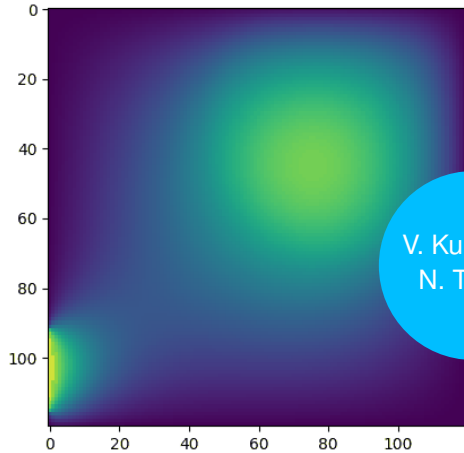




Universität Stuttgart
Department of Mathematics



V. Kußmaul,
N. Thorin

Project 2: Time dependent heat equation with a source

Scientific Computing

Introduction

We solve the **time dependent heat equation**

$$\begin{cases} \partial_t u - \Delta u = f, & \text{in } (0, 1)^2, \\ u = g, & \text{on } \partial(0, 1)^2. \end{cases}$$

with a source f and boundary condition g .



Discretization

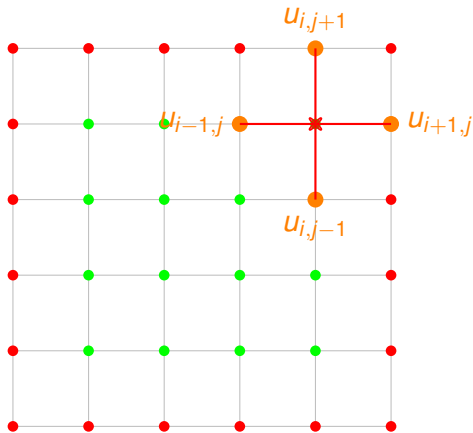
We use finite differences for the Laplacian

$$(\Delta u)(x) \approx (u(x_1 - \delta x, x_2) + u(x_1 + \delta x, x_2) + \\ u(x_1, x_2 - \delta x) + u(x_1, x_2 + \delta x) - 4u(x_1, x_2)) / \delta x^2$$

and the time derivative

$$\frac{u(x, t + \delta t) - u(x, t)}{\delta t} - (\Delta u)(x, t + \delta t) \approx f(x, t + \delta t) \\ \Longleftrightarrow u(x, t + \delta t) - \delta t (\Delta u)(x, t + \delta t) \approx \delta t f(x, t + \delta t) + u(x, t)$$





Let $u_{ij}^{(\ell)} = u(x_{ij}, t_\ell)$, $0 \leq i, j < N$. Then

$$u_{ij}^{(\ell+1)} - \frac{\delta t}{\delta x^2} (Lu)_{ij}^{(\ell+1)} = \delta t f_{ij}^{(\ell+1)} + u_{ij}^{(\ell)}$$

where

$$(Lu)_{ij} = u_{i-1,j} + u_{i+1,j} + u_{i,j-1} + u_{i,j+1} - 4u_{ij}$$

and $u_{ij}^{(\ell)} = g_{ij}^{(\ell)}$ in boundary points.

Transfer to 1D by $n = iN + j$.



Discretization (summary)

Set

$$A = I - \frac{\delta t}{\delta x^2} L.$$

Want to solve

$$Au^{(\ell+1)} = u^{(\ell)} + \delta t f^{(\ell+1)}$$

Note: A is spd! \rightsquigarrow Use CG-method



Implementation details

```
def sparse_laplacian(self) -> csr_matrix:
    def in_bounds(i, j):
        return (0 <= i < self.N) and (0 <= j < self.N)

    L = lil_matrix((self.N**2, self.N**2))
    boundary_points = defaultdict(list)
    directions = [(-1, 0), (1, 0), (0, -1), (0, 1)]
    for i in range(self.N):
        for j in range(self.N):
            L[self.n(i, j), self.n(i, j)] = -4
            for dx, dy in directions:
                i_, j_ = i + dx, j + dy
                if in_bounds(i_, j_):
                    L[self.n(i, j), self.n(i_, j_)] = 1
            else:
                boundary_points[self.n(i, j)].append(((i+1)*self.dx, (j+1)*self.dx))
    self.boundary_points = boundary_points
    return (1/self.dx)**2 * csr_matrix(L)
```



CG Method

```
def unpreconditioned_solve(self, b: np.ndarray, initial_guess: np.ndarray):
    x = initial_guess
    r = p = b - self.A@x
    alpha = np.dot(r, r)

    for _ in range(self.max_iterations):
        v = self.A@p
        _lambda = alpha / np.dot(v, p)
        x = x + _lambda * p
        r = r - _lambda * v
        alpha_new = np.dot(r, r)
        p = r + (alpha_new / alpha) * p
        alpha = alpha_new

    if alpha < self.tol**2:
        return x

    return None
```



