

1 Inserting the Kinect camera into Husky

Short description on how to modify the Gazebo files to put Sick Laser range finder or alternatively the Kinect camera. it is sufficient to modify the husky-fabrickhalle.launch file to change the robot configuration. The **urdf** and **gazebo** files in the husky kinetic devel should remain the same.

2 Data Converter node

Transforms PoseStamped messages arriving from the **ar track pkg** into PoseWithCovarianceStamped. We publish separate markers into separate topics. To have this type of data structure similar to the original message type PoseStamped, message headers should be copied: new message.header = old message.header .

Figure 1: Data structure of PoseWithCovariance message of the node dataconverter

Ones values were the same we are satisfied.

3 Robot localization pkg

We have to find a way to get a map to markers transformation for the EKF node.