# Statistical methodology for sensory discrimination tests and its implementation in sensR

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#### Abstract

The statistical methodology of sensory discrimination analysis is described. This forms the basis of the implementation in the <code>sensR</code> package for R. Implementation choices will be motivated when appropriate and examples of analysis of sensory discrimination experiments will be given throughout using the <code>sensR</code> package. This document currently covers parameterizations, hypothesis tests, confidence intervals, and power and sample size calculations for the four common discrimination protocols: 2-AFC, 3-AFC, triangle and duo-trio; analysis of replicated experiments with the four common discrimination protocols using the beta-binomial and chance-corrected beta-binomial models.

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#### 1 Introduction

The aim of this document is 1) to describe the statistical methodology for sensory discrimination testing and analysis, and 2) to describe how such analyses can be performed in R using package sensR (Christensen and Brockhoff, 2010) co-developed by the author of this document.

This document is divided into sections that cover topics with similar statistical methodology. Implementation choices in the sensR package will be described in connection with the statistical methodology whenever appropriate. Small examples illustrating the use of functions in the sensR package will appear throughout.

This is not a hands-on practical tutorial to analysis of sensory discrimination experiments with the sensR package, neither is it a user friendly introduction to discrimination and similarity testing in sensory discrimination protocols. The former document does not really exist<sup>1</sup> (yet), and for the latter document, we refer the reader to (Næs et al., 2010, chapter 7). We will assume throughout that the reader has basic statistical training and is familiar with sensory discrimination testing to the level of (Næs et al., 2010, chapter 7).

### 2 Classification of sensory discrimination protocols

The most common and simplest discrimination protocols comprise the 2-AFC, 3-AFC, triangle, duo-trio, A-not A and same-different protocols. The first four protocols are designed such that the response follows a binomial distribution in the simplest experimental setting. On the other hand responses from A-not A and same-different protocols are distributed according to a compound or product binomial distribution in the simplest experimental setting. An extension of the A-not A method known as the A-not A with sureness is a classical SDT method which leads to multinomially distributed responses. Similarly the same-different method extends to the degree-of-difference protocol also resulting in multinomially distributed responses. An experiment using one of the first four simple protocols can be summarized with the proportion of correct responses or similarly the probability of discrimination or d-prime. The Thurstonian models for the remaining protocols involve one or more additional parameters each with their particular cognitive interpretation.

The 2-AFC and 3-AFC protocols are so-called directional protocols since they require that the nature of the difference (e.g. sweetness) is provided as part of the assessor instructions. On the other hand the triangle and duo-trio protocols are not directional since these protocols are used to test un-specified differences. From a Thurstonian point of view, the sensory dimension or the perceptual dimension is fixed in the 2-AFC and 3-AFC methods. The cognitive decision strategy is consequently assumed different in these two classes of protocols. When the perceptual dimension is fixed, the assessors may use the more effective skimming strategy, while assessors are forced to use the inferior comparison of distances strategy when using the un-directional protocols.

The A-not A and same-different protocols are methods with so-called response bias. Response bias refers to the concept that one type of response is preferred over another despite the sensory distance remains unchanged. For instance some assessors may prefer the "A" response over the "not A" response.

<sup>&</sup>lt;sup>1</sup>this is on the to-do list of the author of this document, so there is hope it will appear in the future.

The four simple protocols are without response bias since no response can be consistently preferred over another without affecting the discriminative effect. The decision criterion is said to be fixed or stabilized.

## 3 Four common sensory discrimination protocols: 2-AFC, 3-AFC, triangle and duo-trio

The four common sensory discrimination protocols are often used in practical applications in the food industry as well as in other areas. They are also of considerable interest in the scientific literature about sensory discrimination.

The protocols have one important thing in common from a statistical perspective: their statistical models can all be described as variants of the binomial distribution. That is, the answer from any one of these protocols is either correct or incorrect and the sampling distribution of answers is therefore a binomial distribution.

For the duo-trio and 2-AFC protocols the guessing probability,  $p_g$  is 1/2. This means that if there is no discriminative difference between the products, then the probability of a correct answers,  $p_c$  is one half. Similarly for the triangle and 3-AFC protocols the guessing probability is 1/3. The four common discrimination protocols are said to be free of response bias in contrast to the A-not A and same-different protocols.

If we assume for a moment that the population of assessors (be that judges in an expert panel or consumers) is comprised of ignorants who are always guessing and discriminators who always discriminate correctly and provide the appropriate answer (though this will not always be the *correct* answer). One way to express the sensory distance of the objects (or discriminative ability of the assessors — we will treat these viewpoints synonymously throughout) is the *proportion of discriminators*,  $p_d$  in the population of interest. It is almost always an unreasonable assumption that some assessors are either always discriminating or always guessing (Ennis, 1993), but we may still talk about the *probability of discrimination*. This probability may refer to particular individuals or to a population; in this section we will adopt a population perspective.

The relation between the probability of a correct answer and the probability of discrimination is

$$p_c = p_q + p_d(1 - p_q), (1)$$

where the guessing probability,  $p_g$  is 1/2 for the duo-trio and 2-AFC protocols and 1/3 for the triangle and 3-AFC protocols. The reverse relation is

$$p_d = (p_c - p_g)/(1 - p_g). (2)$$

Another way to summarize the sensory distance is through a measure known as d' (pronounced "d-prime") from signal detection theory (SDT, Green and Swets, 1966; Macmillan and Creelman, 2005), or equivalently the Thurstonian delta,  $\delta$  (Thurstone, 1927a,b,c). These two concepts are identical and will be used synonymously throughout, and they are actually based on the same underlying psychophysical model for the cognitive process. Whereas  $p_c$  is a measure and parameter completely free of reference to any particular discrimination protocol,  $p_d$  depends on the discrimination protocol through the guessing probability, but d' depends on the discrimination protocol through the so-called psychometric function, for

the discrimination protocol. The psychometric function maps from d' to the probability of a correct answer:

$$p_c = f_{ps}(d'). (3)$$

For the m-AFC method, where m denotes the number of "forced choices", the psychometric function is given by

