

What's New in Drupal 8

Object-Oriented PHP



Problems with Procedural Code

- ▶ To re-use code means to **duplicate code** into a new module, then make changes
- ▶ Code is **hard to test** when it's **tightly coupled**
- ▶ Function loading order is **magical and mysterious**
- ▶ StdClass Obj provides only values, no hinting



What is OO-PHP

- ▶ **Encapsulation** provides centralized access to methods and values
- ▶ **Inheritance** of values and function made possible
- ▶ **Interfaces** set expectations
- ▶ OO-PHP allows for **design patterns**
- ▶ Easier to **re-use, maintain, and extend**



Why use OO-PHP in Drupal 8?

- ▶ Testable code
- ▶ Better organization
- ▶ Decoupling reduces dependencies
- ▶ Interfaces & Data Types improves insight



How is OO-PHP done in D8?

- ▶ Much of the code base has been refactored to be **object-oriented**
- ▶ Each class is in **its own file**
- ▶ Classes must be **namespaced**
- ▶ **External libraries** introduced that Drupal extends
- ▶ **Design pattern-based** best practices in use



What makes OO-PHP exciting?

- ▶ Using Inheritance, I re-use code without duplication
- ▶ Inspecting Interfaces, I know what's expected
- ▶ By Injecting Dependencies, my code is decoupled and testable
- ▶ Using best practices makes me and my code happy



What do I need to know?

- ▶ Language features of OO-PHP, such as Constructors, Inheritance, Interfaces, Namespaces, and Type Hinting
- ▶ Design patterns and conventions such as Dependency Injection, Services Container, PSR-4