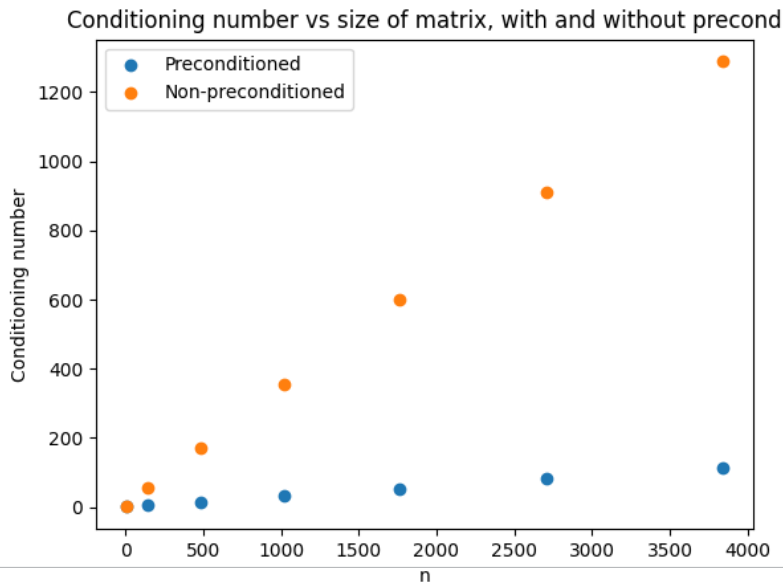


Preconditioning

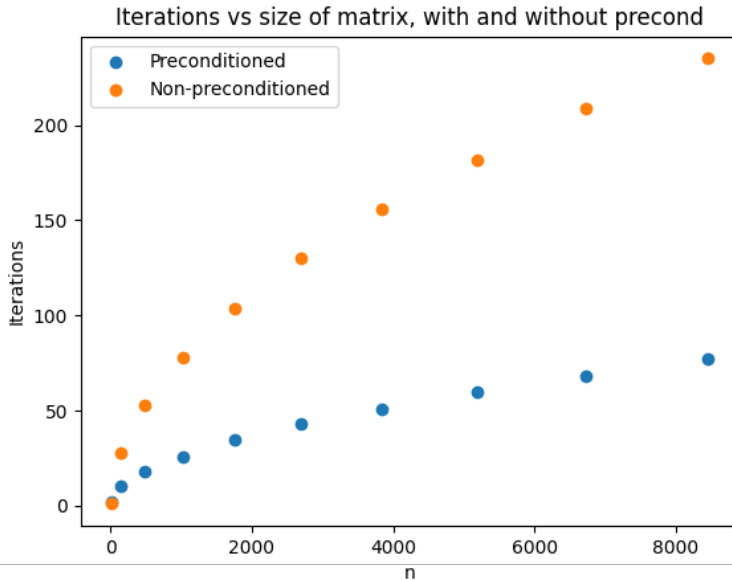
- A is spd, we are doing CG \rightsquigarrow Incomplete Cholesky as preconditioner.
- We use IC(0) \rightsquigarrow Sparsity pattern is conserved.
- $A = L^T L \rightsquigarrow A \approx \tilde{L}^T \tilde{L} = P$
- Improvements: Smaller conditioning number \rightsquigarrow Fewer iterations needed
- Downsides: Solve two sparse triangular systems \rightsquigarrow More computing time per iteration



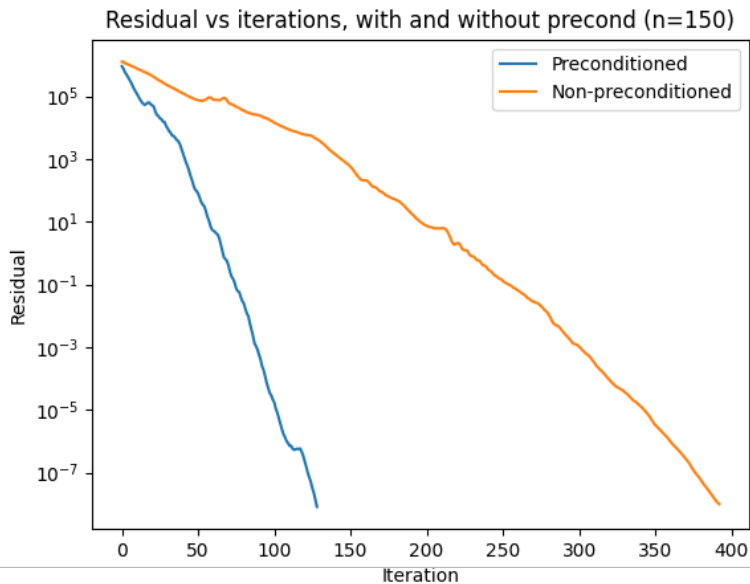
Results (conditioning number)