 $f_{m\text{-AFC}}(d') = \int_{-\infty}^{\infty} \phi(z - d') \Phi(z)^{m-1} dz, \tag{4}$ 

where  $\phi$  is the standard normal probability density function and  $\Phi$  is the standard normal cumulative distribution function. The psychometric functions for the four common discrimination protocols are given by

$$f_{3-AFC}(d') = \int_{-\infty}^{\infty} \phi(z - d')\Phi(z)^2 dz$$
 (5)

$$f_{2\text{-AFC}}(d') = \int_{-\infty}^{\infty} \phi(z - d')\Phi(z) \, \mathrm{d}z = \Phi(d'/\sqrt{2})$$

$$\tag{6}$$

$$f_{\text{tri}}(d') = 2 \int_0^\infty \left\{ \Phi \left[ -z\sqrt{3} + d'\sqrt{2/3} \right] + \Phi \left[ -z\sqrt{3} - d'\sqrt{2/3} \right] \right\} \phi(z) \, dz$$
 (7)

$$f_{\text{duo-trio}}(d') = 1 - \Phi(d'/\sqrt{2}) - \Phi(d'/\sqrt{6}) + 2\Phi(d'/\sqrt{2})\Phi(d'/\sqrt{6}).$$
 (8)

Further information can be found in Ennis (1993) and Brockhoff and Christensen (2010).

The relations between the three scales at which a sensory difference is described are illustrated in Fig. 1. In the relation between  $p_d$  and d' the alternative forced choice protocols behave similarly, while the duo-trio and triangle protocols behave similarly. The gradient of the psychometric functions (cf. eq. (17)) goes to zero when d' goes to zero for the duo-trio and triangle protocols.

The result of a simple discrimination protocol is a number of correct answers, X = x out of n trials. Under the assumption of independent observations, the sampling distribution of X is the binomial:

$$X \sim \text{Binom}(p_c, n),$$
 (9)

so

$$P(X = x) = \binom{n}{x} p_c^x (1 - p_c)^{n-x}.$$
 (10)

There is a subtle but important distinction between the proportion of a correct answer and the probability of a correct answer. The proportion of correct answers is x/n which can be any number between 0 and 1. The probability of a correct answer, which we denote by  $p_c$ , is a parameter and represents a true underlying value. As such  $p_c$  cannot be lower than the guessing probability for the discrimination protocol that was used and cannot exceed 1. The usual estimator of a binomial probability is just the sample proportion, x/n, but this is not the case here, and it is exactly this feature that makes discrimination testing interesting statistically.

The maximum likelihood (ML) estimator<sup>2</sup> of  $p_c$  is given by:

$$\hat{p}_c = \begin{cases} x/n & \text{if } x/n \ge p_g \\ p_g & \text{if } x/n < p_g \end{cases}$$
 (11)

<sup>&</sup>lt;sup>2</sup>Following standard statistical practice we use the hat-notation to denote an estimator or an estimate

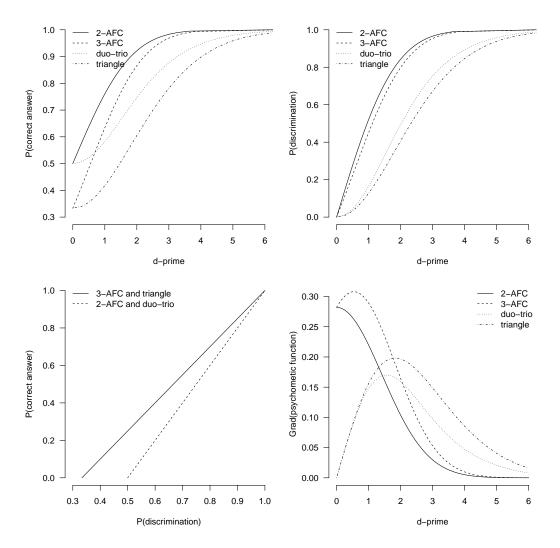


Figure 1: The connection between d',  $p_c$  and  $p_d$  for the four common sensory discrimination protocols. The so-called psychometric functions;  $P_c$  as a function of d', are shown in the upper left figure.

The ML estimator of  $p_d$  is given by application of eq. (2), and the ML estimator of d', by inversion of eq. (3), given by

$$\hat{d}' = f_{ps}^{-1}(\hat{p}_c), \tag{12}$$

where  $f_{ps}^{-1}(\cdot)$  (which should not be confused with  $f_{ps}(\cdot)^{-1} = 1/f_{ps}(\cdot)$ ) is the inverse psychometric function.

The allowed ranges (parameter space) for these three parameters are given by

$$d' \in [0, \infty[, p_d \in [0, 1], p_c \in [p_g, 1].$$
 (13)

Negative d' values are sometimes mentioned in the literature, but negative d' values are not possible in the discrimination protocols that we consider here. They are possible in preference tests and theoretically possible in Thurstonian models based on other assumptions, see section XXX for more background information on this topic.

#### 3.0.1 Implementation in sensR

In package sensR there is a function rescale that maps between the three scales;  $p_c$ ,  $p_d$  and d'. A value on one of these scales is given as argument and values on all three scales are given in the results. The results respect the allowed ranges of the parameters in eq. (13), so if the supplied  $p_c$  is less than  $p_g$ , then  $p_c = p_g$  is returned with  $p_d$  and d' at the appropriate levels:

```
> rescale(pc = 0.25, method = "triangle")
```

Estimates for the triangle protocol:

Function **rescale** use a number of auxiliary functions for its computations; these are also directly available to the package user:

- pc2pd: maps from the  $p_c$ -scale to the  $p_d$ -scale.
- pd2pc: maps from the  $p_d$ -scale to the  $p_c$ -scale.
- psyfun: implements the psychmetric functions  $p_c = f_{ps}(d')$  for the four common discrimination protocols, cf. eq. (3).
- psyinv: implements the inverse psychometric functions,  $d' = f_{ps}^{-1}(p_c)$  for the four common discrimination protocols, cf. eq. (12).
- psyderiv: implements the derivative of the psychometric functions,  $f'_{ps}(d')$  for the four common discrimination protocols.

#### 3.1 Inference in simple discrimination protocols

To obtain inference in simple discrimination protocols, we need measures such as standard errors, confidence intervals (CIs) and p-values from significance tests.

