# Package 'tlocoh'

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aoi

Select an area of interest on a plot using the mouse

# **Description**

Allows the user to select an area of interest (box) by clicking on the active plot window

# Usage

```
aoi(draw.poly = TRUE, draw.poly.col = "black", status = TRUE)
```

# **Arguments**

draw.poly Whether to draw the box on the plot. T/F.

draw.poly.col The color to use if drawing the box on the plot. Color value. Ignored if draw.poly=FALSE.

status Show messages to the user

# Value

A two-column xy data frame containing the upper left point and the lower right point in the first and second rows respectively

## Note

This function requires a plot window to be open

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aoi2box	Converts a dataframe with upper-left / lower-right coordinates of a box to a closed polygon

# Description

Converts a dataframe with upper-left / lower-right coordinates of a box to a closed polygon

## Usage

```
aoi2box(aoi)
```

## **Arguments**

aoi

A two-column two-row data frame or matrix with x in the first column and y in the second column. The upper left point and the lower right point in the first and second rows respectively

## Value

Two column dataframe containing the xy coordinates of a closed rectangle that can be plotted using points or polygons

# Note

You can use the aoi function to select two coordinates on the active plot window with the mouse. This function facilitates plotting that rectangle.

# See Also

aoi

# Examples

```
## Not run:
myaoi <- aoi()
polygons(myaoi)
## End(Not run)</pre>
```

auto.a 5

auto.a	Parameters to select a reasonable value of 'a'

#### **Description**

Returns a list of parameters that other functions accept for the 'a' parameter

#### **Usage**

```
auto.a(meth = "nn", ptp = 0.98, nnn = 2, tct = 1.05)
```

#### **Arguments**

meth	The name of the method for finding a (default is "nn" method for 'nearest neighbor' method.
ptp	The proportion of total points [01]
nnn	The number of nearest neighbors
tct	The temporal continuity threshhold, see details.

#### **Details**

If multiple values are passed for any of the parameters, the resulting data frame will have multiple rows and other parameters will be recycled as needed.

This function does not actually find nearest neighbors. Rather it returns a list of parameters that can be used as input in other functions such as lxy.nn.add.

#### Value

A data frame with columns meth, ptp, nnn, and tct which are the settings that other functions will use to find a value for 'a' should be automatically selected. Columns include:

- meth The name of the method for finding a
- ptp The proportion of parent points that should have at least a.nn neighbors (default 0.98)
- *nnn* The minimum number of nearest neighbors that each point will get (default 2, so each point can be part of a triangle)
- *tct* A time threshhold (expressed as a percentage of the median sampling frequency), such that if a point is temporally disconnected from its 2 nearest temporal neighbors by more than than tct times the median sampling frequency, the point will be be excluded from the computation of a. This is to avoid bias from internal time gaps (default 1.05)

#### See Also

```
1xy.nn.add
```

#### **Examples**

```
## Not run:
lxy <- lxy.nn.add(lxy, ptsh=0.5, a=auto.a())
## End(Not run)</pre>
```

6 clean\_slivers

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Chops a long character object into separate lines for adding to a plot

#### **Description**

Breaks a long character object into separate lines at specific characters

#### Usage

```
chop2plot(str, width, char.break = " ", char.break.keep = FALSE, cex = 1)
```

## **Arguments**

str The string to format

width The maximum width of any single line in inches char.break The character where the string should be broken

char.break.keep

Whether to keep the char.break character when the string gets broken. T/F

cex The character expansion factor that will be used to display the text

#### Value

A two-item character vector containing [1] the formatted character string with \n inserted and [2] number of lines

## Note

This function is designed to break up a potentially long character object that is going to be added to a plot either as a title or text. Line breaks will be inserted so that the string will wrap appropriately at width inches when plotted with cex character expansion factor.

The character object will be broken at the char.break characters such that each line will be <= width when plotted. Breaks are replaced with carriage returns. If char.break.keep is TRUE, the break character will be kept, otherwise it will be removed. If no occurrence of the /codechar.break is available, the line will be chopped at the last character that fits.

clean\_slivers

Clean slivers

## **Description**

Remove 'slivers' from a SpatialPolygons\* object

```
clean_slivers(sp, status = TRUE, min_nodes = 3)
```

cube 7

## **Arguments**

sp A SpatialPolygons or SpatialPolygonsDataFrame object

status Show messages. T/F

min\_nodes The minimum number of unique nodes a polygon must have to \*not\* be labeled

a sliver and deleted.

#### **Details**

As defined here, a 'sliver' is polygon or hole that has < min\_nodes (default=3) unique nodes (perhaps due to a data type conversion or rounding error). This seems to be a particularly common type of geometry error that crops in when unioning hulls into isopleths.

## Value

Returns a list with two elements:

sp - the (cleaned) SpatialPolygons\* object results - a dataframe of the polygon and Polygon indices of removed slivers

cube Cubes a number

# Description

Cubes a number

## Usage

cube(x)

## **Arguments**

x a number

#### Value

x^3

8 findonpath

CW

Console wrap. Formats a string for printing to the console window

#### **Description**

Takes a potentially long character object and adds carriage returns and blank spaces for better appearance when printing to the terminal window

## Usage

```
cw(x, final.cr = TRUE, indent = 0, exdent = 0)
```

#### **Arguments**

x A character object

final.cr Whether to add a carriage return at the end. T/F.

indent First line indent (number of blank spaces)

exdent Subsequent line(s) indent (number of blank spaces)

#### Value

character object with embedded \n characters

#### Note

This function can prevent long messages from extending beyond the width of the R-console. Works with any function that prints to the console (e.g., cat, print, stop)

findonpath

findonpath

## **Description**

Searches for a file on the system environment path

# Usage

```
findonpath(fn, status = TRUE, quote = TRUE)
```

# **Arguments**

fn The filename to search for (without a path)

status Show messages

quote Enclose returned filename in quotes

# Value

The full path and name of the found file, or NULL if not found

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#### Note

This will return the first found occurrence of file fn, searching 1) the current working directory, 2) the user's R 'home' directory, then 3) the directories on the operating system environment 'path'

get.vals

Get x and/or y values from a plot using the mouse

#### **Description**

Get x and/or y values from a plot using the mouse

#### Usage

```
get.vals(axis = c("x", "y")[1], round.to = 1, print = TRUE)
```

## **Arguments**

axis Which axes to return values for, character vector

round. to An integer number that values will be rounded to. For example if round. to=100,

values will be rounded to the nearest 100.

print Whether to print the values in the console, T/F

#### **Details**

This function allows you to get the x and/or y values by clicking on the active plot window. When you're done clicking, right-click and select 'Stop' from the pop-up menu.

#### Value

A vector or matrix of the x and/or y values where the mouse was clicked.

hist.locoh.lhs

Plot histograms of hull metrics

#### Description

Plot histograms of hull metrics

```
## S3 method for class 'locoh.lhs'
hist(x, lhs, id = NULL, k = NULL, r = NULL,
    a = NULL, s = NULL, hs.names = NULL, metric = "area",
    include.missing.hulls = TRUE, hmap = NULL, hmap.in.title = TRUE,
    hs.name.in.title = TRUE, title = NULL, title.show = TRUE,
    figs.per.page = NULL, mar = c(3, 3, if (title.show) 2.8 else 0.7, 0.5),
    mgp = c(1.8, 0.5, 0), same.axes.for.all = FALSE, ufat = TRUE,
    breaks = "Sturges", col = "gray80", lo.margins.set, lo.save = TRUE,
    png.dir = NULL, png.dir.make = TRUE, png.width = 800,
```

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```
png.height = png.width, png.overwrite = TRUE, png.pointsize = 12 +
(png.width - 480)/80, title.two.id = FALSE,
indicate.missing.hulls.in.axis.lbl = TRUE, panel.num = NULL,
panel.num.inside.plot = !title.show, ...)
```

•	,	
	X	A LoCoH-hullset object
	lhs	Deprecated, use x instead
	id	The names of the individual(s) to include in the plot.
	k	The $k\ value(s)$ of the $hullset(s)$ to include in the plot. Numeric vector or commadelimited character object.
	r	The $r\ value(s)$ of the hullset(s) to include in the plot. Numeric vector or commadelimited character object.
	a	The a $value(s)$ of the $hullset(s)$ to include in the plot. Numeric vector or commadelimited character object.
	S	The $s\ value(s)$ of the hullset(s) to include in the plot. Numeric vector or commadelimited character object.
	hs.names	The name(s) of saved hullsets to include in the plot
	<pre>metric include.missing</pre>	The name(s) of hull metric(s); one histogram will be created for each hull metric. $g$ , hulls
		Whether to include missing hulls on the histogram (using the default value assigned to missing hulls by the hull metrics). $\mbox{T/F}$
	hmap	A named list of hull metric auxillary parameters, the name of each list element is the name of the variable.
	hmap.in.title	Include the hmap value(s) in the plot subtitle. T/F
	hs.name.in.titl	
		Include the name of the hullset in the plot subtitle. T/F
	title	A title for the plot (over-writes the construction of a title)
	title.show	Whether to add a title on the plot. T/F
	figs.per.page	Number of plots per page
	mar	The plot margins. A four item numeric vector
	mgp	The distance away from the edge of the plot for the 1) label, 2) tick marks, and 3) axis line. A three-item numeric vector
	same.axes.for.a	
		Whether to use the same range on the axes for all histograms generated (helps to visually see differences)
	ufat	User-friendly axis title. T/F
	breaks	Number of breaks or a clustring function. See hist.
	col	Color value for the bars
	lo.margins.set	Deprecated, use lo.save instead
	lo.save	Whether to set the plot device options (margins, rows and columns). T/F.
	png.dir	The directory for a PNG file (filename will be constructed automatically).
	png.dir.make	Whether to create png.dir if it doesn't exist. T/F
	png.width	The width of the PNG image. Ignored if png.fn is passed.

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png.height	The height of the PNG image. Ignored if png.fn is passed.
png.overwrite	Whether to overwrite an existing PNG file if it exists. T/F
png.pointsize	The pointsize (in pixels) for the PNG image (increase to make labels appear larger). Determines the height or width of a character in pixels.
title.two.id	Construct a title with the names of two ids (for so.* and to.* assocation metrics). $T/F$
indicate.missin	g.hulls.in.axis.lbl
	Specify whether missing hulls are excluded in the axes label, T/F
panel.num	A number or letter to display in the upper left hand corner of the plot when the plot will be used as part of a multi-frame graphic (as in publications). Character
panel.num.insid	le.plot
	Whether to display panel.num inside the plot area itself, as opposed to the title area. Ignored if panel.num is NULL. $T/F$
• • •	Other parameters, including any auxillary parameters to specify particular hull metrics

#### Value

A named list of values of the hull metrics. There is one list element for each metric.

#### Note

To see the names of hull metrics, type hm.expr(). Only hull metrics which have been computed can be plotted.

hist.locoh.lxy Plot histograms of properties of a LoCoH-xy object

# Description

Displays histogram(s) of point-to-point step length, velocity, and sampling frequency for a LoCoH-xy object

#### Usage

```
## S3 method for class 'locoh.lxy'
hist(x, lxy, id = NULL, dt = TRUE, d = TRUE,
  delta.t = TRUE, v = TRUE, figs.per.page = NULL, col = "gray80",
  lo.save = TRUE, dt.bins.base = c("secs", "mins", "hours", "days")[4],
  dt.bins.width = 3600 * 24 * 7, delta.t.num.sd = NULL, d.tct = 1.2,
  time.unit = "auto", overlay.median = TRUE, breaks = 20, ...)
```

Х	A LoCoH-xy object
lxy	Deprecated, use x instead
id	The id value(s) to be plotted
dt	Include a histogram of the number of locations over time) (T/F)

hm.expr

d	Include a histogram of distance travelled per adjacent points (i.e., step length) (T/F)
delta.t	Include a histogram of the time between points (i.e., sampling frequency) (T/F)
V	Include a histogram of point velocity (distance over delta.t) (T/F)
figs.per.page	Number of plots per page
col	The color of the bars
lo.save	Whether to set the plot device options (margins, rows and columns). T/F.
dt.bins.base	Where to start the first bin ((for histogram of number of points over time): "secs", "mins", "hours", "days"
dt.bins.width	The width of the time bins (for histogram of number of points over time). In seconds.
delta.t.num.sd	Number of standard deviations for delta.t to be included in the histogram. To omit outliers from appearing in the histogram (which can make the central data more difficult to discern, set delta.t.num.sd to ~2. Ignored if delta.t=F.
d.tct	temporal connectivity thsesshold for the distance between two points to be included in the histogram of step length. In other words, detlta.t must be $\leq$ median delta.t * d.tct). Ignored if d=F.
time.unit	The unit of time on the x-axis (character). Ignored if delta.t=F.
overlay.median	Plot the median value on the histogram (T/F)
breaks	Argument passed to the hist function, see hist
	Other parameters to be passed to hist

# Value

A list of frequencies with one element for each of the histograms plotted.

hm.expr	Hull metrics expressions	

# Description

Returns a list of expression objects that when evaluated in functions will return various hull metrics

# Usage

```
hm.expr(names.only = TRUE, desc = names.only, print = names.only)
```

names.only	Return only the names of hull metrics (not the expressions themselves). T/F.
desc	Include descriptions of the hull metrics in the object returned. T/F.
print	Display the list of hull metrics on the console. T/F.

hm.expr

#### **Details**

Hull metrics are used by many functions. This function returns a list of the expressions to 'pull out' hull metric values from the data structure of a LoCoH-hullset object and other properties of hull metrics. These objects are used by other T-LoCoH functions for plotting, exporting, creating isopleths, and other things you can do with hull metrics.

Most users will not need to use this function other than to see a list of hull metric names (which you need to know to specify a hull metric in a plotting function for example) and the hull metric descriptions.

This function does not compute any hull metrics, only provide a comprehensive list of all possible metrics. Some hull metrics are computed by default when you create a hullset (see lxy.lhs). Others metrics must be computed with a special function (e.g., lhs.ellipses.add. To see which hull metrics exist for a specific LoCoH-hullset, use summary.locoh.lhs.

#### Value

A named list with the following elements:

- 1. ufat. User-friendly axis title
- 2. desc. Description (used to build plot captions)
- 3. def. Definition. If NULL, then the definition is the same as \$desc
- 4. ufipt. User-friendly isopleth plot title. Used when plotting isopleths constructed by sorting hulls on the metric.
- 5. nhv. No hull value (the value to use for parent points that have no hulls, used to highlight the presence of points without hulls in histograms
- 6. iso.dec. Sort hulls in descending order when used to create isopleths). T/F
- 7. expr Expression object that when evaulated returns the hull metric values
- 8. zero2na Whether 0 values should be colored as NA (i.e., hidden) when classifying hull parent points, T/F
- 9. discrete Whether the metric assumes discrete (integer) values, used in classifying hull parent points T/F
- 10. auto.jiggle The maximum value of a uniform distribution used to apply a random offset to the metric when plotted on scatterplots to better see point density
- 11. spao.x include the metric as a default for the x-axis when the 'auto' option is used in lhs.plot.scatter.auto
- 12. spao.y include the metric as a default for the y-axis when the 'auto' option is used in lhs.plot.scatter.auto
- 13. req.metrics The underlying metric(s) that need to be saved in the hullset for successful computation. Character vector. This will usually simply be the name of the metric itself, but may be different in the case of derived metrics such as perimeter-area ratio.
- 14. req.ap The name(s) of required auxillary variables that are needed to extract the metric. Character vector.
- 15. req.ap.def A named list of default values of any required auxillary variables
- 16. req.ap.subtitle A named list of expression objects (one for each hmap) that returns a string of hmap values that will be used in the subtitle of plots
- 17. req.ap.desc An named list of expression objects (one for each hmap) that returns a string of hmap values that will be used in the description of plots
- 18. fun The name of the function that creates the hull metric
- 19. iso.hm2 Second hull metric used to break ties when creating isopleths (used mostly when the metric returns discrete values)
- 20. iso.hm2.dec Sort second hull metric descending

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#### See Also

```
lhs.ellipses.add, lhs.visit.add
```

hsp2expr

Returns a R expression that will recreate a saved scatterplot of hull metrics

#### **Description**

Returns a R expression that will recreate a saved scatterplot of hull metrics

#### Usage

```
hsp2expr(hsp, reg_nodes_prec = 3, var_name = "hsp")
```

#### Arguments

hsp A list of objects of class locoh.hsp

reg\_nodes\_prec The number of decimal places that will be preserved when printing the coordi-

nates of the nodes of manually defined polygon regions in scatterplot space

var\_name The name(s) of the variable that will be initialized in the output code

#### **Details**

Hull metric scatterplot settings can be saved as an object for reuse as a map legend or subsetting data (see *T-LoCoH Tips* on website). Saved scatterplot settings can include the boundaries of manually defined (i.e., with the mouse) regions of interest, that can be used as a map legend or for data subsetting. The purpose of this function is to generate R code so that polygons that were manually defined with the mouse in a hull metric scatterplot can be recreated (e.g., in a markdown document) for the purposes of reproducible research. hsp2expr will return a valid chunk of R code that recreates the saved scatterplot settings. This code can be copy-pasted into a RMarkdown document or other report format so the work may be recreated.

## Value

A chunk of R code that will reproduce the hsp object

hulls

Extract hulls from a LoCoH-hullset

#### **Description**

Extract hulls from a LoCoH-hullset

```
hulls(lhs, id = NULL, k = NULL, r = NULL, a = NULL, s = NULL, hs.names = NULL)
```

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## **Arguments**

lhs	A LoCoH-hullset object
id	The name(s) of individuals
k	The k value of hullsets
r	The r value of hullsets
а	The a value of hullsets
S	The s value of hullsets
hs.names	The name(s) of saved hullsets

## **Details**

This function returns a list of SpatialPolygonDataFrame objects that contain hulls. There will be one list element for each hullset in 1hs. The data table will contain the hull metrics.

## Value

list of SpatialPolygonDataFrame objects

#### See Also

```
isopleths, lhs.exp.shp, lhs.exp.csv, Vignette on T-LoCoH data classes
```

isopleths Extract isopleths from a LoCoH-hullset	opleths	Extract isopleths from a LoCoH-hullset		
--	---------	--	--	--

# Description

Extract isopleths from a LoCoH-hullset

# Usage

```
isopleths(lhs, id = NULL, k = NULL, r = NULL, a = NULL, s = NULL, hs.names = NULL, iso.idx = NULL, iso.sort.metric = NULL)
```

## **Arguments**

lhs	A LoCoH-hullset object
id	The name(s) of individuals
k	The k value of hullsets
r	The r value of hullsets
a	The a value of hullsets
S	The s value of hullsets
hs.names	The name(s) of saved hullsets
iso.idx	The index(s) of the isopleths to extract. Use summary.locoh.lhs to see the indices of the isopleths.
iso.sort.metr	ic

The name(s) of sort metric(s) for the isopleths that will be extracted. Character. See hm.expr.

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#### **Details**

This function returns a list of SpatialPolygonDataFrame objects that contain isopleths. There will be one list element for each isopleth in 1hs. Note that a LoCoH-hullset object can contain multiple hullsets, and a single hullset can have multiple isopleths. Accordingly, the names of elements in the returned list are a combination of a hullset name and an isopleth name.

#### Value

list of SpatialPolygonDataFrame objects

#### See Also

hulls, lhs.exp.shp, lhs.exp.csv, Vignette on T-LoCoH data classes

lhs.anv.add

Adds an ancillary value to a hullset

## **Description**

Add ancillary values to the points of a hullset, which can then be used as hull metrics

## Usage

```
lhs.anv.add(lhs, id = NULL, k = NULL, r = NULL, a = NULL, s = NULL,
hs.names = NULL, anv, anv.desc = NULL, overwrite = FALSE)
```

# **Arguments**

lhs	A LoCoH-hullset object
id	The name(s) of individuals to export
k	The k value of hullsets to add an ancillary value to
r	The r value of hullsets to add an ancillary value to
a	The a value of hullsets to add an ancillary value to
S	The s value of hullsets to add an ancillary value to
hs.names	The name(s) of saved hullsets to export
anv	A vector, named list, or data frame with the same number of values as points
anv.desc	A character vector of descriptions
overwrite	Whether to overwrite existing ancillary values with the same names (T/F)

#### **Details**

This will add one or more ancillary values (columns) to the point locations in a LoCoH-hullset object. The name of the columns will be the name of the object passed (in the case where anv is a vector), the list element names (in the case of a named list), or column names (in the case of a data frame).

In other functions, you can sort (or filter) hulls based on ancillary values of the parent points using the hull metric 'anv' and passing another argument (called anv) set to the name of the ancillary value. lhs.anv.del 17

## Value

A LoCoH-hullset object

#### See Also

lhs.iso.add

lhs.anv.del

Delete ancillary variables from a LoCoH-hullset

# Description

Delete ancillary variables from a LoCoH-hullset

# Usage

```
lhs.anv.del(lhs, anv = NULL, id = NULL, k = NULL, r = NULL, a = NULL, s = NULL, hs.names = NULL, status = TRUE)
```

# Arguments

lhs	A LoCoH-hullset object
anv	The name(s) of ancillary variables to remove
id	The name(s) of individuals to process
k	The k value of hullsets to process
r	The r value of hullsets to process
а	The a value of hullsets to process
S	The s value of hullsets to process
hs.names	The name(s) of hullsets to process
status	Show status messages (T/F)

# Value

A LoCoH-hullset object

# Note

To see which ancillary variables a hullset contains, use the summary() function. Copying ancillary variables is optional when creating a hullset with 1xy.1hs.

## See Also

```
summary.locoh.lhs
```

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Ins.dr.add Define directional routes	lhs.dr.add	Define directional routes	
--------------------------------------	------------	---------------------------	--

## **Description**

Defines 'directional routes' by identifying parent points that are 1) temporally contiguous and 2) have hulls in the top n

#### Usage

```
lhs.dr.add(lhs, metric = c("ecc", "par")[2], thresh.val = 0.95,
  thresh.type = c("q", "v")[1], smooth = 1, status = TRUE,
  show.elong.hist = FALSE)
```

#### **Arguments**

1hs A LoCoH-hullset object

metric The name of the hull metric used as a proxy for directionality

thresh.val The threshhold above which a hull is considered part of a directional route

thresh.type The type of thresshold used. If 'q' for quantile, then thresh.val is taken to

be a percentile of the full range of the directionality metric values (i.e., 0 < thresh.val < 1). If 'v', thresh.val is taken to be an actual value of the

threshhold metric.

smooth The amount of temporal smoothing applied, expressed as the number of points

on either side (temporally) of the parent point whose average of the directionality metric is used for determining if the hull constructed around the parent point should be considered a part of a directional route. For no smoothing, set

smooth = 0.

status Display status messages

show.elong.hist

Whether to display histogram(s) of the distribution of the directionality metric

before and after smoothing. T/F

#### Value

A LoCoH-hullset object

#### Note

Directional routes are line segments defined by connecting temporally contiguous hull parent-points that are in the top N percent of hull elongation. Hull elongation is proxied by one of two hull metrics: perimeter: area ratio ('par') or the eccentricity of the bounding ellipse ('ecc'). Hull perimeter: area ratios are automatically computed when a hullset is created; bounding ellipses must be computed separately using lhs.ellipses.add. Once computed, you can plot directional routes by passing dr=TRUE to plot.locoh.lhs.

lhs.ellipses.add

lhs.ellipses.add

# Description

Creates bounding ellipses around each hull and computes the eccentricity as a metric of ellongation

# Usage

```
lhs.ellipses.add(lhs, id = NULL, k = NULL, r = NULL, a = NULL,
s = NULL, hs.names = NULL, status = TRUE, beep = FALSE,
save.ellipses = TRUE, existing.ellipses = c("overwrite", "abort")[1])
```

# Arguments

lhs	A LoCoH-hullset object
id	The name(s) of individuals to analyze
k	The k value of hullsets to analyze
r	The r value of hullsets to analyze
а	The a value of hullsets to analyze
S	The s value of hullsets to analyze
hs.names	The name(s) of saved hullsets to analyze
status	Show status messages (T/F)
beep	Beep when done (T/F)
save.ellipses	Save ellipses in the lhs object? (T/F). If False, only the eccentricity values of the ellipses are saved as a hull metric.
existing.ellip	ses
	Whether to overwrite or abort if existing ellipses are saved

# Value

A LoCoH-hullset object

# Note

Saving the ellipses is optional. If ellipses are not saved, the eccentricity values will still be computed and saved as a hull metric. The only real reason to save ellipses is if you wish to plot them.

Note creating ellipses is computationally intensive and can take a long time.

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lhs.exp.csv	Export a LoCoH-hullset to csv
-------------	-------------------------------

# Description

Export hull metrics to a csv file / data frame

# Usage

