

# LEAFLETPROXY

# OUTLINE

- Leaflet in Shiny
  - renderLeaflet
  - leafletOutput
- What we know about reactivity
- LeafletProxy
  - observe
  - events

Leaflet

In Shiny

# JUST LIKE ANY OTHER OUTPUT

- You need a render function and a subsequent output in the UI
- Reacts to reactive functions and inputs like any other plot
- However, it will take much longer to render than a typical ggplot2 graph.

What we know  
about reactivity



# REVIEW: OBSERVERS

- ▶ Use to execute actions based on changing reactive values and other reactive expressions.
- ▶ Doesn't return a value. So performing side effects is usually the only reason you'd want to create one of these.
- ▶ Eagerly executed by Shiny.

```
observe({  
  print(paste("The value of x is", input$x))  
})
```

```
## [1] The value of x is 10  
## [1] The value of x is 16  
## [1] The value of x is 9
```

# OBSERVERS IN LEAFLET

Observers in leaflet can do a number of thing

- Move the map (fitBounds, )
- Remove specific markers/shapes/lines (removeShape...)
- Remove entire groups
- Change the basemap
- And more!

# LEAFLET PROXY

- Inside an observer target the map with the `leafletProxy()` function
- Clear the group before re-adding it
- Note: This doesn't really work well with `clusterOptions`.

```
leafletProxy("map") %>% # this should be the main map id  
  clearGroup("groupName") %>%  
  addMarkers(markersReactive(), group = "groupName" ...)
```



# EXERCISE



- ▶ Open `/apps/green_inf.R`
  - ▶ Right now this application re-runs the entire map every time a change is made to an input.
  - ▶ Make a new observer expression that only edits the layer of green infrastructure projects, and does not reload the entire map itself.

10<sub>m</sub> 00<sub>s</sub>



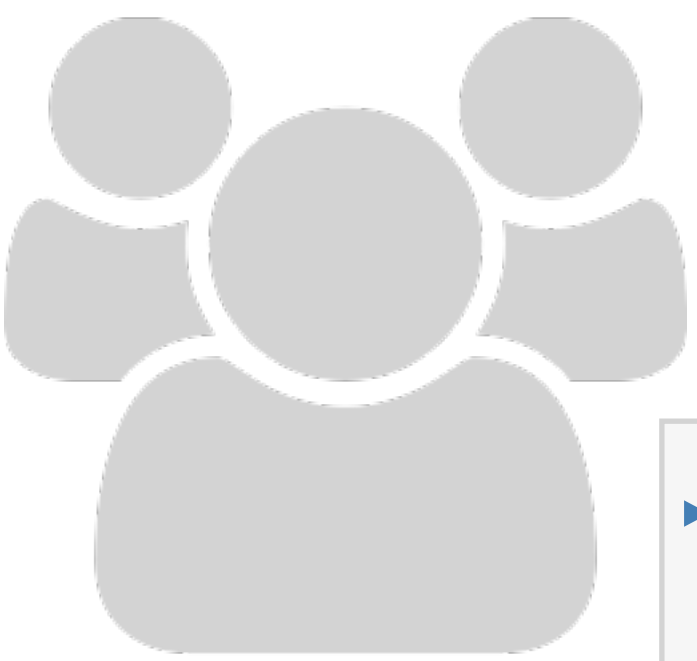
# SOLUTION

```
apps/green_inf_proxy_01.R
```

# WHAT ABOUT SHAPES?

- You can do this with shapes too!
- It works the same way as points. This is also true for any other layer type, lines, heat maps etc.

# EXERCISE



- ▶ Open `/apps/green_inf_proxy_01.R`
  - ▶ Add a new reactive expression that selects the polygon of the selected borough
  - ▶ Add a new observer that adds the selected borough to the map as well.

