Package 'eatDesign'

December 18, 2012

| Type Package |
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| Title eatDesign |
| Version 0.0.2 |
| Depends R (>= 2.14.0), methods, igraph |
| Imports Matrix |
| Date 2012-11-27 |
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| Description compute descriptives of data structures ("designs") |
| License GPL (>= 2) |
| LazyLoad yes |
| LazyData yes |
| R topics documented: |
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| der medesign define a data structure (design) | defineDesign | define a data structure ("design") | |
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Description

This function can be used to define a design. An object of class "design" is created. Descriptives can be computed.

Usage

```
defineDesign ( dsgn , def = data.frame() , append = FALSE , descriptives = TRUE , verbose = FALSE )
```

Arguments

dsgn object of class "design"

def a data frame containing design elements in columns and units of these elements

in rows, the data frame must be in "long" format, so that design elements are in columns and each row defines the units of the design elements that are com-

bined, see example

append logical, append def to dsgn or overwrite

descriptives logical, compute descriptives (can be time consuming)

verbose logical, print information while processing

Value

returns an object of class "design"

Warning

This version is alpha. Use with care.

Author(s)

Martin Hecht

See Also

updateDesign design-class

Examples

```
# Table 7 (Frey, 2009)
table7 <- data.frame ( "Booklet" = c(1,1,2,2,3,3) , "Position" = c(1,2,1,2,1,2) ,
"Cluster" = c(1,2,2,3,3,1) )

# create a new design object
( design7 <- new ( "design" ) )

# use table7 as the definition of the design
design7 <- defineDesign ( dsgn = design7 , def = table7 )</pre>
```

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```
# print design object (with auto-generated descriptives)
design7

# add some more cases, using option 'append' in 'defineDesign'
add <- data.frame ( "Booklet" = c(4,4) , "Position" = c(3,4) , "Cluster" = c(4,5) )
( design8 <- defineDesign ( dsgn = design7 , def = add , append = TRUE ) )

# add even more cases, this time using '+' operator on 2 designs
# (results are the same, but one of either method might be more convenient)
add2 <- data.frame ( "Booklet" = c(5,5,6,6) , "Position" = c(5,6,5,6) , "Cluster" = c(6,7,7,8) )
( design2 <- defineDesign ( def = add2 ) )
( design9 <- design7 + design2 )

# add items that are nested within clusters
add3 <- data.frame ( "Item" = paste ( "item" , 1:12 , sep = "" ) ,
"Cluster" = as.vector ( sapply ( 1:3 , rep , 4 ) ) )
( design3 <- defineDesign ( def = add3 ) )
( design10 <- design3 + design7 )</pre>
```

design-class

Class "design"

Description

A design object contains definition and descriptives of a data structure ("design").

Objects from the Class

Objects can be created by calls of the form new("design").

Slots

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```
descriptives: Object of class "data.frame"
    contains information on the number of units of one element with reference to another element
linkList: Object of class "list"
    contains a graph of class "igraph" for each pair of elements
adjacency: Object of class "list"
    contains "adjacency" matrices, see get.adjacency
link: Object of class "data.frame"
    contains link descriptives:
    average path length, see average.path.length
    relative frequency of realized (unique) pairwise links in reference to all possible pairwise links relative frequency of realized pairwise links in reference to all theoretically possible pairwise links if elements were completely crossed
    mean degree of units, see degree
```

standard deviation of degree of units, see degree

varCovMatrix: Object of class "matrix", contains the Variance-Covariance Matrix of the design, see Frey (2009) for details

designDescriptives: Object of class "list", contains the D-optimality index that is computed
 from varCovMatrix

Methods

```
show signature(object = "design"): displays an object of class "design"
+ signature(e1 = "design", e2 = "design"): add one design to another ("merge" two designs)
- signature(e1 = "design", e2 = "design"): distract one design from another, this is func-
```

tional only for designs that contain the same elements

Warning

This version is alpha. Use with care.

Author(s)

Martin Hecht

References

Frey, A., Hartig, J., & Rupp, A. A. (2009). An NCME Instructional Module on Booklet Designs in Large-Scale Assessments of Student Achievement: Theory and Practice. Educational Measurement: Issues and Practice, 28(3), 39-53.

See Also

```
defineDesign
updateDesign
```

Examples

```
showClass("design")
```

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| updateDesign update an object of class "design" |
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Description

This function can be used to update a design. This might be useful to compute descriptives on a previously created design object.

Usage

```
updateDesign ( dsgn , descriptives = TRUE , verbose = FALSE )
```

Arguments

dsgn Object of class "design"

descriptives logical, compute descriptives (can be time consuming)

verbose logical, print information while processing

Value

returns an object of class "design"

Warning

This version is alpha. Use with care.

Author(s)

Martin Hecht

See Also

defineDesign design-class

Examples

```
# Table 7 (Frey, 2009)
table7 <- data.frame ( "Booklet" = c(1,1,2,2,3,3) , "Position" = c(1,2,1,2,1,2) ,
"Cluster" = c(1,2,2,3,3,1) )

# create a new design object
( design7 <- new ( "design" ) )

# use table7 as the definition of the design, do not compute descriptives
( design7 <- defineDesign ( dsgn = design7 , def = table7 , descriptives = FALSE ) )

# compute descriptives
( design7 <- updateDesign ( dsgn = design7 , descriptives = TRUE ) )</pre>
```

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