

# The “sampSurf” Class

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## 1 Introduction

The sampling surface is the culmination of the different classes and methods that have been developed and discussed in other vignettes. It can be created in any one of several ways (i.e., via different constructors); here we illustrate the overall process of creating a “sampSurf” object using one of the constructors (others are detailed below). Please refer to the individual vignette documentation for more details on each of the methods used below.

First we need a “Tract” object (in this case, a “bufferedTract” object) within which we can create the sampling surface. . .

```
R> cd = c(x=200, y=200)
R> tra = Tract(cellSize = 0.5,
+             cellDims = cd,
+             cellCenter = c(0.25, 0.25),
```

---

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```
+          data = 0,  
+          units = 'metric',  
+          description = 'a 1-hectare tract')
```

Grid Topology...

	x	y
cellcentre.offset	0.25	0.25
cellsize	0.50	0.50
cells.dim	200.00	200.00

```
R> btr = bufferedTract(10, tra)  
R> btr
```

```
-----  
a 1-hectare tract  
-----
```

```
Measurement units = metric  
Area in square meters = 10000 (1 hectares)
```

```
class      : bufferedTract  
filename    :  
nrow        : 200  
ncol        : 200  
ncell       : 40000  
min value   : 0  
max value   : 0  
projection  : NA  
xmin        : 0  
xmax        : 100  
ymin        : 0  
ymax        : 100  
xres        : 0.5  
yres        : 0.5
```

```
Buffer width = 10
```

Here we have created a  $200 \times 200$  cell raster grid with resolution of 0.5 meters (i.e., 1 hectare), with origin at (0,0) meters. Then we create a buffered tract object with a 10-meter buffer internal to the tract. Both versions have all data values as zero to begin so we can build a sampling surface up.

Next, just create a few down logs whose centers lie within the buffer and place them in a “downLogs” container, then make sausage sampling inclusion zones from these logs with plot radius of five meters, and store them in a “downLogIZs” container. The final step is trivial in concept, just accumulate all of the inclusion zones with the `sampSurf` constructor...

```
R> dlogs = downLogs(5, btr@bufferRect)
R> izsSA = downLogIZs(lapply(dlogs@logs, 'sausageIZ', plotRadius=5))
R> ssSA = sampSurf(izsSA, btr)
```

```
Logs in collection = 5
Heaping log: 1,2,3,4,5,
```

```
R> summary(ssSA)
```

```
Object of class: sampSurf
```

```
-----
sampling surface object
-----
```

```
Inclusion zone objects: sausageIZ
Estimate attribute: cubicVolume
Measurement units = metric
Number of Logs = 5
True Log volume = 1.0466096
Surface statistics...
  mean = 1.0376954
  bias = -0.008914203
  bias percent = -0.85172186
  sum = 41507.817
  var = 21.484684
  st. dev. = 4.6351574
  st. error = 0.023175787
  total # grid cells = 40000
  # of background cells (zero) = 37729
  # of inclusion zone cells = 2271
```

We can see from the summary statistics by comparing the mean of the surface with the true volume for all logs, that the method is unbiased. Finally, we are ready to plot the surface...

```
R> plot(ssSA, useImage=FALSE)
```

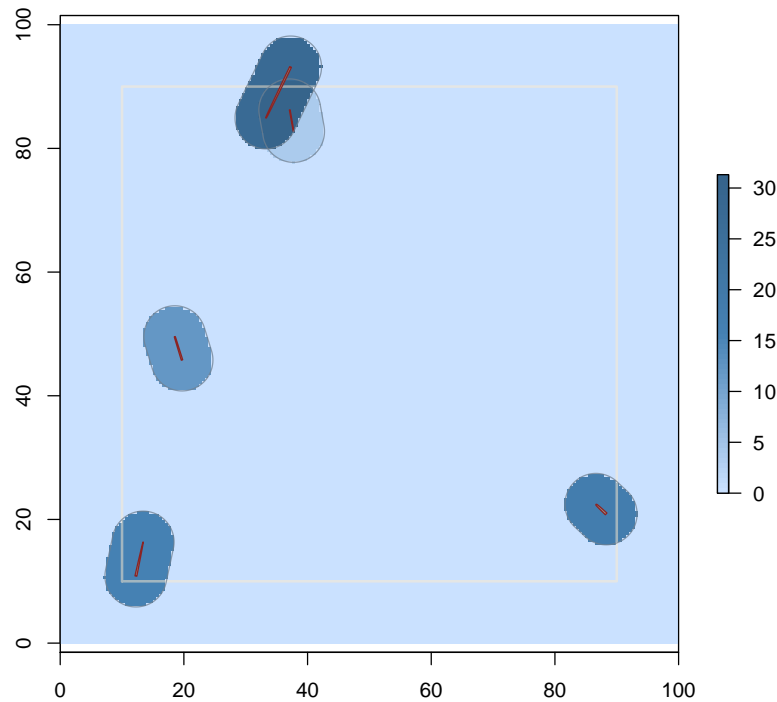


Figure 1: Simple generic “*sampSurf*” object with some random logs.

fig:ss

The result is shown in figure [1](#).

## 2 The “*sampSurf*” Class

Now that we have shown the basic individual steps to creating a sampling surface we formally introduce the class itself and its constructors.

The base class is defined with the slots...