10<sub>m</sub> 00<sub>s</sub>



# SOLUTION

```
apps/green_inf_proxy_02.R
```



# Inputs and Events

# USES FOR INPUTS

- ▶ Sometimes you might need to have things happen based off of user inputs or map bounds
  - ▶ Charts showing information based off of what is within the map bounds
  - ▶ Showing details/plots of a selected item

## Inputs/Events

### Object Events

Object event names generally use this pattern:

**input\$MAPID\_OBJCATEGORY\_EVENTNAME.**

Trigger an event changes the value of the Shiny input at this variable.

Valid values for **OBJCATEGORY** are *marker*, *shape*, *geojson* and *topojson*.

Valid values for **EVENTNAME** are *click*, *mouseover* and *mouseout*.

All of these events are set to either *NULL* if the event has never happened, or a *list()* that includes:

- \* *lat* The latitude of the object, if available; otherwise, the mouse cursor
- \* *lng* The longitude of the object, if available; otherwise, the mouse cursor
- \* *id* The *layerId*, if any

GeoJSON events also include additional properties:

- \* *featureId* The feature ID, if any
- \* *properties* The feature properties

### Map Events

- input\$MAPID\_click** *when the map background or basemap is clicked*  
*value -- a list with lat and lng*
- input\$MAPID\_bounds** *provide the lat/lng bounds of the visible map area*  
*value -- a list with north, east, south and west*
- input\$MAPID\_zoom** *an integer indicates the zoom level*

leaflet.pdf cheatsheet

# INPUTS GENERATED

In all of these examples “leaflet” is whatever you called your (ie: output\$leaflet). These are the kinds of things you may want to hide from your bookmarking.

- input\$leaflet\_center
  - \$lat, \$lng
- input\$leaflet\_zoom
- input\$leaflet\_bounds
  - \$north, \$east, \$south, \$west
- input\$leaflet\_marker\_mouseout\$
  - \$id, \$group, \$lat, \$lng
- input\$leaflet\_marker\_click\$
  - \$id, \$group, \$lat, \$lng
- input\$leaflet\_groups (list of active group names)



# DEMO

<http://shiny.rstudio.com/gallery/superzip-example.html>

# USING PROXY

- ▶ Unlike ggplot2 compute time for a leaflet map is time consuming.
- ▶ The leafletProxy function and observers allow us to only change the parts of the map that are necessary
  - ▶ This saves computing power and speeds up rendering
  - ▶ It also keeps the user from having to deal with a resetting map



# EXERCISE



- ▶ Open apps/green\_inf\_proxy\_02.R
  - ▶ Let's create a UI element that shows the user the number of projects they are viewing.
    - ▶ Hint: Check the code from superzip and see how they used the bounds input
    - ▶ Note: I added some lines to this app that creates the coordinates as variables in the @data frame.

10<sub>m</sub> 00<sub>s</sub>



# SOLUTION

```
apps/green_inf_proxy_03.R
```

# REACTIVE VALUES REVIEW

- Like an R environment object (or what other languages call a hash table or dictionary), but reactive
- Like the input object, but not read-only

```
rv <- reactiveValues(x = 10)
rv$x <- 20
rv$y <- mtcars
```

# REACTIVE VALUES REVIEW CONT.

- ▶ Reading a value from a reactiveValues object is a reactive operation.
  - ▶ The act of reading it means the current reactive conductor or endpoint will be notified the next time the value changes.
- ▶ Maybe surprisingly, setting/updating a value on a reactiveValues object is not in itself a reactive operation, meaning no relationship is established between the current reactive conductor or endpoint (if any!) and the reactiveValues object.

# EXERCISE



- ▶ Open `/apps/green_inf_proxy_03.R`
  - ▶ Add a reactive list to store removed projects
  - ▶ Edit the reactive expression to remove projects that have been removed by the user
    - ▶ Hint: append stored values in a reactive list
- ▶ Stretch Goal: add a function that restores the

