

Frequency estimates & comparison

Statistics for Linguists with R – a SIGIL course

Unit 2: Corpus Frequency Data & Statistical Inference

Marco Baroni¹ & Stefan Evert²
<http://SIGIL.R-Forge.R-Project.org/>

¹Center for Mind/Brain Sciences, University of Trento
²Institute of Cognitive Science, University of Osnabrück



- ◆ How often is *kick the bucket* really used?
- ◆ What are the characteristics of “translationese”?
- ◆ Do Americans use more split infinitives than Britons? What about British teenagers?
- ◆ What are the typical collocates of *cat*?
- ◆ Can the next word in a sentence be predicted?
- ◆ Do native speakers prefer constructions that are grammatical according to some linguistic theory?
- ➔ evidence from frequency comparisons / estimates

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A simple toy problem

How many passives are there in English?

- ◆ American English style guide claims that
 - “In an average English text, no more than 15% of the sentences are in passive voice. So use the passive sparingly, prefer sentences in active voice.”
 - <http://www.ego4u.com/en/business-english/grammar/passive> actually states that only 10% of English sentences are passives (as of June 2006)!
- ◆ We have doubts and want to verify this claim

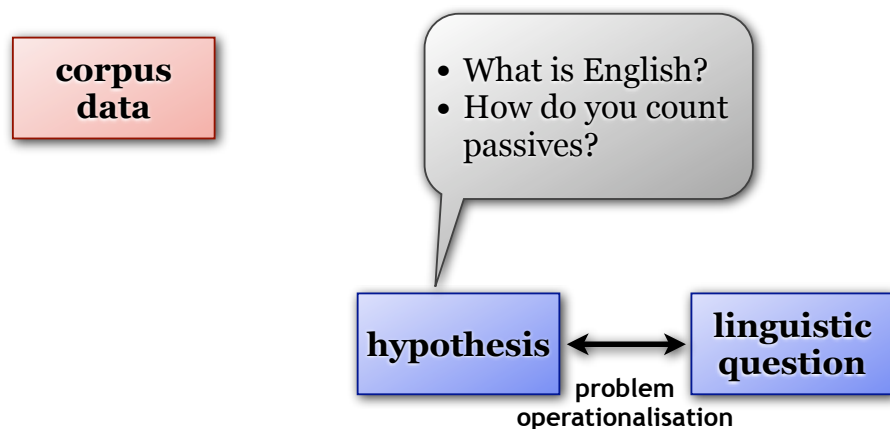
From research question to statistical analysis

corpus
data

How many
passives are there
in English?

linguistic
question

From research question to statistical analysis



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What is English?

- ◆ Sensible definition: group of speakers
 - e.g. American English as language spoken by native speakers raised and living in the U.S.
 - may be restricted to certain communicative situation
- ◆ Also applies to definition of sublanguage
 - dialect (Bostonian, Cockney), social group (teenagers), genre (advertising), domain (statistics), ...
- ◆ Here: professional writing by AmE native speakers (⇔ target group of style guide)

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How do you count passives?

- ◆ Types vs. tokens
 - **type count**: How many *different* passives are there?
 - **token count**: How many *instances* are there?
- ◆ How many passive tokens are there in English?
 - ∞ — infinitely many, of course!
- ◆ Only **relative frequency** can be meaningful

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How do you count passives?

- ◆ How many passives are there ...
 - ... per million words?
 - ... per thousand sentences?
 - ... per hour of recorded speech?
 - ... per book?
- ◆ Are these measurements meaningful?

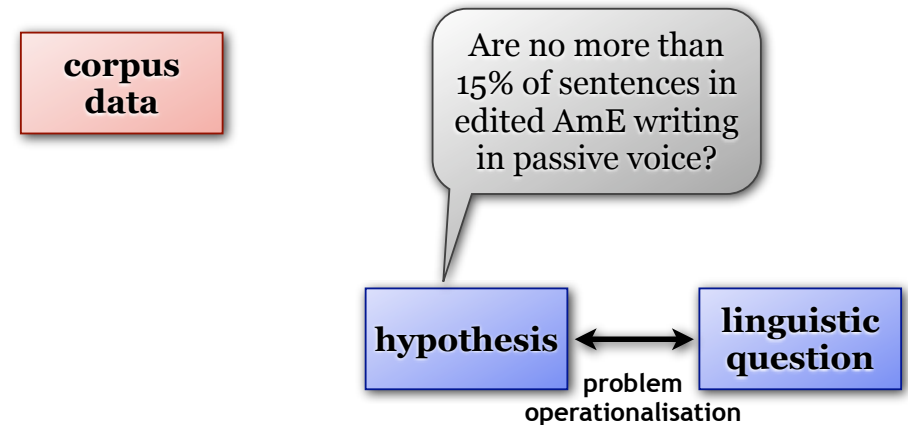
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How do you count passives?