```
lhs.exp.csv(lhs, id = NULL, k = NULL, r = NULL, a = NULL, s = NULL,
hs.names = NULL, csv.save = TRUE, dir = ".", csv.fn.pre = NULL,
csv.fn.mid = c("none", "short", "long")[2], hm = "all", anv = NULL,
hsp = NULL, status = TRUE)
```

# **Arguments**

lhs	A LoCoH-hullset object
id	The name(s) of individuals to export
k	The k value of hullsets to export
r	The r value of hullsets to export
a	The a value of hullsets to export
S	The s value of hullsets to export
hs.names	The name(s) of saved hullsets to analyze
csv.save	Whether to create csv file(s). If FALSE, a list of data frames will still be returned. T/F
dir	The directory where the csv file(s) will be saved
csv.fn.pre	A prefix for the csv file name(s)
csv.fn.mid	Style of the filename mid-section: none, short, or long
hm	The name of hull metric(s) that will be exported. Character vector or comma separated string.
anv	The name(s) of ancillary variables(s) of the parent point of each hull to be exported. Default is NULL, can also be set to 'all'. Character vector or comma separated string.
hsp	A list containing one hull scatterplot object with regions saved (i.e., object returned by lhs.plot.scatter), or the index of a hull scatter plot saved in the hullset (see lhs.hsp.add). If passed, a column for the region number will be included in the attribute table. Applicable only to hulls and hull parent points.
status	Show messages. T/F

# Value

List (one list element for each hullset) of data frames of hull metrics and possibly ancillary variables

#### Note

This function exports hull metrics only. If you want to export the coordinates of the hulls themselves for further analysis in a GIS, see /link{lhs.exp.shp}.

If file is left blank, no csv file will be written to disk but the function will still return a list of data frames (one for each hullset)

If you have created a scatterplot legend with manually defined regions (see tutorial for details), the region number of each hull parent point can be included in the csv file if you pass the hullscatter plot as parameter hsp.

#### See Also

lhs.exp.shp

lhs.exp.mov

Create a Quicktime animation from a LoCoH-hullset object

#### **Description**

Create a Quicktime animation from a LoCoH-hullset object

```
lhs.exp.mov(lhs, id = NULL, k = NULL, r = NULL, a = NULL, s = NULL,
 hs.names = NULL, all.ids.at.once = TRUE,
 all.ids.col.unique = all.ids.at.once, all.ids.col = NULL,
 all.ids.legend = c("bottomright", "bottom", "bottomleft", "left", "topleft",
 "top", "topright", "right", "center")[5], all.ids.legend.cex = 0.8,
 dt.start = NULL, dt.end = NULL, frame.method = c("auto", "time",
 "location")[1], frame.rtd = "auto", rtd.center = TRUE,
 clean.multihull.frames = 4, xlim = NULL, ylim = NULL, dt.label = TRUE,
 dt.label.col = "black", dt.label.col.bg = NA, dt.label.x = NULL,
 dt.label.y = NULL, title = NULL, title.show = TRUE, axes.show = TRUE,
 axes.ticks = axes.show, axes.titles = FALSE, mar.map = c(0.7 + (if
 (axes.ticks) 0.9 else 0) + (if (axes.titles) 1.3 else 0), 0.5 + (if
  (axes.ticks) 0.9 else 0) + (if (axes.titles) 1.3 else 0), if (title.show) 2.1
 else 0.5, 0.5), mgp.map = c(0.4 + if (axes.ticks) 1.2 else 0, 0.4, 0),
 col.hull.active = "red", col.hull.alpha = 255, tz.local = NULL,
 tz.local.check = TRUE, col.by.hour.of.day = FALSE,
 col.hod = colorRampPalette(colors()[c(24, 30, 553, 121, 26, 121, 553, 30,
 24)])(24), width = if (screen.test) 7 else 608, height = NULL,
 max.frames = NULL, png.pointsize = 16 + (width - 480)/80,
 screen.test = FALSE, tmp.dir = NULL, tmp.files.delete = TRUE,
 prompt.continue = TRUE, fn.mov = NULL, fn.mov.dir = getwd(),
 fn.mov.exists = c("auto.increment", "overwrite", "stop", "ask")[1],
 duration = NULL, fps = NULL, skip = NULL, ffmpeg = "ffmpeg.exe",
 create.mov = TRUE, info.only = TRUE, shp.csv = NULL, layers = NULL,
 tiff.fn = NULL, tiff.pct = FALSE, tiff.bands = c(4, 3, 2),
 tiff.buff = 500, tiff.fill.plot = TRUE, bg2png = !is.null(layers),
 crop.layers.to.extent = TRUE, date.bar = 0.85, date.bar.bins = 12,
 col.db = "darkblue", cex.axis.db = 0.7, beep = FALSE,
 report.time = TRUE, status = TRUE)
```

guments	
lhs	A LoCoH-hullset object
id	The id value(s) to be on the plot
k	The k value of hullsets to export
r	The r value of hullsets to export
a	The a value of hullsets to export
S	The s value of hullsets to export
hs.names	The name(s) of saved hullsets to export
all.ids.at.once	
all ide aal was	Display all the individual ids simultaneously. If False, an animation will be created for each id. T/F.
all.ids.col.uni	·
	Whether to use unique colors for each individual when plotting multiple individuals simultaneously, T/F
all.ids.col	A named list of color values; the element names must match the name(s) of the ids
all.ids.legend	Where to place a legend showing the color of each id (for an animation showing the movement of multiple individuals simultaneously): 'bottomright', 'bottom', 'bottomleft', 'left', 'topleft', 'top', 'topright', 'right', or 'center'. May also be NULL, in which case the legend will not be displayed. Ignored if ids.legend.bln=FALSE or all.ids.col.unique = FALSE.
all.ids.legend	.cex
	The character expansion factor for the id legend. See parameter all.ids.legend above.
dt.start	The starting date-time. An object of class POSIXt or one that can be coerced to POSIXt. If NULL, the earliest date-time in the series will be used.
dt.end	The ending date-time. An object of class POSIXt or one that can be coerced to POSIXt. If NULL, the last date-time in the series will be used.
frame.method	How each frame should be defined temporally, "time" - each frame represents a fixed amount of time, "location" each frame is a point in the series
frame.rtd	The real-time duration of each frame (in seconds). If "auto" (default), the lowest median sampling frequency will be used
rtd.center	Whether to center the start and end time of the first frame around the time stamp of the first location, to help ensure that each frame has only one hull in it. T/F.
clean.multihul	l.frames
	A numeric value that determines whether and how much a hull can be time shifted to avoid having two active hulls in the same frame. Pass 0 to disable cleaning multi-hull frames. See details.
xlim	A two-element numeric vector for the range of the x-axis (in map units)
ylim	A two-element numeric vector for the range of the y-axis (in map units)
dt.label	Add a label for the date of the frame
<pre>dt.label.col dt.label.col.bg</pre>	A color value/name for the date label (ignored if dt.label=FALSE)
at.iabei.coi.b	The background color for the date label (NA for transparent background, ignored if dt.label=FALSE)
dt.label.x	The x-coordinate for the date label (ignored if dt.label=FALSE)

dt.label.y	The y-coordinate for the date label (ignored if dt.label=FALSE)
title	A title for the map
title.show	Whether to show the title. T/F.
axes.show	Whether to show the axes (ticks, labels and titles). Can be over-written by axes.ticks and axes.titles. T/F.
axes.ticks	Whether to show the tick marks and labels on the axes. T/F.
axes.titles	Whether to show axes titles. T/F.
mar.map	Margin settings for the map, see par
mgp.map	Locations of the axes elements for the map, see par
col.hull.activ	
	The color of the active hull
col.hull.alpha	A number 0255 for the alpha value for the hull color (semi-transparency); 0=completely transparent, 255=opaque
tz.local	The name of the time zone of the study area
tz.local.check	Check whether tz.local is a valid timezone name (not implemented) T/F.
col.by.hour.of	
	Whether to color the active point by the hour of day (i.e., dark colors at night, orange for day time locations). T/F
col.hod	A vector of 24 color values used to symbolize the color of the active point by the hour of day. Ignored if col.by.hour.of.day = FALSE.
width	The width of each frame in pixels (if $screen.test=FALSE$ ) or inches (if $screen.test=TRUE$ ).
height	The height of each frame in pixels (if screen.test=FALSE) or inches (if screen.test=TRUE).
max.frames	The maximum number of frames to produce.
png.pointsize	The pointsize (in pixels) for the PNG image, equivalent to the height or width of a character in pixels (increase to make labels appear larger)
screen.test	Create up to three sample frame(s) on the screen (instead of PNG files)
tmp.dir	A directory where temporary PNG files for each frame will be created, character.
tmp.files.dele	te
	Delete the temporary PNG files when done, T/F
prompt.continu	
	Whether to present a summary of the encoding settings and get user confirmation before continuing, T/F
fn.mov	The path and filename of output Quicktime *.mov file. If NULL a filename will be automatically generated
fn.mov.dir	The directory where the animation will be saved (ignored if a value for fn.mov is passed)
fn.mov.exists	What to do if the animation file already exists: "auto.increment", "overwrite", "stop", or "ask".
duration	The desired duration of the animation (in seconds)
fps	A numeric value for frames per second
skip	Output every nth frame. To include every frame set skip=1. Integer.
ffmpeg	The name of the ffmpeg file. See notes.
create.mov	Whether to actually create the mov file. Set to FALSE preview a few frames without actually encoding them

without actually encoding them.

info.only	Only return info	
shp.csv	The path and filename of a csv file that contains information about shapefiles, including layer names, file, and symbology.	
layers	The name(s) of layers in shp.csv to display in the background. Will be displayed using the symbology in shp.csv. Character vector or comma delimited string.	
tiff.fn	The path and name of a GeoTIFF file (e.g., satellite image) that will be displayed in the background. See notes.	
tiff.pct	Whether or to convert the GeoTIFF to an indexed 256 color RGB image, which may speed up drawing. T/F.	
tiff.bands	A vector of three integers corresponding to the bands of the GeoTIFF image that will be mapped to the red, green and blue color guns respectively.	
tiff.buff	A numeric buffer distance that the range of the plot will be expanded so the points are not right on the edge of the GeoTIFF.	
tiff.fill.plot	Whether to fill the entire plot area with the GeoTIFF. T/F.	
bg2png	Save the plot background elements as a static raster image (to improve speed), ignored if screen.test=TRUE	
crop.layers.to.extent		
	Whether to crop the shapefile layers to the view extent (may speed up drawing time)	
date.bar	The height of the lower section of the plot to devote to the time bar, in inches. To hide the time bar completely, set date.bar=0.	
date.bar.bins	The target number of bins (tick marks $+ 1$ ) on the time bar (integer)	
col.db	A single color value for the date bar axes / tick labels, character	
cex.axis.db	Character expansion factor for the labels on the date bar axis.	
beep	Beep when one, T/F	
report.time	Show the time taken when done, T/F	
status	Show progress bar and status messages	

## Value

A list with information about each \*.mov file created. Each element of the list is another list with two elements: fn (the full filename) and dim (a two-element numeric vector with the frame width and height). If no \*.mov file(s) were created, returns NULL.

#### Note

To create the animation, two and only two of the following parameters must be passed: duration, fps, and skip. The third parameter will be computed. To include every frame, pass fps, set skip=1, and leave duration out.

Larger values for fps will result in the animation running 'faster'. Values between 10 and 20 often work well; beyond 30 fps the eye can't keep up with the motion Note if you pass values for fps and duration, an appropriate value for skip will be computed but the final duration of the animation may not be exactly equal to duration because only interger values of skip are allowed.

One will normally want to run the function a few times without actually encoding to tweak the frame layout (e.g., where the date label and legend appear). To see what a frame in the output will \*approximately\* look like, set screen.test=TRUE. Once the screen sample looks good, next set  $\max.frames=3$ , tmp.dir="." (or another folder), create.mov=FALSE, and tmp.files.delete=FALSE.

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This will generate a few sample frames in PNG files and not delete them so you can inspect them. Once these look good, create the full animation by setting create.mov=TRUE.

If frame.method is 'auto', the script will use time-based frames when multiple individuals are being animated simultaneously, and location-based frames otherwise.

duration (the duration of the animation in seconds) should not be confused with frame.rtd which is the real-time duration of a single frame in seconds (e.g., frame.rtd=3600 means each frame will represent 1 hour).

Passing a positive value for clean.multihull.frames (default value is 4) enables time-shifting hulls if needed to prevent two hulls appearing in one frame and no hulls in the previous or next frame (which produces jerky playback when animated). The maximum amount of time a hull can be shifted is calculated by frame.rtd / clean.multihull.frames. Thus for example if frame.rtd=7200 (two hours), and clean.multihull.frames=4, then if a frame has two hulls appearing in it and the parent point of one of those hulls lies within 30 minutes (2 hours / 4) of the beginning or end of the frame, and there is no hull in the adjacent frame, that hull will be moved to the earlier / later frame. To disable this effect, set clean.multihull.frames = 0.

If date.bar is too small or too large, you might get a 'margins too large' error. Try values around 1, or hide the date bar completely by setting date.bar=0.

The output animation is encoded in QuickTime format. The Quicktime file is encoded using the 'animation' codec, a lossless format that 'scrubs' well (i.e., you can drag the scroll bar to view frame by frame). This requires installing the open source encoding program ffmpeg. ffmpeg is a command line program that Linux and Windows users can download from http://ffmpeg.org/download.html. Windows users should save the ffmpeg.exe file to the working directory or a directory on the path environment variable (e.g., c:\windows). Mac users can download ffmpegX from http://ffmpegx.com/download.html but this has not been tested (pass name to ffmpeg).

If ffmpeg is not available, you can still use this function to generate the individual frames and then use another utility (e.g., ImageMagick, Quicktime Pro) to combine the frames into a video file. For best results use a 'lossless' compression method in the encoding program. To create the individual frames only, set tmp.dir="." (the working directory) and tmp.files.delete=FALSE.

If fn.mov.exists = "auto.increment", a two-digit number will be appended to the \*.mov filename to avoid overwriting an existing file

lhs.exp.shp

Export a LoCoH-hullset to shapefile

#### Description

Export hulls, hull parent points, and/or isopleths from a locoh-hullset object to ESRI's shapefile format

```
lhs.exp.shp(lhs, id = NULL, k = NULL, r = NULL, a = NULL, s = NULL,
hs.names = NULL, hpp = FALSE, hulls = FALSE, iso = FALSE,
iso.idx = NULL, iso.metric = NULL, ellipses = FALSE, dr = FALSE,
dr.idx = NULL, allpts = FALSE, nn = FALSE, dir = ".",
file.base = "", file.base.auto = TRUE, avl.file = NULL, status = TRUE,
show.time = TRUE, hm = "all", anv = NULL, hsp = NULL,
metadata = TRUE)
```

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lhs	A LoCoH-hullset object
id	The name(s) of individuals to export
k	The k value of hullsets to export
r	The r value of hullsets to export
а	The a value of hullsets to export
S	The s value of hullsets to export
hs.names	The name(s) of saved hullsets to export
hpp	Export hull parent points (as a point shapefile). T/F
hulls	Export hulls (as a polygon shapefile). T/F
iso	Export isopleths (as a polygon shapefile). T/F
iso.idx	Numeric vector of the indices of the isopleths that will be exported (acts a filter)
iso.metric	Hull sort metric(s) for the isopleths that will be exported (acts a filter). Character vector.
ellipses	Export ellipses (as a polygon shapefile). T/F
dr	Export directional routes. T/F
dr.idx	Numeric vector of the indices of the isopleths that will be exported (acts a filter)
allpts	Export all points (as a point shapefile). T/F
nn	Export nearest neighbors (as a multipoint shapefile). T/F
dir	The directory where the shapefiles will be placed (use "." for the working directory, and " $\sim$ " for the user directory)
file.base	The base of the file name without any extension (the script will append to this)
file.base.auto	Whether to automatically generate the file name base from the id, s-value, and k-a-r value. Ignored if ${\tt file}$ base is passed. T/F
avl.file	The name of an existing avl (ArcView legend) file
status	Show messages. T/F
show.time	Report time for script to complete. T/F
hm	The name of hull metric(s) that will be included in the attribute table. Default is 'all'. Applicable only to hulls and hull parent points. Character vector or comma separated string.
anv	The name of ancillary variables(s) of the parent point that will be included in the attribute table. Default is NULL. Applicable only to hulls and hull parent points. Character vector or comma separated string.
hsp	A list containing one hull scatterplot object with regions saved (i.e., object returned by lhs.plot.scatter), or the index of a hull scatter plot saved in the hullset (see lhs.hsp.add). If passed, a column for the region number will be included in the attribute table. Applies only to hulls and hull parent points.
metadata	Export field descriptions in a meta data file (not yet supported)

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#### Note

Filenames for the resulting shapefiles are automatically generated, but you can specify the directory with the dir argument and the base of the file name with file.base. The constructed filenames will consist of a base followed by the name of the hullset and a suffix indicating the type of feature saved (e.g., '.hulls', '.pts', ".iso", etc. ). If a shapefile already exists with the same name, a unique filename will be constructed by appending a two-digit numeric extension.

Most of the time, exporting hull parent points (hpp=T) is the same as exporting all points (allpts=T), however in some cases not all points have enough neighbors to make a hull so they wouldn't be included in exported of hull parent points. Only hull parent points will have the corresponding hull metrics included in the attribute table.

avl.file, if passed, is the name of an ArcView 3.x legend file that contains symbology info. If a value is passed, the script will make a copy of avl.file with the same base name as the shapefile, so that symbology will automatically created in ArcMap. avl.file is presumed to be relative to the working folder.

#### See Also

lhs.exp.csv, hulls, isopleths

lhs.filter.anv

Define subsets of hulls based on an ancillary variable

#### **Description**

Define subsets of hulls based on an ancillary variable

#### Usage

```
lhs.filter.anv(lhs, id = NULL, k = NULL, r = NULL, a = NULL, s = NULL, hs.names = NULL, anv.var = NULL, anv.val = NULL, label = NULL, col = NULL, status = TRUE)
```

lhs	A LoCoH-hullset object
id	The name(s) of the individual(s) to include. Character vector or comma-delimited character.
k	The k value of hullsets to include
r	The r value of hullsets to include
a	The a value of hullsets to include
S	The s value of hullsets to include
hs.names	The name(s) of saved hullsets to include
anv.var	The name of a single ancillary variable in the LoCoH-hullset object
anv.val	The value(s) of the ancillary variable that define each group
label	Character vector for the labels for each subset. If omitted the value of the ancillary variable will be used
col	Vector of color values (one per group). If omitted colors drawn from a rainbow pallete will be used
status	Show status messages. T/F

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#### **Details**

This will return a list that defines subsets of hulls based on the hull parent point's value of an ancillary variable. This can be passed to several functions, including plot.locoh.lhs (future), and lhs.plot.scatter, to create plots of subsets of hulls.

anv.val is a vector of values of anv.var that will be used to define the group(s). For a hull to be included in a group, its value of anv.var must equal one of the values in anv.val. If anv.val is omitted, one group will be created for each unique value of anv.var. Defining groups based on a range of values (lower and upper limits) is not yet supported, but you could create a new ancillary variable that classifies ranges of values into discrete groups.

Note that this function can only return subsets for \*one\* hullset. This means that either 1hs must contain a single hullset, or other parameters (e.g., id, hs.names, k, r, and/or a) are passed to select one and only one of the hullsets in 1hs.

#### Value

A list that defines subsets of hulls, with one element for each region in hsp. Each element is a list with three elements:

idx indices of the hull parent points

label the label for the subset

col the color

lhs.filter.hsp	Define subsets of hulls based on the location of the parent point in hull
	scatterplot space

## **Description**

Define subsets of hulls based on the location of the parent point in hull scatterplot space

## Usage

```
lhs.filter.hsp(lhs, id = NULL, k = NULL, r = NULL, a = NULL, s = NULL,
hs.names = NULL, hsp = NULL, reg.idx = NULL, label = NULL,
col = NULL)
```

lhs	A LoCoH-hullset object
id	The name(s) of the individual(s) to include in the plot. Character vector or comma-delimited character.
k	The k value of hullsets to create isopleths for
r	The r value of hullsets to create isopleths for
a	The a value of hullsets to create isopleths for
S	The s value of hullsets to create isopleths for
hs.names	The name(s) of saved hullsets to create isopleths for

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hsp	Either the index of a hull scatterplot(s) saved in lhs (use summary.locoh.lhs to which how many hsp objects have been saved), or a list of objects of class locoh.hsp (i.e., the return value of lhs.plot.scatter.
reg.idx	A numeric vector of the indices of the regions in hsp to include in the filter
label	Character vector of the labels to use for each subset. If not passed, the saved label values in hsp will be used
col	Vector of color values (one per region). If omitted the colors saved in hsp will be used

#### **Details**

This will return a list that defines subsets of hulls grouped according to which manually-digitized region in scatterplot space the hull parent point falls. This can be passed to several functions, including plot.locoh.lhs (future), and lhs.plot.scatter, to create plots of subsets of hulls.

The scatterplot space, including the manually defined regions, are saved in a locoh.hsp object. Typically hsp will be created using the lhs.plot.scatter function. hsp objects can also be saved in the lhs object (see lhs.hsp.add.

Note that this function can only return subsets for \*one\* hullset and \*one\* hsp object. This means that either 1hs must contain a single hullset, or other parameters (e.g., id, hs.names, k, r, and/or a) are passed to select one and only one of the hullsets in 1hs.

#### Value

A list that defines subsets of hulls, with one element for each region in hsp. Each element is a list with three elements:

idx indices of the hull parent pointslabel the label of the region of hspcol the color of the region in hsp

lhs.hsp.add

Adds a hull scatterplot to a LoCoH-hullset object

# Description

Adds a hull scatterplot to a LoCoH-hullset object

#### Usage

```
lhs.hsp.add(lhs, hsp.lst)
```

## **Arguments**

1hs A LoCoH-hullset object

hsp.1st A list of object(s) of class locoh.hsp

#### Note

hsp objects are typically created with <a href="https://linear.com/ln.">hsp.plot.scatter</a> function. They can then be 'saved' in a LoCoH-hullset object with this function.

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## **Examples**

```
## Display a scatter plot and manually draw four regions on it
## hsp <- lhs.plot.scatter(lhs, x="area", y="par", regions=4)

## Save hull scatter plot as part of the hullset
## lhs <- lhs.hsp.add(lhs, hsp.lst=hsp)
## summary(lhs)</pre>
```

lhs.hsp.del

Delete a hull scatterplot from a LoCoH-hullset object

## **Description**

Deletes a saved hull scatterplot from a LoCoH-hullset object

## Usage

```
lhs.hsp.del(lhs, hsp.idx = "all", status = TRUE)
```

## **Arguments**

1hs A LoCoH-hullset object

hsp.idx The index(s) of the hullsets to delete. A numeric vector or 'all'

status Show messages, T/F

#### Value

A LoCoH-hullset object

#### Note

Use the summary() command to see the indices of saved hull scatterplots

lhs.ids.get

Get the ids in a hullsets

## **Description**

Get the ids in a hullsets

```
lhs.ids.get(lhs, id = NULL, k = NULL, r = NULL, a = NULL, s = NULL,
hs.names = NULL, hs.idx = NULL)
```

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#### **Arguments**

lhs	A LoCoH-hullset object
id	The name(s) of individuals to extract
k	The k value of hullsets to extract
r	The r value of hullsets to extract
а	The a value of hullsets to extract
S	The s value of hullsets to extract
hs.names	The name(s) of saved hullsets to extract
hs.idx	The indices of saved hullsets to extract

#### **Details**

This function returns the ids of specified hullsets

#### Value

A character vector of ids

#### See Also

lhs.select

## **Description**

Adds isopleth(s) to a LoCoH-hullset object

## Usage