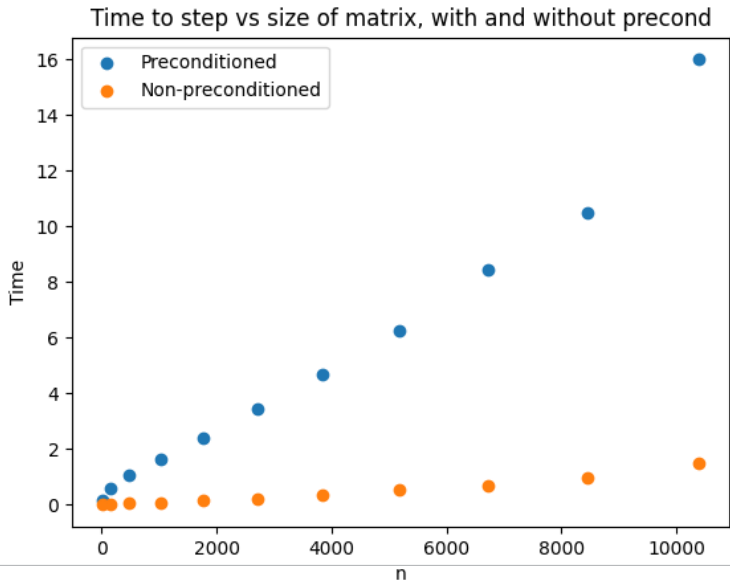
Results (iterations)



Results (residual)



Results (time)



Profiling

Line #	Hits	Time	Per Hit	% Time	Line Contents
117					@profile
118					def preconditioned_solve(self, b: np.ndarray, initial_guess: Optional[np.ndarray], testing=False) -> tuple[Optional[np.ndarray], int]:
119					# Initialize variables
120	40	13136.0	328.4	0.0	if initial_guess is not None:
121	40	13572.0	339.3	0.0	x = initial_guess
122					else:
123					x = np.zeros(b.shape[0])
124	40	2282668.0	57066.7	0.0	r = b - self.A@x
125	40	61470373.0	2e+06	0.7	r_hat = spsolve_triangular(self.L, r, lower=True) # $r^{\text{hat}} = L^{-1} r$
126	40	48609703.0	1e+06	0.6	p = spsolve_triangular(self.L_T, r_hat, lower=False) # $p = L^{-T} r$
127	40	234454.0	5861.4	0.0	alpha = np.dot(r_hat, r_hat)
128	40	12620.0	315.5	0.0	if testing:
129					residuals = []
130					residuals.append(np.dot(r, r))
131					
132					# CG method
133	2928	1244213.0	424.9	0.0	for i in range(self.max_iterations):
134					# Compute auxilliary variables
135	2928	143379765.0	48968.5	1.7	v = self.A@p
136	2928	13753025.0	4697.1	0.2	_lambda = alpha / np.dot(v, p)
137					
138					# Update variables
139	2928	27024587.0	9229.7	0.3	x = x + _lambda * p
140	2928	23306758.0	7960.0	0.3	r = r - _lambda * v
141	2928	4481247259.0	2e+06	53.1	r_hat = spsolve_triangular(self.L, r, lower=True)
142					# r_hat = spsolve(self.L, r)
143	2928	15420475.0	5266.6	0.2	alpha_new = np.dot(r_hat, r_hat)
144	2928	3592991414.0	1e+06	42.6	p = spsolve_triangular(self.L_T, r_hat, lower=False) + (alpha_new / alpha) * p
145					# p = spsolve(self.L_T, r_hat) + (alpha_new / alpha) * p
146	2928	1580528.0	539.8	0.0	alpha = alpha_new
147					
148	2928	706330.0	241.2	0.0	if testing:
149					residuals.append(np.dot(r, r))
150					
151					# Convergence control
152	2928	20379428.0	6960.2	0.2	if np.dot(r, r) < self.tol**2:
153	40	8408.0	210.2	0.0	if testing:
154					return x, i, residuals
155					else:
156	40	580438.0	14511.0	0.0	print(f"Preconditioned CG-method converged in {i + 1} iterations.")
157	40	23415.0	585.4	0.0	return x, i
158					
159					# Method did not converge
160					return None



References

- [1] [Dominik Götdeke](#).
Scientific computing.
Lecture Notes, June 2024.
Version: 25th June 2024.

ChatGPT was used for implementation details regarding sparse matrices and visualizing our numerically computed solution.

