information. In the case of phylogeny, and comparative data, very efficient data representation are already defined in other packages. Hence, it made much more sense using directly objects from these classes.

Phylogenies are best represented in Emmanuel Paradis's ape package (http://ape.mpl.ird.fr/), as the class phylo. Note that as ape is by far the largest package dedicated to phylogeny, using the phylo class assures a good interoperability of data. This class is defined in an online document: http://ape.mpl.ird.fr/misc/FormatTreeR_28July2008.pdf.

However, data that are to be analyzed in adephylo do not only contain trees, but also traits associated to the tips of a tree. The package phylobase (http://r-forge.r-project.org/projects/phylobase/) is a collaborative effort designed to the handling of such data. Its representation of phylogenies is very similar to that of ape: the class phylo4 basically is an extension of phylo class into formal (S4) class. More interestingly, the S4 class phylo4d can be used to store a tree and data associated to tips, internal nodes, or even edges of a tree. Classes of phylobase are described in a vignette of the package, accessible by typing:

```
> vignette("phylobase", package = "phylobase")
```

As trees and comparative data are already handled by ape and phylobase, no particular data format shall be defined in adephylo. In particular, we are no longer using phylog objects, which were used to represent phylogenies in ade4. This class is now deprecated, but all previous functionalities available for phylog objects have been re-implemented and – in some cases – improved in adephylo.

2.2 Installing the package

What is tricky here is that a vignette is basically available once the package is installed. Assuming you got this document before installing the package, here

are some clues about installing adephylo.

First of all, adephylo depends on other packages, being methods, ape, phylobase, and ade4. These dependencies are mandatory, that is, you actually need to have these packages installed (with or without their dependencies) before using adephylo. Also, it is better to make sure you are using the latest versions of these packages. This can be achieved by typing update.packages, or (better for ade4 and phylobase) by installing devel versions from R-Forge (http://r-forge.r-project.org/). In all cases, the latest version of adephylo can be found from http://r-forge.r-project.org/R/?group_id=303.

When loading the package, dependencies are also loaded:

> library(adephylo)

Note that possibly conflicting, deprecated functions or datasets from ade4 are masked by adephylo. In case the converse would occur (i.e. deprecated function masking a function of adephylo), one can refer to the 'good' version of a function by adding the prefix adephylo:: to the function, without space. Hence, it is possibly to coerce the version of a masked function, using a kludge like:

Luckily, this should not be required as long as one is not playing with loading and unloading ade4 once adephylo is loaded.

2.3 Getting started

All the material of the package is summarized in a manpage accessible by typing:

```
> `?`(adephylo)
```

Note that a html version may be preferred to browse easily the content of adephylo; this is accessible by typing:

```
> help("adephylo", package = "adephylo", html = TRUE)
    To revert help back to text mode, simply type:
> options(htmlhelp = FALSE)
```

2.4 Putting data into shape

While this is not the purpose of this document to go through the details of phylo, phylo4 and phylo4d objects, we shall show briefly how these objects can be obtained.

2.4.1 Making a phylo object

The simplest way of turning a tree into a phylo object is using ape's function read.tree. This function reads a tree with the Newick (or 'parentetic') format, from a file (default, argument file) of from a character string (argument text).

It is easy to convert ade4's phylog objects to a phylo, as phylog objects store the Newick format of the tree in the \$tre component.

Note that phylo trees can also be constructed from alignements (see read.GenBankdist.dna, read.dna, dist.dna, nj, bionj, and mlphylo, all in ape), or even simulated (for instance, see rtree).

Also note that, if needed, conversion can be done back and forward with phylo4 trees:

```
> temp <- as(myTree, "phylo4")
> class(temp)

[1] "phylo4"
attr(,"package")
[1] "phylobase"

> temp <- as(temp, "phylo")
> class(temp)

[1] "phylo"

> all.equal(temp, myTree)

[1] TRUE
```

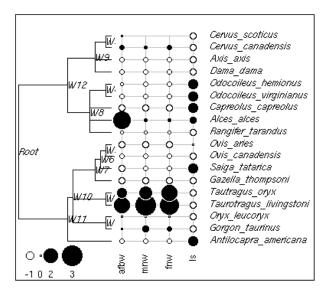
2.4.2 Making a phylo4d object

phylo4d objects are S4 objects, and are thus created in a particular way. The most immediate way of creating a phylo4d object is to call to the constructor, also named phylo4d. This is a function that takes two arguments: a tree (phylo or phylo4 format) and a data.frame containing data, for tips by default (see ?phylo4d for more information). Here is an example:

```
> ung <- phylo4d(myTree, ungulates$tab)
> class(ung)

[1] "phylo4d"
attr(,"package")
[1] "phylobase"

> table.phylo4d(ung)
```



Note that the constructor checks the consistency of the names used for the tips of the tree and for the rows of the data.frame. Inconsistencies issue an error. To override this behaviour, one can specify use.tip.names=FALSE. However, this can be tricky: often, mismatches between names can indicate that data are not sorted adequately; moreover, object created with such mismatches will often be invalid objects, and may issue errors in further analyses.

