

R documentation

of ‘spatial_engine.Rd’

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spatial_engine

Wrapper functions for manipulation with non-raster objects

Description

These wrappers return iniform properties or do consimilar manipulations for spatial objects of d-
ifferent types: simple features (package **sf**) and abstract class Spatial (package **sp**). Appropriate
functionality (“*engine*”) of respective packages is used.

Usage

```
spatial_engine(obj, verbose = FALSE)

spatial_crs(obj, verbose = FALSE)
spatial_proj4(obj, verbose = FALSE)

spatial_crs(obj, verbose = FALSE) <- value
spatial_proj4(obj, verbose = FALSE) <- value

spatial_bbox(obj, verbose = FALSE)
spatial_bbox(obj, verbose = FALSE) <- value

spatial_data(obj, subset= ".+", drop = NA, verbose = FALSE)
spatial_data(obj, verbose = FALSE) <- value

spatial_geometry(obj, verbose = FALSE)
spatial_geometry(obj, verbose = FALSE) <- value

spatial_geotype(obj, verbose = FALSE)

spatial_transform(obj, crs, verbose = FALSE, ...)

spatial_coordinates(obj, verbose = FALSE)

spatial_fields(obj, verbose = FALSE)
```

```

spatial_area(obj, verbose = FALSE)

spatial_dim(obj, verbose = FALSE)

spatial_count(obj, verbose = FALSE)

spatial_filelist(obj, verbose = FALSE)

is_spatial(obj, verbose = FALSE)

is_spatial_points(obj, verbose = FALSE)
is_spatial_lines(obj, verbose = FALSE)
is_spatial_polygons(obj, verbose = FALSE)

```

Arguments

obj	Simple feature (package sf) or Spatial abstract class (package sp) for all functions, excepting <code>spatial_geometry<-</code> . Data frame for <i>Replace</i> function <code>spatial_geometry<-</code> .
crs	Projection EPSG code or projection PROJ.4 string.
subset	Pattern to field names (colnames) of attribute table (data frame) for subsetting using regular expressions . By default, all fields are selected.
drop	Logical. Dropping column of data frame. If TRUE, then vector of data is returned. If FALSE, then structure of data is kept. Default is NA, which is interpreted as TRUE for single column and as FALSE for multiple columns.
value	Value for property assignment in <i>replacement</i> functions. Either numeric EPSG code or character PROJ.4 string for <code>spatial_crs<-</code> and <code>spatial_proj4<-</code> . Spatial object or geometry of spatial object for <code>spatial_geometry<-</code> .
verbose	Logical. Value TRUE provides information on console. Default is FALSE.
...	Further arguments passed to <code>sf::st_transform</code> or to <code>sp::spTransform</code> .

Value

`spatial_engine` returns package name (character string "sf" or "sp"), which functionality is used for manipulation with spatial object `obj`.

`spatial_crs` and `spatial_proj4` are synonyms, The *Extract* functions return projection string in the PROJ.4 notation; the *Replace* functions change projection property of the object.

`spatial_bbox` (*Extract* function) returns numeric vector of length 4 with names "xmin", "ymin", "xmax" and "ymax".

`spatial_bbox<-` (*Replace* function) assigns boundary bbox to the object; it is valid only for objects of Spatial abstract class (package **sp**).

`spatial_data` (*Extract* function) returns attribute table only, without geometry. Subsetting fields can be specified by argument `subset` using regular expressions. If `drop=TRUE` and selected single column then vector is returned instead of data frame.

`spatial_data<-` (*Replace* function) adds spatial data to the object geometry. Source data (if presents) are dropped.

`spatial_geometry` (*Extract* function) returns only geometry, which format is depended on class of `obj`.

`spatial_geometry<-` (*Replace* function) adds geometry to the object.

`spatial_transform` does a transformation of spatial coordinates to the new CRS and returns object of the same class as class of `obj`.

`spatial_geotype` returns type of spatial data: "POINTS", "LINESTRINGS", "POLYGON", "MULTIPOLYGON",

`spatial_coordinates` returns simplified matrix or list of coordinates of original object.

`spatial_filds` returns column names of spatial attributive table.

`spatial_area` is valid for polygonal geometry. It returns area of polygons.

`spatial_length` is valid for linear geometry. It returns length of lines.

`spatial_dim` gets dimension of spatial coordinates; it returns either 2L (XY) or 3L (XYZ).

`spatial_count` returns number of items of object geometry.

`spatial_filelist` returns list of files with file extensions, which are associated with certain GIS vector formats. The function's basis is `dir`.

`is_spatial` returns logical value does the object belong to the class of spatial data.

`is_spatial_points` returns logical value does the object have point geometry.

`is_spatial_lines` returns logical value does the object have (multi)linestring geometry.

`is_spatial_polygons` returns logical value does the object have (multi)polygonal geometry.

Author(s)

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References

Classes and methods in packages `sf` and `sp` help.

Examples

```
session_grid(NULL)
n <- 1e2
x <- runif(n,min=25,max=65)
y <- runif(n,min=55,max=65)
z <- runif(n,min=1,max=10)
da <- data.frame(x=x,y=y,z=z)
if (requireNamespace("sp")) {
  da.sp <- da
  sp::coordinates(da.sp) <- ~x+y
  sp::proj4string(da.sp) <- "+init=epsg:4326"
  print(spatial_bbox(da.sp))
  print(spatial_crs(da.sp))
}
if (requireNamespace("sf")) {
  da.sf <- sf::st_as_sf(da,coords=c("x","y"),crs=4326)
  print(spatial_bbox(da.sf))
  print(spatial_crs(da.sf))
}
```

Index

*Topic **attribute**

spatial_engine, 1

dir, 3

is_spatial (spatial_engine), 1

is_spatial_lines (spatial_engine), 1

is_spatial_points (spatial_engine), 1

is_spatial_polygons (spatial_engine), 1

sf, 3

sp, 3

spatial_area (spatial_engine), 1

spatial_bbox (spatial_engine), 1

spatial_bbox<- (spatial_engine), 1

spatial_coordinates (spatial_engine), 1

spatial_count (spatial_engine), 1

spatial_crs (spatial_engine), 1

spatial_crs<- (spatial_engine), 1

spatial_data (spatial_engine), 1

spatial_data<- (spatial_engine), 1

spatial_dim (spatial_engine), 1

spatial_engine, 1

spatial_fields (spatial_engine), 1

spatial_filelist (spatial_engine), 1

spatial_geometry (spatial_engine), 1

spatial_geometry<- (spatial_engine), 1

spatial_geotype (spatial_engine), 1

spatial_length (spatial_engine), 1

spatial_proj4 (spatial_engine), 1

spatial_proj4<- (spatial_engine), 1

spatial_transform (spatial_engine), 1