## Prioritizing Enterprise Customer Needs with Constructed, Augmented MaxDiff

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"I wish I knew less about my customer's priorities"

-No Product Manager Ever

#### Overview

We often have lists of things we want customers to prioritize:

Feature requests

Key needs

Product messaging

Use cases and scenarios

Generally, preferences amongst any set of things

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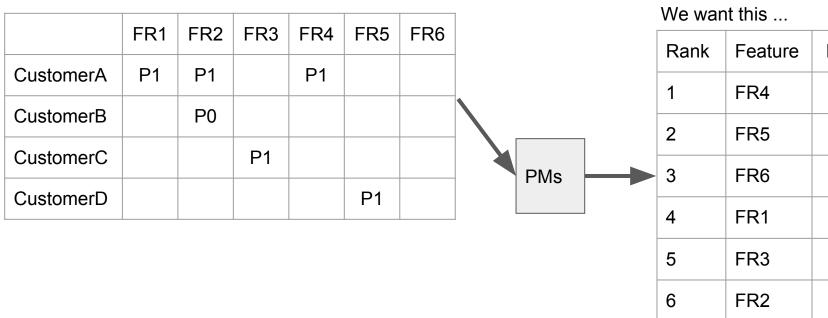
Use cases and scenarios

Generally, preferences amongst any set of things

We discuss how to do this systematically ...

... with shared R code, and modern Bayesian methods under the hood!

## Problem: Sparse, local data vs. global prioritization



Rank	Feature	Priority			
1	FR4	P0			
2	FR5	P0			
3	FR6	P1			
4	FR1	P1			
5	FR3	P2			
6	FR2	P2			

## Dense, global data → global prioritization decisions

	FR1	FR2	FR3	FR4	FR5	FR6				
CustomerA	P1	P1		P1				Rank	Feature	Priority
CustomerB		P0						1	FR4	P0
CustomerC			P1					2	FR5	P0
CustomerD					P1		PMs	3	FR6	P1
	FR1	FR2	FR3	FR4	FR5	FR6		4	FR1	P1
CustomerA	16	11	17	21	24	11		5	FR3	P2
CustomerB	26	2	8	25	12	27		6	FR2	P2
CustomerC	5	15	6	42	23	9				
CustomerD	3	11	8	28	23	27				

## Dense, global data → global prioritization decisions

	FR1	FR2	FR3	FR4	FR5	FR6				
CustomerA	P1	P1		P1				Rank	Feature	Priority
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#### Rating scales don't work very well

Analysts often try to solve this problem with a rating scale:

#### How important is each feature?

	Not at all	Slightly	Moderately	Very	Extremely
Feature 1					
Feature 2					
Feature 3					
Feature 4					
Feature 5					

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Analysts often try to solve this problem with a rating scale:

#### How important is each feature?

	Not at all	Slightly	Moderately	Very	Extremely
Feature 1					
Feature 2					$\boxtimes$
Feature 3					$\boxtimes$
Feature 4					$\boxtimes$
Feature 5					$\boxtimes$

What's the problem? ⇒ No user cost: I can rate "everything is important!" ⇒ Not all "important" things are equally important

Common result: hard to interpret!

	Average Importance
Feature 1	4.6
Feature 2	4.3
Feature 3	4.4
Feature 4	4.8

## *Initial* Solution: MaxDiff discrete choice survey

- Ask respondents to make forced-choice tradeoffs among features
- Repeat multiple times with randomized sets.
- Estimate a **mixed effects model** for overall and per-respondent preference

Considering just these 4 features, which one is **most important** for you? Which one is **least important**?

	Most Important	Least Important
i13 description	0	0
i16 description	0	0
i34 description	0	0
i9 description	0	0

Click the 'Next' button to continue...

⇒ London EARL 2017 talk re discrete choice: https://goo.gl/73zasi

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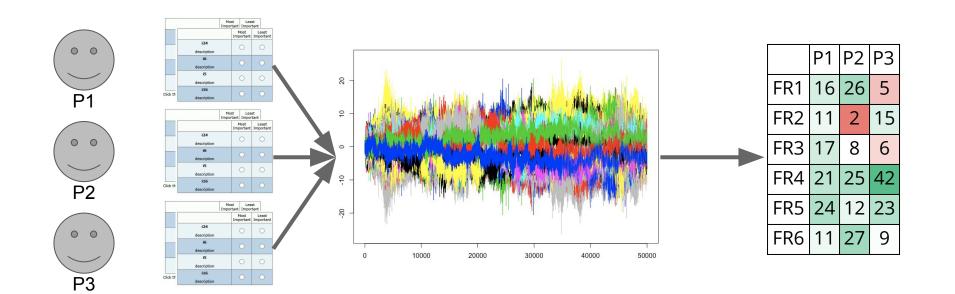


