



Light : Reflection and Refraction

- Light is the form of energy that provides sensation of vision.

Laws of Reflection

- 1) Angle of incidence is equal to the angle of reflection.
- 2) The incident ray, the reflected ray and the normal at the point of incidence, all lie in the same plane.

Characteristics of Image formed by Plane mirror

- 1) Virtual and erect
- 2) Size of image is equal to size of object.
- 3) Distance of object from mirror = Distance of image from mirror.
- 4) Laterally inverted

Spherical Mirrors

- Mirror whose reflecting surface is curved.

- There are two types of spherical mirrors:

Concave mirror :- Reflecting surface is curved inwards.

Convex mirror :- Reflecting surface is curved outwards.



Concave mirror



Convex mirror

Common terms for Spherical mirrors

Principal axis: The line joining the pole and centre of curvature.

Pole: The centre of the spherical mirror.

Aperture: It is the effective diameter of the spherical mirror.

Centre of Curvature: The centre of the hollow glass sphere of which the mirror was a part.



Radius of Curvature : The distance between the pole and the centre of curvature!

Focus: The point on the principal axis where all the parallel light rays actually meet or appear to meet or after reflection.

Relationship between focal length and radius of curvature:

$$f = \frac{R}{2}$$

Rules for making ray diagrams by spherical mirror:

- ① A ray parallel to the principal axis, after reflection, will pass through the principal focus in case of a concave mirror or appear to diverge from the principal focus in case of convex mirror.
- ② A ray passing through the principal focus of a concave mirror or ray which is directed towards the principal focus of a convex mirror, after reflection will emerge parallel to the principal axis.
- ③ A ray passing through the centre of curvature of a concave mirror or directed in the direction of the centre of curvature of a convex mirror, after reflection, is reflected back along the same path.

Image formation by concave mirror:

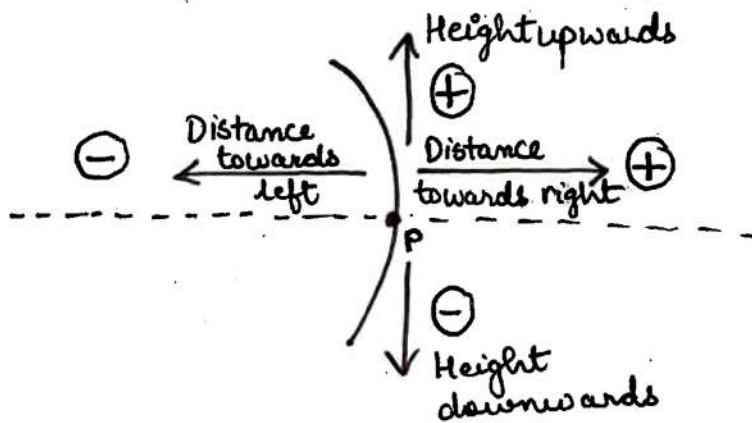
Object Position	Image Position	Nature & Size of Image
① At infinity	At 'F'	Real, inverted, point sized
② Beyond C	Between 'F' & 'C'	Real, inverted, diminished
③ At C	At 'C'	Real, inverted, same size
④ Between C & F	Beyond 'C'	Real, inverted, enlarged
⑤ At F	At Infinity	Real, inverted, highly enlarged
⑥ Between P & F	Behind the mirror	Virtual, erect and enlarged



Image formation by convex mirror

Object distance	Image distance	Nature & Size of Image
At infinity	At 'F'	Virtual, erect & point sized
Between Pole and infinity	Between 'P' and 'F'	Virtual, erect & diminished

Sign convention for mirrors



Mirror formula and magnification

$$\frac{1}{f} = \frac{1}{v} + \frac{1}{u}$$

$f \rightarrow$ focal length

$v \rightarrow$ image distance

$u \rightarrow$ object distance

$$m = \frac{h_i}{h_o} = -\frac{v}{u}$$

$h_i \rightarrow$ height of image

$h_o \rightarrow$ height of object



Refraction of light

Refraction is bending of light when it enters obliquely from one transparent medium to the other.