#### 3.1.1 Standard errors

The standard error of  $p_c$  is given by:

$$\operatorname{se}(p_c) = \sqrt{p_c(1 - p_c)/n}. (14)$$

The standard error of  $p_d$  and d' can be found by application of the Delta method (see for example Pawitan, 2001):

$$\operatorname{se}{f(x)} = \frac{\partial f(x)}{\partial x} \operatorname{se}(x)$$
 (15)

The standard error of  $p_d$  is therefore

$$\operatorname{se}(p_d) = \frac{1}{1 - p_a} \operatorname{se}(p_c) \tag{16}$$

since  $\partial p_d/\partial p_c = 1/(1-p_g)$ , cf. eq. (2). The standard error of d' can similarly be found as

$$\operatorname{se}(d') = \frac{\partial f_{ps}^{-1}(p_c)}{\partial p_c} \operatorname{se}(p_c) = \frac{1}{f'_{ps}(d')} \operatorname{se}(p_c)$$
(17)

where  $f'_{ps}(d')$  is the derivative of the psychometric function with respect to d'; expressions are given by Brockhoff and Christensen (2010).

Standard errors are only defined and only meaningful as measures of uncertainty when the parameter estimate is at the interior of the parameter space, i.e. when the parameter estimate is not at the boundary of its allowed range, cf. eq. (13).

Even when the parameter estimate is close, in some sense, to the boundary of its parameter space, the standard error is not a meaningful measure of uncertainty, because the uncertainty is in fact asymmetric. This means that symmetric confidence intervals based on the standard error will also be misleading and other techniques should be applied.

#### 3.1.2 The likelihood function

The (log-)likelihood function can be used to obtain likelihood ratio or likelihood root statistics for hypothesis tests, and it can be used to construct confidence intervals with good properties.

The log-likelihood function for a model based on the binomial distribution is given by

$$\ell(p_c; x, n) = C + x \log p_c + (n - x) \log(1 - p_c), \tag{18}$$

where  $C = \log \binom{n}{x}$  is a constant with respect to  $p_c$ . The log-likelihood function for  $p_d$  or d' is given by combining eq. (18) with (2) or (12).

In general, standard errors can be found as the square root of the diagonal elements of the variance-covariance matrix of the parameters. The variance-covariance matrix can be found as the inverse of the negative Hessian matrix (the matrix of second order derivatives) of the log-likelihood function evaluated at the ML estimates. Here there is only one parameter (either one of  $p_c$ ,  $p_d$  or d'), so the matrices are merely scalars.

It can be shown that the same standard errors as those derived in eq. (14), (16) and (17) can be derived by differentiating (18) twice and using the chain rule to obtain the standard errors of  $p_d$  and d'.

#### 3.1.3 Confidence intervals

There are several general approaches to get CIs for parameters. One general way that applies (with varying success) to almost all parameters with a standard error is the traditional Wald interval:

$$CI: \hat{\mu} \pm z_{1-\alpha/2}\operatorname{se}(\hat{\mu}),$$
 (19)

where  $z_{1-\alpha/2} = \Phi^{-1}(1-\alpha/2)$  is the upper  $\alpha/2$  quantile of the standard normal distribution. This CI is based on the Wald statistic<sup>3</sup>:

$$w(\mu_0) = (\hat{\mu} - \mu_0)/\text{se}(\hat{\mu}).$$
 (20)

The CI may also be expressed more generally for a statistic  $t(\mu_0)$  that follows a standard normal distribution under the null hypothesis as:

$$CI: \{\mu; |t(\mu)| < z_{1-\alpha/2}\}.$$
 (21)

Using w as t in (21) gives the interval (19).

Another general approach is to use the likelihood root statistic (inverted likelihood ratio test) which applies to all likelihood based models and almost always impressively successful. The likelihood root statistic is given by:

$$r(\mu_0) = \operatorname{sign}(\hat{\mu} - \mu_0) \sqrt{2 \{\ell(\hat{\mu}; x) - \ell(\mu_0; x)\}}$$
 (22)

Both the Wald and likelihood root statistics asymptotically follow standard normal distributions under the null hypothesis. Even though their asymptotic behavior is in fact identical, their finite sample properties may be quite different and often favor the likelihood root statistic since it removes nonlinear parameterization effects.

A disadvantage of Wald intervals is that they are not invariant to nonlinear transformations of the parameter. This means that a Wald CI for  $p_c$  and a Wald CI for d' provides different kinds of evidence about the parameters and could, for instance, lead to inclusion of  $p_g$  in the CI on the  $p_c$  scale, but exclusion of d' = 0 on the d' scale. More generally the Wald CI for  $p_c$  cannot be found by transforming the Wald CI limits for d' through the psychometric function. The CIs based on the likelihood root statistic is on the other hand invariant to nonlinear transformations of the parameter. This means the likelihood CI for d' can be found by either computing the likelihood CI for d' directly or by transforming the limits of the likelihood CI for  $p_c$  through the inverse psychometric function — they give the same answer. The evidence provided by the likelihood CI is therefore invariant to the choice of scale.

Another approach to generate CIs consistent across parameter scales would be to compute an appropriate CI for, say,  $p_c$  and then transform the CI limits through the appropriate functions to obtain CIs for  $p_d$  and d'. For likelihood CIs this does not make any difference, of course. If an appropriate CI can be computed on any one scale, this would provide appropriate CIs on the other scales as well. There exists a wide range of CIs for the binomial probability parameter (refs), for instance the score interval and the so-called exact interval in addition to the Wald and likelihood intervals.

The 'exact' binomial interval is given by inversion of the 'exact' binomial test and known as the Clopper-Pearson interval (Clopper and Pearson, 1934). The lower and upper limits are

<sup>&</sup>lt;sup>3</sup>actually the original definition used  $se(\mu_0)$  in the denominator.

defined as the values of  $p_c$  that solve:

$$LL: P(X \ge x) = \alpha/2, \quad UL: P(X \le x) = \alpha/2,$$
 (23)

where  $X \sim \text{binom}(p_c, n)$ . Rather than solving these equations numerically, the limits can be found directly as quantiles of the beta distribution, Beta(a, b): the lower limit is the  $\alpha/2$  quantile of Beta(x, n-x+1) and the upper limit is the  $1-\alpha/2$  quantile of Beta(x+1, n-x).