- ◆ How many passives could there be at most?
 - every VP can be in active or passive voice
 - frequency of passives is only interpretable by comparison with frequency of potential passives
- ◆ What proportion of VPs are in passive voice?
 - easier: proportion of sentences that contain a passive
 - in general with respect to some **unit of measurement**
- ◆ **Relative frequency** = **proportion** π

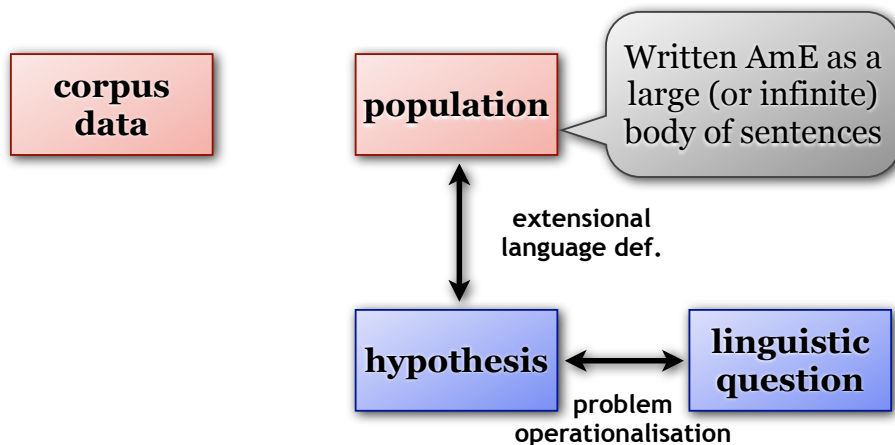
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From research question to statistical analysis



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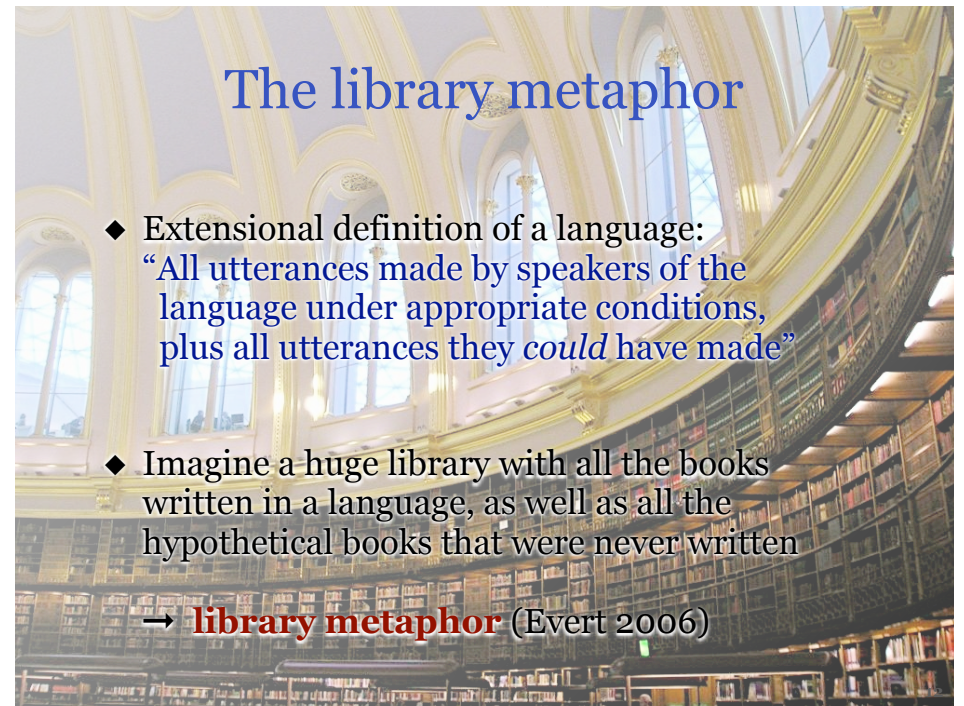
From research question to statistical analysis