```
R> showClass('sampSurf')
```

```
Class "sampSurf" [package "sampSurf"]
```

Slots:

Name:	description	izContainer	tract	estimate	surfStats
Class:	character	downLogIZs	Tract	character	list

## 2.1 Class slots

- *description*: Some descriptive text about this class.
- *izContainer*: A “downLogIZs” object, which is a collection of “downLogIZ” objects (see vignette entitled: “The InclusionZone Class”); i.e., this is a container class object.
- *tract*: The underlying “Tract” (or subclass) object which will hold the sampling surface.
- *estimate*: The attribute estimate for the tract; i.e., volume (“cubicVolume”), or number of stems (“Density”), per unit area.<sup>1</sup>
- *surfStats*: A list object with the summary statistics for the sampling surface for estimate attribute `object@estimate`.

## 2.2 More Details

There are just a few things that go on behind the scenes within the construction of the sampling surface object that are good to know (without having to look at the code). The object constructor has two main steps...

1. Create “InclusionZoneGrid” objects from each of the individual sausage “InclusionZone” objects within the “downLogIZs” container.
2. Use `heapIZ` to accumulate the individual “InclusionZoneGrid” objects from the first step into the tract.

The above is applied within a simple loop, one object at a time. Then when the “heaping” has been completed, the “*sampSurf*” object is constructed. It may take some time to construct the object because there is a fair bit of computation going on within these two steps.

---

<sup>1</sup>Other attributes can be added as required in the future.

### 3 Object Creation: Other Constructors

The first constructor is shown in the example above. It takes as the signature both the “InclusionZone” container object and the “Tract” object. The second constructor for sampling surface objects generates the logs, inclusion zones, and surface from scratch. It takes the number of logs and a “Tract” object, along with the type of inclusion zone to generate and simulates the surface from that. This method is simpler if no collection of logs is available. An example follows for the sausage and standUp sampling protocols...

```
R> ssSA = sampSurf(2, btr, iZone = 'sausageIZ', plotRadius=5,  
+               buttDiam=c(30,50), startSeed=102)
```

```
Logs in collection = 2  
Heaping log: 1,2,
```

```
R> summary(ssSA)
```

```
Object of class: sampSurf
```

```
-----  
sampling surface object  
-----
```

```
Inclusion zone objects: sausageIZ  
Estimate attribute: cubicVolume  
Measurement units = metric  
Number of Logs = 2  
True Log volume = 1.3466069  
Surface statistics...  
  mean = 1.3515718  
  bias = 0.0049648839  
  bias percent = 0.36869585  
  sum = 54062.872  
  var = 75.190628  
  st. dev. = 8.671253  
  st. error = 0.043356265  
  total # grid cells = 40000  
  # of background cells (zero) = 38906  
  # of inclusion zone cells = 1094
```

```
R> ssSU = sampSurf(2, btr, iZone = 'standUpIZ', plotRadius=5,  
+               buttDiams=c(30,50), startSeed=102)
```