	In	Most nportant	Leas Impor		
			lost ortant	Leas Import	
	i24		0	0	
	description			0	
	i6			0	
	description				
	i5			0	
	description				
Click th	i16			0	
CIICK UI	description				

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#### *Initial* Solution: MaxDiff discrete choice survey

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#### Concerns with Initial MaxDiff

#### Data Quality & Item relevance:

Enterprise respondents are often specialized; can't prioritize all items.

#### Respondent survey experience:

Length of survey is proportional to number of items. Shorter is better!

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#### **Solution:**

**Construct** the MaxDiff list per respondent for what interests them. Optionally **augment** the data file with inferred preferences.

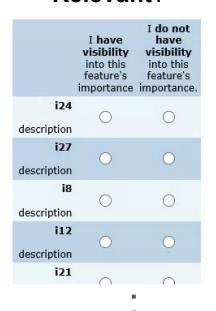
- ⇒ Shorter surveys, better targeted, better differentiation of high priority items
- ⇒ "Constructed, Augmented MaxDiff" (CAMD).

[We admit it, not so catchy.]

# Constructed Augmented MaxDiff (CAMD)

#### CAMD Adds Two Questions Before MaxDiff

#### "Relevant?"



Yes → Add to constructed list

#### "Important at all?"

	At least somewhat important	Not important
i9		
description	0	
i13	0	
description		
i4	0	
description	0	
i24	0	0
description		
i29	0	0
description	0	0
	At least	

No → Use to *augment* data, saving time

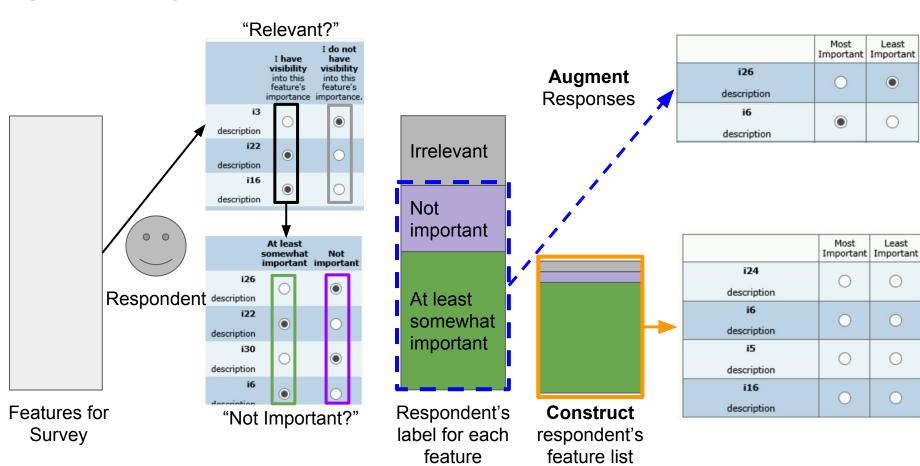
#### "Most & Least Important?"

	Most Important	Least Important
i13 description	0	0
i16 description	0	0
i34 description	0	0
i9 description	0	0

Click the 'Next' button to continue...

MaxDiff uses the constructed list of items

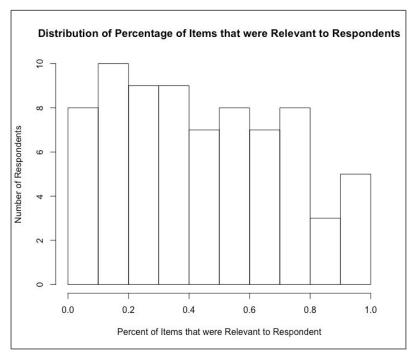
#### **CAMD Flow**

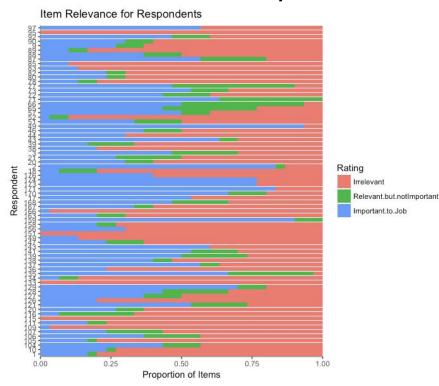


## Results: Enterprise Feature Study

(items disguised)