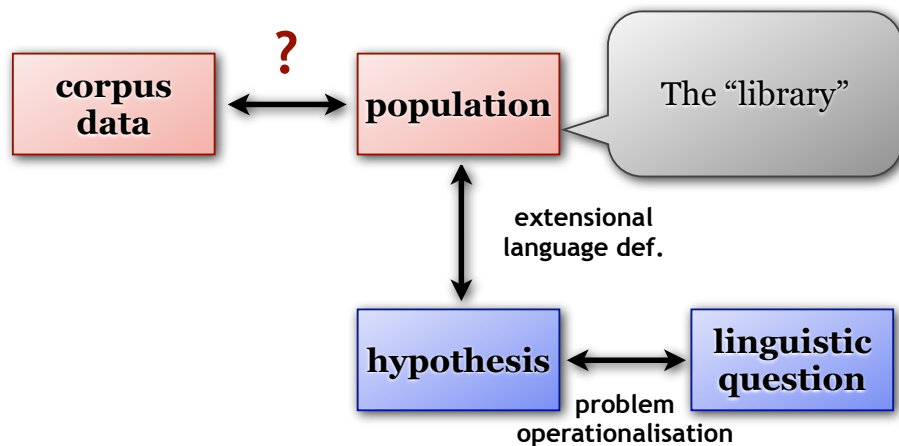
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The library metaphor

- ◆ Extensional definition of a language:
“All utterances made by speakers of the language under appropriate conditions, plus all utterances they *could* have made”
- ◆ Imagine a huge library with all the books written in a language, as well as all the hypothetical books that were never written
→ **library metaphor** (Evert 2006)



From research question to statistical analysis



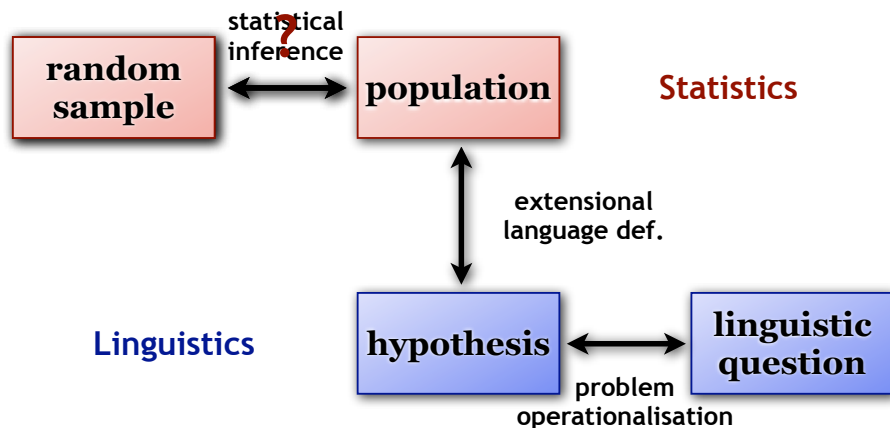
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How do you count tokens in an infinite library?

- ◆ Statistics deals with similar problems:
 - goal: determine properties of **large population** (human populace, objects produced in factory, ...)
 - method: take (completely) **random sample** of objects, then extrapolate from sample to population
 - this works only because of **random** sampling!
- ◆ Many statistical methods are readily available

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From research question to statistical analysis



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Statistics & language

- ◆ Apply statistical procedure to linguistic problem
 - ⇒ need random sample from population
- ◆ What are the objects in our population?
 - words? sentences? texts? ...
- ◆ Objects = whatever **unit of measurement** the proportions of interest are based on
 - we need to take a random sample of these units

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The library metaphor

- ◆ Random sampling in the library metaphor
 - take sample of VPs (to be correct) or sentences (for convenience)
 - walk to a random shelf ...
 - ... pick a random book ...
 - ... open a random page ...
 - ... and choose a random VP from the page
 - this gives us 1 item for our sample
 - repeat n times for **sample size n**

Types, tokens and proportions

- ◆ Proportions and relative sample frequencies are measured in terms of types & tokens
- ◆ Relative frequency of type v
= proportion of tokens t_i that belong to this type

$$p = \frac{f(v)}{n}$$

frequency of type
sample size

- ◆ Compare relative sample frequency p against (hypothesised) population proportion π

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Types, tokens and proportions