Another commonly applied statistic is based on the normal approximation of the binomial distribution. Asymptotically  $(X-np_c)/\sqrt{np_c(1-p_c)}$  behaves like a standard normal random variable, so we may use

$$w^*(p_{c0}) = \frac{x - np_{c0}}{\sqrt{np_{c0}(1 - p_{c0})}},$$
(24)

as test statistic. This statistic is in fact identical to the Wald statistic (20) if  $se(\mu_0)$  is used in the denominator instead of  $se(\hat{\mu})$ .

The statistic  $w^*$  is related to the Pearson  $\chi^2$  statistic

$$X^{2}(p_{c0}) = \frac{(x - np_{c0})^{2}}{np_{c0}} + \frac{(n - x - n(1 - p_{c0}))^{2}}{n(1 - p_{c0})}$$
(25)

since w\* is the signed square root of  $X^2$ . Similarly the likelihood root statistic,  $r(p_{c0})$  is related to the likelihood ratio statistic

$$G^{2}(p_{c0}) = x \log \frac{x}{np_{c0}} + (n-x) \log \frac{n-x}{n(1-p_{c0})}$$
(26)

since  $r(p_{c0})$  is the signed square root of  $G^2(p_{c0})$ .

#### 3.1.4 Sensory difference tests

A sensory difference test is a test of

where the traditional tests of no-difference is given by choosing  $p_{c0} = p_g$ ,  $p_{d0} = 0$  and  $d'_0 = 0$  making the null hypothesis an equality rather than an inequality.

The p-value of a difference test is the probability of observing a number of successes that is as large or larger than that observed given the null hypothesis that the probability of a correct answer is  $p_{c0}$ . The p-value based on the 'exact' binomial test is therefore:

$$p$$
-value =  $P(X \ge x) = 1 - \sum_{i=0}^{x-1} {n \choose i} p_{c0}^i (1 - p_{c0})^{n-i}$ , (28)

where  $X \sim \text{binom}(p_{c0}, n)$ 

The p-value for a difference based on a statistic,  $t(\mu_0)$  that follows a standard normal distribution under the null hypothesis is given by:

$$p$$
-value =  $P\{Z \ge t(\mu_0)\} = 1 - \Phi\{t(\mu_0)\},$  (29)

where Z is a standard normal random variable and  $\Phi$  is the standard normal cumulative distribution function.

#### 3.1.5 Sensory similarity tests

A sensory similarity test is a test of

where subject matter considerations and possibly power computations will guide the choice of  $p_{c0}$ ,  $p_{d0}$  or  $d'_0$ . Observe that  $d'_0$  has to be positive for the test to make sense.

The p-value of a similarity test is the probability of observing a number of successes that is as large or less than that observed given the null hypothesis that the probability of a correct answer is  $p_{c0}$ . The p-value based on the 'exact' binomial test is therefore:

$$p$$
-value =  $P(X \le x) = \sum_{i=0}^{x} {n \choose i} p_{c0}^{i} (1 - p_{c0})^{n-i}$ , (31)

where  $X \sim \text{binom}(p_{c0}, n)$ 

The p-value for a difference based on a statistic,  $t(\mu_0)$  that follows a standard normal distribution under the null hypothesis is given by:

$$p$$
-value =  $P\{Z \le t(\mu_0)\} = \Phi\{t(\mu_0)\},$  (32)

#### 3.1.6 Confidence intervals and hypothesis tests

Confidence intervals are often described by their relation to hypothesis tests such that a two-sided hypothesis test should be accompanied by a two-sided confidence interval and one-sided hypothesis tests should be accompanied by one-sided confidence intervals. This will make the  $1-\alpha$  level confidence interval the region in which an observation would not lead to rejection of the null hypothesis. A confidence interval should, however, provide more than a rejection region; it should provide an interval in which we can have confidence that the true parameter lies. This corresponds to the interval which provides most support for the parameter. As such confidence intervals should be two-sided even if the appropriate test may be one-sided (Boyles, 2008). We will use two-sided confidence intervals throughout and use these in conjunction with p-values from one-sided difference and similarity tests. This is also implemented in sensR.

Confidence intervals may, however, be one-sided in a slightly different respect since it may happen, for instance, that the lower confidence limit is at the guessing probability,  $p_g$ . If the observed proportion of correct answers is less than  $p_g$ , the lower confidence limit will also be higher than the observed proportion.

Confidence intervals may be degenerate in the sense that both limits can be zero; this is obviously not very informative. This may happen if, for instance, the observed proportion is below  $p_g$  and  $\alpha$  is large enough. For small enough  $\alpha$ , the upper confidence limit for d' will, however, exceed zero.

Confidence intervals can be used for difference and similarity testing as argued by MacRae (1995) and Carr (1995) when it is enough to know if the alternative hypothesis is rejected or not. Comparing the formulas for the 'exact' Clopper-Pearson confidence limits (23) with

the formulas for p-values in difference and similarity tests also based on the exact test, it is clear that there is a close connection.

If  $p_{c0}$  under  $H_0$  is below the lower confidence limit in a  $1-\alpha$  level interval, then the p-value of a difference test will be below  $\alpha/2$ , i.e. the test will be significant at the  $\alpha/2$ -level. Thus, if  $p_{c0}$  is below the lower confidence limit in a 90% interval, then the difference test is significant at the 5% level. Similarly, if  $p_{c0}$  is above the upper confidence limit in a 90% interval, then the similarity test is significant at the 5% level.

In difference testing the binomial test is not too liberal even if there is variability in  $p_d$  under the alternative hypothesis, because there can be no variability under the null hypothesis that  $p_d = 0$ . In similarity testing, however,  $p_d > 0$  under  $H_0$  and the standard binomial test could possibly be liberal. Also not that  $p_d$  under  $H_0$  will be less than  $p_d$  under  $H_0$ , and if there is variation in  $p_d$  in the distribution, this variation could be larger under  $H_0$  than under  $H_A$ . Also, the power and sample size computations in the following assume that zero variability in  $p_d$ . Possibly the power will be lower and sample sizes higher if there really is variation in  $p_d$  in the population.

