

Package **bvpSolve**, solving boundary value problems in R

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Abstract

This document is about package **bvpSolve** ([Soetaert 2009a](#)), designed for the numerical solution of boundary value problems for (first-order) ordinary differential equations (ODE) in R.

Package **bvpSolve** contains:

- function **bvpshoot** which implements the shooting method. This method makes use of the initial value problem solvers from packages **deSolve** ([Soetaert, Petzoldt, and Setzer 2009](#)) and the root-finding solver from package **rootSolve** ([Soetaert 2009b](#)).
- function **bvptwp**, the mono-implicit Runge-Kutta (MIRK) method with deferred corrections, code TWPBVP ([Cash and Wright 1991](#)), for solving two-point boundary value problems

The R functions have an interface which is similar to the interface of the solvers in package **deSolve**

Keywords: ordinary differential equations, boundary value problems, shooting method, mono-implicit Runge-Kutta, R.

1. Introduction

bvpSolve numerically solves boundary value problems (BVP) of first-order ordinary differential equations (ODE), which for one ODE can be written as:

$$\begin{aligned}\frac{dy}{dx} &= f(x, y) \\ a &\leq x \leq b \\ g_1(y)|_a &= 0 \\ g_2(y)|_b &= 0\end{aligned}$$

where y is the dependent, x the independent variable, function f is the differential equation, g_a and g_b the boundary conditions at the end points a and b .

The problem must be specified as a first-order system. Thus, higher-order ODEs need to be

rewritten as a set of first-order systems. For instance:

$$\frac{d^2y}{dx^2} = f\left(x, y, \frac{dy}{dx}\right)$$

can be rewritten as:

$$\begin{aligned}\frac{dy}{dx} &= z \\ \frac{dz}{dx} &= f(x, y, z)\end{aligned}$$

Note that in the current implementation, the boundary conditions must be defined at the end of the interval over which the ODE is specified (i.e. at **a** and/or **b**).

More examples of boundary value problems can be found in the packages **examples** sub-director. They include a.o. all problems found in http://www.ma.ic.ac.uk/~jcash/BVP_software.

2. A simple BVP example

Here is a simple ODE (which is problem 7 from a test problem available from http://www.ma.ic.ac.uk/~jcash/BVP_software/readme.php):

$$\begin{aligned}\xi y'' + xy' - y &= -(1 + \xi \pi^2) \cos(\pi x) - \pi x \sin(\pi x) \\ y(-1) &= -1 \\ y(1) &= 1\end{aligned}$$

The second-order ODE is expanded as two first-order ODEs as:

$$\begin{aligned}y_1' &= y_2 \\ y_2' &= 1/\xi \cdot (-xy_2 + y_1 - (1 + \xi \pi^2) \cos(\pi x) - \pi x \sin(\pi x))\end{aligned}$$

with boundary conditions

$$\begin{aligned}y_1(-1) &= -1 \\ y_1(1) &= 1\end{aligned}$$

This is implemented as:

```
> fun<- function(x,y,pars)
+ {
+   list(c(y[2],
+         1/ks*(-x*y[2]+y[1]-(1+ks*pi*pi)*cos(pi*x)-pi*x*sin(pi*x)))
+       )
+ }
```

and solved, using the two methods, as:

```
> ks <- 0.1
> x  <- seq(-1,1,by=0.01)
> print(system.time(
+ sol1  <- bvpshoot(yini=c(-1,NA),yend=c(1,NA),x=x,func=fun,guess=0)
+ ))
```

```
user  system elapsed
0.05   0.00   0.05
```

```
> print(system.time(
+ sol2  <- bvptwp(yini=c(-1,NA),yend=c(1,NA),x=x,func=fun, guess=0)
+ ))
```

```
user  system elapsed
0.15   0.00   0.14
```