```
lhs.iso.add(lhs, id = NULL, k = NULL, r = NULL, a = NULL, s = NULL,
    hs.names = NULL, sort.metric = c("auto", hm.expr(names.only = T, desc = F,
    print = F))[1], iso.levels = c(0.1, 0.25, 0.5, 0.75, 0.95),
    iso.method = c("pt.quantiles", "hm.vals")[1], iso.cap.method = c(">=",
        "<=")[1], scale.iso.levels.to.hm.vals = (iso.method == "hm.vals" &&
        max(iso.levels <= 1)), subset.metric = NULL, subset.vals = NULL,
    allow.gpc = TRUE, sliver_check = TRUE, beep = FALSE, status = TRUE,
    ...)</pre>
```

lhs	A LoCoH-hullset object
id	The id(s) of the hullsets to create isopleths for
k	The k value of hullsets to create isopleths for
r	The r value of hullsets to create isopleths for
а	The a value of hullsets to create isopleths for
s	The s value of hullsets to create isopleths for

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hs.names The name(s) of saved hullsets to create isopleths for

sort.metric The name of a hull metric that will be used to sort the hulls prior to merging into

isopleths

iso.levels A numeric vector of the levels of the isopleths. See details.

iso.method The method used to define isopleths. Default is "pt.quantiles" which defines

isopleths as containing a quantile of points (e.g., the 0.1th isopleth contains 10% of the points). Can also be "hm.vals", in which case the isopleth level represents not a proportion of points enclosed but a value of the hull metric (e.g., the 0.1

isopleth contains hulls whose hull metric is  $\leq 0.1$ )

iso.cap.method A character object specifying how isopleths defined by proportions of enclosed

points will be 'capped'. Ignored when iso.method="hm.vals". See details.

scale.iso.levels.to.hm.vals

Whether to linearly scale iso.levels (presumed to be 0..1) to the minimum and maximum of the sort.metric value. This is used in conjunction iso.method='hm.vals', to produce isopleths as the aggregation of hulls whose sort.metric value is >= i%

of the maximum, where i is the isopleth level. T/F

subset.metric The name of a hull metric that will be used to create subsets of isopleths

subset.vals A two-column data frame (or matrix) containing the lower and upper bounds

of the hull metric in subset.metric, from which subsets of hulls will be extract for separate isopleth construction. Ignored if subset.metric is not provided. Can also be a character string in the form of "equal intervals, n", or "quantitles, n" where n is the number of strata desired (shorthand versions of these commands are "ei,n" and "q,n" where n is a number). The script will compute the break points either spread equally between the minimum and maximum subset metric

value (equal interval) or so an equal number of hulls is in each strata

allow.gpc Allow functions from the gpclib package if the functions from rgeos fail. See

details. T/F

sliver\_check Whether to check for and delete slivers in isopleths. See details. T/F

beep Beep when done. T/F status Show status messages. T/F

... Additional auxiliary parameters for the hull sort metric

#### Details

This function creates isopleth(s) for a LoCoH-hullset object. This involves sorting hulls by one of the hull metrics, and then cummulatively unioning them together until a certain level is reached at which point the union is saved as an isopleth. By default, hulls will be sorted according to the area (for k-method) or number of enclosed points (r- and a-methods), producing density isopleths (i.e., utilization distributions).

When iso.method=="pt.quantiles" (the default), isopleths will be defined by the proportion of points they enclose (given in iso.levels). Thus for example the 50% isopleth contains 50% of the total points. The default isopleth levels are 0.15, 0.25, ..., 0.95. To get an isopleth that encloses all points in the dataset, iso.levels must include '1'.

When iso.method=="hm.vals", isopleths will be defined by the value of the hull metrics (provided in iso.levels). So if for example sort.metric="scg.nn.mean" (average speed of all points identified as nearest neighbors), and scg.nn.mean varied from 0.01 to 3.2, the 0.6 isopleth would be the union of all hulls whose average nearest neighbor speed was 0.6 or less. If you would like hulls to be identified by hull metric values, but don't know the range of hull metric values, you can set isopleth levels between 0..1 and set scale.iso.levels.to.hm.vals=TRUE.

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By default, isopleths defined by quantiles of enclosed points are 'capped' as the smallest number of progressively unioned hulls that enclose a number of points equal to or greater than the isopleth level. For example, if there are 1000 points in the dataset, the 50% isopleth would be the smallest union of hulls that encloses 500 or more points. Alternately, when iso.cap.method = "<-", the isopleth will be the largest number of hulls which enclose up to but not more than the isopleth level. The actual number of points enclosed by each isopleth is included in the data table for the isopleth (which you can view by setting iso.details=TRUE when calling summary.locoh.lhs).

The hull metric used for sorting must already have been computed. Several hull metrics (e.g., hull area, number of enclosed points) are 'automatically' computed when a hullset is initially generated (see lxy.lhs). Other hull metrics must be created separately with functions such as lhs.ellipses.add and lhs.visit.add. You can use the summary.locoh.lhs function to see which isopleths have been saved in a LoCoH-hullset object.

Hulls are unioned using the gUnion and gUnaryUnion functions from the rgeos package, which in general is very fast. These functions occasionally fail when lines are too close together or there are other topological conditions. This is not a problem with the data, but an inherent limitation of the algorithms / processing. If allow.gpc=TRUE, functions from the gpclib package will be used as backup. If sliver\_check=TRUE, isopleths will checked for 'slivers'. Slivers (as used here) refer to polygons or holes with <3 unique nodes. Slivers can be caused by reductions in numeric precision or rounding errors, and are not uncommon.

#### Value

A LoCoH-hullset object

#### See Also

isopleths

# **Examples**

```
# Create 0.5 and 0.95 isopleths. By not specifying the sort.metric,
# density isopleths will be created by default, with hulls sorted
# by area (k-method) or number of enclosed points (r and a method)
# lhs <- lhs.iso.add(lhs, iso.levels=c(0.5, 0.95))
# Compute hull metrics for a 24 hour inter-visit gap, then produce isopleths with hulls sorted by
# the number of separate visits (e.g., visitation)
# lhs <- lhs.visit.add(lhs, ivg=3600.24)
# lhs <- lhs.iso.add(lhs, sort.metric="nsv", ivg=3600*24)</pre>
```

lhs.iso.del

Delete an isopleth

#### **Description**

Delete isopleth(s) from a LoCoH-hullset object

```
lhs.iso.del(lhs, iso.idx = "all")
```

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# **Arguments**

1hs A LoCoH-hullset object

iso.idx The index(s) of isopleths to delete (numeric vector or 'all')

#### Value

A LoCoH-hullset object

#### Note

To see the indices of isopleths, run summary.locoh.lhs

lhs.merge

Merge LoCoH-hullsets

# Description

Merge LoCoH-hullsets

# Usage

```
lhs.merge(..., check.class = TRUE)
```

# **Arguments**

... Two or more LoCoH-hullset objects

check.class Whether to enforce that all objects merged belong to class locoh.lhs (T/F)

# Value

A LoCoH-hullset object

#### Note

Hullsets in different objects can be merged together, but the hullsets themselves remain separate. If duplicate hullsets are detected (e.g., same id, same mode, same parameter value), an error message will appear.

lhs.pep.add 35

lhs.pep.add	Add hull metrics for proportion of enclosed points by each hull for an ancillary variable

#### **Description**

Computes proportion of enclosed points of a second set of points

#### Usage

```
lhs.pep.add(lhs, pep.var, pep.val = NULL, npep = TRUE, status = TRUE)
```

## **Arguments**

lhs	A LoCoH-hullset object
pep.var	Name(s) of ancillary variable(s) saved with the LoCoH-hullset.
pep.val	Vector of value(s) for which the percentage of enclosed points will be calculated. If NULL, all unique values of pep.var will be used.
прер	Whether to compute the normalized proportion of enclosed points hull metric (normalized by the proportion of points in the entire dataset), T/F
status	Show messages, T/F
npep	If NULL, all unique values of pep.var will be used.  Whether to compute the normalized proportion of enclosed points hull me (normalized by the proportion of points in the entire dataset), T/F

#### Value

A LoCoH-hullset object

#### Note

The proportion of enclosed points is a hull metric that measures relative association among N individuals when you have movement data for multiple individuals simultaneous over the same tim period. The general idea is to create hulls for all of the locations combined (ignoring which location was for each individual), then for each hull look at the proportion of enclosed points for each individual. If the individuals ignored each other, one would expect the proportion of enclosed points for any given hull to be approximately equal to the proportions of each individual in the entire dataset. Deviations from this random mixing null model reflect places where the individuals did not mix evenly (e.g., one dominated).

Do compute pep, all points must have the same id (beause you create hulls with the combined dataset) with the original id values saved as an ancillary variable (see lxy.id.new). Create hulls as you normally would using the 'a' or 'k' method, although it would be recommneded to omit time (let s=0) because the time difference between locations means different things for different pairs of points depending on whether they are from the same or different individuals. Pass the name of the ancillary variable that contains the original ids as pep.var and the original id value(s) as pep.val (if pep.val is omitted the pep metric will be computed for all id values found in pep.var. *npep* (normalized proportion of enclosed points) normalizes pep by the proportion of that individual in the entire dataset, such that *npep=1* means the individual was in the hull in the same proportion as it was in the entire dataset. '

## See Also

lxy.id.new

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lhs.plot.isoarea	Plot the area of isopleths as	a function of the k/a/r parameter
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# Description

Creates a plot of the area of isopleths in a LoCoH-hullset area

## Usage

```
lhs.plot.isoarea(lhs, id = NULL, k = NULL, r = NULL, a = NULL,
    s = NULL, hs.names = NULL, sort.metric = NULL, iso.idx = NULL,
    figs.per.page = 1, legend = TRUE, title = NULL, title.show = TRUE,
    subtitle = TRUE, mar = c(3.3, 3.2, if (title.show) (if (subtitle) 3.2 else
    2.3) else 0.5, 0.5), mgp = c(2, 0.7, 0), png.fn = NULL, png.dir = NULL,
    png.dir.make = TRUE, png.width = 800, png.height = png.width,
    png.pointsize = 12 + (png.width - 480)/80, png.fn.pre = NULL,
    png.fn.suf = NULL, png.overwrite = TRUE, panel.num = NULL,
    panel.num.inside.plot = !title.show, bg = "white", legend.space = if
    (legend) 0.05 else 0, ...)
```

lhs	A LoCoH-hullset object
id	The id(s) of the individual(s) to include in the plot
k	A k-value for the number of nearest neighbors around each point to include in the plot
r	A r-value for the number of nearest neighbors around each point to include in the plot
a	A a-value for the number of nearest neighbors around each point to include in the plot
S	The s value(s) of nearest neighbor sets to include in the plot. If NULL, all values will be used
hs.names	The name(s) of saved hullsets to analyze
sort.metric	The name(s) of isopleth sort metrics to include in the plot
iso.idx	The indices of isopleths to include in the plot
figs.per.page	Number of plots per page
legend	Whether to include a legend. T/F.
title	The title to be displayed. Character. If NULL a title will be constructed.
title.show	Whether to show the title. T/F.
subtitle	Whether to add a subtitle to the automatically constructed title (when title=NULL, otherwise ignored)
mar	The plot margins. A four item numeric vector
mgp	The distance away from the edge of the plot for the 1) label, 2) tick marks, and 3) axis line. A three-item numeric vector
png.fn	A filename for a PNG file

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png.dir	The directory for a PNG file (filename will be constructed automatically). Ignored if png.fn is passed
png.dir.make	Whether to create png.dir if it doesn't exist. T/F
png.width	The width of the PNG image
png.height	The height of the PNG image
png.pointsize	The pointsize (in pixels) for the PNG image, equivalent to the height or width of a character in pixels (increase to make labels appear larger)
png.fn.pre	A prefix that will be used in the construction of the PNG filename. Ignored if png.fn is passed.
png.fn.suf	A suffix that will be used in the construction of the PNG filename. Ignored if png.fn is passed.
png.overwrite	Whether to overwrite an existing PNG file if it exists. T/F.
panel.num	A number or letter to display in the upper left hand corner of the plot when the plot will be used as part of a multi-frame graphic (as in publications). Character
panel.num.insid	de.plot
	Whether to display panel.num inside the plot area itself, as opposed to the title area. Ignored if panel.num is NULL. T/F
bg	Background color
legend.space	The amount of additional space on the lower end of the x-axis to make room for the legend. Expressed as a proportion of the range of the x-axis values
	Additional parameters that will be passed to the plot function

lhs.plot.isoear

Plot the isopleth edge: area ratio as a function of k/a/r

# **Description**

Creates a plot of the ratio of edge to area for isopleths

# Usage

```
lhs.plot.isoear(lhs, id = NULL, k = NULL, r = NULL, a = NULL,
    s = NULL, hs.names = NULL, sort.metric = NULL, iso.idx = NULL,
    figs.per.page = 1, legend = TRUE, title = NULL, title.show = TRUE,
    subtitle = TRUE, mar = c(3.3, 3.2, if (title.show) (if (subtitle) 3.2 else
    2.3) else 0.5, 0.5), mgp = c(2, 0.7, 0), png.fn = NULL, png.dir = NULL,
    png.dir.make = TRUE, png.width = 800, png.height = png.width,
    png.pointsize = 12 + (png.width - 480)/80, png.fn.pre = NULL,
    png.fn.suf = NULL, png.overwrite = TRUE, panel.num = NULL,
    panel.num.inside.plot = !title.show, bg = "white", legend.space = if
    (legend) 0.05 else 0, ...)
```

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guments		
lhs	A LoCoH-hullset object	
id	The id(s) of the individual(s) to include in the plot	
k	A k-value for the number of nearest neighbors around each point to include in the plot	
r	A r-value for the number of nearest neighbors around each point to include in the plot	
a	A a-value for the number of nearest neighbors around each point to include in the plot	
S	The s value(s) of nearest neighbor sets to include in the plot. If NULL, all values will be used	
hs.names	The name(s) of saved hullsets to analyze	
sort.metric	The name(s) of isopleth sort metrics to include in the plot	
iso.idx	The indices of isopleths to include in the plot	
figs.per.page	Number of plots per page	
legend	Whether to include a legend. T/F.	
title	The title to be displayed. Character. If NULL a title will be constructed.	
title.show	Whether to show the title. T/F.	
subtitle	Whether to add a subtitle to the automatically constructed title (when title=NULL, otherwise ignored)	
mar	The plot margins. A four item numeric vector	
mgp	The distance away from the edge of the plot for the 1) label, 2) tick marks, and 3) axis line. A three-item numeric vector	
png.fn	A filename for a PNG file	
png.dir	The directory for a PNG file (filename will be constructed automatically). Ignored if png.fn is passed	
png.dir.make	Whether to create png.dir if it doesn't exist. T/F	
png.width	The width of the PNG image	
png.height	The height of the PNG image	
png.pointsize	The pointsize (in pixels) for the PNG image, equivalent to the height or width of a character in pixels (increase to make labels appear larger)	
png.fn.pre	A prefix that will be used in the construction of the PNG filename. Ignored if png.fn is passed.	
png.fn.suf	A suffix that will be used in the construction of the PNG filename. Ignored if png.fn is passed.	
png.overwrite	Whether to overwrite an existing PNG file if it exists. T/F.	
panel.num	A number or letter to display in the upper left hand corner of the plot when the plot will be used as part of a multi-frame graphic (as in publications). Character	
panel.num.inside.plot		
	Whether to display panel.num inside the plot area itself, as opposed to the title area. Ignored if panel.num is NULL. T/F	
bg	Background color	
legend.space	The amount of additional space on the lower end of the x-axis to make room for the legend. Expressed as a proportion of the range of the x-axis values	
	Additional parameters that will be passed to the plot function	

lhs.plot.revisit 39

lhs.plot.revisit	Plot distribution of revisit times
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### **Description**

Plots a histogram of the revisit times a LoCoH-hullset area

### Usage

```
lhs.plot.revisit(lhs, id = NULL, k = NULL, r = NULL, a = NULL,
    s = NULL, hs.names = NULL, ta.min = "auto", ta.max = NULL,
    breaks = 40, xaxis.vals = NULL, ta.min.auto.tau = 4, col = "gray80",
    figs.per.page = 1, title = NULL, title.show = TRUE, subtitle = TRUE,
    mar = c(2.8, 3.2, if (title.show) (if (subtitle) 3.2 else 2.3) else 0.5,
    0.5), mgp = c(1, 0.7, 0), png.fn = NULL, png.dir = NULL,
    png.dir.make = TRUE, png.width = 800, png.height = png.width,
    png.pointsize = 12 + (png.width - 480)/80, png.fn.pre = NULL,
    png.fn.suf = NULL, png.overwrite = TRUE, panel.num = NULL,
    panel.num.inside.plot = !title.show, bg = "white", legend.space = if
    (legend) 0.05 else 0, ...)
```

	,	
	lhs	A LoCoH-hullset object
	id	The id(s) of the individual(s) to include in the plot
	k	A $k$ -value for the number of nearest neighbors around each point to include in the plot
	r	A r-value for the number of nearest neighbors around each point to include in the plot
	a	A a-value for the number of nearest neighbors around each point to include in the plot
	S	The s value(s) of nearest neighbor sets to include in the plot. If NULL, all values will be used $$
	hs.names	The name(s) of saved hullsets to plot
	ta.min	The minimum time away (in seconds) to include on the histogram , can also be 'auto' $% \left( \frac{1}{2}\right) =\frac{1}{2}\left( $
	ta.max	The maximum time away (in seconds) to include. If NULL then no upper limit will be imposed $$
	breaks	A value for 'breaks' that will be passed to the hist function (see help function for breaks) $ \\$
	xaxis.vals	A numeric vector of time-away values (in seconds) that will be labeled on the x-axis.
ta.min.auto.tau		
		The minimum time away to include in 'auto' expressed as the number of median sampling intervals. Ignored if ta.min is not 'auto'.
	col	A color value for the histogram bars
	figs.per.page	Number of plots per page

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title The title to be displayed. Character. If NULL a title will be constructed.

title. show Whether to show the title. T/F.

subtitle Whether to add a subtitle to the automatically constructed title (when title=NULL,

otherwise ignored)

mar The plot margins. A four item numeric vector

mgp The distance away from the edge of the plot for the 1) label, 2) tick marks, and

3) axis line. A three-item numeric vector

png. fn A filename for a PNG file

png.dir The directory for a PNG file (filename will be constructed automatically). Ig-

nored if png.fn is passed

png.dir.make Whether to create png.dir if it doesn't exist. T/F

png.width The width of the PNG image png.height The height of the PNG image

png.pointsize The pointsize (in pixels) for the PNG image, equivalent to the height or width

of a character in pixels (increase to make labels appear larger)

png.fn.pre A prefix that will be used in the construction of the PNG filename. Ignored if

png.fn is passed.

png.fn.suf A suffix that will be used in the construction of the PNG filename. Ignored if

png.fn is passed.

png.overwrite Whether to overwrite an existing PNG file if it exists. T/F.

panel.num A number or letter to display in the upper left hand corner of the plot when the

plot will be used as part of a multi-frame graphic (as in publications). Character

panel.num.inside.plot

Whether to display panel.num inside the plot area itself, as opposed to the title

area. Ignored if panel.num is NULL. T/F

bg A color value for the plot background

legend. space The amount of additional space on the lower end of the x-axis to make room for

the legend. Expressed as a proportion of the range of the x-axis values

... Additional parameters that will be passed to the hist function

legend Whether to include a legend. T/F.

### **Details**

This function will plot a histogram of the revisitation times for a hullset. Revisitation time is simply the time between points enclosed in a hull. Basically, all points enclosed by each hull are examined and their time intervals computed. This may help reveal where there are natural temporal cycles in revisitation, for example if you see a spike in revisitation around 24 hours there may be daily revisitation pattern in some of the hulls. You can specify the minimum amount of time-away to show in the histogram (e.g., if enclosed points that are separated by the median sampling interval are of little interest), as well as the maximum time-away period. Note that revisition metrics do \*not\* have to be computed for the hullset for the histogram to be computed.

### Value

A list of objects of class histogram (one for each hullset plotted)

#### See Also

lhs.visit.add

|--|

#### **Description**

Multi-purpose scatterplot function for the hull metrics in a LoCoH-hullset

#### Usage

```
lhs.plot.scatter(lhs, id = NULL, k = NULL, r = NULL, a = NULL,
 s = NULL, hs.names = NULL, x.axis = NULL, y.axis = NULL,
 limx = NULL, limy = NULL, trans.x = NULL, trans.y = NULL,
  jiggle.x = "auto", jiggle.y = "auto", filter = NULL,
 filter.label.in.subtitle = TRUE, filter.sampsize.in.subtitle = TRUE,
  filter.col.use = TRUE, filter.axes.uniform = TRUE, title = NULL,
  title.show = TRUE, title.hs.name.include = TRUE, title.two.id = FALSE,
  title.axes = TRUE, col = c("gray50", "spiral")[1], bg = NULL,
 mar = c(4, 3.2, if (title.show) (if (title.hs.name.include) 3.9 else 3.2)
 else 0.5, 0.5), mgp = c(2.1, 0.8, 0), lo.save = TRUE,
 lo.margins.set = TRUE, lo.colors.set = TRUE, lo.bg.as.box = FALSE,
  sat.base = NULL, val.base = NULL, hue.offset = NULL,
 center.method = c("bbox", "mean")[2], cex = 0.6, type = c("p", "l",
  "b")[1], ufat = NULL, figs.per.page = 1, add = FALSE, regions = NULL,
 prompt.labels = TRUE, hsp = NULL, hsp.reg.col = TRUE,
 hsp.reg.out = FALSE, hsp.reg.lbl = FALSE, hsp.override = TRUE,
 png.fn = NULL, png.dir = NULL, png.dir.make = TRUE, png.width = 800,
 png.height = png.width, png.pointsize = 12 + (png.width - 480)/80,
 png.fn.pre = NULL, png.fn.mid = NULL, png.fn.suf = NULL,
 png.exists = c("overwrite", "skip", "abort")[1], status = TRUE,
 desc = c(NONE <- 0, BOTTOM <- 1, TOP <- 3)[ifelse(figs.per.page == 1, 2,</pre>
 1)], cex.desc = 0.8, col.desc = NULL, panel.num = NULL,
 panel.num.inside.plot = !title.show, hmap = NULL,
 hmap.in.subtitle = TRUE, check.ap.value.in.hmparams = TRUE, ...)
```

lhs	A LoCoH-hullset object
id	The name(s) of the individual(s) to include in the plot. Character vector or comma-delimited character.
k	The k value(s) of the hullset(s) to include in the plot. Numeric vector or commadelimited character object.
r	The r value(s) of the hullset(s) to include in the plot. Numeric vector or commadelimited character object.
a	The a value(s) of the hullset(s) to include in the plot. Numeric vector or commadelimited character object.
S	The s value(s) of the hullset(s) to include in the plot. Numeric vector or commadelimited character object.
hs.names	The name(s) of saved hullsets to include in the plot.
x.axis	The name of a hull metric (see hm.expr)

y.axis The name of a hull metric limx The lower and upper limits of the x-axis. Two-element numeric vector. The lower and upper limits of the y-axis. Two-element numeric vector. limy The name of a function that will be used to transform the x-axis values. Can be trans.x any R function (e.g., "log", "sqrt"), also "square" and "cube" trans.y The name of a function that will be used to transform the y-axis values "auto" or a numeric value which will be used to add a normally distributed jiggle.x stochastic value (mean 0, sd=jiggle.x) to the x-axis values for better visualization of the number of points in each group (helpful when the x-values take on discrete values) "auto" or a numeric value which will be used to add a normally distributed jiggle.y stochastic value (mean 0, sd=jiggle.y) to the y-axis values filter NULL or a list of filter parameters. See details. filter.label.in.subtitle Whether to add the filter label to the plot subtitle. Ignored if title is passed or filter is NULL. T/F. filter.sampsize.in.subtitle Whether to add the filter sample size to the plot subtitle. Ignored if title is passed or filter is NULL. T/F. filter.col.use Whether the points will be displayed with the color(s) saved in the filter (overriding the 'col' parameter). Ignored if filter is NULL. T/F. filter.axes.uniform Whether the upper and lower limits of the axes for each plot will be set as the limit for the entire combined dataset. Ignored if filter is NULL or values are passed for limx or limy. T/F. title The title to be displayed. Character. If NULL a title will be constructed. title.show Whether to show the title. T/F. title.hs.name.include Whether to include the hullset name as part of the title. Ignored if title is passed. title.two.id An ad-hoc way to construct a title consisting of the ids of the hullset and hs2 title.axes Whether to include the names of the hull metrics on the axes as part of the subtitle. Ignored if title is passed. T/F. A single color value, or a vector of color values of the same length as the number col of hulls, or "spiral" (see additional parameters below). Ignored if filter.col.use=T or something is passed for hsp (in which case col will be extracted from hsp). Background color bg mar The plot margins. A four item numeric vector. The distance away from the edge of the plot for the 1) label, 2) tick marks, and mgp 3) axis line. A three-item numeric vector. lo.save Whether to save and reset the plot device margin settings (some wrapper functions that call this function don't want device settings reset). T/F. lo.margins.set Whether to save and reset the plot device margin settings (some wrapper functions that call this function don't want device settings reset). T/F. lo.colors.set Whether to set the background, foreground color on the plot device. T/F.

lo.bg.as.box Whether to display the background color as a box on the plot (needed by some wrapper function that want the axes and margins to be a different color). This overrides the setting of lo.colors.set. T/F. sat.base A number between 0 and 1 for the base staturation (how much of the color is present) of the center color (s=0.4 gives pastels), ramping up to 1 (full color) at edges. val.base A number between 0 and 1 controlling how much black is in the center color (0 is total black), ramping out to no blackness at the edges hue.offset A number between 0 and 2\*pi for the color wheel rotation (in radians), which controls the color of points directly to the right of the center. center.method Determines how the center of the color will be computed. "bbox" = the center of the bounding box of the full range of points; "mean" = the mean of the data splot Expansion factor for the points on the scatterplot cex type The type of plot: 'p'=points only, 'l'=line, 'b'=both ufat Whether to substitute user-friendly axis titles. T/F. figs.per.page The number of plots per page Whether to add to the current plot device. T/F. Determines whether the user will be prompted to draw regions (polygons) on the regions scatterplot window with the mouse, that will be saved as part of the scatterplot object returned. Values can be 1) a number whereby the user will be prompted to create N regions with randomly assigned colors, or 2) a vector of color values in which case the regions will be assigned those colors. Whether the user should be prompted to also enter labels for each of the regions prompt.labels drawn. Ignored if regions = NULL. T/F. hsp Either the index(s) of a hull scatterplot(s) saved in lhs (use summary() command to which how many hsp objects have been saved), or a list of objects of class locoh.hsp. When passed, the parameters in hsp will be used to create the scatterplot Whether to use the colors assigned to the regions in hsp. Ignored if hsp is NULL. hsp.reg.col T/F. hsp.reg.out Whether to display the outline of the regions in hsp. Ignored if hsp is NULL. hsp.reg.lbl Whether to display the labels of the regions in hsp. Ignored if hsp is NULL. T/F. hsp.override Whether the parameters in hsp should override other parameters passed. Ignored if hsp is NULL. T/F. The path and name of the PNG file to create (instead of displaying in a plot png.fn window). The directory for a PNG file (filename will be constructed automatically). Igpng.dir nored if png.fn is passed. Whether to create png.dir if it doesn't exist. T/F. png.dir.make png.width The width of the PNG image. Ignored if png.fn is passed. The height of the PNG image. Ignored if png.fn is passed. png.height The pointsize (in pixels) for the PNG image (increase to make labels appear png.pointsize larger). Equivalent to the height or width of a character in pixels.

png.fn.pre	A prefix that will be used in the construction of the PNG filename. Ignored if png.fn is passed.
png.fn.mid	A mid-fix that will be used in the construction of the PNG filename. Ignored if png.fn is passed.
png.fn.suf	A suffix that will be used in the construction of the PNG filename. Ignored if png.fn is passed.
png.exists	What to do if a PNG with the same filename already exists: "overwrite", "skip", or "abort"
status	Whether to show messages. T/F.
desc	Which side to display automatically generated descriptive text (e.g. caption). 0=none, 1=bottom, 3=top.
cex.desc	The expansion factor for the descriptive text. Numeric value.
col.desc	The color of the descriptive text. Color value.
panel.num	A number or letter to display in the upper left hand corner of the plot, used when the plot will be part of a multi-frame graphic (as in publications). Character.
panel.num.insi	de.plot
	Whether to display panel.num inside the plot area itself (as opposed to the title area). T/F.
hmap	A named list of hull metric auxillary parameters, the name of each list element is the name of the variable.
hmap.in.subtit	le
	Include the hmap value(s) in the plot subtitle. T/F
check.ap.value	c.in.hmparams  Check to make sure that hull metrics have been computed for the hull metric auxillary parameter values passed (either as separate arguments or in hmap)
	Other parameters, including any auxillary parameters required by certain hull metrics

# **Details**

This function has two main purposes. 1) To make scatterplot graphics either in a plot window or PNG file 2) To create a list of objects of class "locoh.hsp", which are basically a collection of the parameters that were used to create the scatterplot including any manually drawn regions created by the user (see regions).

Note that hull metrics must already have been computed. Several hull metrics are 'automatically' computed when the hullset is defined (e.g., hull area, number of enclosed points). Other hull metrics must be created separately with functions such as lhs.ellipses.add and lhs.visit.add. Auxillary parameters required for hull metrics can be passed either as individual parameters (e.g., ivg=3600\*12) or as a list element (e.g., hmap=list(ivg=86400)).

filter, if passed, will create scatterplots for subsets of hulls. For this to work, filter must be a list whose elements are named lists with the following elements: idx = a vector of the indices of the hulls (in the hulls SpatialPolygonsDataFrame), label = a label for the subset, and col = a color value. lhs.filter.hsp can be used to create a filter list based on manually drawn regions of a hull scatterplot, and lhs.filter.anv can be used to create a filter based on ranges of values of an ancillary variable. The arguments filter.sampsize.in.subtitle, filter.col.use, and filter.axes.uniform control how the subsets are treated in the scatterplot(s).

lhs.plot.scatter.auto 45

#### Value

If png.fn or png.dir is passed, the plots are exported to PNG file(s) and the function returns a list of file names and image dimensions (in pixels). Otherwise returns a named list whose element(s) are of class *locoh.hsp*. This list of *locoh.hsp* objects can then be 'permanently' saved in the LoCoH-hullset object using lhs.hsp.add, and/or fed into other functions such as plot.locoh.lhs (to symbolize hull points).

#### See Also