- ◆ Example: word frequencies
 - word type = dictionary entry (distinct word)
 - word token = instance of a word in library texts
- ◆ Example: passives
 - relevant VP types = **active** or **passive** (→ abstraction)
 - VP token = instance of VP in library texts
- ◆ Example: verb subcategorisation
 - relevant types = **itr.**, **tr.**, **ditr.**, **PP-comp.**, **X-comp.**, ...
 - verb token = occurrence of selected verb in text

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Inference from a sample

- ◆ Principle of inferential statistics
 - if a sample is picked at random, proportions should be roughly the same in sample and population
- ◆ Take a sample of, say, 100 VPs
 - observe 19 passives → $p = 19\% = .19$
 - style guide → population proportion $\pi = 15\%$
 - $p > \pi$ → reject claim of style guide?
- ◆ Take another sample, just to be sure
 - observe 13 passives → $p = 13\% = .13$
 - $p < \pi$ → claim of style guide confirmed?

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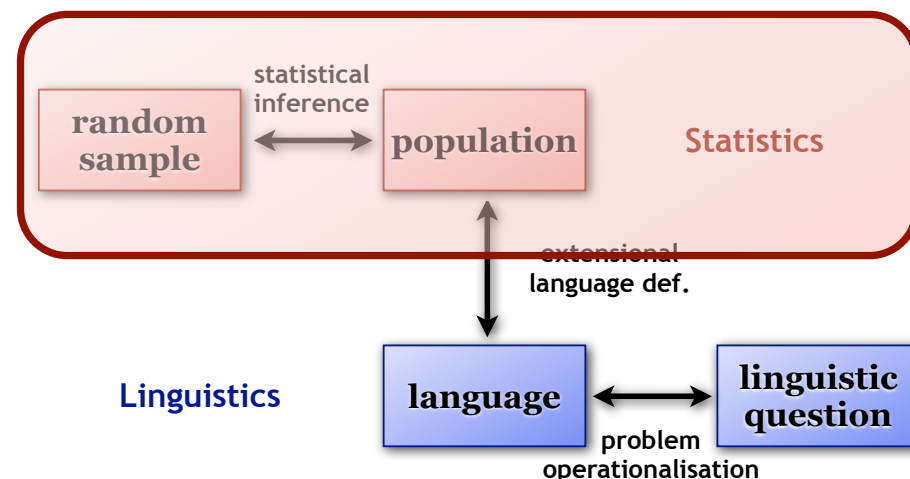
Sampling variation

- ◆ Random choice of sample ensures proportions are the same on average in sample & population
- ◆ But it also means that for every sample we will get a different value because of chance effects → **sampling variation**
- ◆ The main purpose of statistical methods is to estimate & correct for sampling variation
 - that's all there is to inferential statistics, really



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Reminder: The role of statistics



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Estimating sampling variation

- ◆ Assume that the style guide's claim is correct
 - the **null hypothesis** H_0 , which we aim to refute

$$H_0 : \pi = .15$$

- we also refer to $\pi_0 = .15$ as the **null proportion**
- ◆ Many corpus linguists set out to test H_0
 - each one draws a random sample of size $n = 100$
 - how many of the samples have the expected $k = 15$ passives, how many have $k = 19$, etc.?

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Estimating sampling variation

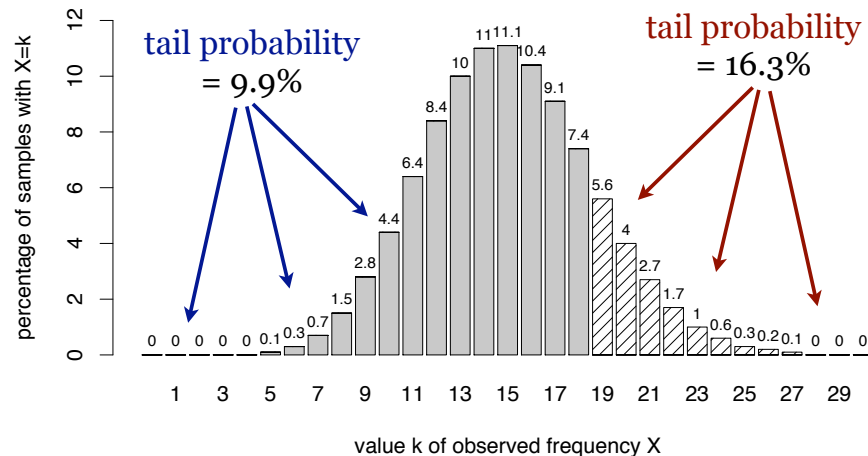
- ◆ We don't need an infinite number of monkeys (or corpus linguists) to answer these questions
 - randomly picking VPs from our metaphorical library is like drawing balls from an infinite urn
 - red ball = passive VP / white ball = active VP
 - H_0 : assume proportion of red balls in urn is 15%
- ◆ This leads to a **binomial distribution**

$$\Pr(k) = \binom{n}{k} (\pi_0)^k (1 - \pi_0)^{n-k}$$

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Binomial sampling distribution