#### Results: 55% of Items Irrelevant to Median Respondent

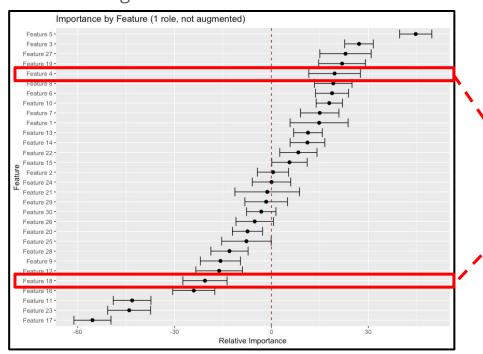




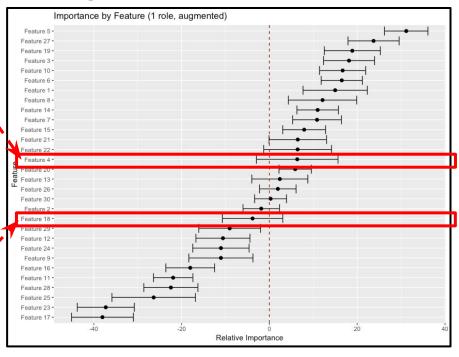
⇒ Huge time cost & dilution of data with noise if we ask about irrelevant items

#### Results: Before & After Augmentation

Before Augmentation



After Augmentation

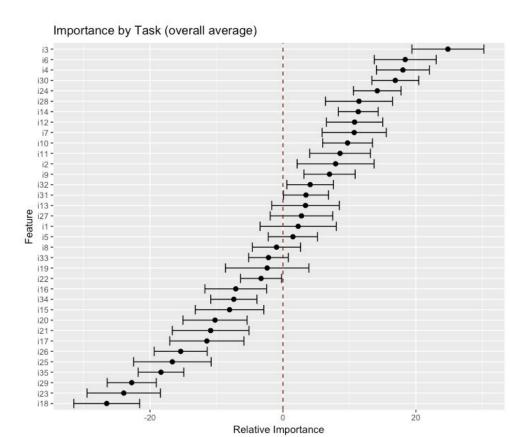


⇒ Modest changes; a few items change a lot, most don't. Good to use all the data!

## Results: Changes in Business Priorities

Consider feature "i6" ...

Among 35 features, it was **#35 in engineering cost** to implement



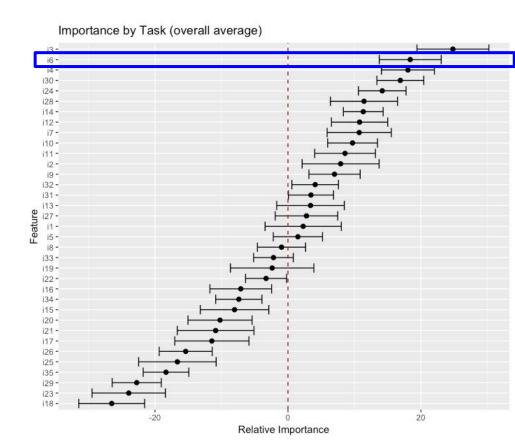
## Results: Changes in Business Priorities

Consider feature "i6" ...

Among 35 features, it was #35 in engineering cost to implement

... and now we learn that it is **#2 in** overall customer priority.

⇒ Much better coverage of customers' priorities, for a given amount of engineering resources

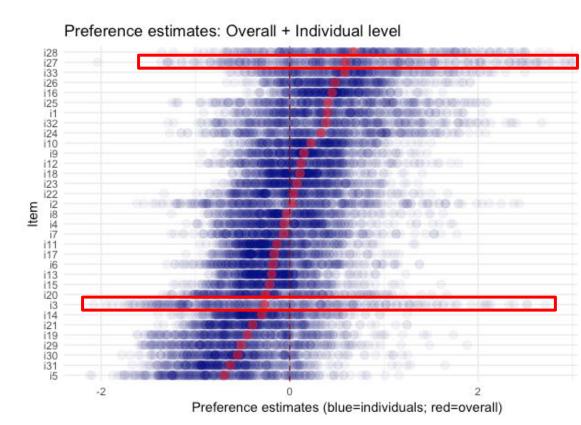


#### Results: Dense, Per-Individual Estimates

Recall that we wanted dense (not sparse) data?

Hierarchical Bayesian estimation gives us best estimates for every respondent (blue circles here).

We see some items with high variability in individual preference.