```
lhs.plot.scatter.auto, hm.expr, lhs.hsp.add, lhs.filter.hsp, lhs.filter.anv
```

```
lhs.plot.scatter.auto Generate multiple scatterplots of hull metrics
```

# **Description**

This is a wrapper function for lhs.plot.scatter that creates scatterplots for pairs of hull metrics. It can quickly generate several few dozen scatterplots for the purpose of visually looking for novel associations between hull metrics.

### Usage

```
lhs.plot.scatter.auto(hs, id = NULL, k = NULL, r = NULL, a = NULL,
    s = NULL, hs.names = NULL, x.metrics = c("auto", "all")[1],
    y.metrics = c("auto", "all")[1], metrics.exclude = c("bearing",
    "sgf.nn.mean", "sgf.enc.mean"), exclude.same.pair = TRUE,
    exclude.reverse.pair = TRUE, png.dir = NULL, png.dir.make = TRUE,
    png.width = 800, png.height = png.width, png.pointsize = 12 + (png.width - 480)/80, png.fn.pre = NULL, png.fn.mid = NULL, png.fn.suf = NULL,
    png.exists = c("skip", "overwrite")[1], progress.bar = TRUE,
    test.sample = NULL, enumerate.pairs.only = FALSE,
    new.plot.window = TRUE, hmap = NULL, ...)
```

hs	A LoCoH-hullset object
id	The names of the $individual(s)$ to include in the plot. Character vector or commadelimited character.
k	The $k$ value(s) of the hullset(s) to include in the plot. Numeric vector or commadelimited character object.
r	The r value(s) of the hullset(s) to include in the plot. Numeric vector or commadelimited character object.
a	The a value(s) of the hullset(s) to include in the plot. Numeric vector or commadelimited character object.
S	The s value(s) of the hullset(s) to include in the plot. Numeric vector or commadelimited character object.
hs.names	The name(s) of saved hullsets to include in the plot.
x.metrics	The name(s) of hull metric(s) to plot on the x-axis. Can also be "auto" for the most common ones, or "all"

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The name(s) of hull metric(s) to plot on the y-axis. Can also be "auto" for the

most common ones, or "all"

metrics.exclude

The name(s) of hull metrics to exclude from both the x and y axes

exclude.same.pair

Whether to exclude a hull metric being plotted against itself. T/F

exclude.reverse.pair

Whether to exclude opposite pairs of metrics. T/F

png.dir

The directory for a PNG file (filename will be constructed automatically). Ignored if png.fn is passed.

png.dir.make

Whether to create png.dir if it doesn't exist. T/F.

png.width The width of the PNG image. Ignored if png.fn is passed.
png.height The height of the PNG image. Ignored if png.fn is passed.

 $\verb"png.pointsize" The pointsize (in pixels) for the PNG image (increase to make labels appear) and the pointsize of the poin$ 

larger). Equivalent to the height or width of a character in pixels.

png.fn.pre A prefix that will be used in the construction of the PNG filename
png.fn.mid A mid-fix that will be used in the construction of the PNG filename
png.fn.suf A suffix that will be used in the construction of the PNG filename

png.exists What to do if a PNG with the same filename already exists: "overwrite" or "skip"

progress.bar Display a progress bar. T/F

test.sample An optional number of randomly selected pairs of hull metrics to generate for

testing purposes. Or NULL.

enumerate.pairs.only

Whether to only return a two-column data frame of the names of hull metrics.

T/F

new.plot.window

y.metrics

Whether to start a new plot window and turn recording on. T/F

hmap A named list of hull metric auxillary parameters (for hull metrics that involve

additional parameters such as an intervisit gap period). These can also be passed

on their own (e.g., ivg=3600\*24)

... Additional parameters that will be passed to the hist function

#### Value

A data frame containing the pairs of hull metrics

# Note

This function generates a list of pairs of hull metrics, and then calls lhs.plot.scatter repeatedly to generate the histograms. This is a quick way to visualize the relationships between hull metrics.

If new.plot.window is TRUE (default), a new plot window will be opened and plot recording turned on so you can flip through the histograms using the PgUp and PgDn keys. You may also pass a value for png.dir) which will create a bunch of PNG files which you can then view them as a slideshow.

# See Also

lhs.plot.scatter, hm.expr

lhs.save 47

lhs.save	Save a LoCoH-hullset object to disk	

# Description

Saves a LoCoH-hullset object to disk, constructing a filename if needed that reflects the contents

# Usage

```
lhs.save(lhs, file = NULL, dir = ".", suf = NULL, compress = TRUE,
  auto.num.files = TRUE, width = 2, save.as = NULL)
```

# **Arguments**

lhs	A LoCoH-hullset object
file	Optional filename. If omitted a sensible filename will be constructed
dir	Directory for the output file (relative to the working directory), ignored if file passed
suf	A suffix that will be used in the construction of the filename, ignored if file is passed
compress	Compress file. T/F
<pre>auto.num.files</pre>	Use a number as part of the constructed filename. T/F
width	$The \ number \ of \ digits \ of \ the \ auto-number \ token \ in \ the \ filename \ (ignored \ if \ auto.num.files=F)$
save.as	The name of the object when saved (default is the same as the original)

# See Also

lxy.save

# Description

Select hullsets

# Usage

```
lhs.select(lhs, id = NULL, k = NULL, r = NULL, a = NULL, s = NULL, hs.names = NULL, hs.idx = NULL, selection = NULL, status = TRUE)
```

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### **Arguments**

Ihs	A LoCoH-hullset object
id	The name(s) of individuals to extract
k	The k value of hullsets to extract
r	The r value of hullsets to extract
a	The a value of hullsets to extract
S	The s value of hullsets to extract
hs.names	The name(s) of saved hullsets to extract
hs.idx	The indices of saved hullsets to extract
selection	A locoh.selection object, see Details
status	Show status messages (T/F)

# **Details**

This function returns a subset of hullsets based on the id value, k, a, r, or s. You may also select hullsets based on hullset names, indices, or a hullset selection object. A *locoh.selection* object is a named list, with one element for each id, containing one or more a, k, or r value(s).

See the lhs. selection function in the tlocoh.dev package for details.

# Value

A LoCoH-hullset object

lhs.visit.add	Add time use hull metrics to a LoCoH-hullset object

# Description

Computes visitation and duration hull metrics based on inter-visit gap value(s)

# Usage

```
lhs.visit.add(lhs, ivg = NULL, check_samp_int = TRUE, status = TRUE)
```

# **Arguments**

1hs A LoCoH-hullset object

ivg Value(s) for inter-visit gap (in seconds) (numeric vector)

check\_samp\_int Whether or not to check whether ivg is greater than the median sampling inter-

val. T/F.

status Show status messages. T/F.

# Value

A LoCoH-hullset object

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#### Note

The inter-visit gap is the period of time (in seconds) which must pass before another occurrence in the hull can be considered a separate visit. Occurences in the hull are considered a separate visit only if the animal was absent from the hull for a period of time >= ivg.

For each ivg value, the function examines each hull and computes the number of separate visits to the hull (visitation, hull metric name = "nsv") and the mean number of locations per visit (visit duration, hull metric name = "mnlv")

locoh.lhs

Class for a hullsets

### **Description**

Class for a collection of hullsets and associated objects including hull metrics and isopleths

#### **Details**

An object of class locoh. lhs is a list (S3) containing one or more sets of hulls (local MCPs) for a set of points. One hull is saved for each point if the method used to create the hulls returned at least two nearest neighbors for each point, otherwise the number of hulls might be less than the number of points. In addition to hulls (saved as a SpatialPolygonsDataFrame), LoCoH-hullset object may also contain:

- the original points and their attribute table
- an index of the points a) used to construct the hull and b) enclosed by each hull
- · hull metrics
- isopleths (progressive unions of hulls) as both vector (SpatialPolygonsDataFrame) and raster (utilization distribution) formats.
- saved parameters for scatterplots of hull metrics.

In code examples, objects of class locoh. lhs are often noted by a 'lhs' suffix, and functions that are designed to work on LoCoH-hullset objects typically start with 'lhs'.

For a complete description of the data structure, see the vignette *T-LoCoH Data Classes*.

# See Also

lxy.lhs, summary.locoh.lhs, plot.locoh.lhs, lhs.merge, lhs.iso.add, lhs.save, lhs.exp.shp

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Class for location data

#### **Description**

Data class for locations with associated dates, nearest neighbor info, parameters for a random walk null model, and assorted meta-data

#### **Details**

An object of class locoh.lxy is a list containing a series of point locations and ancillary variables that go with those locations (e.g., time stamps, point IDs, animal IDs). These items are bundled together and 'ready to go' as inputs into T-LoCoH functions. The benefits of bundling all of the objects related to a set of point locations in a single list object includes:

- cleaning and error checking only has to be done once when the lxy object is created (e.g., with xyt.lxy)
- having all of the ancillary variables together simplifies the task of passing parameters to other functions as well as saving/retrieving your work to disk
- the nearest neighbor lookup-table (which can take a long time to compute) can be reused
- locations for multiple individuals can be saved in one object

In code examples, objects of class locoh.lxy are often indicated by a 'lxy' suffix, and functions that are designed to work on LoCoH-xy objects typically start with 'lxy'.

For a complete description of the data structure, see the vignette *T-LoCoH Data Classes*.

### See Also

```
xyt.lxy, lxy.proj.add, lxy.repair, lxy.subset, lxy.merge, lxy.exp.csv, lxy.exp.kml,
lxy.exp.shp, move.lxy
```

lxy.amin.add

Finds the value of a such that p percent of points are a nearest neighbor for at least one hull

### Description

Finds the value of a such that p percent of points are a nearest neighbor for at least one hull

# Usage

```
lxy.amin.add(lxy, id = NULL, s = NULL, ptp = 0.98, nnn = 2,
prec = NULL, max.iter = 20, status = TRUE)
```

Ixy.anv.add 51

### **Arguments**

lxy	A LoCoH-xy object
id	The id value(s) to analyze. If NULL all ids will be used.
S	Value(s) for the s term in the time-scaled-distance equation for point-to-point distance
ptp	The proportion of total points that should be a nearest neighbor for at least one hull $(01]$
nnn	The minimum number of nearest neighbors each point should have (can pass a vector of several values)
prec	A numeric value in map units to which the value of 'a' will be found.
max.iter	The maximum number of iterations to try to get within prec of the minimum value
status	Show messages, T/F

### **Details**

This function finds the value of 'a' (within a specified threshhold prec) such that the proportion ptp of all points will be a nearest neighbor for at least one hull. This value of 'a' is intended to be a reasonable lower bound for a home range that includes as many points as desired, but minimizes areas where the individual was not observed. This assumes that duplicate points will be offset by a random amount when creating hullset(s).

If no value of prec is passed, it will default to one-half of the median step legnth of the entire dataset if timestamps are present. If timestamps are not present, it will use the median non-zero nearest neighbor distance for the entire dataset.

Note that the value of 'a' such that ptp of points are nearest neighbors does not mean that ptp points are enclosed. Points can be enclosed by hulls that are not a nearest neighbor of any hull parent point.

1xy.anv.add Add ancillary variable(s) to a LoCoH-xy object	
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# **Description**

Add ancillary variable(s) to a LoCoH-xy object

# Usage

```
lxy.anv.add(lxy, anv, anv.desc = NULL, overwrite = FALSE)
```

# Arguments

lxy	A LoCoH-xy object
anv	A vector, named list or data frame with the same number of values as points
anv.desc	A character vector of descriptions
overwrite	Whether to overwrite existing variables with the same names (T/F)

#### Value

A LoCoH-xy object

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- 1	XV.	exp.	CSV

Export coordinates to a csv file

# **Description**

Exports coordinates and date-stamps from a LoCoH-xy object to a csv file

# Usage

```
lxy.exp.csv(lxy, dir = ".", file = NULL, id = NULL,
file.overwrite = FALSE, quote = FALSE)
```

# **Arguments**

lxy	A LoCoH-xy object
dir	The output directory
file	Filename (with extension .csv)
id	The id(s) of the locations to export
file.overwrite	Overwrite existing file, T/F
quote	Delimit strings in quotes, T/F

### Value

A data frame containing the coordinates and attribute values of 1xy

### Note

This function will export the id value (i.e., animal name) point-id value (ptid), coordinates, and date stamp (if exists) of a LoCoH-xy object to a csv file

If file is not passed, a filename will be automatically constructed.

1xv	.exp	.kml
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Export a lxy object to kml (Google Earth)

# Description

Export a lxy object to a format that can be animated in Google Earth

# Usage

```
lxy.exp.kml(lxy, file, id = NULL, skip = 1, overwrite = TRUE,
compress = TRUE, pt.scale = 0.5, col = NULL, show.path = TRUE,
path.col = NULL, path.opaque = 80, path.lwd = 3)
```

# **Arguments**

lxy	A LoCoH-xy object
file	The name of the kml file to be created (relative to the working folder). The .kml extension will be added if needed.
id	The id(s) of the individual(s) to include in the plot
skip	The skip factor to use to reduce the number of points exported (i.e., every nth point exported where n=skip)
overwrite	Whether to overwrite an existing kml file (T/F)
compress	Whether to copmress the kml file and create a kmz file (T/F)
pt.scale	The relative size of the placemark symbols
col	The point colors (one per id)
show.path	Whether to include the point path in the kml file (T/F)
path.col	The path colors (one per id), ignored if show.path=FALSE
path.opaque	The opacity of the path (0=transparent, 255=fully opaque), ignored if show.path=FALSE
path.lwd	The width of the path, ignored if show.path=FALSE

# Value

The file name of the kml/kmz file

# Note

This function will export the locations in a LoCoH-xy object to a kml file that can be opened in Google Earth for animation. The kml format is not optimized for large datasets, but this works reasonably well for moderate datasets (e.g., <1000). To create animations of larger datasets, use a skip value > 1 or see lxy.exp.mov.

Adapated from plotKML package.

# See Also

1xy.exp.mov

lxy.exp.mov	Create an animation from a LoCoH-xy object	
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# Description

Create an animation from a LoCoH-xy object

#### Usage

```
lxy.exp.mov(lxy, id = NULL, all.ids.at.once = TRUE,
    all.ids.col.unique = all.ids.at.once, all.ids.col = NULL,
    all.ids.legend = c("bottomright", "bottom", "bottomleft", "left", "topleft",
    "top", "topright", "right", "center")[5], all.ids.legend.cex = 0.8,
    dt.start = NULL, dt.end = NULL, frame.method = c("auto", "time",
    "location")[1], frame.rtd = "auto", xlim = NULL, ylim = NULL,
    dt.label = TRUE, dt.label.x = NULL, dt.label.y = NULL,
    dt.label.col = "black", dt.label.bg = "gray90", title = NULL,
    title.show = TRUE, axes.show = TRUE, axes.ticks = axes.show,
    axes.titles = FALSE, mar.map = c(0.7 + (if (axes.ticks) 0.9 else 0) + (if (axes.ticks) 0.9 
    (axes.titles) 1.3 else 0), 0.5 + (if (axes.ticks) 0.9 else 0) + (if (axes.ticks) 0.9 else 0) + (if (axes.ticks) 0.9 else 0)
    (axes.titles) 1.3 else 0), if (title.show) 2.1 else 0.5, 0.5),
   mgp.map = c(0.4 + if (axes.ticks) 1.2 else 0, 0.4, 0),
    col.xys.active = "red", col.xys.background = "gray80";
    cex.xys.active = 1.5, cex.xys.background = 0.5, tz.local = NULL,
    tz.local.check = TRUE, col.by.hour.of.day = FALSE,
    col.hod = colorRampPalette(colors()[c(24, 30, 553, 121, 26, 121, 553, 30,
    24)])(24), width = if (screen.test) 7 else 608, height = NULL,
   max.frames = NULL, png.pointsize = 16 + (width - 480)/80,
    screen.test = FALSE, tmp.dir = NULL, tmp.files.delete = TRUE,
    prompt.continue = TRUE, fn.mov = NULL, fn.mov.dir = getwd(),
    fn.mov.exists = c("auto.increment", "overwrite", "stop", "ask")[1],
    duration = NULL, fps = NULL, skip = NULL, ffmpeg = NULL,
    create.mov = TRUE, show.cmd = FALSE, fmt = c("mov", "mp4")[1],
    info.only = TRUE, shp.csv = NULL, layers = NULL, tiff.fn = NULL,
    tiff.bands = c(3, 2, 1), tiff.col = gray(0:255/255), tiff.pct = FALSE,
    tiff.buff = 0, tiff.fill.plot = TRUE, bg2png = !is.null(layers),
    crop.layers.to.extent = TRUE, date.bar = 0.85, date.bar.bins = 12,
    col.db = "darkblue", cex.axis.db = 0.7, beep = FALSE,
    report.time = TRUE, status = TRUE)
```

# **Arguments**

1xy A LoCoH-xy objectid The id value(s) to be on the plot

all.ids.at.once

Display all the individual ids simultaneously. If False, an animation will be created for each id. T/F.

all.ids.col.unique

Whether to use unique colors for each individual when plotting multiple individuals simultaneously, T/F

all.ids.col A named list of color values; the element names must match the name(s) of the ids

all.ids.legend Where to place a legend showing the color of each id (for an animation showing the movement of multiple individuals simultaneously): 'bottomright', 'bottom', 'bottomleft', 'left', 'topleft', 'topright', 'right', or 'center'. May also be NULL, in which case the legend will not be displayed. Ignored if ids.legend.bln=FALSE or all.ids.col.unique = FALSE.

all.ids.legend.cex

The character expansion factor for the id legend. See parameter all.ids.legend above.

dt.start	The starting date-time. An object of class POSIXt or one that can be coerced to POSIXt. If NULL, the earliest date-time in the series will be used.
dt.end	The ending date-time. An object of class POSIXt or one that can be coerced to POSIXt. If NULL, the last date-time in the series will be used.
frame.method	How each frame should be defined temporally, "time" - each frame represents a fixed amount of time, "location" each frame is a point in the series
frame.rtd	The real-time duration of each frame (in seconds). If "auto" (default), the lowest median sampling frequency will be used
xlim	A two-element numeric vector for the range of the x-axis (in map units)
ylim	A two-element numeric vector for the range of the y-axis (in map units)
dt.label	Add a label for the date of the frame
dt.label.x	The x-coordinate for the date label (ignored if dt.label=FALSE)
dt.label.y	The y-coordinate for the date label (ignored if dt.label=FALSE)
dt.label.col	A color value/name for the date label (ignored if dt.label=FALSE)
dt.label.bg	The background color for the date label. Set to NA for a transparent background. (ignored if dt.label=FALSE)
title	A title for the map
title.show	Whether to show the title. T/F.
axes.show	Whether to show the axes (ticks, labels and titles). Can be over-written by axes.ticks and axes.titles. T/F.
axes.ticks	Whether to show the tick marks and labels on the axes. T/F.
axes.titles	Whether to show axes titles. T/F.
mar.map	Margin settings for the map, see par
mgp.map	Locations of the axes elements for the map, see par
col.xys.active	Color of the active point. Ignored if col.by.hour.of.day = TRUE.
col.xys.backgro	
	Color of the non-active points. To hide non-active points, set this to NA.
-	The character expansion factor of the active point
cex.xys.backgro	The character expansion factor of non-active points
tz.local	The name of the time zone of the study area
	Check whether tz.local is a valid timezone name (not implemented) T/F.
col.by.hour.of.	
	Whether to color the active point by the hour of day (i.e., dark colors at night, orange for day time locations). T/F
col.hod	A vector of 24 color values used to symbolize the color of the active point by the hour of day. Ignored if col.by.hour.of.day = FALSE.
width	$The \ width \ of \ each \ frame \ in \ pixels \ (if \ screen. \ test=FALSE) \ or \ inches \ (if \ screen. \ test=TRUE).$
height	$The \ height \ of \ each \ frame \ in \ pixels \ (if \ screen. \ test=FALSE) \ or \ inches \ (if \ screen. \ test=TRUE).$
max.frames	The maximum number of frames to produce.
png.pointsize	The pointsize (in pixels) for the PNG image, equivalent to the height or width of a character in pixels (increase to make labels appear larger)
screen.test	Create up to three sample frame(s) on the screen (instead of PNG files)

tmp.dir A directory where temporary PNG files for each frame will be created, character.
tmp.files.delete

Delete the temporary PNG files when done, T/F

prompt.continue

Whether to present a summary of the encoding settings and get user confirmation before continuing, T/F

fn.mov The path and filename of output file (either \*.mov or \*.mp4). If NULL a file-

name will be automatically generated

fn.mov.dir The directory where the animation will be saved (ignored if a value for fn.mov

is passed)

fn.mov.exists What to do if the animation file already exists: "auto.increment", "overwrite",

"stop", or "ask".

duration The desired duration of the animation (in seconds)

fps A numeric value for frames per second

skip Output every nth frame. To include every frame set skip=1. Integer.

ffmpeg The name of the ffmpeg executable. If NULL (the default), a default file name

will be used. See notes.

create.mov Whether to actually create the mov file. Set to FALSE preview a few frames

without actually encoding them.

show.cmd Whether to display the ffmpeg command line that stitches the images into an

animation

fmt Video format: 'mov' (Quicktime animation codec) or 'mp4' (h.264)

info.only Only return info

shp.csv The path and filename of a csv file that contains information about shapefiles,

including layer names, file, and symbology.

layers The name(s) of layers in shp.csv to display in the background. Will be displayed

using the symbology in shp.csv. Character vector or comma delimited string.

tiff. fn The path and name of a GeoTIFF file (e.g., satellite image) that will be displayed

in the background. See notes.

tiff.bands A vector of three integers corresponding to the bands of the GeoTIFF image

that will be mapped to the red, green and blue color guns respectively.

tiff.col A vector of color values for plotting single-band images in the background. Ig-

nored if using three bands.

tiff.pct Whether or to convert the GeoTIFF to an indexed 256 color RGB image, which

may speed up drawing. T/F.

tiff.buff A numeric buffer distance in map units that the range of the plot will be ex-

panded so the points are not right on the edge of the GeoTIFF.

tiff.fill.plot Whether to fill the entire plot area with the GeoTIFF. T/F.

bg2png Save the plot background elements as a static raster image (to improve speed),

ignored if screen.test=TRUE

crop.layers.to.extent

Whether to crop the shapefile layers to the view extent (may speed up drawing

time)

date.bar The height of the lower section of the plot to devote to the time bar, in inches.

To hide the time bar completely, set date.bar=0.

date.bar.bins The target number of bins (tick marks + 1) on the time bar (integer) col.db A single color value for the date bar axes / tick labels, character cex.axis.db Character expansion factor for the labels on the date bar axis.

beep Beep when done, T/F

report.time Show the time taken when done, T/F status Show progress bar and status messages

#### Value

A list with information about each file created. Each element of the list is another list with two elements: fn (the full filename) and dim (a two-element numeric vector with the frame width and height). If no animation file(s) were created, returns NULL.

#### Note

This function creates an animation from a LoCoH-xy object. There are three general steps in the workflow: 1) design the frame layout, 2) choose values for the speed and duration of the animation, and 3) create the animation.

One will normally want to run the function a few times without actually encoding to tweak the frame design (e.g., where the date label and legend appear). To see what a frame in the output will approximately look like, set screen. test=TRUE. See Appendix VI of the T-LoCoH tutorial for further details.

If you have locations for all hours of the day, you can color the active point by the hour-of-day by setting col.by.hour.of.day=TRUE. This can help you visualize daily patterns in movement, assuming that the time-stamps of each point are in local time. Locations at night will appear dark, sunrise and sunset reddish, and mid-day points blue (these colors can be adjusted by passing a different value for col.hod.

To create the animation, two and only two of the following parameters must be passed: duration, fps, and skip. The third parameter will be computed based on the other two. To include every frame, pass fps, set skip=1, and leave duration out.

Larger values for fps will result in the animation running 'faster'. Values between 10 and 20 often work well; beyond 30 fps the eye can't keep up with the motion Note if you pass values for fps and duration, an appropriate value for skip will be computed but the final duration of the animation may not be exactly equal to duration because only interger values of skip are allowed.

tmp.dir="." (or another folder), create.mov=FALSE, and tmp.files.delete=FALSE. This will generate a few sample frames as PNG files but not delete them so you can inspect them using an image viewer. Once these look good, create the full animation by setting create.mov=TRUE and max.frames=NULL.

If frame.method is 'auto', the script will use time-based frames when multiple individuals are being animated simultaneously, and location-based frames otherwise.

duration (the duration of the animation in seconds) should not be confused with frame.rtd which is the real-time duration of a single frame in seconds (e.g., frame.rtd=3600 means each frame will represent 1 hour).

If date.bar is too small or too large, you might get a 'margins too large' error. Try values around 1, or hide the date bar completely by setting date.bar=0.

The output animation is encoded in QuickTime format or mp4. The Quicktime file is encoded using Quicktime's 'animation' codec, a lossless format that 'scrubs' well (i.e., you can drag the scroll bar to view frame by frame). The mp4 settings use the h.264 compression algorithm with a constant rate factor of 20 (good quality). In both cases, encoding requires installing the open

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source encoding program ffmpeg. ffmpeg is a command line program that can be downloaded from <a href="http://ffmpeg.org/download.html">http://ffmpeg.org/download.html</a> (select the package for your OS). After downloading, the ffmpeg executable file should be saved in the current working directory, or a directory on the PATH environment variable (e.g., on windows c:\windows). You may also pass the path and name to ffmpeg using the ffmpeg argument.

If ffmpeg is not available, you can still use this function to generate the individual frames and then use another utility (e.g., ImageMagick, Quicktime Pro) to combine the frames into a video file. For best results use a 'lossless' compression method in the encoding program. To create the individual frames only for encoding with another utility, set tmp.dir="." (the working directory) and tmp.files.delete=FALSE. Passing show.cmd=TRUE will display the ffmpeg command line that will generate animation, which can be useful if you want to do some additional editing to the frames prior to encoding.

If fn.mov.exists = "auto.increment", a two-digit number will be appended to the filename to avoid overwriting an existing file

lxy.exp.shp

Export a LoCoH-xy to shapefile

### **Description**

Export a LoCoH-xy object to point shapefile

### Usage