The similarity tests discussed so far are targeted toward equivalence in the population on average. There is no consideration of equivalence on the level of individual discrimination.

A general problem with discrimination testing outlined so far is the assumption that all assessors have the same probability of discrimination. This is hardly ever a priory plausible. The so-called guessing model (refs) assumes that there are two kinds of assessors; non-discriminators that always guess and true discriminators that always perceive the difference and discriminate correctly. This assumption is also hardly ever a priory plausible. More plausible is perhaps that the probability of discrimination has some distribution across the population of assessors as is assumed in the chance-corrected beta-binomial distribution.

#### 3.1.7 Implementation in sensR

The function rescale that was described in section 3.0.1 has an additional optional argument std.err which allows one to get the standard error of, say,  $p_d$  and d' if the standard error of  $p_c$  is supplied. This is done through application of eq. (16) and (17) and by using the user visible function psyderiv, which implements the derivative of the psychometric functions,  $f'_{rs}(d')$  for the four common discrimination protocols:

The discrim function is the primary function for inference in the duo-trio, triangle, 2-AFC and 3-AFC protocols. Given the number of correct answers, x and the number of trials, n, discrim will provide estimates, standard errors and confidence intervals on the scale of  $p_c$ ,  $p_d$  and d'. It will also report the p-value from a difference or similarity test of the users choice. p-values will be one-sided while confidence limits will be two-sided, cf. section 3.1.6. Confidence intervals are computed on the scale of  $p_c$  and then transformed to the  $p_d$  and d'

scales as discussed in section 3.1.3. The user can choose between several statistics including the 'exact' binomial, likelihood, Wald and score statistics. The score option leads to the so-called Wilson or score interval, while the p-value is based on the  $w^*$  statistic, cf. eq. (24).

Estimates and confidence intervals reported by discrim respect the allowed range of the parameters, cf. eq. (13) and standard errors are not reported if the parameter estimates are on the boundary of their parameter space (allowed range).

Strictly speaking the Wald statistic (20) is not defined when  $x/n \leq p_g$ , since the standard error of  $\hat{p}_c$  is not defined. However, it makes sense to use  $\sqrt{\frac{x}{n}\left(1-\frac{x}{n}\right)\frac{1}{n}}$  as standard error in this case. This is adopted in discrim.

Similarity testing does not make sense if  $p_{c0} = 0$  under the null hypothesis, cf. eq. (30), so a positive  $p_{d0}$  has to be chosen for similarity testing.

**Example:** Suppose we have performed a 3-AFC discrimination test and observed 10 correct answers in 15 trials. We want estimates of the  $p_c$ ,  $p_d$  and d', their standard error and 95% confidence intervals. We are also interested in the difference test of no difference and decide to use the likelihood root statistic for confidence intervals and tests. Using the discrim function in R we obtain:

```
> discrim(10, 15, method = "threeAFC", statistic = "likelihood")
```

Estimates for the threeAFC discrimination protocol with 10 correct answers in 15 trials. p-value and 95 percent confidence intervals are based on the likelihood root statistic.

```
Estimate Std. Error Lower Upper pc 0.6666667 0.1217161 0.4154537 0.8652194 pd 0.5000000 0.1825742 0.1231806 0.7978291 d-prime 1.1159023 0.4359153 0.2802776 1.9966779
```

Result of difference test:

likelihood root statistic = 2.632769 p-value = 0.0042346 Alternative hypothesis: d-prime is greater than 0

If instead we had observed 4 correct answers in 15 trials and were interested in the similarity test with  $p_{d0} = 1/5$  under the null hypothesis, we get using the 'exact' binomial criterion for confidence intervals and tests:

Estimates for the threeAFC discrimination protocol with 4 correct answers in 15 trials. p-value and 95 percent confidence intervals are based on the 'exact' binomial test.

Result of similarity test:

'exact' binomial test: p-value = 0.096376

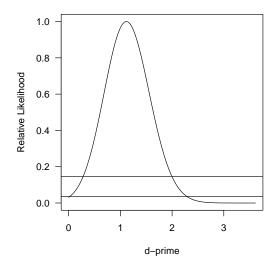


Figure 2: Relative likelihood function for a 3-AFC experiment with 10 correct answers in 15 trials. The maximum likelihood estimate is at d' = 1.12 and the two horizontal lines determine the 95% and 99% likelihood based confidence intervals.

#### Alternative hypothesis: d-prime is less than 0.4482213

A few auxiliary methods for discrim objects are available. confint returns the confidence intervals computed in the discrim object, profile extracts the (profile) likelihood function and plot.profile plots the likelihood function.

**Example** To illustrate the auxiliary methods consider the 3-AFC example above where 10 correct answer were observed in 15 trials.

```
> fm1 <- discrim(10, 15, method = "threeAFC", statistic = "exact")
> confint(fm1)
            Lower
                       Upper
        0.3838037 0.8817589
рс
pd
        0.0757056 0.8226383
d-prime 0.1744201 2.1015496
attr(,"method")
[1] "threeAFC"
attr(,"conf.level")
[1] 0.95
attr(,"statistic")
[1] "exact"
> plot(profile(fm1))
```

The resulting graph is shown in Fig. 2. Observe that the likelihood (profile) function may be extracted from a discrim object that is not fitted with statistic = "likelihood". Further information about the use and interpretation of (profile) likelihood curves in sensory experiments is given in (Brockhoff and Christensen, 2010; Christensen and Brockhoff, 2009).

## 3.2 Sample size and power calculations for simple discrimination protocols

The power of a test is the probability of getting a significant result for a particular test given data, significance level and a particular difference. In other words, it is the probability of observing a difference that is actually there. Power and sample size calculations require that a model under the null hypothesis and a model under the alternative hypothesis are decided upon. The null model is often implied by the null hypothesis and is used to calculate the critical value. The alternative model has to lie under the alternative hypothesis and involves a subject matter choice. Power is then calculated for that particular choice of alternative model.

In the following we will consider calculation of power and sample size based directly on the binomial distribution. Later we will consider calculations based on a normal approximation and based on simulations.