Data are stored inside the slot @tip.data of the object. They can be accessed either via this slot (in our example, ung@tip.data), or using the function tdata:

```
> x <- tdata(ung)
> head(x)
```

```
fnw ls
3908 1.8
                             afbw
                                     mnw
Antilocapra_americana
                            50586
                                    3832
Gorgon_taurinus
                           165000
                                   18600
                                          14500
                                                 1.0
Oryx_leucoryx
Taurotragus_livingstoni
                            87700
                                    6840
                                           6490
                                                 1.0
                           405000
                                   36300
                                          28500
                                                 1.0
Tautragus_oryx
                           316000
                                   26800
                                          24700
Gazella_thompsoni
                            21300
                                    2500
                                           2500 1.0
```

3 Exploratory data analysis

3.1 Quantifying and testing phylogenetic signal

In this document, the terms 'phylogenetic signal' and 'phylogenetic autocorrelation' are used interchangeably. They refer to the fact that observations of traits are not independent in closely related taxa. Several procedures are implemented by adephylo to measure and test phylogenetic autocorrelation.

3.1.1 Moran's I

The function moran.idx computes Moran's I, the most widely-used autocorrelation measure. It can also provide additionnal information (argument addInfo), being the null value of I (i.e., the expected value in absence of phylogenetic autocorrelation), and the range of variation of I. It requires the degree of relatedness of tips on the phylogeny to be modelled by a matrix of phylogenetic proximities. Such a matrix can be obtained using different methods implemented by the function proxTips.

```
> W <- proxTips(myTree, met = "Abouheif")
> moran.idx(tdata(ung)$afbw, W)

[1] 0.1132682
> moran.idx(ung$tip.data[, 1], W, addInfo = TRUE)

[1] 0.1132682
attr(,"I0")
[1] -0.05882353
attr(,"Imin")
[1] -0.5217391
attr(,"Imax")
[1] 1.000699
```

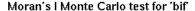
From here, it is quite straightforward to build a non-parametric test based on Moran's I. For instance (taken from ?moran.idx):

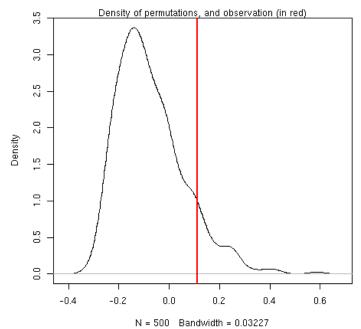
```
> afbw <- tdata(ung)$afbw
> sim <- replicate(499, moran.idx(sample(afbw), W))
> sim <- c(moran.idx(afbw, W), sim)
> cat("\n=== p-value (right-tail) === \n")

=== p-value (right-tail) ===
> pval <- mean(sim >= sim[1])
> pval

[1] 0.108
```

```
> plot(density(sim), main = "Moran's I Monte Carlo test for 'bif'")
> mtext("Density of permutations, and observation (in red)")
> abline(v = sim[1], col = "red", lwd = 3)
```





Here, afbw is likely not phylogenetically autocorrelated.

3.1.2 Abouheif's test

The test of Abouheif (see reference in <code>?abouheif.moran</code>) is designed to test the existence of phylogenetic signal. In fact, it has been shown that this test amounts to a Moran's I test with a particular proximity matrix (again, see references in the manpage). The implementation in <code>abouheif.moran</code> proposes different phylogenetic proximities, using by default the original one.

The function can be used on different objects; in particular, it can be used with a phylo4d object. In such case, all traits inside the object are tested. The returned object is a krandtest, a class of object defined by ade4 to store multiple Monte Carlo tests. Here is an example using the ungulates dataset:

In this case, it seems that all variables but afbm are phylogenetically structured.

Note that other proximities than those proposed in abouheif.moran can be used: on has just to pass the appropriate proximity matrix to the function (argument W). For instance, we would like to use the correlation corresponding to a Brownian motion as a measure of phylogenetic proximity.

First, we must estimate branch lengths, as the tree we possess does not have any:

> hasEdgeLength(ung)

```
[1] FALSE
```

```
> myTree.withBrLe <- compute.brlen(myTree)
```

Now, we can use ape's function vcv.phylo to compute the matrix of phylogenetic proximities, and use this matrix in Abouheif's test:

In the present case, traits no longer appear as phylogenetically autocorrelated. Several explanation can be proposed: the procedure for estimating branch length might not have been appropriate, or the Brownian motion may simply not be appropriate to describe the evolution of the traits under study for this set of taxa.

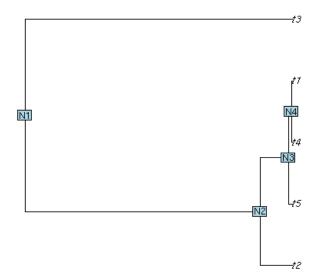
3.1.3 Phylogenetic decomposition of trait variation

The phylogenetic decomposition of the variation of a trait proposed by Ollier et al. (2005, see references in ?orthogram) is implemented by the function orthogram. This function replaces the former, deprecated version from ade4.