```
lxy.exp.shp(lxy, id = NULL, dir = ".", file.base = "", anv = "all",
  idsSeparate = FALSE, autoName = c("long", "short", "none")[1],
  status = TRUE)
```

### **Arguments**

lxy	A LoCoH-xy object
id	The name(s) of individuals to export. If NULL all individuals will be exported
dir	The directory where the shapefiles will be placed (use "." for the working directory, and "~" for the home directory)
file.base	The base of the file name without any extension (the script will append to this)
anv	The name of ancillary variables(s) to be exported in the attribute table. Character vector or comma separated string.
idsSeparate	Whether to export the locations for each individual in separate shapefiles. T/F
autoName	The rule for constructing a filename: short (consisting of the id(s) only), long (id + num points), or none
status	Show messages. T/F

#### **Details**

Filenames are automatically generated, but the user can specify the directory and a base (file.base). If a shapefile already exists, a unique filename will be constructed using two-digit numeric extension. For shorter filenames, pass autoName="short".

Use the anv argument to specify which ancillary variables (i.e., attribute fields) should be exported. To not export any ancillary variables, pass an empty string.

Only the individual locations and their ancillary values are exported. The nearest neighbor table is not exported.

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#### Value

A character vector of the shapefile(s) created

#### See Also

```
lxy.exp.kml, lxy.exp.mov
```

lxy.gridanv.add

Add ancillary variable(s) to a LoCoH-xy object from a raster

# **Description**

Add ancillary variable(s) to a LoCoH-xy object from a raster

# Usage

```
lxy.gridanv.add(lxy, band = NULL, dtfn = NULL, fn = NULL,
anv.name = NULL, anv.desc = NULL, date.match = c("closest",
   "before")[1])
```

### **Arguments**

lxy	LoCoH-xy object
band	Numeric vector of which band(s) to read. If omitted, all bands will be read.
dtfn	A two-column data frame containing a date and filename
fn	Filename of a raster
anv.name	The name(s) of the ancillary variable(s) that will be added to the LoCoH-xy object (one per band)
anv.desc	A character vector of short descriptions of each ancillary variable
date.match	How to match dates when dtfn is used: 'closest' or 'before'. See note.

# Value

```
A LoCoH-xy object
```

# Note

This function will create new ancillary variables and fill it with the value of the pixel at each point. The image should be in the same coordinate system as the points (the script however does not check this). Any points that fall beyond the edges of the image will be given 'NA' values. If an ancillary variable with the same name already exists, it will be overwritten.

The raster image specified by fn must be in a format supported by the readGDAL function in the rgdal package (run gdalDrivers for a list of supported formats). Multi-band formats are supported. If the image has multiple bands, you can specify which band(s) to read using the optional argument band. A separate ancillary variable will be created for each band. You can provide name(s) for the ancillary variable(s) with the anv.name parameter.

You can also pass a time-series of images, and the function will use the image from the closest date for each point. To do this, pass a two-column data frame as the argument dtfn. The first column of dtfn must be a date (in one of the POSIXt date-time classes), and the second column must be a

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valid raster filename associated with that date. If each image is a time composite, (e.g., two-week NDVI), the date should either be the mid-point or the beginning date. Two options for time matching are available through the argument date.match. When date.match='closest', the image whose date is closest in time (before or after) will be used. When date.match='before', it will pick the first image that comes before the location.

lxy.id.new

Change the id value(s) in a LoCoH-xy object

# **Description**

Changes the id values in a LoCoH-xy object, with option to save the 'old' id values as an ancillary variable

# Usage

```
lxy.id.new(lxy, id.new, save.old.id = NULL, dup.dt = c("check", "offset",
    "ignore")[1], dup.dt.offset = 5, dt.int.round.to = 0.1,
    tau.diff.max = 0.02, status = TRUE)
```

# Arguments

•	9	
	lxy	A LoCoH-xy object
	id.new	New value(s) for the id (i.e., name of the individual(s)). Can be either a single character object 'broken_tooth', or factor or character vector of the same length as the number of points
	save.old.id	Whether to save the old ids as an ancillary variable. Can be T/F, or the name of a column in the ancillary variables data frame, see Details
	dup.dt	What to do if duplicate dt values are encountered in the merged object, see details
	<pre>dup.dt.offset dt.int.round.to</pre>	The maximum offset in seconds to offset duplicate dt values, used only if dup.dt = "offset"
		The proportion of the median sampling frequency that time intervals will be rounded to when computing the frequency table of sampling intervals (no change is made to the time stamps)
	tau.diff.max	The maximum deviation from tau (the median delta.t of the entire dataset), expressed as a proportion of tau, that time difference between two points must fall for the distance between those two points to be included in the calculation of the median step length

# **Details**

status

This function can be used to change the id value for each point. Note that the id value is the name of the individual animal or device, as opposed to ptid which is a unique numeric integer for each point.

Show status messages. T/F

tau.diff.max exists to eliminate the inclusion of temporal outliers in the computation of the median step length. The time difference betwen points must be withint tau.diff.max of tau for that pair of points to be included in step length calculation.

One can also use this function to change the id (name of the individual), rebuild the rw.params or table of sampling frequencies

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### Value

A LoCoH-xy object containing the original xys, dt, ptid and ancillary values for each point. Other items and attributes (including the comment) will be recreated or set to NULL

lxy.identify.aoi

Identify the points that fall within a bounding box

# **Description**

Identify the points that fall within a bounding box

# Usage

```
lxy.identify.aoi(lxy, aoi)
```

### **Arguments**

1xy A LoCoH-xy object

aoi Area-of-interest, a two-column xy data frame containing the upper left point and

the lower right point in the first and second rows respectively.

# Value

A dataframe containing the ptid values and indices of the points from 1xy that fall within aoi

### Note

This function can be used to identify specific points on a plot. For example, you see a cluster of points on a locoh-xy plot, and want to know when those points were recorded, and so on. To do this, you can use the aoi function to define an area of interest box on the plot window, and then use lxy.identify.aoi to grab the indices and ptid values for that cluster of points. You can then use this information as a parameter in lxy.subset function to create a locoh-xy object containing just that cluster of points.

### See Also

```
aoi, plot.locoh.lxy, lxy.subset
```

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1xy.1hs Create a LoCoH-hullset object from a LoCoH-xy object	lxy.lhs	Create a LoCoH-hullset object from a LoCoH-xy object	
--	---------	--	--

# Description

Creates a LoCoH-hullset object (class "locoh.lhs") containing one or more sets of hulls.

# Usage

```
lxy.lhs(lxy, id = NULL, s = 0, a = NULL, r = NULL, k = NULL,
kmin = 0, anv.copy = TRUE, decimal.places = 1, offset.dups = 1,
velocity.metrics = TRUE, ud = NULL, iso.add = FALSE,
iso.levels = c(0.1, 0.25, 0.5, 0.75, 0.95), sliver_check = TRUE,
pbo.style = 3, beep = FALSE, status = TRUE, save.hulls = TRUE,
save.enc.pts = TRUE)
```

lxy	A LoCoH-xy object
id	The id value(s) of 1xy for which hullsets will be created. If NULL all ids will be used.
S	Value(s) for the s term in the time-scaled-distance equation for point-to-point distance. When s=0 time is excluded and TSD is equivalent to Euclidean distance. Numeric vector or comma-separated string. Can also be 'all'
a	Value(s) for the adaptive method. Numeric vector or comma-separated string. a also be the results of the auto. a function, see notes.
r	Value(s) for the r method. Numeric vector or comma separate list of values.
k	Value(s) for the k method. Numeric vector or comma separate list of values.
kmin	A minimum number of nearest neighbors for each parent point regardless of the method used. Set k=2 to ensure that every point is part of a hull. Integer.
anv.copy	Copy the ancillary variables data frame (if exists), T/F
decimal.places	The number of decimal places for the k/r/a parameter value used when constructing the name of a hullset. Note this has no effect on hull creation or the precision of values used, only the number of digits that appear in the hullset name.
offset.dups	A number of map units to randomly offset duplicate points. Set offset.dups=0 to ignore duplicate points
velocity.metri	
	Compute the velocity hull metrics
ud	Deprecated (no longer used). Use iso.add instead
iso.add	Whether to also create density isopleths, T/F
iso.levels	Isopleth levels (see also 1hs.iso.add), numeric vector. Ignored if lcodeiso.add=FALSE.
sliver_check	Whether to check for and delete slivers in isopleths. See details. T/F
pbo.style	Progress bar style (see pbapply package)
	Server com selver (see Lenther's Lorentee)
beep	Beep when done. T/F
status	Beep when done. T/F Show messages. T/F
•	Beep when done. T/F

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#### **Details**

This function creates a LoCoH-hullset object from a LoCoH-xy object. Other functions allow you to do things with hullsets, including computing additional hull metrics, constructing isopleths, directional routes, generating scatterplots, exporting, etc. Note that before you use this function, nearest neighbors must have already been identified and saved in the input LoCoH-xy object (see lxy.nn.add).

If iso.add=TRUE, after the hulls are created the function will create density isopleths using the default sort order (area for *k-method*, number of enclosed points for the *a* and *r-methods*). You can control which isopleth levels are created using the iso.levels argument. If sliver\_check=TRUE, isopleths will checked for 'slivers'. Slivers (as used here) refer to polygons or holes with <3 unique nodes. Slivers can be caused by reductions in numeric precision or rounding errors, and are not uncommon.

When working with a large dataset where memory limts may affect performance, you can choose to not save the hulls or enclosed points by setting save.hulls=FALSE and save.enc.pts=FALSE. See the vignette on working with large datasets.

#### Value

An object of class locoh.lhs

#### See Also

xyt.lxy for creating LoCoH-xy objects lhs.iso.add for adding isopleths lhs.ellipses.add for computing bounding ellipses lhs.visit.add for computing time-use metrics lhs.plot.scatter for creating scatterplots of hull metrics plot.locoh.lhs for plotting a LoCoH-hullset hulls for extracting hulls as a SpatialPolygonsDataFrame lhs.exp.shp to export hulls as shapefile

lxy.merge

Merges LoCoH-xy object

# Description

Merges LoCoH-xy objects together

#### Usage

```
lxy.merge(..., pts.flds = "all", save.ptid = FALSE, new.id = NULL,
    save.old.id = NULL, dt.int.round.to = 0.1, tau.diff.max = 0.02)
```

	LoCoH-xy objects
pts.flds	A character vector of column names to include in the merged object, can also be "all" or NULL
save.ptid	If duplicate ptid values are encounted in the merged object, whether to save the original ptid values as an ancillary variable, T/F
new.id	A new id value for the merged object
save.old.id	A boolean or the name of a ancillary variable where the old id values will be saved

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dt.int.round.to

The proportion of the median sampling frequency that time intervals will be rounded to when computing the frequency table of sampling intervals (no change is made to the time stamps)

tau.diff.max

The maximum deviation from tau (the median delta.t of the entire dataset), expressed as a proportion of tau, that time difference between two points must fall for the distance between those two points to be included in the calculation of the median step length

#### **Details**

The coordinate system of the LoCoH-xy objects being merged must be the same. Also each lxy object must have the same data columns present, e.g., dt, col, ancillary variables, etc. To merge a subset of the attribute fields, use the pts.flds parameter.

Because LoCoH-xy object must have unique ptid values for each location, if the merged object contains duplicate ptid values new one will be created. If save.ptid=TRUE, the 'old' ptid values will be saved as ptid.orig.

The merged object will no have nearest neighbors table and the random walk parameters will be recomputed.

#### See Also

lxy.id.new

lxy.nn.add

Identifies nearest neighbors for a LoCoH-xy object

# Description

Identifies nearest neighbors for a LoCoH-xy object

# Usage

```
lxy.nn.add(lxy, id = NULL, ptid = NULL, k = NULL, r = NULL, a = NULL,
s = NULL, kmin = 0, ptsh = NULL, ptsh.idx = 1,
nn.exists = c("append", "replace", "skip")[1], time.term = c("vmax",
  "dif")[1], FNN.algorithm = c("cover_tree", "kd_tree", "VR", "CR")[2],
  dec.places = 1, ra.init.samp.size = 30, ra.init.quant = 0.8,
  tct = 0.05, beep = FALSE, status = TRUE)
```

lxy	A LoCoH-xy object
id	The name(s) of individuals to analyze
ptid	A vector of ptid indicating which points should have nearest neighbors identified (can be used to speed up processing during testing)
k	Value for the fixed-k method (identify k nearest neighbors of each point)
r	Value for the fixed-r method (identify all points within radius r)
a	Value for the a method (identify all points within cumulative distance a). Can also be a data frame of parameters returned by the auto. a function.

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S	The value for s for the time-scaled distance metric	
kmin	A minimum number of neighbors to identify for each point	
ptsh	The desired proportion of time-selected hulls [01], may also be 'all' if the sptsh map has already been computed. See details.	
ptsh.idx	The index of the saved ptsh-s table. See also summary.locoh.lhs	
nn.exists	What to do if nearest neighbors have already been saved: "append", "replace", or "skip"	
time.term	The space-time transformation to use in the TSD distance metric: 'vmax' for the maximum velocity transformation (default) or 'dif' for the diffusion transformation	
FNN.algorithm	The algorithm to be used in the get.knnx() function in the package FNN	
dec.places	The number of decimal places that rmax and amax should be rounded to	
ra.init.samp.size		
	How many randomly selected points to use to come up with the first guess for how many neighbors to find for each point to satisify a (a-method only)	
ra.init.quant	The proportion of randomly selected to points to use for the a value when coming up with an initial guess at the number of neighbors to find for each point to satisify a (a-method only)	
tct	Temporal continuity threshhold used when a=auto.a	
beep	Beep when done (T/F)	
status	Show status messages (T/F)	

# **Details**

When s > 0, the 'distance' (as defined by the time-scaled distance metric') between two points is a function of their separation in time as well as space.

If ptsh is provided, the script will find a value of 's' such that the proportion of hulls which are time-selected (e.g, consecutive points in time) is equal to ptsh. In this case, no value for s should be passed. If ptsh="all" and the proportion of time selected hulls has already been computed, those values of 's' will be used.

# Value

A LoCoH-xy object object with saved information about each points' nearest neighbors

### See Also

 $summary. locoh. lxy \ to see \ what \ nearest \ neighbors \ have \ already \ been \ identified \ auto. a \ lxy. amin. add \ lxy. ptsh. add$ 

# Examples

```
## Not run:
# lxy <- lxy.nn.add(lxy, k=10, s=0.01)
## End(Not run)</pre>
```

66 lxy.plot.freq

lxy.plot.freq Plots of sampling frequency	
---	--

# **Description**

Creates plots of the temporal extent and sampling frequency of a LoCoH-xy object

# Usage

```
lxy.plot.freq(lxy, id = NULL, deltat.by.date = F, samp.by.date = F,
    cp = F, cp.min = 0, cp.max = 1, time.unit = c("auto", "sec", "min",
    "hour", "day", "week", "month", "year")[1], xlim = NULL, ylim = NULL,
    ylim.deltat.by.date = c(0, 0.999), sbd.y.jiggle = 0.1, sbd.vline = NULL,
    sbd.vline.trunc.units.to = c("secs", "mins", "hours", "days")[4],
    cex.pts = 0.3, desc = c(0, 1, 3)[2], cex.desc = 0.8,
    col.desc = "darkgreen", title = NULL, title.show = TRUE,
    subtitle = "auto", mar = c(2.8, 2.8, if (title.show) 2.8 else 0.5, 0.5),
    mgp = c(1.8, 0.5, 0), figs.per.page = NULL, status = TRUE,
    panel.num = NULL, panel.num.inside.plot = !title.show, png.dir = NULL,
    png.dir.make = TRUE, png.width = 800, png.height = png.width,
    png.overwrite = TRUE, png.pointsize = 12 + (png.width - 480)/80, ...)
```

lxy	A LoCoH-xy object	
id	The id(s) of the individual(s) to include in the plot	
deltat.by.date	Produce a plot of the sampling interval by date. T/F	
samp.by.date	Produce a scatterplot showing the number of samples by date. T/F	
ср	Produce a plot of the cumulative proportion of sampling frequencies. T/F	
cp.min	The minimum sampling frequency (expressed as a proportion of tau) shown on the plot	
cp.max	The maximum sampling frequency (expressed as a proportion of tau) shown on the plot	
time.unit	A unit of time that will be used on the y-axis when plotting frequency by date	
xlim	The range for the x-axis. Can be a two-element vector (min, max), NULL (range will be computed from the data), or "same" (same range will be used for all individuals).	
ylim	The range for the y-axis.	
ylim.deltat.by.date		
	A two-element numeric vector with values 01. Will interpret these values as the first and last percentiles of delta.t to plot	
sbd.y.jiggle	An amount to 'jiggle' the y values to better see point density	
sbd.vline	An interval of time (in seconds) for which vertical lines will be included on the sampling interval by date plot, to help see the dates	
sbd.vline.trunc.units.to		
	A character "secs", "mins", "hours" or "days" specifying where to draw the first vertical lines. quantiles of delta.t when setting the range of ylim when $deltat.by.date=TRUE$	

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cex.pts The expansion factor for points on the plot Which side to display automatically generated descriptive text (e.g. caption). desc 0=none, 1=bottom, 3=top. The expansion factor for the descriptive text. Numeric value. cex.desc col.desc The color of the descriptive text. Color value. title The title to be displayed. Character. If NULL a title will be constructed. title.show Whether to show the title. T/F subtitle The plot subtitle. If 'auto' a default subtitle will be used, or pass an empty string ' ' to omit. Character mar The plot margins. A four item numeric vector The distance away from the edge of the plot for the 1) label, 2) tick marks, and mgp 3) axis line. A three-item numeric vector figs.per.page The number of plots per page. Show status messages. T/F status panel.num A number or letter to display in the upper left hand corner of the plot when the plot will be used as part of a multi-frame graphic (as in publications). Character panel.num.inside.plot Whether to display panel.num inside the plot area itself, as opposed to the title area. T/F The directory for a PNG file (filename will be constructed automatically). Igpng.dir nored if png.fn is passed png.dir.make Whether to create png.dir if it doesn't exist. T/F png.width The width of the PNG image The height of the PNG image png.height Whether to overwrite an existing PNG file if it exists. T/F png.overwrite The pointsize (in pixels) for the PNG image, equivalent to the height or width png.pointsize

# Value

A list of lists, one for each plot containing the filename (NULL if no png made), the image dimensions (NULL), descriptive text, and id

of a character in pixels (increase to make labels appear larger) Additional parameters that will be passed to the plot function

#### Note

Plotting the cumulative percentage of sampling frequencies (codecp=TRUE) can help determine a threshhold below which pairs of points should be considered to be part of the same 'burst' (see lxy.thin.bursts). For example, if most points are sampled 1 hour apart, but there are a few bursts of points that were only 2 minutes apart, the cumulative percentage of sampling frequencies will reveal a cluster of sampling intervals around 2 minutes and the majority around 1 hour.

Plotting the sampling frequency over time can help identify gaps in the data as well as frequencies for harmonising sampling frequency

# See Also

lxy.thin.bursts,lxy.thin.byfreq

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lxy.plot.mtdr	Plot distribution of the ratio the maximum theoretical distance ratio for nearest neighbors

# **Description**

Plot distributions of the ratio of maximum theoretical distance times 's' over TSD for all unique pairs of nearest neighbors

### Usage

```
lxy.plot.mtdr(lxy, s = NULL, k = NULL, a = NULL, r = NULL,
  type = c("mtd.tsd", "mtd.ed")[1], offset.dups = 1, id = NULL,
  show.samp.size = TRUE, outline = FALSE, desc = c(0, 1, 3)[2],
  cex.desc = 0.8, col.desc = "darkgreen", mar = c(3, 3, if (title.show) 3
  else 0.7, 0.5), mgp = c(1.9, 0.5, 0), figs.per.page = NULL,
  title = NULL, title.show = TRUE, title.obj.name = FALSE,
  panel.num = NULL, panel.num.inside.plot = !title.show,
  no.sci.notation = FALSE, png.dir = NULL, png.dir.make = TRUE,
  png.width = 800, png.height = png.width, png.overwrite = TRUE,
  png.pointsize = 12 + (png.width - 480)/80, status = TRUE, ...)
```

lxy	A LoCoH-xy object
S	The s value(s) of nearest neighbor sets to include in the plot. If NULL, all values will be used
k	A k-value for the number of nearest neighbors around each point to include in the plot
a	A a-value for the number of nearest neighbors around each point to include in the plot
r	A r-value for the number of nearest neighbors around each point to include in the plot
type	Which ratio to plot: maximum theoretical distance over TSD, or maximum theoretical distance over Euclidean distance
offset.dups	An amount in map units for which pairs of points with the same location but different times will be offset so that a TSD or Euclidean distance can be calculated (see also lxy.lhs)
id	The id(s) of the individual(s) to include in the plot
show.samp.size	Whether to display the sample size of the number of unique pairs of points for each value of $s,T/F$
outline	Show outliers in the box plots T/F
desc	Which side to display automatically generated descriptive text (e.g. caption). 0=none, 1=bottom, 3=top.
cex.desc	The expansion factor for the descriptive text. Numeric value.
col.desc	The color of the descriptive text. Color value.
mar	The plot margins. A four item numeric vector

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mgp The distance away from the edge of the plot for the 1) label, 2) tick marks, and

3) axis line. A three-item numeric vector

figs.per.page The number of plots per page.

title The title to be displayed. Character. If NULL a title will be constructed.

title.show Whether to show the title. T/F

title.obj.name Whether to add the name of the lxy object to the plot title (ignored if title is

passed). T/F

panel.num A number or letter to display in the upper left hand corner of the plot when the

plot will be used as part of a multi-frame graphic (as in publications). Character

panel.num.inside.plot

Whether to display panel.num inside the plot area itself, as opposed to the title

area. T/F

no.sci.notation

Whether to avoid the use of scientific notation on labels on the x-axis. T/F

png.dir The directory for a PNG file (filename will be constructed automatically). Ig-

nored if png.fn is passed

png.dir.make Whether to create png.dir if it doesn't exist. T/F

png.width The width of the PNG image png.height The height of the PNG image

png.overwrite Whether to overwrite an existing PNG file if it exists. T/F

png.pointsize The pointsize (in pixels) for the PNG image, equivalent to the height or width

of a character in pixels (increase to make labels appear larger)

status Display status messages. T/F

... Additional parameters that will be passed to the plot function

### **Details**

This function plots the ratio of the maximum theoretical distance the individual could have traveled (multiplied by 's') over the total TSD distance metric for all nearests neighbors for the specified value of k/a/r for different values of s. This ratio will of course never be greater than one because the maximum theoretical distance is one of the terms in TSD. The purpose of this function is to see the effect of s on the relative contribution of the time term in the TSD metric.

This function requires that nearest neighbors already be computed. To identify nearest neighbors for a range of 's' values, use lxy.ptsh.add (see examples).

### Value

A list of plots created, with one element per id, and each element consisting of another list with elements for the filename (or NULL), filename dimensions in pixels (or NULL), the MTD ratios (as a list with one element for each value of s), descriptive text, and the k/a/r value

# **Examples**

```
## Not run:
## Identify a range of 's' values from space-selection to time-selection,
## and find 10 nearest neighbors for each value of 's'
lxy <- lxy.ptsh(lxy, nn=TRUE)
## Plot the ratio of maximum theoretical distance travel to TSD
lxy.plot.mtdr(lxy)</pre>
```

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```
## End(Not run)
```

lxy.plot.pt2ctr

Plot distance to centroid over time

# Description

Produces a plot of the distance of each point to the centroid over time to see 'natural' periodicities in the data

### Usage

```
lxy.plot.pt2ctr(lxy, id = NULL, idx = NULL, vline = NULL,
vline.trunc.units.to = c("secs", "mins", "hours", "days")[4],
figs.per.page = NULL, ...)
```

# **Arguments**

lxy	A LoCoH-xy object	
id	The id value(s) to include on the plot	
idx	An optional vector of indices of points that the plot will be restricted to. See notes	
vline	An interval of time (in seconds) for the vertical grid lines	
vline.trunc.units.to		
	A character value: "secs", "mins", "hours", or "days". Determines where the first vertical grid lines will appear	
figs.per.page	The number of figures per page	
	Additional parameters that will be passed to the plot function	

# Note

The purpose of this graph is to help see the 'natural' movement cycles in a dataset, when no *a priori* information exists that helps identify the time scale of interest. In T-locoh, defining the timescale of interest helps to select a value for s.