#### 3.2.1 The critical value

Formally the critical value,  $x_c$  of a one-sided binomial test where the alternative hypothesis is difference, or equivalently greater, is the smallest integer number that satisfies

$$P(X \ge x_c) \le \alpha \quad \text{where} \quad X \sim \text{binom}(p_{c0}, n)$$
 (33)

and  $p_{c0}$  is the probability of a correct answer under the null hypothesis. Similarly the critical value,  $x_c$  of a one-sided binomial test where the alternative hypothesis is *similarity*, or equivalently *less*, is the largest integer number that satisfies

$$P(X \le x_c) \le \alpha \quad \text{where} \quad X \sim \text{binom}(p_{c0}, n)$$
 (34)

If the sample size is small for the desired  $\alpha$ , there may not be a possible critical value that satisfies (33) or (34). In a difference test it may not be enough to observe x=n correct answers, i.e. all correct answers for the test to be significant at the required  $\alpha$ . Similarly, it may not be enough to observe no correct answers (x=0) for the similarity test to be significant at the required  $\alpha$ .

A simple way to compute  $x_c$  is to use a small while loop (shown here for a difference test):

```
i=0 while P(X \ge i) > \alpha do i=i+1 end while return i+1
```

However, if  $x_c$  is a large number, many iterations of the loop would be required, so instead in the finder function in package sensR eq. (33) and (34) are solved numerically for  $x_c$ . One complication with this method is that  $P(X \ge x_c)$  is discontinuous in  $x_c$  and that requires special attention.

**Example:** Consider the situation that X = 15 correct answers are observed out of n = 20 trials in a duo-trio test. The exact binomial p-value of a no-difference test is P(X > 15) =

 $1 - P(X \le 15 - 1) = 0.021$ , where  $X \sim \text{binom}(0.5, 20)$  so this is significant. If on the other hand we had observed X = 14, then the p-value would have been  $P(X \ge 14) = 0.058$ , which is not significant. We say that  $x_c = 15$  is the critical value for this particular test on the  $\alpha = 5\%$  significance level because  $x_c = 15$  is the smallest number of correct answers that renders the test significant.

```
In R we can find the p-values with
```

```
> 1 - pbinom(q = 15 - 1, size = 20, prob = 0.5)
[1] 0.02069473
> 1 - pbinom(q = 14 - 1, size = 20, prob = 0.5)
[1] 0.05765915
The while loop looks like
> i <- 0
> while (1 - pbinom(q = i, size = 20, prob = 0.5) > 0.05)
    i <- i + 1
> i + 1
[1] 15
while we could also use the finder function in package sensR:
> findcr(sample.size = 20, alpha = 0.05, p0 = 0.5)
```

```
[1] 15
```

#### 3.2.2The power of difference tests

The power of a difference test is

power = 
$$P(X \ge x_c)$$
 where  $X \sim \text{binom}(p_{cA}, n)$ , (35)

where  $p_{cA}$  is the probability of a correct answer under the alternative hypothesis and  $x_c$  is the critical value of the test, which depends on the probability of a correct answer under the null hypothesis and the significance level,  $\alpha$ .

Power increases with the difference between  $p_{c0}$  and  $p_{cA}$ , the sample size and  $\alpha$ . Power can be computed directly once the critical value,  $p_{cA}$  and n are known, so the only computational challenge is in the computation of the critical value.

**Example:** The power of the test considered in the previous example is the probability of getting this p-value or one that is smaller. This depends on the actual sensory difference of the objects/the proportion of discriminators. If half the population are discriminators or equivalently if each assessor has a 50% of correctly discriminating a set of samples, then  $p_c = 1/2 + 1/2p_d = 3/4$ . The power is the probability of observing 15 or more correct

power = 
$$P(X \ge 15) = 1 - P(X \le 15 - 1) = 0.617$$
 where  $X \sim \text{binom}(3/4, 20)$  (36)

This can be obtained in R with

$$> 1 - pbinom(q = 15 - 1, size = 20, prob = 3/4)$$

[1] 0.6171727

or directly using the discrimPwr function from sensR:

#### [1] 0.6171727

Observe that discrimPwr requires that the effect size under the alternative hypothesis is given in terms of  $p_d$  rather than  $p_c$  or d'. If the effect size under the alternative hypothesis is formulated in terms of d', then rescale can be used to convert from  $d'_A$  to  $p_{dA}$ , but it would be easier to use d.primePwr, which accepts  $d'_A$  directly and internally calls discrimPwr.

If the significance test of interest is not that of no-difference, but that of a small difference versus a relevant difference, the computation of the critical value is slightly different. The power calculation remain essentially the same.

If the limit between irrelevant and relevant differences is at  $p_d = 0.1$ , so  $p_c = 1/2 + 1/2 \cdot 0.1 = 0.55$ , then  $P(X \ge 16|p_{c0} = 0.55, n = 20) = 1 - P(X \le 16 - 1) = 0.019$  while  $P(X \ge 15|p_{c0} = 0.55, n = 20) = 1 - P(X \le 15 - 1) = 0.055$ . The critical value is therefore 16 and the power of the test is

power = 
$$P(X \ge 16) = 0.415$$
 where  $X \sim \text{binom}(p_{cA} = 3/4, n = 20)$  (37)

In R we could get the power of this test with

[1] 0.4148415

Note the pd0 argument which should match the value of  $p_d$  under the null hypothesis.

#### 3.2.3 The power of similarity tests

The power of a similarity test is

power = 
$$P(X \le x_c)$$
 where  $X \sim \text{binom}(p_{cA}, n)$ , (38)

and  $p_{cA}$  is the probability of a correct answer under the alternative hypothesis and  $x_c$  is the critical value of the test, which depends on the probability of a correct answer under the null hypothesis and the significance level,  $\alpha$ .