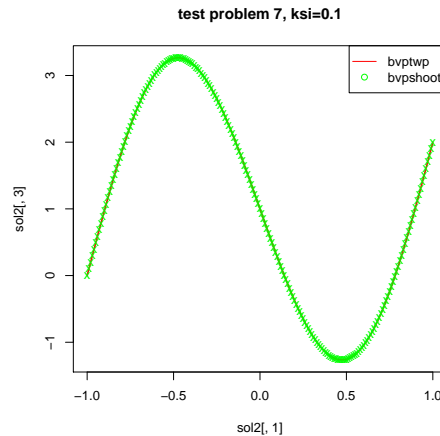


Figure 1: Solution of the simple BVP, for $\text{ksi}=0.1$ - see text for R -code

Note how the boundary conditions at the start (**yini**) and end **yend** of the integration interval are specified, where **NA** is used for boundary conditions that are not known.

A reasonable **guess** of the unknown initial condition is also inputted.

As is often the case, the shooting method is faster than the other method. However, there are particular problems where **bvpshoot** does not lead to a solution, whereas the MIRK method does (see below).

The plot shows that the two methods give the same solution:

```
> plot(sol2[,1],sol2[,3],type="l",main="test problem 7, ksi=0.1",
+       lwd=2,col="red")
> points(sol1[,1],sol1[,3],col="green",pch="x")
> legend("topright",c("bvptwp", "bvpsshoot"),
+       lty=c(1,NA,NA), pch=c(NA,1,3),col=c("red", "green") )
```

When the parameter ξ is decreased, **bvpshoot** cannot solve the problem anymore, due to the presence of a zone of rapid change near $x=0$.

However, it can still easily be solved with the MIRK method:

```
> ks <-0.0001
> print(system.time(
+ sol2 <- bvptwp(yini=c(-1,NA),yend=c(1,NA),x=seq(-1,1,by=0.01),
+               func=fun, guess=0)
+ ))

   user  system elapsed 
   1.8      0.0      1.8 

> plot(sol2[,1],sol2[,3],type="l",main="test problem 7, ksi=0.0001",
+       lwd=2,col="red")
```

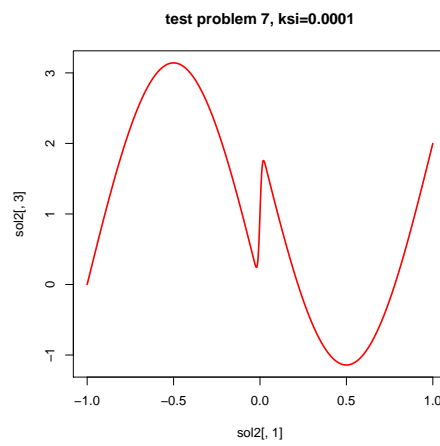


Figure 2: Solution of the simple BVP, for $\text{ksi}=0.0001$ - see text for R -code. Note that this problem cannot be solved with `bvpshoot`

3. A more complex BVP example

Here the test problem referred to as "swirling flow III" is solved ([Ascher, Mattheij, and Russell 1995](#)).

The original problem definition is:

$$\begin{aligned} g'' &= (gf' - fg')/\xi \\ f''' &= (-ff''' - gg')/\xi \end{aligned}$$

on the interval $[0,1]$ and subject to boundary conditions:

$$\begin{aligned} g(0) &= -1, f(0) = 0, f'(0) = 0 \\ g(1) &= 1, f(1) = 0, f'(1) = 0 \end{aligned}$$

This is rewritten as a set of 1st order ODEs as follows:

$$\begin{aligned} y_1' &= y_2 \\ y_2' &= (y_1 * y_4 - y_3 * y_2)/\xi \\ y_3' &= y_4 \\ y_4' &= y_5 \\ y_5' &= y_6 \\ y_6' &= (-y_3 y_6 - y_1 y_2)/\xi \end{aligned}$$