To 'zoom in' to a section of the timeline, pass a value for idx. For example, if there are 5000 points in the dataset

If a value is passed for vline, the first vertical line will coincide with a multiple of vline.trunc.units.to. For example, if vline=3600\*24(24 hours), and vline.trunc.units.to="days", the first vertical line will be the beginning of a day regardless of when the point series started. This can be helpful for seeing cycles of a specific frequency.

### See Also

```
lxy.plot.sfinder
```

lxy.plot.ptsh 71

lxy.plot.ptsh	Plots the proportion of time-selected hulls over 's'	

# **Description**

Plots the proportion of time-selected hulls over 's'

# Usage

```
lxy.plot.ptsh(lxy, id = NULL, ptsh.idx = NULL, use.nn = FALSE, k = NULL,
    r = NULL, a = NULL, slim = NULL, boxplot = FALSE, overlay = FALSE,
    desc = c(0, 1, 3)[2], cex.desc = 0.8, col.desc = "darkgreen",
    title = NULL, title.show = TRUE, legend = c("none", "bottomright",
    "bottom", "bottomleft", "left", "topleft", "top", "topright", "right",
    "center")[2], mar = c(3, 3, if (title.show) 2.8 else 0.7, 0.5),
    mgp = c(1.8, 0.5, 0), figs.per.page = NULL, panel.num = NULL,
    panel.num.inside.plot = !title.show, png.dir = NULL,
    png.dir.make = TRUE, png.width = 800, png.height = png.width,
    png.overwrite = TRUE, png.pointsize = 12 + (png.width - 480)/80,
    lo.save = TRUE, ...)
```

A LoCoH-xy object
The name(s) of individuals to plot
The index number of the saved ptsh table to use (ignored if use.nn=TRUE)
Whether to create the plot based on nearest neighbor sets (as opposed to saved ptsh tables, see Details). T/F.
Value for the $k$ method if creating the plot based on nearest neighbor tables (ignored if use.nn=FALSE)
Value for the r method if creating the plot based on nearest neighbor tables (ignored if use.nn=FALSE)
Value for the a method if creating the plot based on nearest neighbor tables (ignored if use.nn=FALSE)
The lower and upper bounds for s, two-element numeric vector
Display boxplots of the range of s-values for each target ptsh for multiple individuals. T/F
Overlay curves for multiple individuals. T/F
Which side to display automatically generated descriptive text (e.g. caption). 0=none, 1=bottom, 3=top.
The expansion factor for the descriptive text. Numeric value.
The color of the descriptive text. Color value.
The title to be displayed. Character. If NULL a title will be constructed.
Whether to show the title. T/F.
A character object specifying where to put the legend (ignored when use.nn=TRUE)
The plot margins. A four item numeric vector

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mgp The distance away from the edge of the plot for the 1) label, 2) tick marks, and

3) axis line. A three-item numeric vector

figs.per.page The number of plots per page.

panel.num A number or letter to display in the upper left hand corner of the plot when the

plot will be used as part of a multi-frame graphic (as in publications). Character

panel.num.inside.plot

Whether to display panel.num inside the plot area itself, as opposed to the title

area. T/F

png.dir The directory for a PNG file (filename will be constructed automatically).

png.dir.make Whether to create png.dir if it doesn't exist. T/F

png.width The width of the PNG image
png.height The height of the PNG image

png.overwrite Whether to overwrite an existing PNG file if it exists. T/F

png.pointsize The pointsize (in pixels) for the PNG image, equivalent to the height or width

of a character in pixels (increase to make labels appear larger)

lo.save Change layout

... Additional parameters that will be passed to the plot function

#### **Details**

This function will plot the proportion of total hulls that are 'time-selected'. Time-selected means all of the nearest neighbors are were sampled sequentially in time. This is one end of the spectrum as far as nearest neighbor identification goes, the other being space-selected (i.e., time has no bearing). The s parameter in the TSD equation determines the degree to which time plays a role in the point-to-point 'distance'. When s=0, time plays no role in TSD and TSD is equivalent to Euclidean distance. As s increases, time plays a bigger and bigger role until eventually nearest neighbor selection is equivalent to selection points based only on their separation in time.

In order to plot the proportion of time-selected hulls (ptsh), nearest neighbors must have already been identified. This can be done in one of two ways. The <code>lxy.ptsh.add</code> function will compute ptsh for different values of s using a random sample of points (to save time), automatically picking values of s such that ptsh is close to target values provided by the user. Alternately, one can identify nearest neighbors for different values of s using <code>lxy.nn.add</code> and then run this function with use.nn=TRUE. The main difference between <code>lxy.ptsh.add</code> and <code>lxy.nn.add</code> is that <code>lxy.ptsh.add</code> finds nearest neighbors for a random sample of points, and doesn't actually save the nearest neighbor information for individual points, whereas <code>lxy.nn.add</code> identifies and saves nearest neighbor information for each and every point.

### Value

A list of lists, one for each plot containing the filename (NULL if no png made), the image dimensions (or NULL), the descriptive text, the id, and a matrix of the values

### See Also

lxy.ptsh.add, lxy.nn.add

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### **Examples**

```
# data(toni.lxy)
# toni.lxy <- lxy.ptsh.add(toni.lxy)
# lxy.plot.ptsh(toni.lxy)</pre>
```

lxy.plot.sfinder

Plot distributions of 's' such that the vmax/diffusion term in TSD are equivalent to the actual displacement

### **Description**

This will find the value of s that will result in the time term of TSD being approximately equal to the distance term

### Usage

```
lxy.plot.sfinder(lxy, id = NULL, delta.t = "auto", delta.t.auto.n = 8,
  delta.t.err = 0.01, outline = FALSE, desc = c(0, 1, 3)[2],
  cex.desc = 0.8, col.desc = "darkgreen", time.term = c("vmax", "dif")[1],
  mar = c(3, 3, if (title.show) 2.8 else 0.7, 0.5), mgp = c(1.8, 0.5, 0),
  figs.per.page = NULL, title = NULL, title.show = TRUE,
  panel.num = NULL, panel.num.inside.plot = !title.show, png.dir = NULL,
  png.dir.make = TRUE, png.width = 800, png.height = png.width,
  png.overwrite = TRUE, png.pointsize = 12 + (png.width - 480)/80, ...)
```

lxy	A LoCoH-xy object
id	The id(s) of the individual(s) to include in the plot
delta.t	numeric vector of delta.t values (in seconds) for which a s-values will be computed. Can also be 'auto' in which case $delta.t.auto.n$ delta.t values will be computed ranging from 3 * tau to the 80th percent point-to-point interval for the entire dataset
delta.t.auto.n	The number of delta-ts to use when delta.t="auto"
delta.t.err	The proportion of delta.t within which the interval between two points must fall to be included in the plot
outline	Show outliers in the box plots T/F
desc	Which side to display automatically generated descriptive text (e.g. caption). 0=none, 1=bottom, 3=top.
cex.desc	The expansion factor for the descriptive text. Numeric value.
col.desc	The color of the descriptive text. Color value.
time.term	The type of time term to use ('vmax' is computed as deltaT * maximum possible velocity, while 'dif' computes Gauusian diffusion distance)
mar	The plot margins. A four item numeric vector
mgp	The distance away from the edge of the plot for the 1) label, 2) tick marks, and 3) axis line. A three-item numeric vector

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figs.per.page	The number of plots per page.
title	The title to be displayed. Character. If NULL a title will be constructed.
title.show	Whether to show the title. T/F.
panel.num	A number or letter to display in the upper left hand corner of the plot when the plot will be used as part of a multi-frame graphic (as in publications). Character
panel.num.insi	de.plot
	Whether to display panel.num inside the plot area itself, as opposed to the title area. T/F
png.dir	The directory for a PNG file (filename will be constructed automatically). Ignored if png.fn is passed
png.dir.make	Whether to create png.dir if it doesn't exist. T/F
png.width	The width of the PNG image
png.height	The height of the PNG image
png.overwrite	Whether to overwrite an existing PNG file if it exists. T/F
png.pointsize	The pointsize (in pixels) for the PNG image, equivalent to the height or width of a character in pixels (increase to make labels appear larger)
	Additional parameters that will be passed to the plot function

#### Value

A list of lists, one for each plot containing the filename (NULL if no png made), the image dimensions (or NULL), the descriptive text, the id, and a list of the svals

1xy.plot.tspan Plot distributions of the time span of nearest neighbors

### **Description**

Plot distributions of the time span of nearest neighbors as a proportion of the median sampling interval

### Usage

```
lxy.plot.tspan(lxy, s = NULL, k = NULL, a = NULL, r = NULL, id = NULL,
type = c("hist", "boxplot", "mean")[1], outline = FALSE, breaks = 20,
desc = c(0, 1, 3)[2], cex.desc = 0.8, col.desc = "darkgreen",
col.hist = "gray80", mar = c(if (type == "hist") 1.5 else 3, 3, if (type
== "hist") 2 else if (title.show) 3 else 0.5, 0.5), mgp = c(1.9, 0.5, 0),
figs.per.page = NULL, title = NULL, title.show = TRUE,
title.obj.name = FALSE, panel.num = NULL,
panel.num.inside.plot = !title.show, panel.num.cex = 2,
no.sci.notation = FALSE, png.dir = NULL, png.dir.make = TRUE,
png.width = 800, png.height = png.width, png.overwrite = TRUE,
png.pointsize = 12 + (png.width - 480)/80, status = TRUE, ...)
```

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lxy	A LoCoH-xy object
S	The s value(s) of nearest neighbor sets to include in the plot. If NULL, all values will be used
k	A k-value for the number of nearest neighbors around each point to include in the plot
a	A a-value for the number of nearest neighbors around each point to include in the plot
r	A r-value for the number of nearest neighbors around each point to include in the plot
id	The id(s) of the individual(s) to include in the plot
type	The type of plot for the time span: 'hist', 'boxplot', or 'mean'
outline	Show outliers in the box plots T/F
breaks	The breaks parameter for a histogram, see hist
desc	Which side to display automatically generated descriptive text (e.g. caption). 0=none, 1=bottom, 3=top.
cex.desc	The expansion factor for the descriptive text. Numeric value.
col.desc	The color of the descriptive text. Color value.
col.hist	The color of the histogram bars. Color value.
mar	The plot margins. A four item numeric vector
mgp	The distance away from the edge of the plot for the 1) label, 2) tick marks, and 3) axis line. A three-item numeric vector
figs.per.page	The number of plots per page.
title	The title to be displayed. Character. If NULL a title will be constructed.
title.show	Whether to show the title. T/F
title.obj.name	Whether to add the name of the lxy object to the plot title (ignored if title is passed). $T/F$
panel.num	A number or letter to display in the upper left hand corner of the plot when the plot will be used as part of a multi-frame graphic (as in publications). Character
panel.num.insid	•
	Whether to display panel.num inside the plot area itself, as opposed to the title area. Ignored if panel.num is NULL. T/F
panel.num.cex	The expansion factor for the panel number. Ignored if panel.num is NULL.
no.sci.notation	
png.dir	Whether to avoid the use of scientific notation on labels on the x-axis. T/F The directory for a PNG file (filename will be constructed automatically). Ig-
	nored if png.fn is passed
png.dir.make	
png.dir.make png.width	nored if png.fn is passed
	nored if png.fn is passed Whether to create png.dir if it doesn't exist. T/F
png.width	nored if png.fn is passed Whether to create png.dir if it doesn't exist. T/F The width of the PNG image
png.width png.height	nored if png.fn is passed  Whether to create png.dir if it doesn't exist. T/F  The width of the PNG image  The height of the PNG image
png.width png.height png.overwrite	nored if png.fn is passed  Whether to create png.dir if it doesn't exist. T/F  The width of the PNG image  The height of the PNG image  Whether to overwrite an existing PNG file if it exists. T/F  The pointsize (in pixels) for the PNG image, equivalent to the height or width
png.width png.height png.overwrite png.pointsize	nored if png.fn is passed  Whether to create png.dir if it doesn't exist. T/F  The width of the PNG image  The height of the PNG image  Whether to overwrite an existing PNG file if it exists. T/F  The pointsize (in pixels) for the PNG image, equivalent to the height or width of a character in pixels (increase to make labels appear larger)

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#### Value

A list of plots created, with one element per id, and each element consisting of another list with elements for the filename (or NULL), filename dimensions in pixels (or NULL), the timespan values (as a list with one element for each value of s), descriptive text, and the k/a/r value

lxy.proj.add

Specify the projection system for a LoCoH-xy object

# Description

Specify the projection system for a LoCoH-xy object

# Usage

```
lxy.proj.add(lxy, proj4string = CRS(as.character(NA)))
```

# **Arguments**

1xy LoCoH-xy object

proj4string An object of class "CRS", projection string

# Details

This function will add projection information to a LoCoH-xy object. Note this does not reproject coordinates, it only adds or changes the projection information. Any existing projection information will be overwritten.

### Value

```
A LoCoH-xy object
```

### See Also

CRS-class for arguments accepted by the CRS function.

# **Examples**

```
# lxy <- lxy.proj.add(lxy, CRS("+proj=utm +south +zone=34"))</pre>
```

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lxy.ptsh.add	Compute s vs. proportion-time-selected hulls table

# **Description**

Identify the values of s that result in proportion p of hulls being time-selected

### Usage

```
lxy.ptsh.add(lxy, id = NULL, k = 10, n = 200, samp.idx = NULL,
  sinit = 0.005, ptsh.target = 1:9/10, ptsh.max = 0.98, ptsh.buf = 0.01,
  max.iter = 15, max.loops = 15, max.reached = c("warning", "stop")[1],
  time.term = c("vmax", "dif")[1], FNN.algorithm = c("cover_tree",
  "kd_tree", "VR", "CR")[2], use.nn = FALSE, plotme = TRUE, save = TRUE,
  nn.add = FALSE, use.pb.n = 200, ptsh.exists = c("replace", "append")[2],
  beep = FALSE, status = TRUE)
```

lxy	A LoCoH-xy object
id	The name(s) of individuals to analyze
k	Value for the k-method that will be used to create hulls for the sample points (and then used to find the proportion of time-selected hulls)
n	Number of randomly selected points to use as samples (ignored if samp.idx is passed)
samp.idx	A vector of indices of the points to use as samples
sinit	The initial value of $s$ that will be used to start the iteration to find that value of $s$ that produces a proportion of time selected hulls $>=$ ptsh.max
ptsh.target	A vector of values 01 that will serve as the target <i>ptsh</i> values. For each ptsh target, script will try to find a value of <i>s</i> that generates the targeted proportion of time selected hulls (within ptsh.buf)
ptsh.max	The highest value of ptsh for which a value of $s$ will be computed. It is generally recommended that this be less than 1.
ptsh.buf	The level of accuracy or precison to which the found values of 's' return the targetted ptsh.
max.iter	The maximum number of times the script will double sinit in an effort to find the value of s that produces ptsh.max
max.loops	The maximum number of intermediate values of s the script will try when 'zooming' in on the target ptsh levels
max.reached	What to do if the maximum number of iterations is reached, warning or stop
time.term	The space-time transformation to use in the TSD distance metric: 'vmax' for the maximum velocity transformation (default) or 'dif' for the diffusion transformation.
FNN.algorithm	The algorithm to be used in the get.knnx() function in the package FNN
use.nn	Whether to use saved nearest neighbor sets for the ptsh computations. T/F
plotme	Whether to plot the ptsh vs. s curve. T/F

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save Whether to save the ptsh-s table in the LoCoH-xy object. T/F

nn. add Whether to also identify and save nearest neighbor sets for all points for k=k and

the values of s identified. T/F

use.pb.n The sample size (i.e., n) above which a progress bar will be displayed

ptsh.exists What to do if there is already a ptsh table in the LoCoH-xy object: 'replace'

or 'append'

beep Whether to beep when done. T/F status Display status messages. T/F

### **Details**

When s=0, nearest neighbors are space-selected (i.e., point-to-point distance is merely Euclidean distance). For large values of s, nearest neighbors are effectively time-selected (e.g., temporally contiguous). One approach to selecting a value of s between these two ends of the spectrum is to pick a s value that returns an intermediate proportion of time-selected-hulls representing the desired balance between space and time selection (which in turn is shaped by the research question / objective). This function will find the value(s) of s that produce a desired proportion of time-selected-hulls using a randomly-selected subset of points. A general rule of thumb is to pick a value of s that results in a proportion of time-selected hulls from 0.4 to 0.6.

The script iteratively tries a variety of s values until it finds one that produces the desired proportion of time-selected hulls within a tolerance of ptsh.buf. If for example the vector of target values ptsh.target includes 0.5, and ptsh.buf = 0.01, the script will try to find a value of s that results in a proportion of time-selected hulls between 0.49 and 0.51.

#### See Also

lxy.nn.add

lxy.repair

Repair a LoCoH-xy object

### **Description**

Recreates a LoCoH-xy object

### Usage

```
lxy.repair(lxy, fix.dup.ptid = FALSE, dt.int.round.to = 0.1,
   tau.diff.max = 0.02)
```

### **Arguments**

1xy A LoCoH-xy object

fix.dup.ptid Generate new ptid value(s) if there are any duplicates

dt.int.round.to

The proportion of the median sampling frequency that time intervals will be rounded to when computing the frequency table of sampling intervals (no change is made to the time stamps)

tau.diff.max

The maximum deviation from tau (the median delta.t of the entire dataset), expressed as a proportion of tau, that time difference between two points must fall for the distance between those two points to be included in the calculation of the median step length

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#### **Details**

This will return a new lxy object containing the original xys, dt, and ptid from lxy. All other items and attributes (including the comment) will be recreated or set to NULL

Set fix.dup.ptid=TRUE to automatically generate new ptid values if any duplcates are detected. If fix.dup.ptid=FALSE and duplicate ptid values are detected, an error message will result.

tau.diff.max exists to eliminate the inclusion of temporal outliers in the computation of the median step length. The time difference betwen points must be withint tau.diff.max of tau for that pair of points to be included in step length calculation.

#### Value

```
A LoCoH-xy object
```

### See Also

```
xyt.lxy,lxy.id.new,lxy.merge
```

lxy.reproject

Project or reproject coordinates

### **Description**

Project or reproject coordinates of a LoCoH-xy object

### Usage

```
lxy.reproject(lxy, proj, dt.int.round.to = 0.1, tau.diff.max = 0.02,
    status = TRUE)
```

# **Arguments**

1xy A LoCoH-xy object

proj Projection object of class CRS-class

dt.int.round.to

The proportion of the median sampling frequency that time intervals will be rounded to when computing the frequency table of sampling intervals (no change

is made to the time stamps)

tau.diff.max The maximum deviation from tau (expressed as a proportion of tau) that a point-

to-point time difference must fall within for the point-to-point distance to be

included in the calculation of the median step length

status Show status messages (T/F)

# Details

This function will reproject the locations to a new coordinate system. In order for this to work,

• The coordinate system of the current locations must be recorded. To see the current coordinate system, run summary.locoh.lxy. To add projection information (which you need to get from the source of the data), use lxy.proj.add.

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• Argument proj4string which is an object of class CRS-class containing information about the new projection system. A good place to find the proj4 strings for a projection system is <a href="http://www.spatialreference.org">http://www.spatialreference.org</a>.

Note that not all coordinate systems can be projected into all other coordinate systems. If you get an error message like 'non finite transformation detected', the coordinate system you are trying to project into may not be compatible with the existing coordinate system.

### See Also

```
lxy.proj.add, summary.locoh.lxy, CRS
```

### **Examples**

```
## Not run:
lxy.utm <- lxy.reproject(lxy, CRS("+proj=utm +north +zone=18 +ellps=WGS84"))
## End(Not run)</pre>
```

lxy.save

Save a LoCoH-xy object to disk

### **Description**

Saves a LoCoH-xy object to disk, constructing a file name if needed that reflects the contents

# Usage

```
lxy.save(lxy, file = NULL, save.as = NULL, dir = ".", suf = NULL,
  compress = TRUE, auto.num.files = TRUE, width = 2)
```

### **Arguments**

lxy	A LoCoH-xy object
file	Optional file name
save.as	The name of the saved object, if NULL the original object name will be used
dir	Directory for the output file (relative to the working directory), ignored if file passed
suf	A suffix that will be used in the construction of the file name, ignored if file is passed
compress	Compress file (T/F)
auto.num.files	Use a numeric token as part of the constructed file name to get a unique file name(T/F)
width	The number of digits in auto.num.files

### See Also

```
xyt.lxy, lhs.save
```

lxy.subset 81

	lxy.subset	Take a subset of a LoCoH-xy object		
--	------------	------------------------------------	--	--

# Description

Returns a subset of a LoCoH-xy object based on the id, ptid, idx, or dates

# Usage

```
lxy.subset(lxy, id = NULL, ptid = NULL, idx = NULL, dt.start = NULL,
    dt.end = NULL, dt.int.round.to = 0.1, tau.diff.max = 0.02)
```

# **Arguments**

lxy	A LoCoH-xy object
id	The id value(s) to include in the subset
ptid	A vector of ptid values for the subset of points
idx	A vector of indices for the subset of points
dt.start	A starting date for the subset. POSIXct object (or something that can be coered to POSIXct)
dt.end	An ending date for the subset. POSIXct object (or something that can be coered to POSIXct)
dt.int.round.te	0
	The proportion of the median sampling frequency that time intervals will be rounded to when computing the frequency table of sampling intervals (no change is made to the time stamps)
tau.diff.max	The maximum deviation from tau (expressed as a proportion of tau) that a point-to-point time difference must fall within for the point-to-point distance to be included in the calculation of the median step length

# Value

```
A LoCoH-xy object
```

# See Also

```
\verb|xyt.lxy, lxy.repair, lxy.thin.by freq, lxy.thin.bursts, lxy.merge|\\
```

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Thins out the 'bursts' in a GPS dataset

### **Description**

Thin out closely-timed bursts of locations

#### Usage

```
lxy.thin.bursts(lxy, id = NULL, thresh = NULL, replace = c("mean",
    "median")[2], info.only = FALSE, dt.int.round.to = 0.1,
    tau.diff.max = 0.02, status = TRUE)
```

### **Arguments**

1xy A LoCoH-xy object

id The id value(s) to be thinned

thresh The threshhold for delta.t below which a pair of points is considered to be part

of a burst, expressed either as a proportion of the median sampling frequency

(0..1) or an absolute unit of time (in seconds)

replace The burst replacement method ('mean' or 'median') info.only Show information about number of bursts (only)

dt.int.round.to

The proportion of the median sampling frequency that time intervals will be rounded to when computing the frequency table of sampling intervals (no change

is made to the time stamps)

tau.diff.max The maximum deviation from tau (the median delta.t of the entire dataset), ex-

pressed as a proportion of tau, that time difference between two points must fall for the distance between those two points to be included in the calculation of the

median step length

status Show status messages. T/F

# Value

```
a LoCoH-xy object
```

### Note

Many GPS devices have a feature to save 'bursts' of points close together in time (relative to the dominant sampling frequency) The 'burst' feature should not be confused with point averaging, whereby a GPS device internally averages locations for a period of time (e.g., 2 minutes) but saves a single location.