The idea behind the method is to model different levels of variation on a phylogeny. Basically, these levels can be obtained from dummy vectors indicating which tip descends from a given node. A partition of tips can then be obtained for each node. This job is achieved by the function treePart. Here is an example using a small simulated tree:

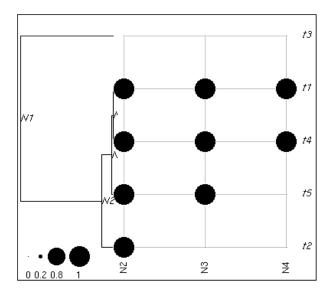
```
> x <- rcoal(5)
> plot(x, show.node = TRUE)
> nodelabels(paste("N", 1:4, sep = ""))
> treePart(x)

N2 N3 N4
t3 1 0 0
t5 1 0 0
t5 1 0 0
t2 0 1 0
t4 0 1 1
t1 0 1 1
```



The obtained partition can also be plotted:

```
> temp <- phylo4d(x, treePart(x))
> table.phylo4d(temp, cent = FALSE, scale = FALSE)
```

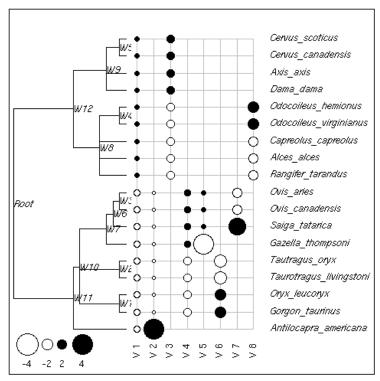


What we would like to do is assess where the variation of a trait is localized on the phylogeny; to do so, be could use these dummy vectors as regressors and see how variation is distributed among these vectors. However, these dummy vectors cannot be used as regressors because they are linearly dependent. The orthogram circumvents this issue by transforming and selecting dummy vectors into a new set of variables that are orthonormal. The obtained orthonormal basis can be used to decompose variation of the trait. Even if not necessary to get an orthogram, this basis can be obtained from treePart:

```
> args(treePart)
function (x, result = c("dummy", "orthobasis"))
NULL
> temp <- phylo4d(x, treePart(x, result = "orthobasis"))
> table.phylo4d(temp)
```

And here are the first 10 vectors of the orthonormal basis for the ungulate dataset:

```
> temp <- phylo4d(myTree, treePart(myTree, result = "orthobasis"))
> par(mar = rep(0.1, 4))
> table.phylo4d(temp, repVar = 1:8)
```



The decomposition of variance achieved by projecting a trait onto this orthonormal basis gives rise to several test statistics, that are performed by the function orthogram. Like the abouheif.moran function, orthogram outputs a krandtest object:

```
afbw.ortgTest <- orthogram(afbw, myTree)
afbw.ortgTest</pre>
class: krandtest
Monte-Carlo tests
Call: orthogram(x = afbw, tre = myTree)
Test number:
Permutation number:
Test Obs
                             999
                            Std.Obs
                                          Alter Pvalue
                                                   0.172
0.701
0.336
  R2Max 0.3298815
                          0.8158145
                                       greater
                        -0.5098959 greater
0.3084218 greater
-0.5809286 greater
  SkR2k 8.2600870
Dmax 0.2066299
     SCE 0.1797097
other elements: NULL
```

Here again, afbw does not seem to be phylogenetically structured.

3.2 Modelling phylogenetic signal

3.2.1 Using orthonormal bases

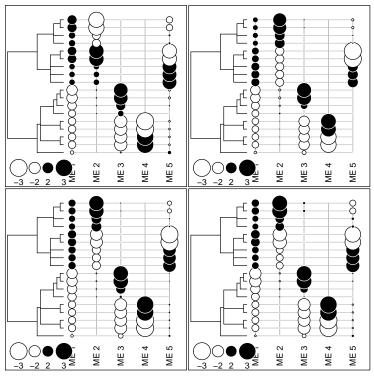
In fact, the previous section describing the 'orthogram' has already shown that testing phylogenetic signal can (often) underlie modelling phylogenetic signal.

In the case of the orthogram, several tests are linked to the decomposition of the variance of a trait onto a particular basis describing tree topology. In fact, it is possible to extend the principle of the 'orthogram' to any orthonormal basis modelling phylogenetic topology. Another example of such bases is offered by Moran's eigenvectors, which can be used to model different observable phylogenetic structures (see references in me.phylo).

Moran's phylogenetic eigenvectors are implemented by the function me.phylo (also nicknamed orthobasis.phylo). The returned object is a data.frame with the class orthobasis defined in ade4; columns of this object are Moran's eigenvectors. An orthobasis be coerced to a regular data.frame or to a matrix using as.data.frame and as.matrix.

> me.phylo(myTree.withBrLe)

Moran's eigenvectors are constructed from a matrix of phylogenetic proximities between tips. While any proximity can be used (argument prox), 5 proximities implemented by the proxTips function can be used, giving rise to different orthobases:



In this case, the first Moran's eigenvectors are all very similar. In other cases, the orthobases built from different proximities can be quite different.

3.3 Using multivariate analyses

3.4 Performing a phylogenetic Principal Component Analysis