Its implementation in R is:

```
> fsub <- function (t,Y,pars)
+ { return(list(c(f1 = Y[2],
+                 f2 = (Y[1]*Y[4] - Y[3]*Y[2])/eps,
+                 f3 = Y[4],
+                 f4 = Y[5],
+                 f5 = Y[6],
+                 f6 = (-Y[3]*Y[6] - Y[1]*Y[2])/eps)))
+ }
> eps <- 0.001
> x <- seq(0,1,len=100)
```

This model cannot be solved with the shooting method. However, it can be solved using `bvptwp`:

```
> print(system.time(
+   Soltwp <- bvptwp(x=x,func=fsub,guess= c(2,0,0),
+     yini=c(-1,NA,0,0,NA,NA), yend=c(1,NA,0,0,NA,NA))
+ ))
```

```
user  system elapsed
1.80    0.00    1.79
```

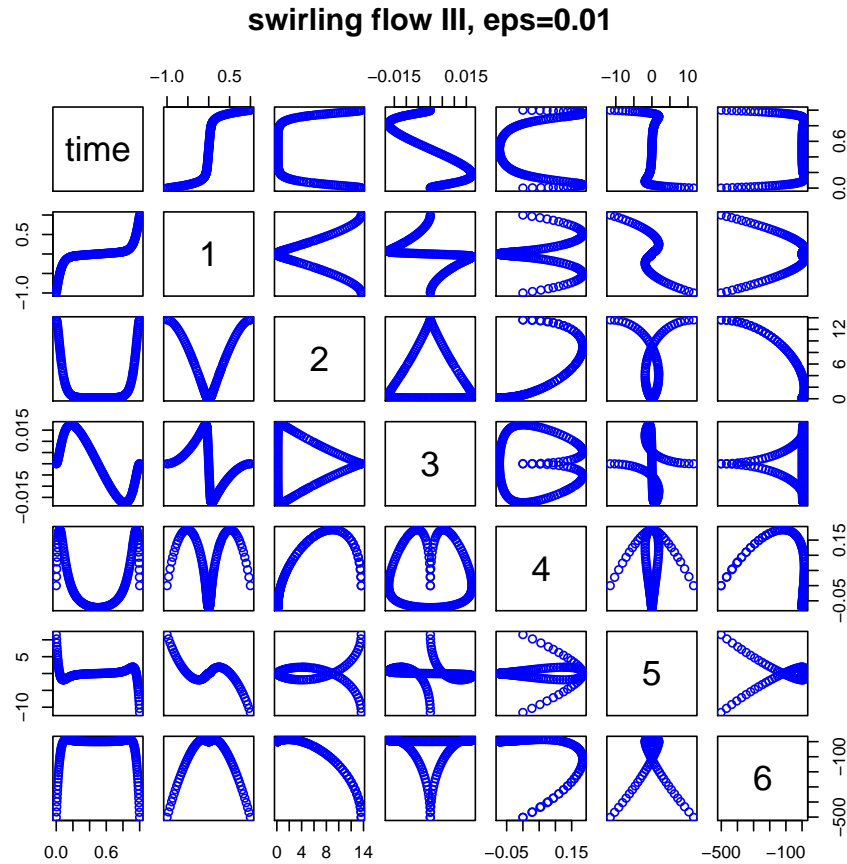


Figure 3: Solution of the swirling flow III problem - see text for R -code. Note that this problem cannot be solved with `bvpshoot`

where the reported system time is in seconds

The problem cannot be solved with too small values of `eps`:

```
> eps <- 1e-9
> Soltwp2 <- NA
> Soltwp2 <- try(bvptwp(x=x,func=fsub,guess= c(2,0,0),
+               yini=c(-1,NA,0,0,NA,NA), yend=c(1,NA,0,0,NA,NA)),
+               silent = TRUE)
> cat(Soltwp2)
```

```
Error in bvptwp(x = x, func = fsub, guess = c(2, 0, 0), yini = c(-1, NA, :
The Expected No. Of Subintervals Exceeds Storage Specifications.
```

```
> pairs(Soltwp, main="swirling flow III, eps=0.01", col="blue")
```