This function can be used to thin out 'bursts' of locations, when they are an artifact of data collection and therefore not desirable. Each group of points in a burst is replaced with a single point.

thresh is a numeric value for identifying which points should be considered part of a burst. When thresh < 1, it is taken to be a proportion of the median sampling frequency (0..1), and any pair of points that are recorded closer in time are considered part of a 'burst', When thresh > 1, it is taken to be absolute unit of time (in seconds).

lxy.thin.byfreq 83

To identify whether there are bursts in a LoCoH-xy dataset, and the sampling frequency of those bursts (i.e., the value

The two replacement methods are /codereplace="mean", in which case a burst of locations is replaced by a single point consisting of the spatial and temporal average of the burst, or /codereplace="median" in which case a burst of locations is replaced by the location at the temporal median of the burst. If /codereplace="mean", then any ancillary variables for the 'new' points will be set to NA.

Because this function deletes points, the nearest neighbor lookup table of the LoCoH-xy object (if any) will be deleted, and the parameters for random walk model will be recomputed.

### See Also

```
lxy.plot.freq, lxy.thin.byfreq
```

lxy.thin.byfreq	Delete locations to harmonize the sampling frequency and time duration
-----------------	--

# Description

Standardize the sampling frequency and duration across individuals in a LoCoH-xy object by deleting points

### Usage

```
lxy.thin.byfreq(lxy, id = NULL, trim.ends = FALSE, dt.start = NULL,
  dt.end = NULL, byfreq = FALSE, samp.freq = "lcm", lcm.round = 120,
  lcm.max.iter = 300, status = TRUE, dt.int.round.to = 0.1,
  tau.diff.max = 0.02)
```

lxy	A LoCoH-xy object
id	The id value(s) to be harmonized
trim.ends	Truncate points from either end of the timeline to achieve a common time window, T/F
dt.start	The starting date-time that all individual trajectories will be truncated to. Should be a POSIXct or POSIXlt object. If NULL, the first date-time that all points have in common will be used.
dt.end	The end date-time that all individual trajectories will be truncated to. If NULL, the last date-time that all points have in common will be used.
byfreq	Delete points to achieve a common sampling frequency (samp.freq), T/F
samp.freq	The common time step for the output (in seconds). Can also be set to "lcm", in which case the least common multiple of the median time step of each individual will be computed
lcm.round	When samp.freq="lcm", the median time step for each individual will be rounded to the nearest interval of lcm.round (in seconds)
lcm.max.iter	The maximum number of iterations to be used in the algorithm that finds the least common multiple of the median time steps

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status Show messages, T/F

dt.int.round.to

The proportion of the median sampling frequency that time intervals will be rounded to when computing the frequency table of sampling intervals (no change is made to the time stamps)

tau.diff.max

The maximum deviation from tau (the median delta.t of the entire dataset), expressed as a proportion of tau, that time difference between two points must fall for the distance between those two points to be included in the calculation of the median step length

### Value

a LoCoH-xy object

#### Note

This function processes a LoCoH-xy object that contains movement data (for one for several individuals), and removes points such that the output contains a fixed start and end date for each individual, as well as an approximately uniform sampling frequency (time step).

Before using this function, you should clean your data of all abnormally short time intervals (e.g., bursts). See lxy.thin.bursts.

If you know the time interval the data was \*supposed\* to be sampled (e.g., every 20 minutes), you should pass that value for samp.freq (expressed in seconds). If samp.freq="lcm", the function will automatically compute the common time step for the individuals by taking the least common multiple of the median time steps of each individual. You can deal with noise by rounding the median sampling interval to the value of lcm.round (expressed in seconds).

The function lxy.plot.freq can help you see the 'actual' sampling intervals in the data (set by.date=TRUE).

Because this function deletes points, the nearest-neighbors lookup table of the LoCoH-xy object (if any) will be deleted.

### See Also

xyt.lxy, lxy.plot.freq, lxy.thin.bursts

matperim matperim

### **Description**

matperim

# Usage

matperim(mat)

### **Arguments**

mat

2-column matrix representing the xy coordinates of a closed polygon or line segment

move.lxy 85

### Value

The length of the perimeter

move.lxy	Converts a Move object to a LoCoH-xy object	

# Description

Converts a Move or MoveStack object from the move package to a LoCoH-xy object

### Usage

```
move.lxy(move.obj, use.utm = FALSE, xcoord = NULL, ycoord = NULL,
proj = NULL, anv.flds = NULL, ptid = NULL, del.dup.xyt = TRUE,
dup.dt.check = TRUE, dt.int.round.to = 0.1, tau.diff.max = 0.02,
req.id = TRUE, warn.latlong = TRUE, status = TRUE)
```

move.obj	A object of class Move or MoveStack.
use.utm	Import UTM coordinates if found <i>and</i> all points fall within the same UTM zone (T/F).
xcoord	The name of a field in the data table for the x-coordinates. If NULL, the default coordinates will be used.
ycoord	The name of a field in the data table for the y-coordinates. If NULL, the default coordinates will be used.
proj	Projection object of class CRS-class. Used *only* to specify the coordinate system when the coordinates being imported are coming from the data table
anv.flds	The name of field(s) in the Move object data table that will be imported as ancillary variables. Can also be 'all'.
ptid	The name of a numeric field in the Move object data table containing unique numeric values for each point. If NULL new point id values will be created.
del.dup.xyt	Whether to delete duplicate rows with the same x, y, dt, and id value (T/F).
dup.dt.check	Whether to check to make sure there are no duplicate date values for the same id.
dt.int.round.to	
	The proportion of the median sampling frequency that time intervals will be rounded to when computing the frequency table of sampling intervals (no change is made to the time stamps).
tau.diff.max	The maximum deviation from tau (expressed as a proportion of tau) that a point-to-point time difference must fall within for the point-to-point distance to be included in the calculation of the median step length.
req.id	Require a value for id (T/F).
warn.latlong	Show a warning message if it detects coordinates may be in latitude-longitude (T/F).
status	Show status messages (T/F).

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#### Value

```
A LoCoH-xy object
```

### Note

Move and MoveStack are formal classes from the *Move* package for storage of movement data for a single (Move) or multiple (MoveStack) indviduals. move.lxy will convert these objects to LoCoH-xy objects. To import the attribute data associated with each point (termed ancillary variables in T-LoCoH), set anv.flds to the names of the field(s) you wish to import (or anv.flds="all"). Note that the Move and MoveStack classes store a lot more metadata than LoCoH-xy objects, including unused records, which are not supported by the LoCoH-xy data class and are not imported.

### See Also

```
xyt.1xy
```

### **Examples**

```
## Not run:
require(move)
leroy.move <- move(system.file("extdata","leroy.csv.gz",package="move"))
class(leroy.move)
leroy.lxy <- move.lxy(leroy.move, anv.flds=c("ground.speed", "heading"))
summary(leroy.lxy)
## End(Not run)</pre>
```

mvee mvee

# Description

Computes the minimum volume enclosing ellipsoid around a set of points using the Khachiyan Algorithm. In two dimensions, this is equivalent to the bounding ellipse.

### Usage

```
mvee(xy = NULL, tolerance = 0.005, plotme = FALSE, max.iter = 500,
    shiftxy = TRUE, no.ellipse.val = 1, checks = TRUE)
```

#### **Arguments**

xy a two-column data frame containing x and y coordinates. If NULL then a ran-

dom sample set of 10 points will be generated

tolerance a tolerance value

plotme Plot the points and ellipse (T/F)

max.iter Maximum number of iterations before giving up. If the script tries this number

of iterations but still can't get to the tolerance value, it displays an error message

and returns NULL

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shiftxy Apply a shift to the coordinates to make them smaller and speed up the matrix

calculations, then reverse the shift to the center point of the resulting ellipoid

(T/F)

no.ellipse.val Determines what the function returns if a mvee can not be found (e.g., if the

points are colinear). The default value 1 means a NULL will be returned. A value of 2 means a list of NAs will be returned which is more useful if these

values will be stored in a data frame.

checks Check xy object for the correct data type and remove any duplicate points. T/F

#### Value

A list containing the "center form" matrix equation of the ellipse. i.e. a 2x2 matrix "A" and a 2x1 vector "C" representing the center of the ellipse such that: (x - C)' A (x - C) <= 1 List elements include A - 2x2 matrix C - 2x1 vector of the center coordinates elps.axes.lngth - 2x1 vector whose elements are one-half the lengths of the major and minor axes (i.e., variables a and b in the standard ellipse equation) alpha - angle of rotation

#### Note

Adapted by Andy Lyons from Matlab code by Nima Moshtagh. Copyright (c) 2009, Nima Moshtagh http://www.mathworks.com/matlabcentral/fileexchange/9542 http://www.mathworks.com/matlabcentral/fileexchan http://stackoverflow.com/questions/1768197/bounding-ellipse

n2z

Convert NULL to a zero

# Description

Convert NULL to a zero

### Usage

n2z(x)

### **Arguments**

Х

Input object

plot.locoh.lhs

Plot a LoCoH-hullset object

# Description

Multi-purpose plotting function for a LoCoH-hullset object

#### Usage

```
## S3 method for class 'locoh.lhs'
plot(x, lhs, id = NULL, k = NULL, r = NULL,
  a = NULL, s = NULL, hs.names = NULL, iso = FALSE, rast = FALSE,
  hulls = FALSE, hpp = FALSE, dr = FALSE, nn = FALSE,
  ellipses = FALSE, allpts = FALSE, ptid = NULL, ptid.highlight = TRUE,
  add = FALSE, aoi = NULL, iso.idx = NULL, iso.sort.metric = NULL,
  iso.legend = TRUE, legend.space = 0.25, dr.metric = NULL,
  dr.thresh.val = NULL, dr.thresh.type = NULL, dr.smooth = NULL,
  lwd.dr = 2, pch.allpts = 16, cex.nn = 2, cex.hpp = 0.6,
  cex.allpts = 0.5, cex.pp = 2, cex.axis = 0.8, cex.legend = 0.8,
  col.hpp = "gray50", col.hpp.na = "yellow", col.hulls.border = "gray50",
  col.hulls.fill = NA, col.ellipses = "red", col.allpts = c("auto",
  "gray")[1], col.nn = "black", col.nn.pp = "blue", col.iso.fill = 1,
  col.iso.opacity = 1, col.iso.border = NA, col.iso.scale = TRUE,
  col.dr = "red", hpp.classify = c("none", "hsp", hm.expr(names.only = TRUE,
  print = FALSE, desc = FALSE))[1], hpp.classify.bins = 10,
  hpp.classify.chop = 0.01, hpp.classify.legend = TRUE,
  hpp.classify.common.scale.discrete = TRUE, col.ramp = c("gray10,gray90",
  "rainbow")[1], col.ramp.bins = 10, hsp = NULL, record = FALSE,
  figs.per.page = 1, same.axes.4all = NULL, overlay = FALSE,
  col.overlay.byhullset = FALSE, ufat = TRUE, ufipt = TRUE,
  axes.show = TRUE, axes.ticks = axes.show, axes.titles = axes.show,
  title = NULL, title.show = TRUE, title.inc = c("title", "hs.name", "id",
  "kar", "features", "hpp.classify", "hmap", "ptid")[if (is.null(title)) 3:4
  else 1], subtitle.inc = c("title", "hs.name", "id", "kar", "features",
  "hpp.classify", "hmap", "ptid")[if (is.null(title)) 5:8 else 0], mar = c(if
  (axes.titles || axes.ticks) 3.3 else 0.5, if (axes.titles || axes.ticks) 3.2
  else 0.5, if (title.show) 3.2 else 0.5, 0.5), mgp = c(2, 0.7, 0),
  lo.save = TRUE, lo.margins.set = TRUE, desc = c(NONE <- 0, BOTTOM <- 1,
  TOP \leftarrow 3)[ifelse(figs.per.page == 1, 2, 1)], cex.desc = 0.8,
  col.desc = "darkgreen", gmap = c("none", "roadmap", "satellite", "hybrid",
  "terrain")[1], gmap.one4all = TRUE, tiff.fn = NULL, tiff.pct = FALSE,
  tiff.bands = c(4, 3, 2), tiff.col = gray(0:255/255), tiff.buff = 0,
  tiff.fill.plot = TRUE, shp.csv = NULL, layers = NULL, png.fn = NULL,
  png.dir = NULL, png.dir.make = TRUE, png.fn.pre = NULL,
  png.fn.mid = NULL, png.fn.suf = NULL, png.fn.incld.hs.name = TRUE,
  png.each.plot.separate = TRUE, png.width = 800, png.height = png.width,
  png.pointsize = 12 + (png.width - 480)/80, png.overwrite = TRUE,
  status = TRUE, panel.num = NULL, panel.num.inside.plot = !title.show,
 hmap = NULL, iso.level = NULL, xlim = NULL, ylim = NULL,
  check.ap.value.in.hmparams = TRUE, hme = hm.expr(names.only = FALSE), ...)
```

X	A LoCoH-hullset object
lhs	Deprecated, use x instead
id	The names of the individual(s) to include in the plot.
k	The k value(s) of the hullset(s) to include in the plot. Numeric vector or commadelimited character object.

The r value(s) of the hullset(s) to include in the plot. Numeric vector or commar delimited character object. The a value(s) of the hullset(s) to include in the plot. Numeric vector or commaа delimited character object. The s value(s) of the hullset(s) to include in the plot. Numeric vector or commas delimited character object. hs.names The name(s) of saved hullsets to include in the plot iso Whether to display isopleths. T/F. rast Whether to display rasterized isopleths. T/F. hulls Whether to display hulls. T/F. Whether to display hull parent-points. T/F. hpp dr Whether to display directional routes. T/F. nn Whether to display nearest neighbors (requires that a value for ptid is passed and nearest neighbors were saved when creating the hullset object). T/F. Whether to display bounding ellipses (requires that ellipses were saved when ellipses computing ellipses for the hullset). T/F. allpts Whether to display all points. T/F. ptid One or more ptid (point id) values. A separate plot will be drawn 'zoomed in' to each point indicated. Can also be "auto", in which case ptid will be selected at random. Used primarily to inspect the hull, nearest neighbors, and/or ellipse for specific hulls. ptid.highlight Whether to highlight the point specified by ptid. T/F. add Whether to add to the existing plot. T/F. An area-of-interest object (e.g., box), used to 'zoom in' to specific parts of the aoi plot. aoi objects may be created by the function aoi(). iso.idx The index(s) of the isopleths to plot. Use the summary() function to see the indices of the isopleths. iso.sort.metric The sort metric(s) of the isopleths that will be displayed. Character. iso.legend Whether to include a legend for the isopleths. An expansion factor for the x-axis that will be used to make room for the legend. legend.space The name of the metric for the directional routes to be displayed (acts to filter dr.metric on which directional routes are displayed). See lhs.dr.add dr.thresh.val The threshhold value for the directional routes to be displayed (acts to filter on which directional routes are displayed). See lhs.dr.add The threshhold type for the directional routes to be displayed (acts to filter on dr.thresh.type which directional routes are displayed). See lhs.dr.add dr.smooth The smoothing factor for the directional routes to be displayed (acts to filter on which directional routes are displayed). See lhs.dr.add lwd.dr The line width of directional routes. pch.allpts The plot character for all points The expansion factor for nearest neighbor points. cex.nn The expansion factor for hull parent-points. cex.hpp The expansion factor for all points. cex.allpts

cex.pp	The expansion factor for the parent point.	
cex.axis	The expansion factor for axis labels.	
cex.legend	The expansion factor for the legend.	
col.hpp	The color of hull parent points. Either a single color value or a vector of color values of the same length as the number of hulls.	
col.hpp.na	The color of hull parent points that have no value of the metric specified by hpp.classify. Single color value.	
col.hulls.borde		
	The outline color of hulls. Either a single color value or a vector of color values of the same length as the number of hulls.	
col.hulls.fill	The fill color of hulls.	
col.ellipses	The outline color of bounding ellipses. Either a single color value or a vector of color values of the same length as the number of hulls.	
col.allpts	The color of all points. Single color value.	
col.nn	The color of nearest neighbors. Single color value.	
col.nn.pp	The color of parent-points. Used only when ptid is passed. Single color value.	
col.iso.fill	A number corresponding to a preset color ramp that will be used to display the isopleths. 1=red to blue, 2=yellow to red, 3=blue to red, 4=red to yellow. Alternately, a character vector of color values of the same length as the number of isopleth levels.	
col.iso.opacity	1	
	A number $01$ for the opacity of isopleth fill color, where $1$ is opaque and $0$ is transparent	
col.iso.border	Color value of the isopleth border. Color value (use NA for no border).	
col.iso.scale	When plotting a subset of isopleths (by ecc or par), whether to scale the isopleth colors to the values of the subset. Not being used.	
col.dr	The color of directional routes.	
hpp.classify	How to classify hull parent points. May be "none", the name of a hull metric, or "hsp" (hull scatterplot)	
hpp.classify.bi		
	The number of equal-interval bins of the hull metric value to create when classifying hull parent-points by a hull metric.	
hpp.classify.ch		
	The proportion of hull parent-points at the tails of the distribution to remove when calculating the bins.	
hpp.classify.legend		
Whether to include a legend for the classification of hull parent-points. T/F. hpp.classify.common.scale.discrete		
	Whether to classify hull parent points using a common scale when there are multiple maps produced. Ignored if hpp.classify is 'none' or 'hsp'. T/F.	
col.ramp	The first and last values of the color ramp to use when classifying hull parent-points by a hull metric. Two-item vector with color values.	
col.ramp.bins	The number of bins in the color ramp when classifying hull parent-points by a hull-metric	
hsp	The hull scatterplot object to use when displaying hull parent points by a hull scatterplot. May be a hull scatterplot object or the index of a hull scatterplot saved in the hullset.	

record Whether to open a new plot window and turn on recording. T/F.

figs.per.page The number of plots per page.

same.axes.4all Whether to use the same axes ranges for all plots. T/F.

overlay Whether to overlay the plots. T/F.

col.overlay.byhullset

Whether to use a different color for each hullset when overlay=TRUE. Affects

only isopleths, hulls and ellipses. T/F.

ufat Whether to use user-friendly-axis-titles. T/F.

ufipt Whether to use user-friendly-isopleth-plot-titles. T/F.

axes. show Whether to show the axes. T/F.

axes. ticks Whether to show the tick marks and labels on the axes. T/F.

axes.titles Whether to show axes titles. T/F.

title The title to be displayed. Character. If NULL a title will be constructed.

title.show Whether to show the title. T/F.

title.inc The element(s) to include in the title (ignored if title is passed or overlay=TRUE) subtitle.inc The element(s) to include in the subtitle (ignored if title is passed or overlay=TRUE)

mar The plot margins. A four item numeric vector.

mgp The distance away from the edge of the plot for the 1) label, 2) tick marks, and

3) axis line. A three-item numeric vector.

10. save Whether to save and reset the plot device margin settings (some wrapper func-

tions that call this function don't want device settings reset). T/F.

lo.margins.set Whether to save and reset the plot device margin settings (some wrapper func-

tions that call this function don't want device settings reset). T/F.

desc Which side to display automatically generated desciptive text (e.g. caption).

0=none, 1=bottom, 3=top. Ignored if overlay=TRUE.

cex.desc The expansion factor for the descriptive text. Numeric value.

col.desc The color of the descriptive text. Color value.

gmap The name of a background image that will be downloaded from Google: "none",

"roadmap", "satellite", "hybrid", or "terrain". May also be a object of

type locoh.gmap, see Notes.

gmap.one4all Whether to download a single background image for all ids. T/F

tiff. fn The path and name of a GeoTIFF file (e.g., satellite image) that will be displayed

in the background. See notes.

tiff.pct Whether or to convert the GeoTIFF to an indexed 256 color RGB image, which

may speed up drawing. T/F.

tiff.bands A vector of exactly one (for a single band image) or exactly three integers cor-

responding to the bands of the GeoTIFF image that will be mapped to the red, green and blue color guns respectively,. Ignored if tiff.fn only contains one

band.

tiff.col A vector of color values for plotting single-band images in the background. Ig-

nored if using three bands.

tiff.buff A numeric buffer distance that the range of the plot will be expanded so the

points are not right on the edge of the GeoTIFF.

tiff.fill.plot Whether to fill the entire plot area with the GeoTIFF. T/F.

shp.csv	The path and filename of a csv file that contains information about shapefiles, including layer names, file, and symbology.
layers	The name(s) of layers in shp.csv to display in the background. Will be displayed using the symbology in shp.csv. Character vector or comma delimited string
png.fn	The path and name of the PNG file to create (instead of displaying in a plot window)
png.dir	The directory for a PNG file (filename will be constructed automatically). Ignored if png.fn is passed
png.dir.make	Whether to create png.dir if it doesn't exist. T/F
png.fn.pre	A prefix that will be used in the construction of the PNG filename. Ignored if png.fn is passed
png.fn.mid	A mid-fix that will be used in the construction of the PNG filename. Ignored if png.fn is passed
png.fn.suf	A suffix that will be used in the construction of the PNG filename. Ignored if png.fn is passed
png.fn.incld.hs	s.name
	Whether to include the hullset name as part of the PNG filename. (T/F). Ignored if png.fn is passed
png.each.plot.s	
	Whether to make each plot in a separate plot / PNG. T/F. Ignored if png.fn is passed
png.width	The width of the PNG image. Ignored if png.fn is passed
png.height	The height of the PNG image. Ignored if png.fn is passed
png.pointsize	The pointsize (in pixels) for the PNG image (increase to make labels appear larger). Equivalent to the height or width of a character in pixels.
png.overwrite	Whether to overwrite an existing PNG file if it exists. T/F
status	Whether to show messages. T/F
panel.num	A number or letter to display in the upper left hand corner of the plot when the plot will be used as part of a multi-frame graphic (as in publications). Character
panel.num.insid	
	Whether to display panel.num inside the plot area itself, as opposed to the title area
hmap	A named list of hull metric auxillary parameters, the name of each list element is the name of the variable
iso.level	The isopleth levels to plot, numeric vector
xlim	The lower and upper limit of the x-axis, two-element numeric vector
ylim	The lower and upper limit of the y-axis, two-element numeric vector
check.ap.value	
	Whether to check if hull metrics exist for the auxillary parameters passed. T/F
hme	A list of hull metric expressions
•••	Other parameters, including any auxillary parameters required by certain hull metrics

# Value

If png.fn or png.dir is passed, a list object where each element is a three-element list of the properties of the PNG file(s) created: \$fn, \$dim, \$desc. Otherwise, returns a vector of desc

plot.locoh.lxy 93

#### Note

This is a multi-purpose plotting function for LoCoH-hullset objects. You specify which objects in the hullset to include on the plot by passing parameters.

All hullsets have hulls and hull parent points that can be plotted (e.g., codehulls=TRUE, hpp=TRUE. All hullsets also have the original locations saved and these can be added to the plot by setting allpts=TRUE. Depending how the hullset was created (see lxy.lhs), some hullsets may also have the nearest neighbors for each parent point saved, which can also be plotted (nn=TRUE).

Hullsets for which have bounding ellipses (lhs.ellipses.add) or directional routes (lhs.dr.add) have been computed can have these elements plotted by setting ellipses=TRUE and dr=TRUE respectively. If isopleths have been constructed (lhs.iso.add), these can be plotted by setting iso=TRUE. If you only want to plot some of the isopleths, you can specify which one(s) to plot with the parameters iso.idx (the index(s) of the isopleths to plot, see summary.locoh.lhs) or iso.sort.metric.

The plot title can be manually set with the title parameter. If no value for title is passed, a title will be constructed. You can define what elements will go in the title and subtitle (i.e., the second line of the title) with the title.inc and subtitle.inc parameters. To omit the plot title completely, set title.show=FALSE.

