



Operating Systems: Three Easy Pieces

#2 PROCESS



Running Program = Execute Instructions

Von Neumann model of computing

= one of the basically computer architecture.

- Central processing unit
- Control unit
- Memory
- Input section
- Output section

other words

Virtualization, Resource manager,
Multi thread program, and more,,

Process = Execution unit of Program

- Image
- Memory
- File descriptor (FD)
- Security attributes
- Processor state

The OS holds most of the information of each process
as a data structure called a

Process Control Block (PCB)

Thread = Execution unit in Process

role class

System process

User process

property class

- **Re locatable**
- **Re usable**
- **Re cursible**
- **Re entrant**



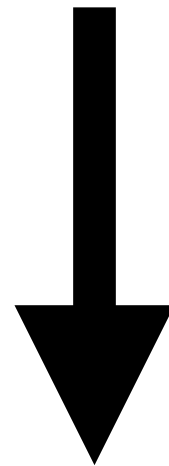
Virtualizing the CPU

merit:

Multiple processes can run at the same time.

demerit:

Performance is reduced.



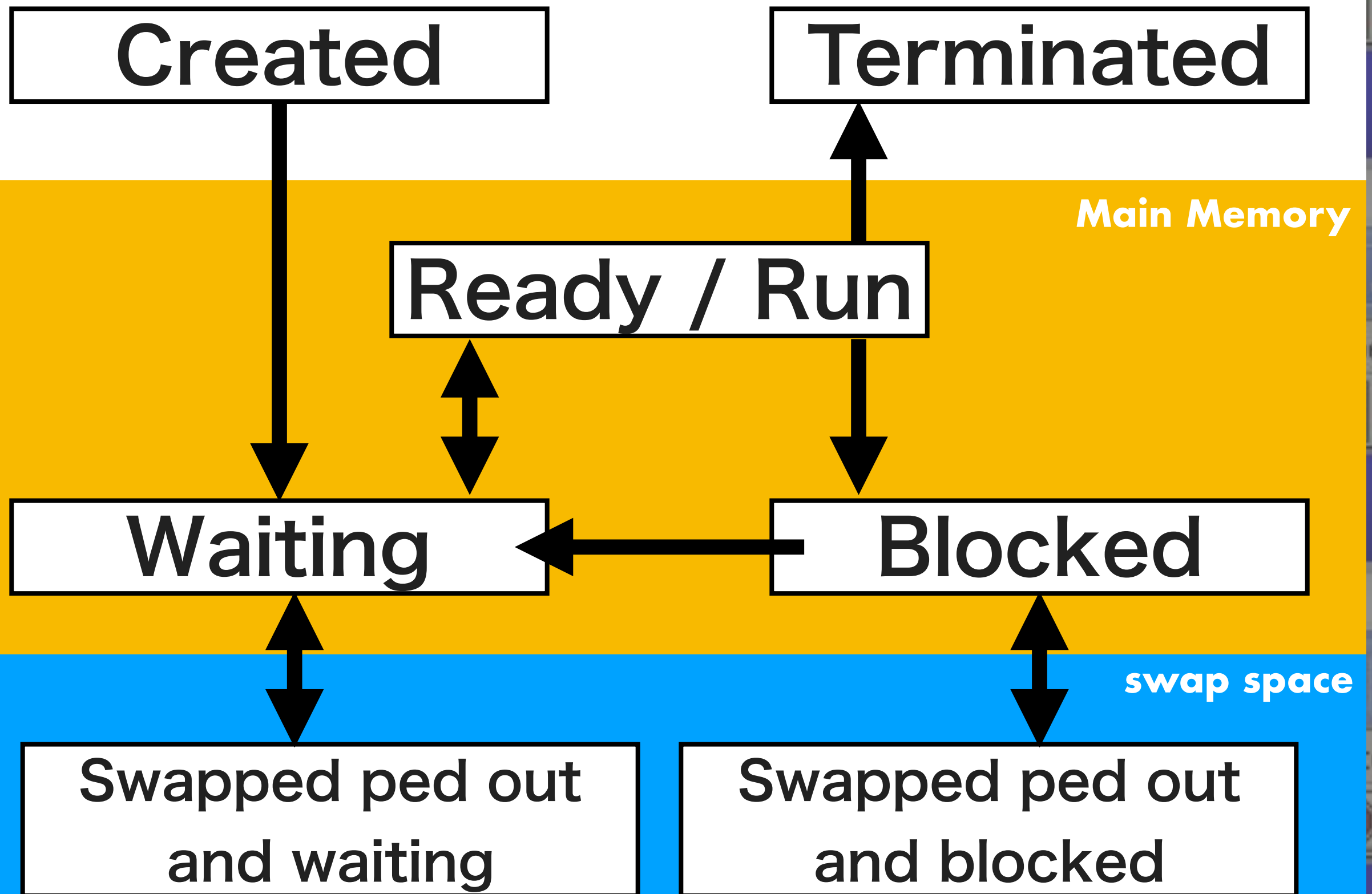
Time-sharing mechanism

Process state management

Time-sharing mechanism decide
by **OS policy.**

= OS specific algorithms

- Workload
- Performance index
- History of executed programs





FIN

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