# visColoralpha

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Function to add transparent (alpha) into colors

# **Description**

visColoralpha is supposed to add transparent (alpha) into colors.

# Usage

```
visColoralpha(col, alpha)
```

# **Arguments**

col	input colors. It can be vector of R color specifications, such as a color name (as
	listed by 'colors()), a hexadecimal string of the form "#rrggbb" or "#rrggbbaa"
alpha	numeric vector of values in the range [0, 1] for alpha transparency channel (0

means transparent and 1 means opaque)

a vector of colors (after transparent being added)

### Note

Value

none

# See Also

 ${\tt visColormap}$ 

### **Examples**

```
# 1) define "blue-white-red" colormap
palette.name <- visColormap(colormap="bwr")
# 2) use the return function "palette.name" to generate 10 colors spanning "bwr"
col <- palette.name(10)
# 3) add transparent (alpha=0.5)
cols <- visColoralpha(col, alpha=0.5)</pre>
```