→ risk of false rejection = **p-value** = 26.2%



Statistical hypothesis testing

Statistical hypothesis tests

- define a **rejection criterion** for refuting H_0
- control the risk of false rejection (**type I error**) to a “socially acceptable level” (**significance level**)
- **p-value** = risk of false rejection for observation
- p-value interpreted as amount of evidence against H_0

Two-sided vs. one-sided tests

- in general, two-sided tests should be preferred
- one-sided test is plausible in our example

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Hypothesis tests in practice

SIGIL: Corpus Frequency Test Wizard

This site provides some online utilities for the project **Statistical Inference: A Gentle Introduction for Linguists (SIGIL)** by Marco Baroni and Stefan Evert. The main SIGIL homepage can be found at purl.org/stefan.evert/SIGIL.

One sample: frequency estimate (confidence interval)


Frequency count	Sample size
19	100

☐ extrapolate to items

95% confidence interval
 in automatic format

Two samples: frequency comparison

	Frequency count	Sample size
Sample 1	19	100
Sample 2	25	200

- <http://sigil.collocations.de/wizard.html>
- <http://faculty.vassar.edu/lowry/VassarStats.html>
- SPSS, SAS, Excel, ...
- We want to do it in , of course

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Binomial hypothesis test in R

Relevant R function: `binom.test()`

We need to specify

- **observed data**: 19 passives out of 100 sentences
- **null hypothesis**: $H_0: \pi = 15\%$

Using the `binom.test()` function:

```

> binom.test(19, 100, p=.15) # two-sided
> binom.test(19, 100, p=.15, # one-sided
  alternative="greater")
    
```

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Binomial hypothesis test in R

```
> binom.test(19, 100, p=.15)

Exact binomial test

data: 19 and 100
number of successes = 19, number of
trials = 100, p-value = 0.2623
alternative hypothesis: true probability of
success is not equal to 0.15
95 percent confidence interval:
 0.1184432 0.2806980
sample estimates:
probability of success
      0.19
```

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Power

- ◆ Type II error = failure to reject incorrect H_0
 - the larger the discrepancy between H_0 and the true situation, the more likely it will be rejected
 - e.g. if the true proportion of passives is $\pi = .25$, then most samples provide enough evidence to reject; but true $\pi = .16$ makes rejection very difficult
 - a **powerful** test has a low type II error
- ◆ Basic insight: larger sample = more power
 - relative sampling variation becomes smaller
 - might become powerful enough to reject for $\pi = 15.1\%$

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Binomial hypothesis test in R

```
> binom.test(19, 100, p=.15)$p.value
[1] 0.2622728

> binom.test(23, 100, p=.15)$p.value
[1] 0.03430725

> binom.test(190, 1000, p=.15)$p.value
[1] 0.0006356804
```

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Parametric vs. non-parametric

- ◆ People often speak about parametric and non-parametric tests without precise definition
- ◆ Parametric tests make stronger assumptions
 - not just those assuming a normal distribution
 - binomial test: strong random sampling assumption → might be considered a parametric test in this sense!
- ◆ Parametric tests are usually more powerful
 - strong assumptions allow less conservative estimate of sampling variation → less evidence needed against H_0

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Trade-offs in statistics

- ◆ Inferential statistics is a trade-off between type I errors and type II errors
 - i.e. between **significance** and **power**
- ◆ Significance level
 - determines trade-off point
 - low significance level (p-value) → low power
- ◆ Conservative tests
 - put more weight on avoiding type I errors → weaker
 - most non-parametric methods are conservative