**Example:** Assume that we want to calculate the power of a similarity test using the duotrio protocol with n=100, and that we want to show that the probability of discrimination is less than 1/3, while we believe that there is actually no difference between the objects, so the true probability of discrimination is zero. The null hypothesis is therefore  $H_0: p_c \ge 1/2 + 1/2 \cdot 1/3 = 2/3$  and the alternative hypothesis is  $H_A: p_c < 2/3$ . The critical value

of this test is  $x_c = 58$  since  $p = P(X \le 58 | p_c = 2/3, n = 100) = 0.042 \le 0.05$  while  $P(X \le 59) = 0.064 > 0.05$ . The power of this test is therefore

power = 
$$P(X \le 58 | p_c = 0.5, n = 100) = 0.956$$
 (39)

We would compute this power in R with

[1] 0.955687

If in fact there is a small difference between the objects, so that there is a positive probability of discrimination, say  $p_d = 1/5$ , then the power is (the critical value remains the same):

power = 
$$P(X \le 58 | p_c = 0.5(1 + 1/5), n = 100) = 0.377$$
 (40)

We would compute this power in R with

```
> discrimPwr(pdA = 1/5, pd0 = 1/3, sample.size = 100, alpha = 0.05, pGuess = 1/2, test = "similarity")
```

[1] 0.3774673

Observe how the power of the similarity test is quite good if there is absolutely no observable difference between the objects, while if there is in fact a small probability that a difference can be observed, the power is horrible and the sample size far from sufficient.

#### 3.2.4 Power calculation based on simulations

In more complicated models it is not possible to determine an explicit expression for the power of a test and calculation of power based on simulations can be an attractive approach. Sometimes it may also just be easier to let the computer do the job by running simulations rather than to get bugged down in derivations of explicit expressions for power even though they may in fact be possible to derive.

Recall that power is the probability of getting a significant result when there is in fact a difference, thus in the long run it is the proportion of significant results to the total number of tests:

$$power = \frac{\text{no. } p\text{-values} < \alpha}{\text{no. tests}}$$
 (41)

We can let the computer generate random data from the model under the alternative hypothesis and then perform the significance test. We can even do that many many times and record the p-values allowing us to calculate the power via eq. (41). In the following we will do exactly that for a binomial test for which we know the right answer.

Consider the no-difference example above in section 3.2.2 where n=20 and the power of a no-difference test was 0.617 when  $p_d=1/2$ , so  $p_c=3/4$ . We will estimate the power via simulation by generating 10,000 (pseudo) random draws,  $X_i$ ,  $i=1,\ldots,10,000$  from  $X_i \sim \text{binom}(p_c=3/4,n=20)$ . For each of these draws we calculate the p-value as  $p_i=P(X \geq x_i|p_c=1/2,n=20)$ . Among these p-values 6184 were below 0.05, so the power estimated by simulation is 0.6184. Observe that this is close to, but not exactly the power that we obtained analytically (0.617). If we did the power calculation over again, we would

most likely get a slightly different power estimate although probably also close to 0.617 because we would obtain a slightly different set of random draws. This illustrates that although power calculation via simulation is simple, the result varies a little from one run to another.

Fortunately we can estimate the uncertainty in the estimated power from standard binomial principles. The standard error of the estimated power is  $se(power) = \sqrt{power(1 - power)/n_{sim}} = \sqrt{0.6814(1 - 0.6814)/10,000} = 0.0049$  and an approximate Wald 95% CI for the estimated power is [0.609; 0.628], which covers the true value (0.617) as one would expect.

#### 3.2.5 Power calculation based on the normal approximation

An often used approximation for power and sample size calculations is the normal approximation; the idea is to use a statistic that asymptotically follows a standard normal distribution. For a binomial parameter power and sample size calculation may be based on the Wald statistic (20) as for example described by Lachin (1981) and advocated by Bi (2006) in a sensometric context. We are not aware of any numerical assessments of the accuracy of the normal approximation for power and sample size calculations, but we may expect that for small n or p (under the null or alternative) close to one, the approximation may be rather inaccurate. Since power and sample size determinations are readily available for the exact binomial test, we see no reason to use approximate statistics with doubtful properties for these purposes.

Consider the following hypotheses for a binomial parameter:

$$H_0: p = p_0 \quad H_A: p > p_0,$$
 (42)

then under the null hypothesis approximately

$$\frac{\hat{p} - p_0}{\sigma_0} \sim N(0, 1) \tag{43}$$

and under the alternative hypothesis approximately

$$\frac{\hat{p} - p_A}{\sigma_A} \sim N(0, 1),\tag{44}$$

where  $p_A$  is the probability under the alternative hypothesis,  $\sigma_0 = \sqrt{p_0(1-p_0)/n}$ ,  $\sigma_A = \sqrt{p_A(1-p_A)/n}$  and  $\hat{p} = X/n$  is the estimator of a binomial parameter. The critical point above which the null hypothesis is rejected is then

$$\frac{\hat{p} - p_0}{\sigma_0} > \Phi^{-1}(1 - \alpha) = z_{1-\alpha} \tag{45}$$

i.e. when

$$\hat{p} > z_{1-\alpha}\sigma_0 + p_0. \tag{46}$$

Under  $H_A$  the null hypothesis is rejected if

$$\frac{\hat{p} - p_A}{\sigma_A} > \frac{z_{1-\alpha}\sigma_0 + p_0 - p_A}{\sigma_A} \tag{47}$$

and the power is

power = 
$$P\left(Z > \frac{z_{1-\alpha}\sigma_0 + p_0 - p_A}{\sigma_A}\right) = 1 - \Phi\left(\frac{z_{1-\alpha}\sigma_0 + p_0 - p_A}{\sigma_A}\right)$$
 (48)

Equivalent considerations for the equivalence hypotheses lead to

power = 
$$P\left(Z < \frac{z_{\alpha}\sigma_0 + p_0 - p_A}{\sigma_A}\right) = \Phi\left(\frac{z_{\alpha}\sigma_0 + p_0 - p_A}{\sigma_A}\right)$$
 (49)

Isolating n in eq. (48) leads to the following expression for the sample size of difference tests:

sample size = 
$$\left(\frac{z_{\beta}\sqrt{p_A(1-p_A)} - z_{1-\alpha}\sqrt{p_0(1-p_0)}}{p_0 - p_A}\right)^2$$
, (50)

where  $z_{\beta} = \Phi^{-1}(1 - \text{power})$ . Equivalently for similarity tests:

sample size = 
$$\left(\frac{z_{1-\beta}\sqrt{p_A(1-p_A)} - z_{\alpha}\sqrt{p_0(1-p_0)}}{p_0 - p_A}\right)^2$$
, (51)

where  $z_{1-\beta} = \Phi^{-1}(\text{power})$ . The sample sizes given by (50) and (51) should be rounded up to the nearest integer.

