Programming: practical 1

In the questions below, the important part is **understanding** what's going on rather than just typing the R commands. If you are unsure of what's going on, please ask.

- 1 Practice questions
- 1. Basic functions

```
v = 5
Fun1 = function() {
  v = 0
  return(v)
}
Fun1()
## [1] 0
v
```

- (a) Why does the final line return 5 and not o.
- (b) Delete line 3 in the above piece of code. Now change Fun1 to allow v to be passed as an argument, i.e. we can write Fun1(5). Call this function to make sure it works.
- (c) Now make the argument in Fun1 have a default value of 0.
- 2. Default arguments:

```
Fun2 = function(x=10) {
   return(x)
}

Fun3 = function(x) {
   return(x)
}
```

(a) Why does this work:

```
Fun2()
but this raises an error
Fun3()
```

- (b) Change Fun2 so that it returns \sqrt{x} .
- 3. if statements.

```
Fun4 = function(x) {
 if(x==5) {
   y = 0
 } else {
   y = 1
 }
 return(y)
```

- (a) Change Fun4 so that it:
 - returns 1 if *x* is positive;
 - returns -1 if *x* is negative;
 - returns o if *x* is zero.

4. for loops.

```
total = 0
for(i in 1:5) {
  total = total + i
}
total
## [1] 15
```

The for loop above calculates

$$\sum_{i=1}^{5} i$$

- (a) What is the final value of total in the above piece of code?
- (b) Change the above loop to calculate the following summations:

(i)
$$\sum_{i=1}^{20} (i+1)$$

$$(ii)\sum_{j=-10}^{15} j$$

5. More for loops:

```
a = 2
total = 0
for(blob in a:5) {
  total = total + blob
}
```

- (a) Delete line 1. Now put the above code in a function called Fun5, where a is passed as an argument, i.e. we can call Fun5(1)
- (b) Alter the code so that the for loop goes from a to b, rather than a to 5. Allow b to be passed as an argument, i.e. we can call Fun5(1,5).
- (c) Change Fun5 so that it has default arguments of a=1 and b=10.

Solutions

Solutions are contained within this package:

```
library(nclRprogramming)
vignette("solutions1", package="nclRprogramming")
```