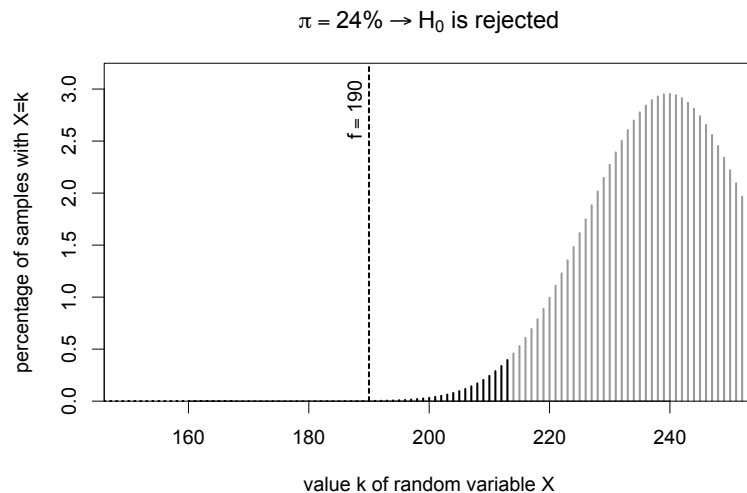
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Confidence interval

- ◆ We now know how to test a null hypothesis H_0 , rejecting it only if there is sufficient evidence
- ◆ But what if we do not have an obvious null hypothesis to start with?
 - this is typically the case in (computational) linguistics
- ◆ We can estimate the true population proportion from the sample data (relative frequency)
 - sampling variation → range of plausible values
 - such a **confidence interval** can be constructed by inverting hypothesis tests (e.g. binomial test)

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Confidence interval



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Confidence intervals

I'm cheating here a tiny little bit (not always an interval)

- ◆ Confidence interval = range of plausible values for true population proportion
- ◆ Size of confidence interval depends on sample size and the significance level of the test

	$n = 100$ $k = 19$	$n = 1,000$ $k = 190$	$n = 10,000$ $k = 1,900$
$\alpha = .05$	11.8% ... 28.1%	16.6% ... 21.6%	18.2% ... 19.8%
$\alpha = .01$	10.1% ... 31.0%	15.9% ... 22.4%	18.0% ... 20.0%
$\alpha = .001$	8.3% ... 34.5%	15.1% ... 23.4%	17.7% ... 20.3%

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Confidence intervals in R

- ◆ Most hypothesis tests in R also compute a confidence interval (including `binom.test()`)
 - omit H_0 if only interested in confidence interval
- ◆ Significance level of underlying hypothesis test is controlled by `conf.level` parameter
 - expressed as confidence, e.g. `conf.level=.95` for significance level $\alpha = .05$, i.e. 95% confidence
- ◆ Can also compute one-sided confidence interval
 - controlled by `alternative` parameter
 - two-sided confidence intervals strongly recommended

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Confidence intervals in R

```
> binom.test(190, 1000, conf.level=.99)

Exact binomial test

data: 190 and 1000

number of successes = 190, number of
trials = 1000, p-value < 2.2e-16

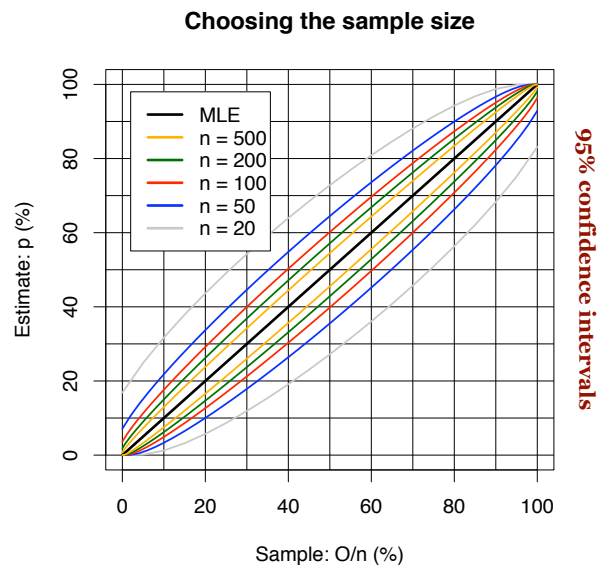
alternative hypothesis: true probability of
success is not equal to 0.5

99 percent confidence interval:
 0.1590920 0.2239133

sample estimates:
probability of success
                0.19
```