#### Results: Respondent and Executive Feedback

- Respondent feedback
  - "Format of this survey feels much easier"
  - "Shorter and easier to get through."
  - "this time around it was a lot quicker."
  - "Thanks so much for implementing the 'is this important to you' section! Awesome stuff!"
- Executive support
  - Funding for internal tool development
  - Advocacy across product areas
  - Support for teaching 10+ classes on MaxDiff, >100 Googlers
- Surprise: many colleagues interested for internal use cases

## R Code

Referenced functions available at goo.gl/oK78kw

#### Features of the R Code

**Data sources**: Sawtooth Software (CHO file)

Qualtrics (CSV file)

⇒ Common format in R

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Given the common data format

**Estimation**: Aggregate logit (using mlogit)

Hierarchical Bayes (using ChoiceModelR)

Augmentation: Optionally augment data for "not important" implicit choices

**Plotting**: Plot routines for aggregate logit & upper- & lower-level HB

#### Example R Code: Complete Example

```
> md.define.saw <- list(</pre>
                                                      # define the study, e.g.:
   md.item.k = 33,
                                                 # K items on list
   md.item.tasks = 10,
                                                 # num tasks (*more omitted)
. . . * )
> test.read <- read.md.cho(md.define.saw)</pre>
                                                      # Sawtooth Software survey data
> md.define.saw$md.block <- test.read$md.block # keep that in our study object
> test.aug <- md.augment(md.define.saw)</pre>
                                                      # augment the choices (optional)
                                                      # update data with augments
> md.define.saw$md.block <- test.aug$md.block
> test.hb <- md.hb(md.define.saw, mcmc.iters=50000) # Hierarchical Bayes estimation
> plot.md.range(md.define.saw, item.disquise=TRUE)
                                                      # plot group-level estimates
> plot.md.indiv(md.define.saw, item.disquise=TRUE) +
                                                      # plot individual estimates
                                                      # note plots use ggplot
    theme minimal()
```

## Example R Code, Part 0: Define the Study

```
# define the study, e.g.:
# K items on list
# num of tasks
```

## Example R Code, Part 1: Data

## Example R Code, Part 2: Augmentation

```
> md.define.saw$md.block <- test.read$md.block # save the data
> test.aug <- md.augment(md.define.saw)</pre>
                                                   # augment the choices
Reading full data set to get augmentation variables.
Importants: 493 494 495 496 497 498 499 ...
Unimportants: 592 593 594 595 596 597 ...
Augmenting choices per 'adaptive' method.
Rows before adding: 40700
Augmenting adaptive data for respondent:
  augmenting: 29 16 25 20 23 9 22 12 5 27 6 11 10 4 26 1 15 2 14 24 31 7 30
13 18 19 3 8 28 21 32 %*% 33 17 ...
Rows after augmenting data: 148660
                                                    # <== 3X data, 1x cost!
> md.define.saw$md.block <- test.aug$md.block</pre>
                                                    # update data with new choices
```

#### Example R Code, Part 3: HB

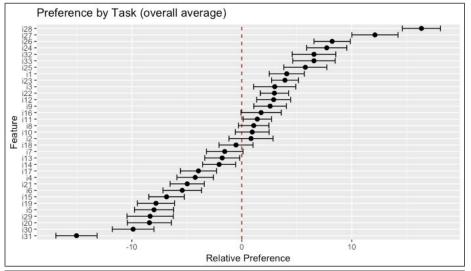
```
> md.define.saw$md.block <- test.aug$md.block  # update data with new choices
> test.hb <- md.hb(md.define.saw, mcmc.iters=50000) # HB</pre>
```

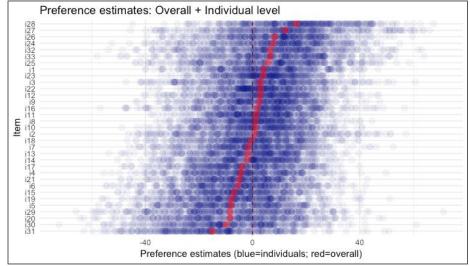
#### MCMC Iteration Beginning...