```
Logs in collection = 2
Heaping log: 1,2,
```

```
R> summary(ssSU)
```

```
Object of class: sampSurf
```

```
-----
sampling surface object
-----
```

```
Inclusion zone objects: standUpIZ
Estimate attribute: cubicVolume
Measurement units = metric
Number of Logs = 2
True Log volume = 1.3466069
Surface statistics...
  mean = 1.3446755
  bias = -0.0019313799
  bias percent = -0.14342567
  sum = 53787.022
  var = 133.61430
  st. dev. = 11.559165
  st. error = 0.057795826
  total # grid cells = 40000
  # of background cells (zero) = 39373
  # of inclusion zone cells = 627
```

The examples above generate the same set of logs for each example so the we can directly compare the bias and precision of the methods. This is accomplished by passing `startSeed` with the same random number seed in each call (it gets passed on to the `downLogs` constructor). Note especially that we must pass along any arguments that internal constructors require. For example, within this version of `sampSurf`, we know from the above example (and some knowledge of how the class objects are constructed) that we will be creating “downLogs” and “downLogIZs” objects within this routine. Therefore, we must, for example, pass the `plotRadius` argument so that the `sausageIZ` constructor will know what size circular plot is required—there is no default for this argument.

### 3.1 The Chainsaw method

This is always a problem because the inclusion zone is a point as explained elsewhere. However, in sampling surface simulations, all points (grid cells) within the sausage-shaped (“sausageIZ”) inclusion zone will intersect the log. So when generating a “`sampSurf`” object for the chainsaw method,

we must have a set of “sausageIZ” inclusion zone objects available for the log population first. In the constructor with `signature(object = 'downLogIZs', tract='Tract')`, the “downLogIZs” object must contain sausage inclusion zones; but in addition, we must tell the constructor that we want to use the chainsaw method to generate the sampling surface within these zones. This is done by specifying `wantChainSaw = TRUE` in the `sampSurf` method call. This is also done for the constructor with `signature(object = 'numeric', tract='Tract')`. Additionally, in this second case, we must also specify `iZone = 'sausageIZ'` in the method call. Two examples, that are not run because of the length of time to construct even one full chainsaw inclusion zone are shown below for these respective signatures...

```
R> ss.ch1 = sampSurf(izsSA, btr, wantChainSaw=TRUE)
R> ss.ch2 = sampSurf(2, btr, iZone='sausageIZ', wantChainSaw=TRUE,
+                   plotRadius=5, buttDiam=c(40,50))
```

Note especially that we are able to pass along other arguments as needed. For example, in the second invocation, we pass an argument for the determination of the fixed-area plot radius used to generate the sausage inclusion zone, as well as an argument used in sample log generation for `downLogs`.

It can not be stress enough that the chainsaw method is an anomaly with regard to the fixed-area plot methods in that it must visit every cell within the inclusion zone, decide whether there is a plot-log intersection, and then calculate the volume, etc., of the intersected section. This generates a non-constant surface within the inclusion zone and take a long time to calculate if the resolution is high or the log and plot radius are large, encompassing a large number of grid cells. Another method that has uneven surface height within the inclusion zone is the critical point relascope method, but that is not yet implemented.

## 4 Plotting With “rgl”

A method has been added to the `raster` package generic `plot3D`. To display a surface, one must first have the `rgl` package installed. Then simply issue the command on the “sampSurf” class object to display it, and the `rgl` commands to save it to a file as desired...

```
R> require(rgl)
R> plot3D(ssSA)
R> rgl.postscript(paste(getwd(),'/figures/ss3D.ps',sep=''))
R> rgl.close()
```

Figure [2](#) shows a sampling surface with a population of 25 logs. The sausage method was used to sample the logs on a one hectare tract. This example shows one view of the surface, which may be rotated and magnified as desired under the `plot3D` function used to interface with `rgl`.



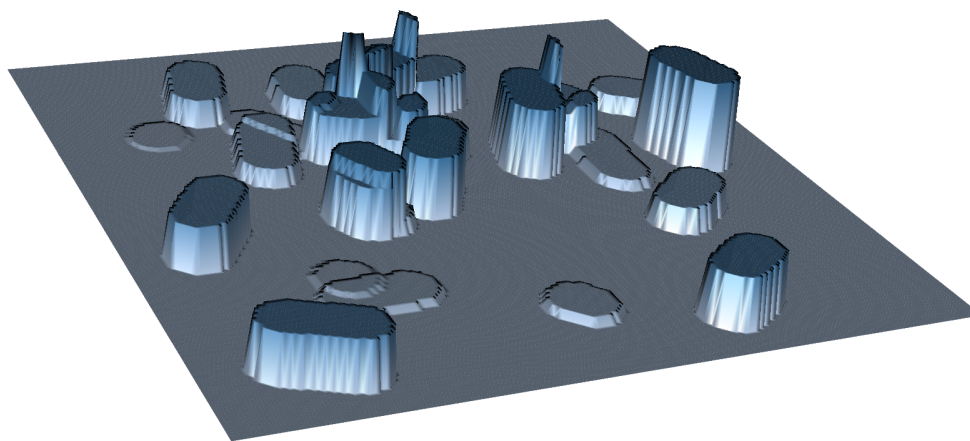


Figure 2: One view of a sampling surface using `rgl`.

fig:ssrgl