

sTrainology

March 27, 2017

sTrainology

Function to define trainology (training environment)

Description

sTrainology is supposed to define the train-ology (i.e., the training environment/parameters). The trainology here refers to the training algorithm, the training stage, the stage-specific parameters (alpha type, initial alpha, initial radius, final radius and train length), and the training neighbor kernel used. It returns an object of class "sTrain".

Usage

```
sTrainology(sMap, data, algorithm = c("batch", "sequential"),
stage = c("rough", "finetune", "complete"), alphaType = c("invert",
"linear", "power"), neighKernel = c("gaussian", "bubble",
"cutgaussian",
"ep", "gamma"))
```

Arguments

| | |
|-------------|---|
| sMap | an object of class "sMap" or "sInit" |
| data | a data frame or matrix of input data |
| algorithm | the training algorithm. It can be one of "sequential" and "batch" algorithm |
| stage | the training stage. The training can be achieved using two stages (i.e., "rough" and "finetune") or one stage only (i.e., "complete") |
| alphaType | the alpha type. It can be one of "invert", "linear" and "power" alpha types |
| neighKernel | the training neighbor kernel. It can be one of "gaussian", "bubble", "cutgaussian", "ep" and "gamma" kernels |

Value

an object of class "sTrain", a list with following components:

- algorithm: the training algorithm
- stage: the training stage
- alphaType: the alpha type

- `alphaInitial`: the initial alpha
- `radiusInitial`: the initial radius
- `radiusFinal`: the final radius
- `neighKernel`: the neighbor kernel
- `call`: the call that produced this result

Note

Training stage-specific parameters:

- "radiusInitial": it depends on the grid shape and training stage
 - For "sheet" shape: it equals $\max(1, \text{ceiling}(\max(xdim, ydim)/8))$ at "rough" or "complete" stage, and $\max(1, \text{ceiling}(\max(xdim, ydim)/32))$ at "finetune" stage
 - For "suprahex" shape: it equals $\max(1, \text{ceiling}(r/2))$ at "rough" or "complete" stage, and $\max(1, \text{ceiling}(r/8))$ at "finetune" stage
- "radiusFinal": it depends on the training stage
 - At "rough" stage, it equals $radiusInitial/4$
 - At "finetune" or "complete" stage, it equals 1
- "trainLength": how many times the whole input data are set for training. It depends on the training stage and training algorithm
 - At "rough" stage, it equals $\max(1, 10 * trainDepth)$
 - At "finetune" stage, it equals $\max(1, 40 * trainDepth)$
 - At "complete" stage, it equals $\max(1, 50 * trainDepth)$
 - When using "batch" algorithm and the trainLength equals 1 according to the above equation, the trainLength is forced to be 2 unless $radiusInitial$ equals $radiusFinal$
 - Where $trainDepth$ is the training depth, defined as $nHex/dlen$, i.e., how many hexagons/rectangles are used per the input data length (here $dlen$ refers to the number of rows)

See Also

[sInitial](#)

Examples

```
# 1) generate an iid normal random matrix of 100x10
data <- matrix( rnorm(100*10,mean=0,sd=1), nrow=100, ncol=10)

# 2) from this input matrix, determine nHex=5*sqrt(nrow(data))=50,
# but it returns nHex=61, via "sHexGrid(nHex=50)", to make sure a supra-hexagonal grid
sTopol <- sTopology(data=data, lattice="hexa", shape="suprahex")

# 3) initialise the codebook matrix using "uniform" method
sI <- sInitial(data=data, sTopol=sTopol, init="uniform")

# 4) define trainology at different stages
# 4a) define trainology at "rough" stage
sT_rough <- sTrainology(sMap=sI, data=data, stage="rough")
# 4b) define trainology at "finetune" stage
sT_finetune <- sTrainology(sMap=sI, data=data, stage="finetune")
# 4c) define trainology using "complete" stage
sT_complete <- sTrainology(sMap=sI, data=data, stage="complete")
```