Iteration	Acceptance	RLH	Pct. Cert.	Avg. Var.	RMS	Time to End
100	0.339	0.483	0.162	0.26	0.31	83:47
200	0.308	0.537	0.284	0.96	0.84	81:50

> md.define.saw\$md.hb.betas.zc <- test.hb\$md.hb.betas.zc # zero-centered diffs

## Example R Code: Plots





#### Conclusions

- Higher quality data
  - Respondents are asked for input on more items that are relevant to them
- More data
  - We observed 2.0 3.5x as many implicit choice tasks with augmented data
- Happier respondents
  - MaxDiff items were more relevant to users
  - We asked fewer MaxDiff questions because we could augment the data
- Use the code! goo.gl/oK78kw (these slides: goo.gl/a2Eu38)

#### Thank you!

Constructed, Augmented MaxDiff: <a href="mailto:camd@google.com">camd@google.com</a>

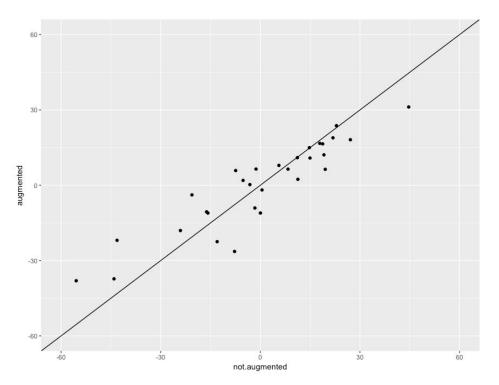
# Appendix: Additional findings

## Some other MaxDiff Options

- Adaptive MaxDiff (Orme, 2006):
   Tournament-style selection of items. More complex to program, less focused at beginning of survey. By itself, doesn't solve "I don't do that."
- Express MaxDiff (Wirth & Wolfrath, 2012):
   Selects subset of items to show each respondent. No insight at individual level on non-selected items. Addresses a different problem (long item list).
- Sparse MaxDiff (Wirth & Wolfrath, 2012):
   Uses all items from a long list per respondent, with few if any repetitions across choices. Low individual-level precision. Addresses long item lists.
- Bandit MaxDiff (Sawtooth Software, 2018):
   Focuses increasing attention on most-preferred items, based on previous choices. Addresses survey length concerns.

#### Results: Utilities Before and After Augmentation

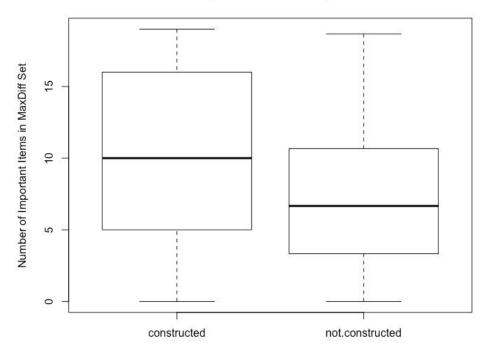
- Modest adjustments to utilities
- Pearson's r = 0.90 between augmented and non-augmented utilities in one study
- Interesting that utilities became more compressed



## Results: 50% More "Important" Items in MaxDiff

- Constructed MD study:
  - o 30 items in survey
  - 20 items in MaxDiff exercise
- Without construction, we'd randomly select 20 of 30 items into MaxDiff exercise
- With construction, we emphasize "important" items

#### Construction Gives Respondents More 'Important' Items in MaxDiff



Appendix:
Additional Discussion and Design Recs

## Design Recommendations

Initial rating for entire list of items, used to construct MaxDiff list

**Risk**: Difficult to answer long list of "what's relevant"

Solution: Break into chunks; ask a subset at a time; aggregate

Could chunk within a page (as shown), or several

pages.

Construction of the MaxDiff list

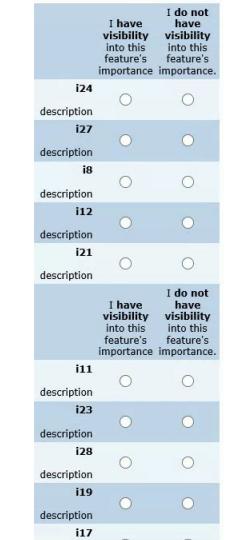
**Risk**: Items might be never selected ⇒ degenerate model

Solution: Add 1-3 random items to the constructed list

We used: 12 "relevant and important to me" +

1 "not relevant to me" + 2 "not important"

⇒ MaxDiff design with 15 items on constructed list



#### Open Topics

- If respondents select the items to rate, what does "population" mean?
   Carefully consider what "best" and "worst" mean to you.
   Want: share of preference among overall population? ⇒ don't construct
   ... or: share of preference among relevant subset? ⇒ construct
- Appropriate number of items -- if any -- to include randomly to ensure coverage We decided on 1 "not relevant" and 2 "not important", but that is a guess. *Idea*: Select tasks that omit those items, re-estimate, look at model stability.
- Best way to express the "*Relevant to you*?" and "*Important to you*?" ratings
  This needs careful pre-testing for appropriate wording of the task.