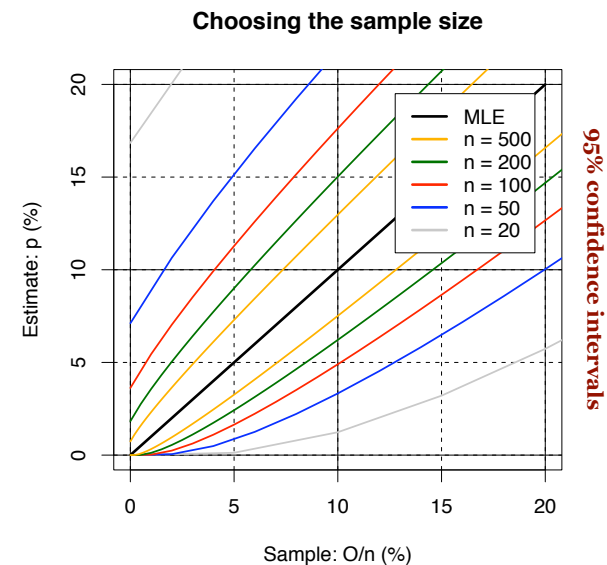
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Choosing sample size



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Choosing sample size



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Using R to choose sample size

- ◆ Call `binom.test()` with hypothetical values
- ◆ Plots on previous slides also created with R
 - requires calculation of large number of hypothetical confidence intervals
 - `binom.test()` is both inconvenient and inefficient
- ◆ The `corpora` package has a vectorised function


```
> library(corpora)
> prop.cint(190, 1000, conf.level=.99)
> ?prop.cint # "conf. intervals for proportions"
```

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Frequency comparison

- ◆ Many linguistic research questions can be operationalised as a frequency comparison
 - Are split infinitives more frequent in AmE than BrE?
 - Are there more definite articles in texts written by Chinese learners of English than native speakers?
 - Does *meow* occur more often in the vicinity of *cat* than elsewhere in the text?
 - Do speakers prefer *I couldn't agree more* over alternative compositional realisations?
- ◆ Compare observed frequencies in two samples

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Frequency comparison

k_1	k_2
$n_1 - k_1$	$n_2 - k_2$

19	25
81	175

- ◆ Contingency table for frequency comparison
 - e.g. samples of sizes $n_1 = 100$ and $n_2 = 200$, containing 19 and 25 passives
 - H_0 : same proportion in both underlying populations
- ◆ Chi-squared X^2 , likelihood ratio G^2 , Fisher's test
 - based on same principles as binomial test

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Frequency comparison

- ◆ Chi-squared, log-likelihood and Fisher are appropriate for different (numerical) situations
 - Fisher: computationally expensive, small samples; X^2 : small balanced samples; G^2 : highly skewed data
- ◆ Estimates of effect size (confidence intervals)
 - e.g. difference or ratio of true proportions
 - exact confidence intervals are difficult to obtain
- ◆ Frequency comparison in practice
 - all relevant tests can be performed in



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Frequency comparison in R

- ◆ Frequency comparison with `prop.test()`
 - easy to use: specify counts k_i and sample sizes n_i
 - uses chi-squared test “behind the scenes”
 - also computes confidence interval for difference of population proportions
- ◆ E.g. for 19 passives out of 100 vs. 25 out of 200
 - > `prop.test(c(19,25), c(100,200))`
 - parameters `conf.level` and `alternative` can be used in the familiar way

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Frequency comparison in R

```
> prop.test(c(19,25), c(100,200))
      2-sample test for equality of proportions with
continuity correction

data:  c(19, 25) out of c(100, 200)
X-squared = 1.7611, df = 1, p-value = 0.1845
alternative hypothesis: two.sided

95 percent confidence interval:
 -0.03201426  0.16201426

sample estimates:
prop 1 prop 2 
0.190  0.125
```

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Frequency comparison in R

- ◆ Can also carry out chi-squared (`chisq.test`) and Fisher's exact test (`fisher.test`)
 - requires full contingency table as 2×2 matrix
 - NB: likelihood ratio test not in standard library
- ◆ Table for 19 out of 100 vs. 25 out of 200
 - > `ct <- cbind(c(19,81), c(25,175))`
 - > `chisq.test(ct)`
 - > `fisher.test(ct)`

19	25
81	175

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Trade-offs in statistics: Significance vs. relevance

- ◆ Much focus on significant p-value, but ...
 - large differences may be non-significant if sample size is too small (e.g. $10/80 = 12.5\%$ vs. $20/80 = 25\%$)
 - increase sample size for more powerful/sensitive test
 - very large samples lead to highly significant p-values for minimal and irrelevant differences (e.g. 1M tokens with $100,000 = 10\%$ vs. $101,000 = 10.1\%$ occurrences)
- ◆ It is important to assess both **significance** and **relevance** of frequency data!
 - confidence intervals combine both aspects