The problem is more efficiently solved if an initial guess of the solution is given:

```
> eps <- 0.001
> xguess <- x
> yguess <- matrix(nr=6, nc=length(xguess), data=0.)
> slope <- 0.375-0.9129
> yguess[1,] <- 2*xguess -1
> yguess[2,] <- 2
> print(system.time(Sol2 <- bvptwp(x=x,func=fsub,guess= c(2,0,0),
+   xguess=xguess,yguess=yguess,yini=c(-1,NA,0,0,NA,NA),
+   yend=c(1,NA,0,0,NA,NA))))

user  system elapsed
1.41   0.00   1.40
```


4. More complex initial or end conditions

Problem `musn` was described in (Ascher *et al.* 1995).

The problem is:

$$\begin{aligned}u' &= 0.5u(w-u)/v \\v' &= -0.5(w-u) \\w' &= (0.9 - 1000(w-y) - 0.5w(w-u))/z \\z' &= 0.5(w-u) \\y' &= -100(y-w)\end{aligned}$$

on the interval $[0,1]$ and subject to boundary conditions:

$$\begin{aligned}u(0) = v(0) = w(0) &= 1 \\z(0) &= -10 \\w(1) &= y(1)\end{aligned}$$

Note the last boundary conditions which expresses `w` as a function of `y`.

Implementation of the ODE function is simple:

```
> musn <- function(x,Y,pars)
+ {
+   with (as.list(Y),
+   {
+     du=0.5*u*(w-u)/v
+     dv=-0.5*(w-u)
+     dw=(0.9-1000*(w-y)-0.5*w*(w-u))/z
+     dz=0.5*(w-u)
+     dy=-100*(y-w)
+     return(list(c(du,dv,dw,dz,dy)))
+   })
+ }
```

There are 4 boundary values specified at the start of the interval; a value for `y` is lacking:

```
> init <- c(u=1,v=1,w=1,z=-10,y=NA)
```

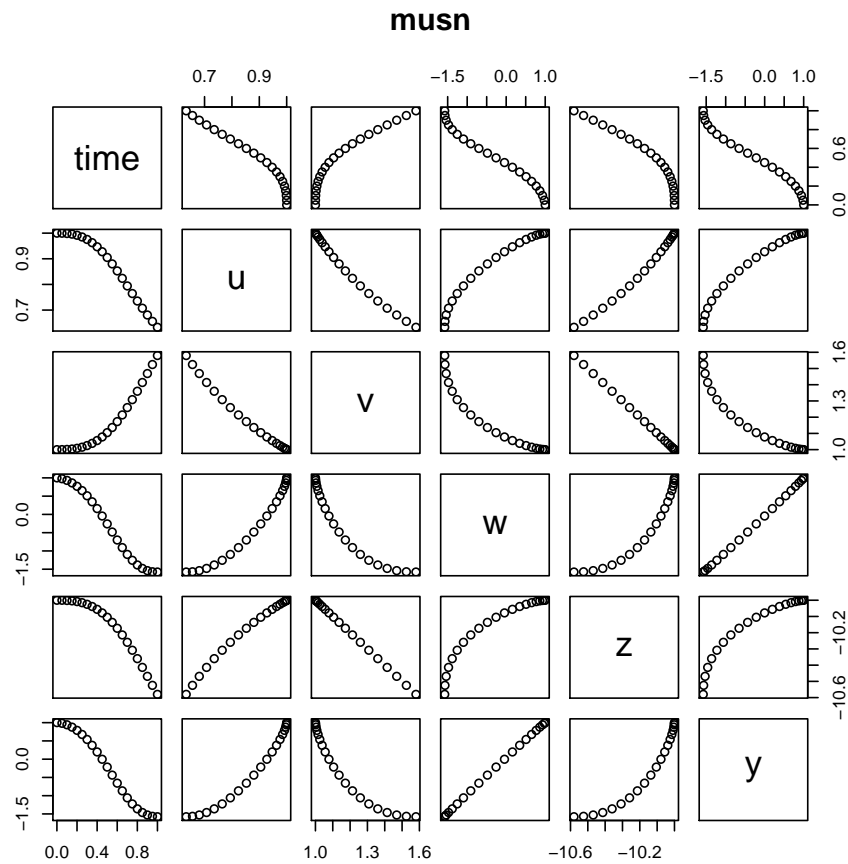
The boundary condition at the end of the integration interval (1) specifies the value of `w` as a function of `y`.