To display an image from Google in the background, set gmap to "roadmap", "satellite", "hybrid", or "terrain". This requires an internet connection. When creating plots of hullsets from multiple individuals, gmap.one4all determines whether a single background image is used for all individuals (faster to download but could result in blurry backgrounds if the individuals occupy different parts of the landscape), or a separate image is used for each individual. In the later case, You may also set gmap to an object of type locoh.gmap, so the image(s) don't have to be downloaded each time. See lhs.gmap (in the tlocoh.dev package). tiff.fn, tiff.pct, tiff.buff, tiff.bands, tiff.col, and tiff.fill.plot control the display of a GeoTIFF image in the plot background. The GeoTIFF image must be georeferenced in the same coordinate system as the locoh-hullset object, and the pixel values must be 'prestretched' for display. tiff. bands controls which bands in the TIFF file will be displayed using the red, green, and blue color guns if using three bands. In a Landsat TM image, for example, the first four bands are blue, green, red, and infrared. To display a TM GeoTIFF image as 'natural colors', you would set tiff.bands=c(3,2,1). If tiff.pct=T, the script will create a indexed 256-color version of the image, which may result in quicker drawing time particularly if several plots are being drawn. If using a single-band, for example a DEM or classified image, the colors are set by tiff.col. tiff.buff can be used to expand the range of values on the x and y axis so that you see a bit of the background image beyond the extent of the points.

plot.locoh.lxy

Plot LoCoH-xy object

# Description

Multi-purpose plotting function for a LoCoH-xy object

### Usage

```
## S3 method for class 'locoh.lxy'
plot(x, lxy, id = NULL, cex = 0.8, show.start = TRUE,
    show.end = TRUE, col = c("auto", "gray80")[1], connect.dots = TRUE,
    overlay = FALSE, status = TRUE, title = NULL, title.show = TRUE,
```

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```
axes.show = TRUE, axes.titles = axes.show, axes.ticks = axes.show, mar = c(if (axes.titles || axes.ticks) 3.3 else 0.5, if (axes.titles || axes.ticks) 3.2 else 0.5, if (title.show) 3.2 else 0.5, 0.5), mgp = c(2, 0.7, 0), lo.save = TRUE, panel.num = NULL, png.dir = NULL, png.dir.make.plot = !title.show, png.fn = NULL, png.dir = NULL, png.overwrite = TRUE, png.width = 800, png.height = png.width, png.overwrite = TRUE, png.pointsize = 12 + (png.width - 480)/80, tiff.fn = NULL, tiff.bands = c(3, 2, 1), tiff.col = gray(0:255/255), tiff.pct = FALSE, tiff.buff = 0, tiff.fill.plot = TRUE, layers = NULL, shp.csv = NULL, xlim = NULL, ylim = NULL, legend = NULL, add = FALSE, ...)
```

x	A LoCoH-xy object	
lxy	Deprecated, use x instead	
id	A vector of the id value(s) to plot	
cex	Character expansion factor for the points	
show.start	Whether to highlight the starting location (if time stamps are present) in green. T/F.	
show.end	Whether to highlight the end location (if time stamps are present) in red. T/F.	
col	A single value or vector of color values. Can also be 'auto' in which case the colors saved in 1xy will be used (which are rainbow by default).	
connect.dots	Whether to draw line segments between consecutive locations. T/F.	
overlay	Whether to overlay the plots of all individuals in 1xy on one pair of axes (map). T/F.	
status	Display status messages. T/F.	
title	The title to be displayed. Character. If NULL a title will be constructed.	
title.show	Whether to show the title. T/F.	
axes.show	Whether to show the axes. T/F.	
axes.titles	Whether to show axes titles. T/F.	
axes.ticks	Whether to show the tick marks and labels on the axes. T/F.	
mar	The plot margins. A four item numeric vector	
mgp	The distance away from the edge of the plot for the 1) label, 2) tick marks, and 3) axis line. A three-item numeric vector	
lo.save	Whether to save and reset the plot device margin settings (some wrapper functions that call this function don't want device settings reset). T/F.	
panel.num	A number or letter to display in the upper left hand corner of the plot when the plot will be used as part of a multi-frame graphic (as in publications). Character	
panel.num.inside.plot		
	Whether to display panel.num inside the plot area itself, as opposed to the title area. T/F	
png.fn	The path and name of the PNG file to create (instead of displaying in a plot window)	
png.dir	The directory for a PNG file (filename will be constructed automatically). Ignored if png.fn is passed	

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png.width The width of the PNG image  png.height The height of the PNG image  png.overwrite Whether to overwrite an existing PNG file if it exists. T/F  png.pointsize The pointsize (in pixels) for the PNG image, equivalent to the height or width of a character in pixels (increase to make labels appear larger)  tiff.fn The path and name of a GeoTIFF file (e.g., satellite image) that will be displayed in the background. See notes.  tiff.bands A vector of threee integers corresponding to the bands of the GeoTIFF image that will be mapped to the red, green and blue color guns respectively.  tiff.col A vector of color values for plotting single-band images in the background. Ignored if using three bands.  tiff.pct Whether or to convert the GeoTIFF to an indexed 256 color RGB image, which may speed up drawing. T/F.  tiff.buff A numeric buffer distance in map units that the range of the plot will be expanded so the points are not right on the edge of the GeoTIFF.  tiff.fill.plot Whether to fill the entire plot area with the GeoTIFF. T/F.  layers The name(s) of layers in shp.csv to display in the background. Will be displayed using the symbology in shp.csv. Character vector or comma delimited string  shp.csv The path and filename of a csv file that contains information about shapefiles, including layer names, file, and symbology.  xlim The lower and upper limit of the x-axis, two-element numeric vector  ylim The lower and upper limit of the y-axis, two-element numeric vector  legend One of the following keywords specifying where to put a legend when overlaying the locations of multiple individuals: bottomright, bottom, bottomleft, left, topleft, top, topright, right or center  add Whether to add to an existing plot. T/F.  Additional parameters that will be passed to the plot function	png.dir.make	Whether to create png.dir if it doesn't exist. T/F
png. overwrite png. pointsize The pointsize (in pixels) for the PNG image, equivalent to the height or width of a character in pixels (increase to make labels appear larger)  tiff.fn The path and name of a GeoTIFF file (e.g., satellite image) that will be displayed in the background. See notes.  tiff.bands A vector of threee integers corresponding to the bands of the GeoTIFF image that will be mapped to the red, green and blue color guns respectively.  tiff.col A vector of color values for plotting single-band images in the background. Ignored if using three bands.  tiff.pct Whether or to convert the GeoTIFF to an indexed 256 color RGB image, which may speed up drawing. T/F.  tiff.buff A numeric buffer distance in map units that the range of the plot will be expanded so the points are not right on the edge of the GeoTIFF.  tiff.fill.plot Whether to fill the entire plot area with the GeoTIFF. T/F.  layers The name(s) of layers in shp.csv to display in the background. Will be displayed using the symbology in shp.csv. Character vector or comma delimited string  shp.csv The path and filename of a csv file that contains information about shapefiles, including layer names, file, and symbology.  xlim The lower and upper limit of the x-axis, two-element numeric vector  ylim The lower and upper limit of the y-axis, two-element numeric vector  legend One of the following keywords specifying where to put a legend when overlaying the locations of multiple individuals: bottomright, bottom, bottomleft, left, topleft, top, topright, right or center	png.width	The width of the PNG image
png.pointsize The pointsize (in pixels) for the PNG image, equivalent to the height or width of a character in pixels (increase to make labels appear larger)  tiff.fn The path and name of a GeoTIFF file (e.g., satellite image) that will be displayed in the background. See notes.  tiff.bands A vector of threee integers corresponding to the bands of the GeoTIFF image that will be mapped to the red, green and blue color guns respectively.  tiff.col A vector of color values for plotting single-band images in the background. Ignored if using three bands.  tiff.pct Whether or to convert the GeoTIFF to an indexed 256 color RGB image, which may speed up drawing. T/F.  tiff.buff A numeric buffer distance in map units that the range of the plot will be expanded so the points are not right on the edge of the GeoTIFF.  tiff.fill.plot Whether to fill the entire plot area with the GeoTIFF. T/F.  layers The name(s) of layers in shp.csv to display in the background. Will be displayed using the symbology in shp.csv. Character vector or comma delimited string  shp.csv The path and filename of a csv file that contains information about shapefiles, including layer names, file, and symbology.  xlim The lower and upper limit of the x-axis, two-element numeric vector  ylim The lower and upper limit of the y-axis, two-element numeric vector  legend One of the following keywords specifying where to put a legend when overlaying the locations of multiple individuals: bottomright, bottom, bottomleft, left, topleft, top, topright, right or center	png.height	The height of the PNG image
tiff.fn The path and name of a GeoTIFF file (e.g., satellite image) that will be displayed in the background. See notes.  tiff.bands A vector of threee integers corresponding to the bands of the GeoTIFF image that will be mapped to the red, green and blue color guns respectively.  tiff.col A vector of color values for plotting single-band images in the background. Ignored if using three bands.  tiff.pct Whether or to convert the GeoTIFF to an indexed 256 color RGB image, which may speed up drawing. T/F.  tiff.buff A numeric buffer distance in map units that the range of the plot will be expanded so the points are not right on the edge of the GeoTIFF.  tiff.fill.plot Whether to fill the entire plot area with the GeoTIFF. T/F.  layers The name(s) of layers in shp.csv to display in the background. Will be displayed using the symbology in shp.csv. Character vector or comma delimited string shp.csv  The path and filename of a csv file that contains information about shapefiles, including layer names, file, and symbology.  xlim The lower and upper limit of the x-axis, two-element numeric vector ylim The lower and upper limit of the y-axis, two-element numeric vector  legend One of the following keywords specifying where to put a legend when overlaying the locations of multiple individuals: bottomright, bottom, bottomleft, left, topleft, top, topright, right or center  add Whether to add to an existing plot. T/F.	png.overwrite	Whether to overwrite an existing PNG file if it exists. T/F
in the background. See notes.  tiff.bands A vector of threee integers corresponding to the bands of the GeoTIFF image that will be mapped to the red, green and blue color guns respectively.  tiff.col A vector of color values for plotting single-band images in the background. Ignored if using three bands.  tiff.pct Whether or to convert the GeoTIFF to an indexed 256 color RGB image, which may speed up drawing. T/F.  tiff.buff A numeric buffer distance in map units that the range of the plot will be expanded so the points are not right on the edge of the GeoTIFF.  tiff.fill.plot Whether to fill the entire plot area with the GeoTIFF. T/F.  layers The name(s) of layers in shp.csv to display in the background. Will be displayed using the symbology in shp.csv. Character vector or comma delimited string  shp.csv The path and filename of a csv file that contains information about shapefiles, including layer names, file, and symbology.  xlim The lower and upper limit of the x-axis, two-element numeric vector  legend One of the following keywords specifying where to put a legend when overlaying the locations of multiple individuals: bottomright, bottom, bottomleft, left, topleft, top, topright, right or center  add Whether to add to an existing plot. T/F.	png.pointsize	
that will be mapped to the red, green and blue color guns respectively.  Liff.col A vector of color values for plotting single-band images in the background. Ignored if using three bands.  Liff.pct Whether or to convert the GeoTIFF to an indexed 256 color RGB image, which may speed up drawing. T/F.  Liff.buff A numeric buffer distance in map units that the range of the plot will be expanded so the points are not right on the edge of the GeoTIFF.  Liff.fill.plot Whether to fill the entire plot area with the GeoTIFF. T/F.  Layers The name(s) of layers in shp.csv to display in the background. Will be displayed using the symbology in shp.csv. Character vector or comma delimited string  Shp.csv The path and filename of a csv file that contains information about shapefiles, including layer names, file, and symbology.  Lim The lower and upper limit of the x-axis, two-element numeric vector  The lower and upper limit of the y-axis, two-element numeric vector  One of the following keywords specifying where to put a legend when overlaying the locations of multiple individuals: bottomright, bottom, bottomleft, left, topleft, top, topright, right or center  Whether to add to an existing plot. T/F.	tiff.fn	
nored if using three bands.  tiff.pct Whether or to convert the GeoTIFF to an indexed 256 color RGB image, which may speed up drawing. T/F.  tiff.buff A numeric buffer distance in map units that the range of the plot will be expanded so the points are not right on the edge of the GeoTIFF.  tiff.fill.plot Whether to fill the entire plot area with the GeoTIFF. T/F.  layers The name(s) of layers in shp.csv to display in the background. Will be displayed using the symbology in shp.csv. Character vector or comma delimited string  shp.csv The path and filename of a csv file that contains information about shapefiles, including layer names, file, and symbology.  xlim The lower and upper limit of the x-axis, two-element numeric vector  ylim The lower and upper limit of the y-axis, two-element numeric vector  legend One of the following keywords specifying where to put a legend when overlaying the locations of multiple individuals: bottomright, bottom, bottomleft, left, topleft, top, topright, right or center  add Whether to add to an existing plot. T/F.	tiff.bands	
may speed up drawing. T/F.  tiff.buff A numeric buffer distance in map units that the range of the plot will be expanded so the points are not right on the edge of the GeoTIFF.  tiff.fill.plot Whether to fill the entire plot area with the GeoTIFF. T/F.  layers The name(s) of layers in shp.csv to display in the background. Will be displayed using the symbology in shp.csv. Character vector or comma delimited string  shp.csv The path and filename of a csv file that contains information about shapefiles, including layer names, file, and symbology.  xlim The lower and upper limit of the x-axis, two-element numeric vector  ylim The lower and upper limit of the y-axis, two-element numeric vector  legend One of the following keywords specifying where to put a legend when overlaying the locations of multiple individuals: bottomright, bottom, bottomleft, left, topleft, top, topright, right or center  add Whether to add to an existing plot. T/F.	tiff.col	
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The name(s) of layers in shp.csv to display in the background. Will be displayed using the symbology in shp.csv. Character vector or comma delimited string  shp.csv  The path and filename of a csv file that contains information about shapefiles, including layer names, file, and symbology.  xlim  The lower and upper limit of the x-axis, two-element numeric vector  ylim  The lower and upper limit of the y-axis, two-element numeric vector  legend  One of the following keywords specifying where to put a legend when overlaying the locations of multiple individuals: bottomright, bottom, bottomleft, left, topleft, top, topright, right or center  Whether to add to an existing plot. T/F.	tiff.buff	
using the symbology in shp.csv. Character vector or comma delimited string  shp.csv The path and filename of a csv file that contains information about shapefiles, including layer names, file, and symbology.  xlim The lower and upper limit of the x-axis, two-element numeric vector  ylim The lower and upper limit of the y-axis, two-element numeric vector  legend One of the following keywords specifying where to put a legend when overlaying the locations of multiple individuals: bottomright, bottom, bottomleft, left, topleft, top, topright, right or center  add Whether to add to an existing plot. T/F.	tiff.fill.plot	Whether to fill the entire plot area with the GeoTIFF. T/F.
including layer names, file, and symbology.  xlim The lower and upper limit of the x-axis, two-element numeric vector  ylim The lower and upper limit of the y-axis, two-element numeric vector  legend One of the following keywords specifying where to put a legend when overlaying the locations of multiple individuals: bottomright, bottom, bottomleft, left, topleft, top, topright, right or center  add Whether to add to an existing plot. T/F.	layers	
ylim The lower and upper limit of the y-axis, two-element numeric vector  legend One of the following keywords specifying where to put a legend when overlaying the locations of multiple individuals: bottomright, bottom, bottomleft, left, topleft, top, topright, right or center  add Whether to add to an existing plot. T/F.	shp.csv	
legend One of the following keywords specifying where to put a legend when overlaying the locations of multiple individuals: bottomright, bottom, bottomleft, left, topleft, top, topright, right or center  Whether to add to an existing plot. T/F.	xlim	The lower and upper limit of the x-axis, two-element numeric vector
ing the locations of multiple individuals: bottomright, bottom, bottomleft, left, topleft, top, topright, right or center  Whether to add to an existing plot. T/F.	ylim	The lower and upper limit of the y-axis, two-element numeric vector
	legend	ing the locations of multiple individuals: bottomright, bottom, bottomleft,
Additional parameters that will be passed to the plot function	add	Whether to add to an existing plot. T/F.
•	• • •	Additional parameters that will be passed to the plot function

# **Details**

This is a multi-purpose plotting function for a LoCoH-xy object, with several custom arguments useful for plotting a movement trajectory. You may also extract the SpatialPointsDataFrame element of the LoCoH-xy object directly by referencing the pts element (e.g., x\$pts, where x is a LoCoH-xy object).

# See Also

Vignette on T-LoCoH data classes, Tutorial Vignette (for details on displyaing GIS layers and raster images in the background)

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secs.fmt

Format a number of seconds as minutes, hours or days

# Description

Returns a formated version of a time value

# Usage

```
secs.fmt(secsVal, round.pos = 1)
```

# **Arguments**

secsVal a time value (in seconds)

round.pos The number of decimal places in the formatted string

### Value

a character string

### Note

This function only works with a single value. To format a multiple time values stored in a vector, use sapply or lapply

Based on the value of secsVal, the formatted version will be converted to days, hours, minutes, or seconds

square square

# Description

square

# Usage

square(x)

# Arguments

x Input object

strSplitAtChar 97

strSplitAtChar	Split a character object into multiple lines	

### **Description**

Split a character object at a specific character to wrap to multiple lines for plotting

# Usage

```
strSplitAtChar(object, size, char = ".", separator = paste("\n", char, sep
= ""), ...)
```

# Arguments

object	Input character vector (should be length 1)	
size	The maximum number of characters in one piece	
char	The character to split the input string at	
separator	The character to use as a separator in the returned object	
	Other arguments (unused)	

### **Details**

This will take a long character object and split it into pieces at character char such that the length of each piece is <= size. If separator is passed, the individual pieces will be concatenated using the separator character and returned as a character vector of length 1. Otherwise each piece will be returned as a separate element of a character vector.

strTrim	Trim leading and/or trailing blanks from a character object

### **Description**

Trim leading and/or trailing blanks from a character object

# Usage

```
strTrim(str, side = "both")
```

str	Input string
side	Which side(s) of the input string to trim: 'left', 'right', or 'both'

98 summary.locoh.lxy

summary.locoh.lhs	Show summary of a LoCoH-hullset
Julillar y . 10com . 1113	Show summer y of a Locoll manser

### **Description**

Displays a summary of a LoCoH-hullset object

# Usage

```
## S3 method for class 'locoh.lhs'
summary(object, lhs, file = "", id = NULL, k = NULL,
    r = NULL, a = NULL, s = NULL, hs.names = NULL, iso.details = FALSE,
    hsp.details = FALSE, desc = FALSE, compact = FALSE, ...)
```

# Arguments

object	A LoCoH-hullset object
lhs	Deprecated, use object instead
file	A file name
id	The name(s) of individuals to summarize
k	The k value of hullsets to summarize
r	The r value of hullsets to summarize
а	The a value of hullsets to summarize
S	The s value of hullsets to summarize
hs.names	The name(s) of hullsets to summarize
iso.details	Display details of the isopleths. T/F
hsp.details	Display details about saved hull scatterplots. T/F
desc	Display the hullset description. T/F
compact	Use a compact format. T/F
	Other arguments

summary.locoh.lxy Show a summary of a LoCoH-xy object

# Description

Prints a summary of a locoh xy object (set of locations)

# Usage

```
## S3 method for class 'locoh.lxy'
summary(object, lxy, file = "", id = NULL,
   dt.int = FALSE, round.coords = 1, ptsh = FALSE, ...)
```

textContrastColor 99

### **Arguments**

object A LoCoH-xy object

1xy Deprecated, use object instead

file A file name where the results will be saved

id The name of an individual(s)

dt.int Whether to show a summary of the sampling interval

round.coords The number of digits to display for the coordinates of the spatial extent

ptsh Show table of 's' and proportion of time selected hulls values (if available)

... Other arguments

### See Also

```
lxy.plot.freq, lxy.ptsh.add
```

textContrastColor

Choose a white or black plot background for a particular color of text

### **Description**

Choose a white or black plot background for a particular color of text

### Usage

```
textContrastColor(x, ...)
```

# Arguments

x A color value

... Other arguments (not used)

toni Tracking data for one buffalo in South Africa

### **Description**

This dataframe contains the locations from a GPS collar fitted to a buffalo in Kruger National Park, South Africa in 2005-06.

# Usage

data(toni)

### **Format**

A dataframe with 6371 rows. Columns are id, lat, long, and timestamp (in UTC). Datum presumed to be WGS84.

100 vectorize.parameter

#### **Source**

MoveBank http://www.movebank.org

Name: Kruger African Buffalo, GPS tracking, South Africa

Acknowledgements: Collection of Kruger Park Buffalo data funded by NSF Grant DEB-0090323

to Wayne M. Getz

Principal Investigator Name: Paul Cross

### **Examples**

```
data(toni)
head(toni)
plot(toni[,2:3])
```

tsd.zvals

Space-time transformation term for TSD

### **Description**

Returns the values for the "time axis" of the TSD distance metric

### Usage

```
tsd.zvals(delta.t, sVal, type, d.bar = NULL, tau = NULL, vmax = NULL)
```

# **Arguments**

delta.t	is the time difference in seconds
sVal	is the value of S
type	The type of space-time transformation: 'vamx' for the maximum velocity transformation, or 'dif' for diffusion
d.bar	is the median step length (for the entire dataset)

tau is the median sampling interval (for the entire dataset)

vmax The maximum velocity parameter (used only when type='vmax')

vectorize.parameter Convert a comma-separated string to a vector

# Description

Convert a comma-separated string to a vector

### Usage

```
vectorize.parameter(x, n2z = FALSE, type = c("numeric", "character")[1],
    sort.res = TRUE)
```

xyt.lxy

### **Arguments**

x The vector or character string to be evaluated
 n2z Convert null values to zero or an empty string (depending on type

type The data type: numeric or character

sort.res Whether to sort the result. T/F

### Value

A vector

xyt.lxy Create a LoCoH-xy object

# Description

Creates a LoCoH-xy object from a set of location data

# Usage

```
xyt.lxy(xy, dt = NULL, tz = NULL, id = NULL, ptid = NULL,
proj4string = CRS(as.character(NA)), anv = NULL, anv.desc = NULL,
col = NULL, del.dup.xyt = TRUE, dup.dt.check = TRUE,
show.dup.dt = FALSE, dt.int.round.to = 0.1, tau.diff.max = 0.02,
req.id = TRUE, warn.latlong = TRUE, show.bad.timestamps = FALSE,
status = TRUE)
```

xy	A two-column matrix or data frame containing the xy coordinates of the points
dt	Optional vector of date-time values (either POSIXct objects or objects that can be coerced to POSIXct)
tz	The name of the time zone that will be assigned if not explicit in dt.
id	Optional character vector or factor containing the name(s) of the individual(s) of each location.
ptid	Optional integer vector of point id values
proj4string	Projection string object of class CRS-class
anv	Optional ancillary variables for each point (data frame with same number of records as xy)
anv.desc	Optional character vector with descriptions of the ancillary variables (in the same order as they appear in anv)
col	Optional vector of color values (one for each point), or a single color value
del.dup.xyt	Whether to delete duplicate rows with the same x, y, dt, and id value. (T/F)
dup.dt.check	Whether to check to make sure there are no duplicate date values for the same id
show.dup.dt	Whether to show duplicate time stamps (if found) (T/F)

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dt.int.round.to

The proportion of the median sampling frequency that time intervals will be rounded to when computing the frequency table of sampling intervals (no change is made to the time stamps)

is made to the time stamps)

tau.diff.max The maximum deviation from the median sampling interval (tau), expressed as

a proportion of the median sampling interval, see details

req. id Require a value for id (T/F)

warn.latlong Show a warning message if coordinates appear to be in geographic coordinates

(T/F)

show.bad.timestamps

If TRUE, will print any timestamps that didn't successfully convert to a POSIXct

object (T/F)

status Show status messages (T/F)

#### **Details**

At a minimum, a LoCoH-xy object contains a set of points. It can also contain date-time values for each point, the name of the individual(s) associated with each point, and a nearest nieghbors lookup table.

Importing date-time values into R is often a painful process. You may want to try exporting your date-time values from your spreadsheet or database as a text field that is formatted in a style that R will recognize as a valid time. To see a date-time format that R will be able to convert to a date- time object (class *POSIXct*), type Sys.time() at the console. Once you've noted the date-time format recognized by R, try to format the date field in your spreadsheet or database in a similar manner, then export the values in a text format (e.g., csv). For example in MS Access, you can use the format() function as part of a query to format a date field, e.g. format(PointDate, "yyyy-mm-dd hh:nn:ss"). In Excel, you can go to Format - Cells and give the date-time cells a custom format yyyy-mm-dd hh:mm:ss. See the Appendices of the T-LoCoH tutorial for more examples.

The time zone paramter tz is optional. If tz is omitted, R will try to get the timezone from dt, and if there is no timezone specified set it to UTC. Valid timezone names are to some extent OS specific. To see valid timezone names, you may run OlsonNames(). If dt is of class POSIXct (which stores the time zone) and a different value for tz is passed, a prompt will ask whether date values should be converted.

By default, if the function finds two or more locations with the same time stamp for the same id (individual), an error will be triggered. This usually results from a data processing error (e.g., duplication of a row), or a conversion problem or rounding issue in the time stamp values. To see which records have duplicate time stamps, pass show.dup.dt=TRUE. To disable the checking for duplicate time stamps, pass dup.dt.check=TRUE. Duplicate locations are allowed, as are duplicate time stamps for different individuals.

ptid is an optional vector of numeric id values (i.e., primary key) for each location. When present, point id values of parent points will be saved in the data table of hulls. This enables linking the outputs of tlocoh (hulls and hull metrics) with other data and/or other software tools. See also <a href="linking-numerics">lhs.exp.csv</a> and <a href="linking-numerics">lhs.exp.shp</a>. ptid should not be confused with id, which is a character vector of the name(s) of the individuals in the dataset.

tau.diff.max controls which consecutive pairs of points will be used to compute the median step length (d-bar) and the maximum observed speed (v-max). Pairs of points whose sampling interval (i.e., time difference) deviates from the median by more than tau.diff.max will be excluded from this computation (presumably because there was a drop-out in the data, and the distance between those pairs of locations does not represent the characteristic movement pattern). However

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for data that have a wide distribution of sampling intervals (e.g., manually collected radio telemetry locations), this filtering may result in an insufficient number of pairs. In this case, increase tau.diff.max or set it to zero to disable filtering completely.

Other variables, including environmental variables or biometric variables can be brought in using the anv parameter. These variables can then be used in hull metrics.

#### Value

A object of class locoh.lxy

### See Also

```
lxy.nn.add, lxy.repair, lxy.subset
```

### **Examples**

```
## Not run:
#Create an unbounded random walk as a sample dataset
n <- 500; stepsize <- 5
theta <- runif(n, min=0, max=2*pi)
start <- c(100,100)
xy <- data.frame(x=start[1]+cumsum(stepsize * cos(theta)), y=start[2]+cumsum(stepsize*sin(theta)))
plot(xy, pch=20, type="b", lty=1)
timestamps <- Sys.time() + 3600 * (1:n-1)

#Combine the xy locations and timestamps into a LoCoH-xy object
lxy <- xyt.lxy(xy=xy, dt=timestamps, id="broken_tooth")
summary(lxy)

## End(Not run)</pre>
```

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