10<sub>m</sub> 00<sub>s</sub>



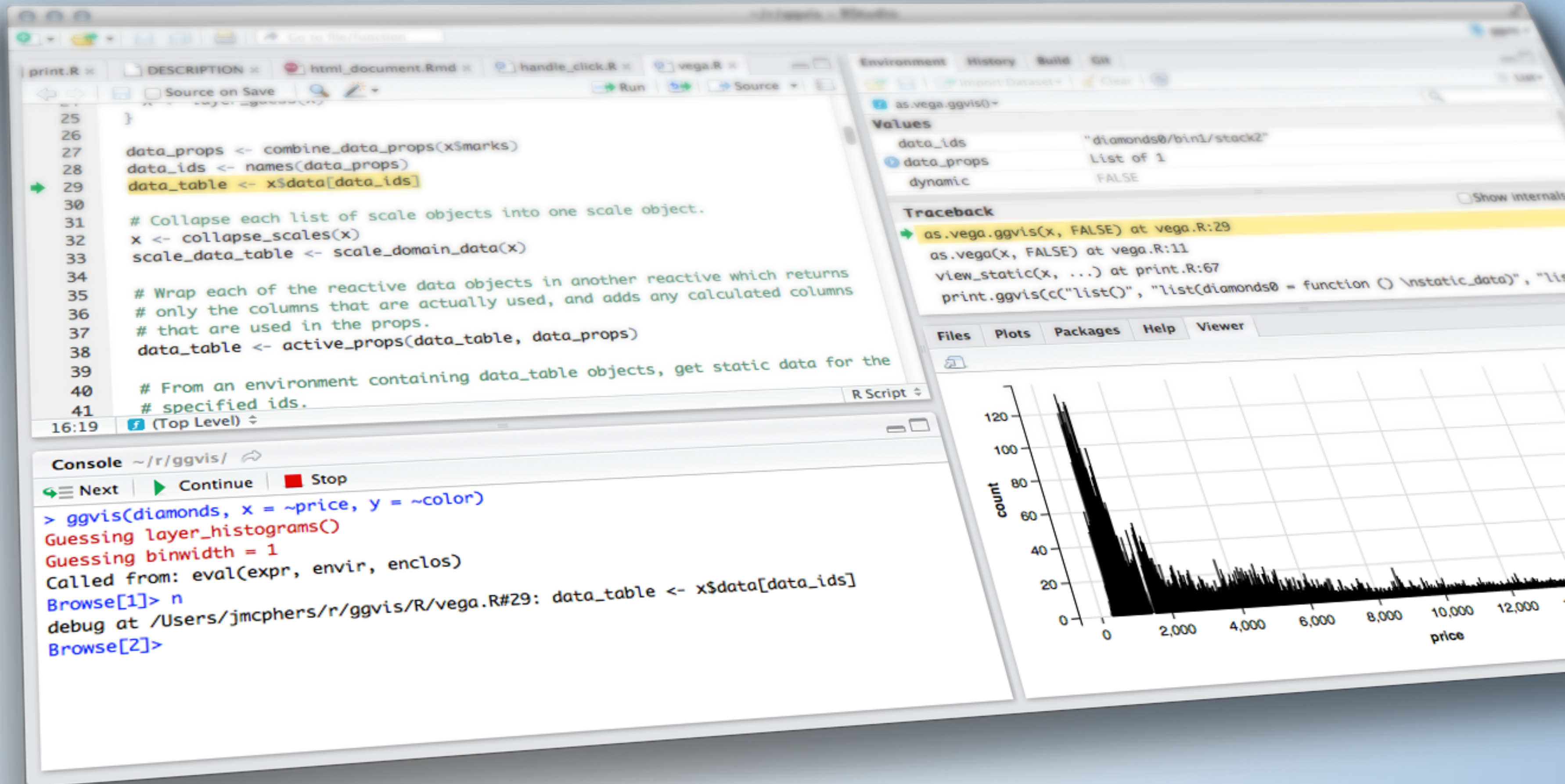


# SOLUTION

apps/green\_inf\_proxy\_04.R

# OTHER CONCEPTS TO RECALL

- ▶ Refresh limits on LeafletProxy maps are a very good idea
- ▶ Keep in mind that add ons like layer controls mean you don't have to build tons of functionality into your app
- ▶ You can target individual shapes if you give them an id, just like row number in DT package



# LEAFLETPROXY



# HOMework



## Project 2