# Advanced R programming: practical 1 Dr Colin Gillespie May 2, 2014

# 1 Argument matching

R allows a variety of ways to match function arguments.<sup>1</sup> We didn't cover argument matching in the lecture, so let's try and figure out the rules from the examples below. First we'll create a little function to help

<sup>1</sup> For example, by position, by complete name, or by partial name.

```
arg_explore = function(arg1, rg2, rg3)
paste("a1, a2, a3 = ", arg1, rg2, rg3)
```

Next we'll create a few examples. Try and predict what's going to happen before calling the functions

```
One of these examples will raise an error - why?
```

```
arg_explore(1, 2, 3)
arg_explore(2, 3, arg1 = 1)
arg_explore(2, 3, a = 1)
arg_explore(1, 3, rg = 1)
```

Can you write down a set of rules that R uses when matching arguments?

Following on from the above example, can you predict what will happen with

```
plot(type = "l", 1:10, 11:20)
and
```

```
rnorm(mean = 4, 4, n = 5)
```

## 2 The ... argument

A common argument<sup>2</sup> is .... We can explore what happens using the print\_dots function in the nclRadvanced package

<sup>2</sup> Especially when dealing with S<sub>3</sub> objects and functions.

```
library("nclRadvanced")
arg_explore2 = function(arg1 = 5, ...)
print_dots(...)
```

- Repeat the examples used in arg\_explore, but include the ... argument.
- 3 Functions as first class objects

Suppose we have a function that performs a statistical analysis

```
## Use regression as an example
stat_ana = function(x, y) {
    lm(y \sim x)
```

However, we want to alter the input data set using different transformations<sup>3</sup>. In particular, we want the ability to pass arbaritary transformation functions to stat\_ana.

<sup>3</sup> For example, the log transformation.

- Add an argument trans to the stat\_ana function. This argument should have a default value of NULL.
- Using is.function to test whether a function has been passed to trans, transform the vectors x and y when appropriate. For example,

```
stat\_ana(x, y, trans = log)
```

would take log's of x and y.

• Allow the trans argument to take character arguments in additional to function arguments. For example, if we used trans = 'normalise', then we would normalise the data<sup>4</sup>.

<sup>4</sup> Subtract the mean and divide by the standard deviation.

## Variable scope

Scoping can get tricky. Before running the example code below, predict what is going to happen

1. A simple one to get started

```
f = function(x) return(x + 1)
```

2. A bit more tricky

```
f = function(x)  {
    f = function(x)  {
        x + 1
    }
    x = x + 1
    return(f(x))
}
f(10)
```

3. More complex

```
f = function(x) {
    f = function(x)  {
        f = function(x) {
```

```
\times + 1
         }
         x = x + 1
         return(f(x))
    }
    x = x + 1
    return(f(x))
f(10)
```

```
4. f = function(x) {
       f = function(x) {
           x = 100
           f = function(x) {
               x + 1
           x = x + 1
           return(f(x))
      x = x + 1
       return(f(x))
  }
  f(10)
```

#### Function closures

Following the examples in the notes, where we created a function closure for the normal and uniform distributions. Create a similar closure for

- the Poisson distribution,<sup>5</sup>
- and the Geometric distribution.<sup>6</sup>

#### *Mutable states*

In chapter 2, we created a random number generator where the state, was stored between function calls.

- Reproduce the randu generator from the notes and make sure that it works as advertised.
- When we initialise the random number generator, the very first state is called the seed. Store this variable and create a new function called get\_seed that will return the initial seed, i.e.

```
r = randu(10)
r$r()
```

<sup>&</sup>lt;sup>5</sup> Hint: see rpois and dpois.

<sup>&</sup>lt;sup>6</sup> Hint: see rgeom and dgeom.

```
## [1] 0.0003052
r$get_state()
## [1] 655390
r$get_seed()
## [1] 10
```

• Create a variable that stores the number of times the generator has been called. You should be able to access this variable with the function get\_num\_calls

```
r = randu(10)
r$get_num_calls()
## [1] 0
r$r()
## [1] 0.0003052
r$r()
## [1] 0.001831
r$get_num_calls()
## [1] 2
```

#### Solutions

Solutions are contained within the course package

```
library("nclRadvanced")
vignette("solutions1", package = "nclRadvanced")
```