Laws of Refraction

- ① The incident ray, the refracted ray and the normal to the interface of two transparent media at the point of incidence, all lie in the same plane.
- ② Snell's law: The ratio of sine of angle of incidence to the sine of angle of refraction is a constant, for a light of given colour and for a given pair of media.

Refractive index

The ratio of speed of light in given pair of media.

$$n_{21} = \frac{v_1}{v_2}$$



Refractive index of medium '2' wrt '1'

$$\text{and } n_{12} = \frac{v_2}{v_1}$$



Refractive index of medium '1' wrt '2'.

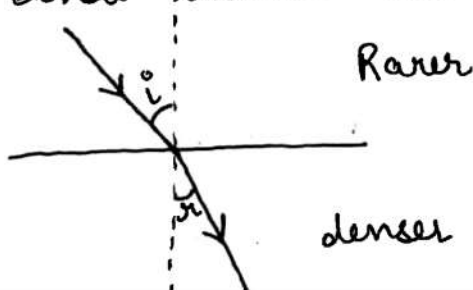
Absolute refractive index

Refractive index of a medium with respect to vacuum or air.

$$n = \frac{c}{v}$$

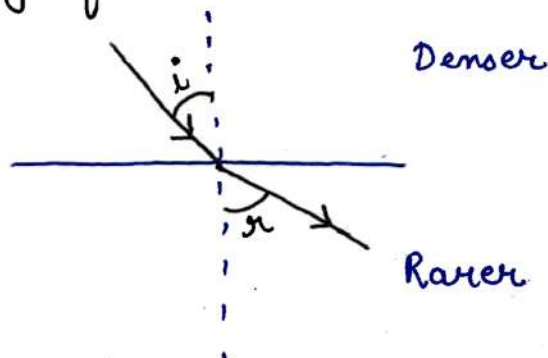
$$c \rightarrow 3 \times 10^8 \text{ m/s}$$

- When light enters obliquely from a rarer to a denser medium, it bends towards the normal.





- When light enters obliquely from denser to rarer medium it bends away from the normal.

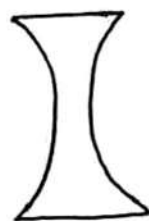


Spherical lens

A transparent medium bound by two surfaces, of which one or both surfaces are curved.



convex lens



concave lens

Rules for image formation by convex lens

- ① A ray of light parallel to the principal axis of a convex lens always pass through the focus on the other side of the lens.
- ② A ray of light passing through the principal focus will emerge parallel to the principal axis after refraction.
- ③ A ray of light passing through the optical centre will emerge without any deviation.

Rules for image formation by concave lens

- ① A ray of light parallel to the principal axis appear to diverge from the principal focus located on the same side of the lens.
- ② A ray of light appearing to meet at the principal focus of a concave lens will emerge parallel to the principal axis.



- ③ A ray of light passing through the optical centre of a lens will emerge without any deviation.

Image formation by convex lens

Object distance	Image distance	Nature and Size of Image
1) At infinity	at F_2	Real, Inverted, point sized
2) Beyond $2F_1$	Between F_2 & $2F_2$	Real, Inverted, diminished
3) At $2F_1$	at $2F_2$	Real, Inverted, same size
4) Between F_1 & $2F_1$	Beyond $2F_2$	Real, inverted, enlarged
5) At F_1	Infinity	Real, Inverted, highly enlarged
6) Between ' F_1 ' and Optical centre	On the same side of the lens	Virtual, erect enlarged

Image formation by concave lens

Object position	Image position	Nature and size of image
① At infinity	At ' F_1 '	Virtual, erect, point sized
② Between infinity and optical centre	Between ' F ' and ' O '	Virtual erect, diminished

Lens formula

$$\frac{1}{f} = \frac{1}{v} - \frac{1}{u}$$

$$m = \frac{h_i}{h_o} = \frac{v}{u}$$



Power of a lens

It is defined as the reciprocal of focal length in meter.

$$P = \frac{1}{f(\text{m})} \quad \text{or} \quad P = \frac{100}{f(\text{cm})}$$

S.I Unit of Power \rightarrow Dioptre (D)

Power of concave lens \rightarrow negative

Power of convex lens \rightarrow positive