#### 3.2.6 Sample size determination

In principle sample size determination is simple; find the sample size such that the power is sufficiently high for a particular test at some significance level given some true difference. Computationally, however, it can be a challenge.

Formally, the required sample size,  $n^*$  for a sensory difference test is the smallest integer number,  $n^*$  that satisfies

$$P(X \ge x_c) \ge \text{target-power} \quad \text{where} \quad X \sim \text{binom}(p_c, n^*),$$
 (52)

and  $P(X \ge x_c)$  is the actual power of the test. Power for a difference test only increases with increasing sample size if the true difference,  $p_d$  is larger than the null difference,  $p_{d0}$ , so it is a requirement that the value of  $p_d$  specified as the true difference is actually covered by the alternative hypothesis.

Similarly, the required sample size,  $n^*$  for a similarity test is the smallest integer number,  $n^*$  that satisfies

$$P(X \le x_c) \ge \text{target-power} \quad \text{where} \quad X \sim \text{binom}(p_c, n^*),$$
 (53)

and  $P(X \le x_c)$  is the *actual power* of the test. Power only increases with increasing sample size if the true difference,  $p_d$  is less than the null difference,  $p_{d0}$ , so as for difference tests, the value specified as the true difference has to be covered by the alternative hypothesis.

The sample size depends on the particulars of the null and alternative hypotheses as well as the significance level of the test, i.e.  $\alpha$  and the desired minimum power; the *target-power*.

So much for the formal definitions: practical sample size determination is in fact not as simple as the definitions may lead one to believe. Consider a situation in which we want to know which sample size to choose in a difference test using the triangle protocol where the null hypothesis is no difference, target power is 0.80, and we believe the actual difference is d' = 0.9 under the alternative hypothesis. Standard sample size calculations under the

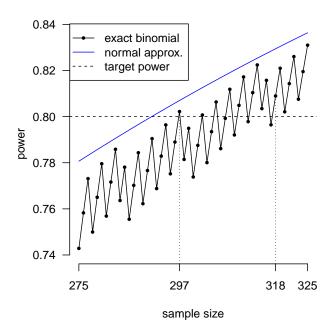


Figure 3: The relation between sample size and power for a difference test with the triangle protocol. The null hypothesis is that of no difference and d' = 0.9 is assumed under the alternative model. A power of 0.80 is desired.

definition (52) tells us that 297 tests are enough; this leads to an actual power of 0.802. However, had we decided to use, say, 300 tests—for convenience and just to be on the safe side, the power of the test is only 0.774; much less than the power with 297 tests and below our target power. This is truly worrying; how many samples do we need to be sure that all larger sample sizes also lead to a power above 0.80? It is natural to expect power to increase with every increase in sample size (a monotonic increase in power with sample size), but this is not the case as is illustrated in Fig. 3.

Power generally increases with the sample size, but it does so in a zig-zag way due to the discreteness of the binomial distribution. As is seen in Fig. 3, the smallest sample size for which power is higher than 0.80 is 297 (actual power = 0.802). The next sample size that gives a power above 0.80 is 302, but the actual power is now less than 0.801. We would need 305 samples (actual power = 0.806) to obtain a power that is higher than the power with 297, and no less than 318 samples (actual power = 0.802) if no larger sample size should lead to a power less than 0.80.

Even though an increase in sample size may lead to a decrease in power, it will instead lead to a decrease in the actual  $\alpha$ -level. This occurs because the critical value of the test is at times piece-wise constant as a function of sample size, cf. Fig. 4.

The sample size for the exact binomial test may be computed with much the same while loop that could also be used to find the critical value (cf. section 3.2.1):

```
i = 1

while actual power(i) < target power do

i = i + 1
```

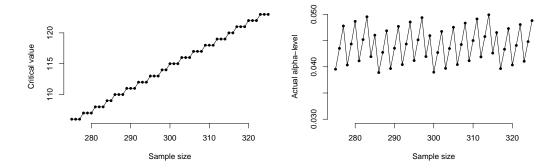


Figure 4: Left: critical value of the test. Right: actual  $\alpha$ -level of the test.

## end while return i

where actual power depends on the hypothesis, cf. (52) and (53). The problem with this approach is that if the required sample size is large, it may take some time to get there; recall that at every evaluation of the actual power, the critical value has to be determined. Due to the non-monotonicity of the relationship between power and sample size (cf. Fig. 3), it is not possible to simply solve for the required sample size numerically.

An improvement over the simple while loop is suggested by the normal approximation to the required sample size shown in Fig. 3 in blue. This approximation seems to estimate the sample size too low, and to do so consistently. For the example considered here, the normal approximation estimates that 291 samples is enough to obtain a power of 0.80 (actual power = 0.8001). The while loop could simply be started at i=291 rather than at i=1. A problem with this approach is that the normal approximation is not always strictly liberal. In the function discrimSS in package sensR a compromise is used, where the while loop is started at one if the sample size estimated by the normal approximation is less than 50. Otherwise the while loop is started at 90% of the normal approximation estimate and sometimes even lower if necessary. If the normal approximation estimate is larger than 10,000, the function will inform of that and not attempt to estimate the sample size due to the expected large computation time. In addition to the sample size for the 'exact' binomial test, it is also possible to ask for the sample size based on the normal approximation.

**Example:** Consider the example above illustrated in Fig. 3; we wanted to know the sample size for a difference test where the null hypothesis is that of no difference using the triangle protocol. We want a power of 0.80, take  $\alpha = 0.05$  and we assume the actual difference is d' = 0.9 under the alternative hypothesis. Using package sensR we may get the sample size for the exact binomial test with

We could also obtain the normal approximation with

```
> discrimSS(pdA = pd, pd0 = 0, target.power = 0.8, alpha = 0.05, pGuess = 1/3, test = "difference", statistic = "normal")
```

[1] 291

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