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Some fine print

- ◆ Convenient `cont.table` function for building contingency tables in `corpora` package
 - > `library(corpora)`
 - > `ct <- cont.table(19, 100, 25, 200)`
- ◆ Difference of proportions no always suitable as **measure of effect size**
 - especially if proportions can have different magnitudes (e.g. for lexical frequency data)
 - more intuitive: ratio of proportions (**relative risk**)
 - Conf. int. for similar **odds ratio** from Fisher's test

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A case study: passives

- ◆ As a case study, we will compare the frequency of passives in Brown (AmE) and LOB (BrE)
 - pooled data
 - separately for each genre category
- ◆ Data files provided in CSV format
 - **passives.brown.csv** & **passives.lob.csv**
 - `cat` = genre category, `passive` = number of passives, `n_w` = number of word, `n_s` = number of sentences, `name` = description of genre category

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Preparing the data

```
> Brown <- read.csv("passives.brown.csv")
> LOB <- read.csv("passives.lob.csv")

> Brown      # take a first look at the data tables
> LOB

# pooled data for entire corpus = column sums (col. 2 ... 4)
> Brown.all <- colSums(Brown[, 2:4])
> LOB.all <- colSums(LOB[, 2:4])
```

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Frequency tests for pooled data

```
> ct <- cbind(c(10123, 49576-10123), # Brown
              c(10934, 49742-10934)) # LOB

> ct      # contingency table for chi-squared / Fisher
> fisher.test(ct)

# proportions test provides more interpretable effect size
> prop.test(c(10123, 10934), c(49576, 49742))

# we could in principle do the same for all 15 genres ...
```

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Automation: user functions

```
# user function do.test() executes proportions test for samples
#  $k_1/n_1$  and  $k_2/n_2$ , and summarizes relevant results in compact form
> do.test <- function (k1, n1, k2, n2) {
  # res contains results of proportions test (list = data structure)
  res <- prop.test(c(k1, k2), c(n1, n2))
  # data frames are a nice way to display summary tables
  fmt <- data.frame(p=res$p.value,
    lower=res$conf.int[1], upper=res$conf.int[2])
  fmt # return value of function = last expression
}
> do.test(10123, 49576, 10934, 49742) # pooled data
> do.test(146, 975, 134, 947)         # humour genre
```

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A nicer user function

```
# extract relevant information directly from data frames
> do.test(Brown$passive[15], Brown$n_s[15],
  LOB$passive[15], LOB$n_s[15])
# nicer version of user function with genre category labels
> do.test <- function (k1, n1, k2, n2, cat="") {
  res <- prop.test(c(k1, k2), c(n1, n2))
  fmt <- data.frame(p=res$p.value,
    lower=res$conf.int[1], upper=res$conf.int[2])
  rownames(fmt) <- cat # add genre as row label
  fmt
}
> do.test(Brown$passive[15], Brown$n_s[15],
  LOB$passive[15], LOB$n_s[15],
  cat=Brown$name[15])
```

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Automation: the for loop

```
# our code relies on same ordering of genre categories!
> all(Brown$cat == LOB$cat)
# carry out tests for all genres with a simple for loop
> for (i in 1:15) {
  res <- do.test(Brown$passive[i], Brown$n_s[i],
    LOB$passive[i], LOB$n_s[i],
    cat=Brown$name[i])
  print(res)
}
# it would be nice to collect all these results in a single overview
# table; for this, we need a little bit of R wizardry ...
```

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Collecting rows

```
# lapply collects results from iteration steps in a list
> result.list <- lapply(1:15, function (i) {
  do.test(Brown$passive[i], Brown$n_s[i],
    LOB$passive[i], LOB$n_s[i],
    cat=Brown$name[i])
})
> result <- do.call(rbind, result.list)
# think of this as an idiom that you just have to remember ...
> round(result, 5) # easier to read after rounding
```

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It's your turn now ...

◆ Questions:

- Which differences are significant?
- Are the effect sizes linguistically relevant?

◆ A different approach:

- You can construct a list of contingency tables with the `cont.table()` function from the `corpora` package
- Apply `fisher.test()` or `chisq.test()` directly to each table in the list using the `lapply()` function
- Try to extract relevant information with `sapply()`