Because of that, `yend` cannot be simply inputted as a vector. It is rather implemented as a function that has as input the values at the end of the integration interval (`Y`), the values at the start (`yini`) and the parameters, and that returns the residual function (`w-y`):

```
> yend <- function (Y,yini,pars) with (as.list(Y), w-y)
```

This problem is most efficiently solved with `bvpshoot`: ¹

¹Note that there are at least two solutions to this problem, the second solution can simply be found by setting `guess` equal to 0.9.

Figure 4: Solution of the musn model, using `bvpshoot` - see text for R-code.

```
> print(system.time(
+ sol  <-bvpshoot(yini= init, x=seq(0,1,by=0.05),func=musn,
+               yend=yend,guess=1,atol=1e-10,rtol=0)
+ ))
```

```
user  system elapsed
0.34   0.00   0.35
```

```
> pairs(sol,main="musn")
```

5. a BVP problem including an unknown parameter

In the next BVP problem, a parameter λ is to be found such that:

$$\frac{d^2y}{dt^2} + (\lambda - 10 \cos(2t)) \cdot y = 0$$

on $[0, \pi]$ with boundary conditions $\frac{dy}{dt}(0) = 0$ and $\frac{dy}{dt}(\pi) = 0$ and $y(0) = 1$

Here all the initial values (at $t=0$) are prescribed. If λ would be known the problem would be overdetermined.

The 2nd order differential equation is first rewritten as two 1st-order equations:

$$\begin{aligned} \frac{dy}{dt} &= y2 \\ \frac{dy2}{dt} &= -(\lambda - 10 \cos(2t)) \cdot y \end{aligned}$$

and the function that estimates these derivatives is written (**derivs**).

```
> mathieu <- function(x,y,lambda)
+   list(c(y[2],
+         -(lambda-10*cos(2*x))*y[1]))
```

which is easily solved using **bvpshoot**:

```
> init <- c(1,0)
> sol <- bvpshoot(yini=init,yend=c(NA,0),x=seq(0,pi,by=0.01),
+   func=mathieu, guess=NULL, extra=15)
```

and plotted:

```
> plot(sol)
```

Note how the extra parameter to be fitted is passed (**extra**). The value of **lam** can be printed:

```
> attr(sol,"roots") # root gives the value of "lam" (17.10684)
```

```
      root      f.root iter
2 17.10683 2.347269e-12    6
```

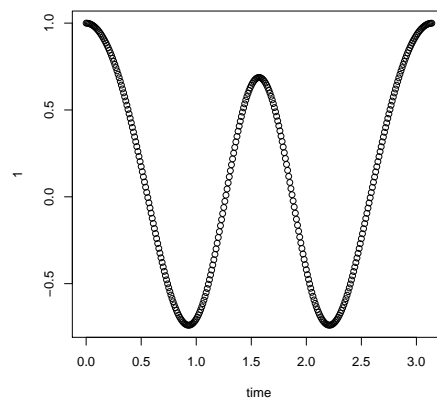


Figure 5: Solution of the BVP ODE problem including an unknown parameter, see text for R-code

References

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